



## Smooth as Butter: Building Beautiful Animations in Flutter

Make your Flutter UI feel alive with captivating animations that engage users and elevate your app experience.

# Why Animations Matter

Motion isn't just eye candy, it's a fundamental aspect of modern interfaces that provides:

- Meaningful feedback on user interactions
- Contextual cues for spatial relationships
- Delight that keeps users coming back

"Great apps feel alive because of great animations."



Leading apps like Material UI, iOS, and TikTok use animations to create distinctive, intuitive experiences.

# Types of Animations in Flutter

1

## Implicit

Automatically animates property changes with minimal code

- `AnimatedContainer`
- `AnimatedOpacity`
- `AnimatedPositioned`

2

## Explicit

Offers complete control via animation controllers

- `AnimationController`
- `Tween`
- `AnimatedBuilder`

3

## Hero

Creates shared element transitions between screens

- `Hero` widget with matching tags
- Smooth navigation experiences

# Implicit Animations

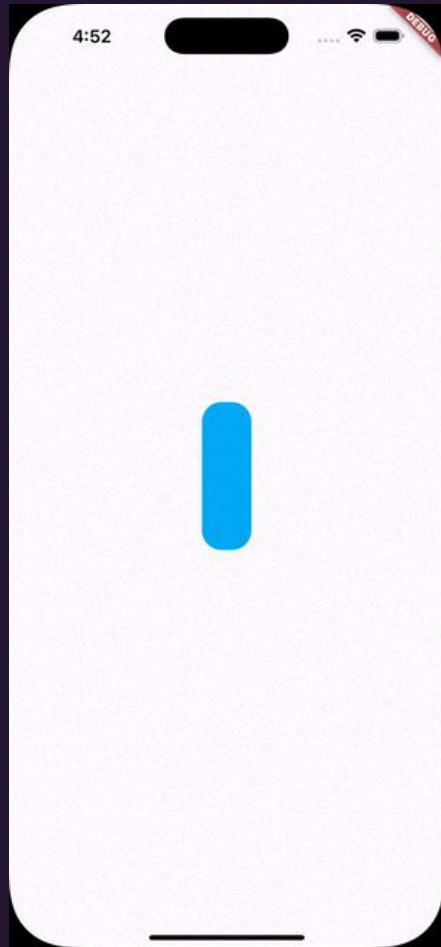
## When to use:

- Simple property transitions
- Size, color, opacity changes
- Position adjustments

Perfect for state-based UI changes where you need smooth transitions with minimal code.

animated\_builder.dart

```
1 bool valueChanger = true;
2 ...
3 return AnimatedContainer(
4   duration: Duration(milliseconds: 500),
5   height: valueChanger ? 50 : 150,
6   width: valueChanger ? 150 : 50,
7   decoration: BoxDecoration(
8     color: valueChanger ? Colors.amberAccent : Colors.lightBlue,
9     borderRadius: BorderRadius.circular(valueChanger ? 40 : 20),
10  ),
11 );
12 ...
```



# Explicit Animations



## AnimationController

Manages animation timing, direction, and playback state

Requires TickerProviderStateMixin in your StatefulWidget



## Tween

Defines start and end values for the animation

Can animate any value type (double, color, offset, etc.)



## AnimatedBuilder

Efficiently rebuilds only animated portions of your UI

Improves performance for complex animations



animated\_builder.dart

```
1 final animationController = AnimationController(  
2   vsync: this,  
3   duration: Duration(milliseconds: 400),  
4 );  
5 final animation = Tween<double>(begin:0, end:1).animate(animationController);
```

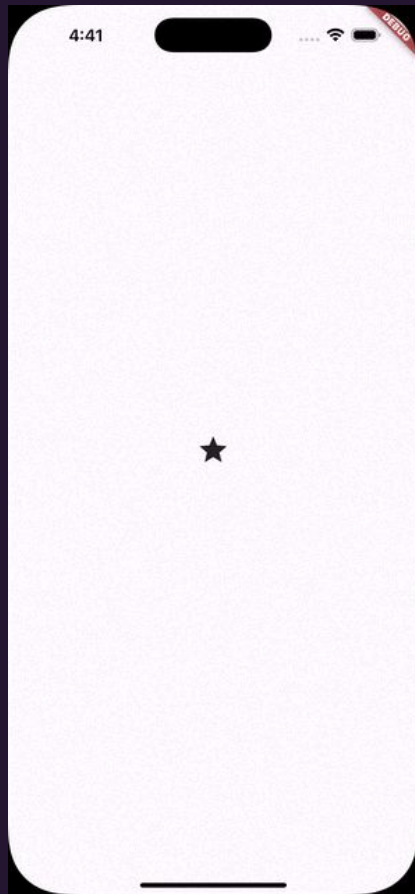
## AnimatedBuilder + Custom Widgets

AnimatedBuilder creates efficient animations by:

