



Lecture 3 - I/O and regular Expression

1. Input and Output(I/O)

1.1 Standard I/O

1.1.1 The File class

File I/O

2. Regular Expression

Commonly used Regex

1. Input and Output(I/O)

Input sources include:

Keyboard

File

Network

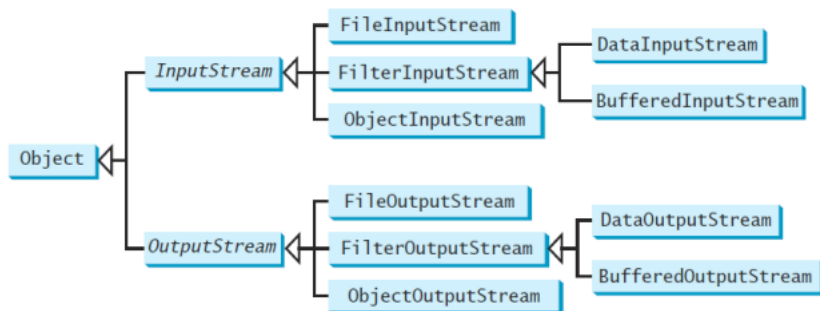
Output Destinations include:

Console

File

Network

Java handles i/o using streams



1.1 Standard I/O

System.in

Object of type InputStream

Typically refers to the keyboard

Reading data could be done using the Scanner class

Methods include:

- String next()
- String nextLine()
- int nextInt()

- `double nextDouble()`

```
import java.util.Scanner;

class xyz{
    public method(){
        Scanner scan = new Scanner(System.in);
        sysout("String: ");

        // Reads only upto a space (delimiter)
        String str = scan.next();
        // reads all but not able to exit through this loop
        while(scan.hasNext())
            String str = scan.next();

        sysout("Int: ");
        String str = scan.nextInt();

        sysout("Double: ");
        String str = scan.nextDouble();

        sysout("Float: ");
        String str = scan.nextFloat();
    }
}
```

System.out

Object of type `PrintStream` (SUBCLASS OF `filteroutputstream`)

Typically refers to console

```
class AssignmentOperator {
    public static void main(String[] args) {

        System.out.println("Java programming is interesting.");
    }
}
```

Difference between `println()`, `print()` and `printf()`

- `print()` - It prints string inside the quotes.
- `println()` - It prints string inside the quotes similar like `print()` method. Then the cursor moves to the beginning of the next line.
- `printf()` - It provides string formatting (similar to `printf` in C/C++ programming).

1.1.1 The File class

- Contains Methods for obtaining the properties of a file/directory and for renaming and deleting a file/directory
- Files could be specified using absolute / relative names
- Constructing a **File instance doesn't create a file on the machine**
- Methods include:
 - `boolean createNewFile()`
 - `boolean delete()`

- boolean exists()
- File [] listFiles()

```
class xyz{
    void trial(){
        File a = new File("C:/...../text.txt"); // in the directory of project
        f.createNewFile();
        f.delete();
        boolean i= f.exists();
        boolean b= f.isDirectory();
        File f= new File("C: ..... /abc.txt");

        if(f.exists() && f.isDirectory()){
            File [] files = d.listFiles();

            for (File f:files){
                if (!f.isHidden()) // hidden files are not displayed{
                    sysout(f.getName()); // names of the files will be displayed
                }
            }
        }
    }
}
```

File I/O

Reading could be done using **Scanner** class

```
Scanner input = new Scanner(new File(filename));
```

Writing could be done using the **FileWriter** class

```
FileWriter output = new FileWriter((String) "filename", (boolean) append);

output.write("hello");
output.write("hello"); // will add hello next to previous hello not in the new line
output.close();
```

