//PProgram to demonstrate static variables, methods, and blocks.

```
public class StaticMethodDemo
{
int rollNo;
static String empTrainer;
private static String name;
StaticMethodDemo(int rollNo)
 {
       this.rollNo = rollNo;
 }
static
{
        empTrainer = "Mr.Naresh Chandra";
}
public void display()
{
        System.out.println(rollNo+"\t"+empTrainer);
}
static void changeTrainer()
{
       empTrainer=name;
}
public static void main(String[] args)
{
        StaticMethodDemo S1=new StaticMethodDemo(123);
```

```
S1.display();
StaticMethodDemo S2=new StaticMethodDemo(124);
S2.display();
// StaticMethodDemo.changeTrainer S3 = new StaticMethodDemo(125);
// S3.Display();
}
```