- Rebuilding only what's needed during animation
- Separating static from animated content
- Enabling powerful combinations with Transform

**Performance tip:** Pass static widgets as the "child" parameter to prevent unnecessary rebuilds.

```
1  ...
2  return AnimatedBuilder(
3    animation: animation,
4    builder: (context, child) => Transform.scale(
5      scale: animation.value,
6      child: child
7    ),
8    child: Icon(
9      Icons.star,
10     size: 150,
11   ),
12 );
13 ...
```



# Hero Animations

## Wrap Source Widget

Add a Hero widget with a unique tag to the widget you want to animate.

## Match on Destination

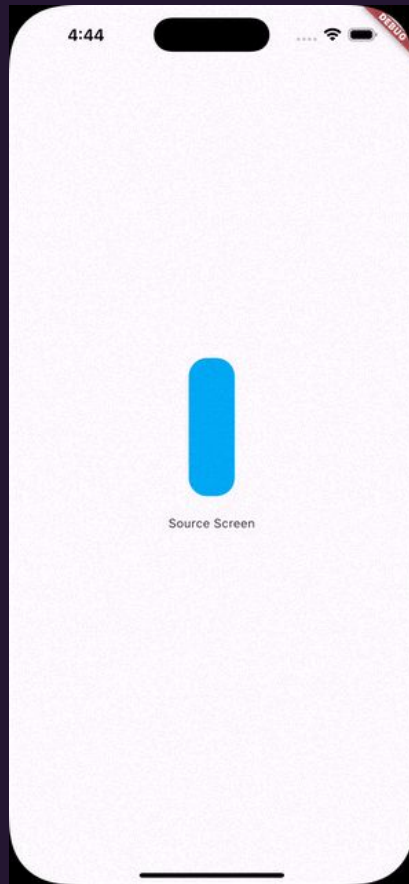
Use the same tag on the destination screen to create connection.

## Navigate

Flutter automatically handles the transition animation between screens.

```
source_screen.dart destination_screen.dart
1 ...
2 return Hero(
3   tag: 'heroTag',
4   child: SourceChildWidget(),
5 );
6 ...
```

```
source_screen.dart destination_screen.dart
1 ...
2 return Hero(
3   tag: 'heroTag',
4   child: DestinationWidget(),
5 );
6 ...
```



# Animation Best Practices

## Keep Durations Short

Aim for 200 – 400 ms for most animations

Longer animations can feel sluggish and interrupt flow

## Use Built-in Curves

`Curves.easeOut` for natural movement

`Curves.bounceIn` for playful effects

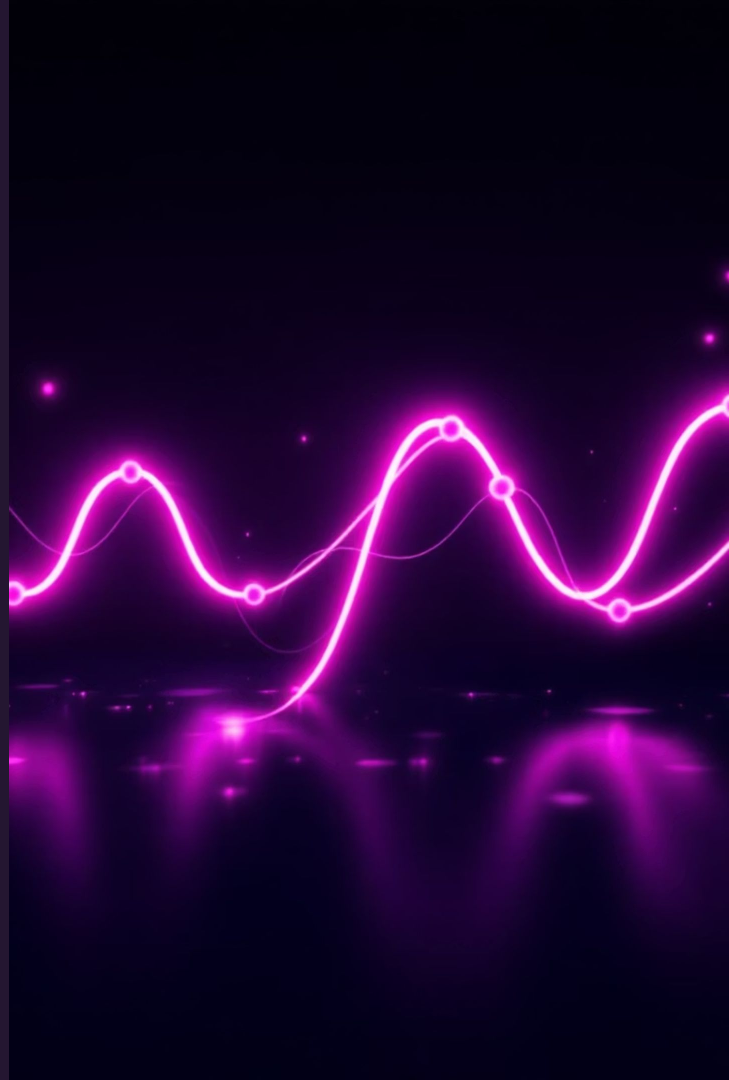
`Curves.easeInOutCubic` for smooth transitions