Extra

```
package lab3;

import java.io.BufferedReader;
import java.io.File;
import java.io.FileReader;
import java.io.FileWriter;
import java.util.Scanner;
import java.util.regex.Matcher;
import java.util.regex.Pattern;

public class HashtagClass {

    private static void findHashtags(File file, File outputDirectory){
        Pattern pattern = Pattern.compile("    Your REGEX ");
        int hashtag = 0;

        File outputFile = new File(outputDirectory.getAbsolutePath() + '/' + file.getName().substring(0, file.getName().length()-4) + "_

        try{
            // Writing in file
            FileWriter myWriter = new FileWriter(outputFile.getAbsolutePath());

            // Scanner doesnt work properly in windows
            //!!!!!!Scanner sc = new Scanner(file);

            BufferedReader sc = new BufferedReader(new FileReader(file));
            String line = "";
```

```

        while ((line = sc.readLine()) != null) {
            //Saving all words in line in an array
            String[] words = line.split(" ");
            //Runnin a loop on words
            for (int i =0; i< words.length; i++){
                Matcher m = pattern.matcher(words[i]);
                if (m.matches()){
                    hashtag++;
                    // Writing the word matched in the file
                    myWriter.write(words[i] + "\n");
                }
            }
        }

        //closing io
        myWriter.close();
        sc.close();

        System.out.println("File " + outputFile.getName() +"Written with Total Hashtags: " + String.valueOf(hashtag));
    }

    catch(Exception e){
        System.out.println("Failed to read");
    }
}

public static void main(String[] args){
    Scanner reader = new Scanner(System.in);
    System.out.println("Enter the absolute path that conatians the files.");
    String inputPath = reader.nextLine();
    System.out.println("Enter the absolute path that you would like to store the output files.");
    String outputPath = reader.nextLine();

    //Making Directory
    File outputDirectory = new File(outputPath);
    outputDirectory.mkdir();
    reader.close();

    // Opening all files in an array of files
    File path = new File(inputPath);
    File[] files = path.listFiles();

    //Runnin loop on all the files in array
    for (File file: files){
        findHashtags(file, outputDirectory);
    }
    System.out.println("Completed");
}
}

```

2. Regular Expression

Regular expression (regex) is a string that describes a pattern for matching a set of strings

The **Pattern** class can be used to define pattern

- The **compile** method takes a string representing the regular expression as an argument and compiles it into a pattern.

The **Matcher** class can be used to search for the pattern. its method include:

- boolean find()
- boolean matches()

Example:

```

Pattern pattern = Pattern.compile("H.*d");
Matcher matcher = pattern.matcher("Hello World");

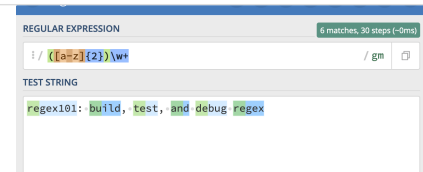
```

```
System.out.println(matcher.matches());
System.out.println(matcher.find());    //checks the subset of the string
```

regex101: build, test, and debug regex

Regular expression tester with syntax highlighting, explanation, cheat sheet for PHP/PCRE, Python, GO, JavaScript, Java. Features a regex quiz & library.

<https://regex101.com/>



Commonly used Regex

Regular Expression	Matches	Example
.	any single character	Java matches J..a
(ab cd)	ab or cd	ten matches t(en im)
[abc]	a, b, or c	Java matches Ja[uvw]a
[^abc]	any character except a, b, or c	Java matches Ja[^ars]a
[a-z]	a through z	Java matches [A-M]av[a-d]
[^a-z]	any character except a through z	Java matches Jav[^b-d]
[a-e[m-p]]	a through e or m through p	Java matches [A-G[I-M]]av[a-d]

Regular Expression	Matches	Example
[a-e&&[c-p]]	intersection of a-e with c-p	Java matches [A-P&&[I-M]]av[a-d]
\d	a digit, same as [0-9]	Java2 matches "Java[\d]"
\D	a non-digit	\$Java matches "[\D][\D]Java"
\w	a word character	Java1 matches "[\w]ava[\w]"
\W	a non-word character	\$Java matches "[\W][\w]ava"
\s	a whitespace character	"Java 2" matches "Java\s2"
\S	a non-whitespace char	Java matches "[\S]ava"

\w mean any letter digit or underscore

Regular Expression	Matches	Example
p^*	zero or more occurrences of pattern p	aaaabb matches " a^*bb " ababab matches " $(ab)^*$ "
p^+	one or more occurrences of pattern p	a matches " $a+b^*$ " ab1e matches " $(ab)^+.^*$ "
$p?$	zero or one occurrence of pattern p	Java matches "J?Java" Java matches "J?ava"
$p\{n\}$	exactly n occurrences of pattern p	Java matches "Ja{1}.^*" Java does not match ".{2}"
$p\{n,\}$	at least n occurrences of pattern p	aaaa matches "a{1,}." a does not match "a{2,}"
$p\{n,m\}$	between n and m occurrences (inclusive)	aaaa matches "a{1,9}" abb does not match "a{2,9}bb"

<https://docs.oracle.com/javase/7/docs/api/java/util/regex/Pattern.html>