## Optimize Performance

Run heavy logic outside animation callbacks

Use const widgets when possible

Test on low-end devices





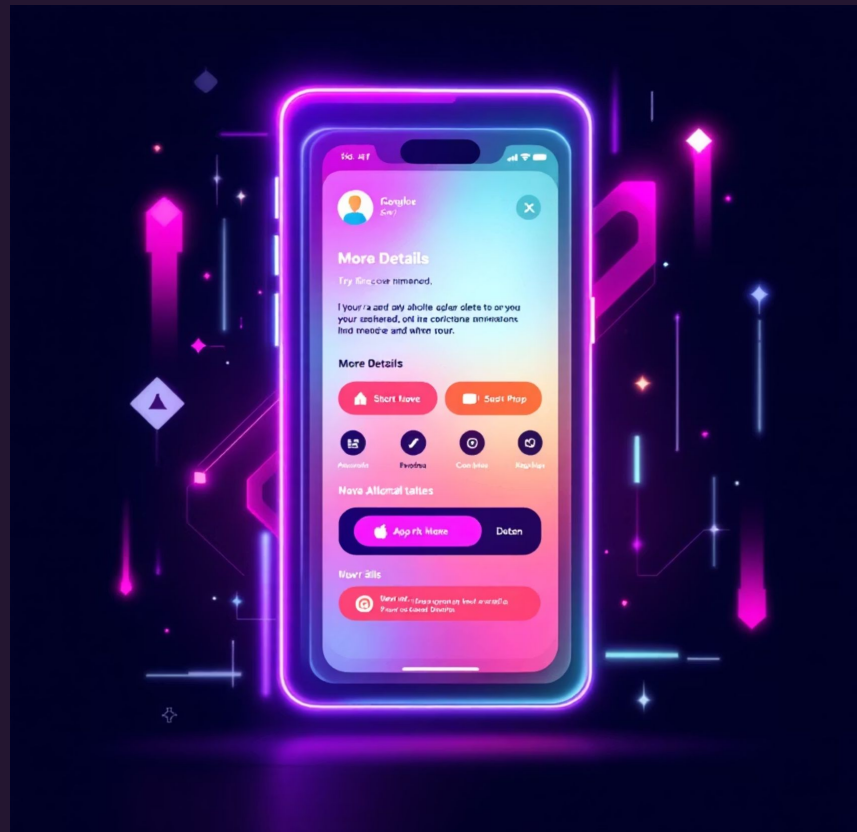
# Real UI Demo - Expanding Card

Creating a responsive expanding card combines multiple animation techniques:

- `AnimatedContainer` for size changes
- `AnimatedOpacity` for fading in details
- `AnimatedCrossFade` for swapping content

This pattern works great for news feeds, product listings, and settings panels where space is limited.

The beauty is in the simplicity, users get a rich, interactive experience with minimal code overhead.



# Tools & Resources



## Flutter Animate

Powerful package that simplifies complex animations with a chainable API  
[pub.dev/packages/flutter\\_animate](https://pub.dev/packages/flutter_animate)



## Rive

Create and implement advanced interactive animations  
[rive.app](https://rive.app)



## Flutter Docs

Comprehensive guides and tutorials for all animation types  
[flutter.dev/docs/development/ui/animations](https://flutter.dev/docs/development/ui/animations)

For a bonus challenge: Try integrating Teachable Machine for gesture or sound-triggered animations!



# Key Animation Takeaways

Let's cement what we've learned about crafting engaging animations:

1

## Implicit Animations = Easy Wins

System-provided animations require minimal code but deliver immediate polish. Perfect for transitions, color changes, and simple property animations.

2

## Explicit Animations = Full Control

When you need precise timing, complex sequences, or custom behaviors, explicit animations give you frame-by-frame control.

3

## Hero Animations = Smooth Navigation

Connect screens with shared elements that transform between states, creating visual continuity that guides users through your app.

**"Delight comes from the details."** Start small and animate with intention.

# Let's Animate Better Apps

**Thank You!**

Questions?

I'd love to hear from you about your animation challenges and successes.