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# Difference between RUN and CMD in a Dockerfile

Asked 5 years ago   Active 1 year, 1 month ago   Viewed 125k times



I'm confused about when should I use `CMD` vs `RUN`. For example, to execute bash/shell commands (i.e. `ls -la`) I would always use `CMD` or is there a situation where I would use `RUN`? Trying to understand the best practices about these two similar `Dockerfile` directives.

387



[docker](#) [dockerfile](#)



90



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edited Oct 14 '19 at 8:45



[flow2k](#)

2,649

24

40

asked May 26 '16 at 13:11



[TakeSoUp](#)

4,627

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13

19

[docs.microsoft.com/en-us/virtualization/windowscontainers/...](https://docs.microsoft.com/en-us/virtualization/windowscontainers/...) – [Manish Jain](#) Mar 6 '20 at 19:09

## 9 Answers

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[RUN](#) is an image build step, the state of the container after a `RUN` command will be committed to the container image. A Dockerfile can have many `RUN` steps that layer on top of one another to build the image.

566



[CMD](#) is the command the container executes by default when you launch the built image. A Dockerfile will only use the final `CMD` defined. The `CMD` can be overridden when starting a container with `docker run $image $other_command`.



[ENTRYPOINT](#) is also closely related to `CMD` and can modify the way a container starts an image.



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edited Apr 19 '20 at 11:15

answered May 26 '16 at 13:25



[Matt](#)

- 24 you do all the RUN needed to setup your environment, and your (only) CMD launches the process running in your container, example, for nginx, extract from [github.com/nginxinc/docker-nginx/blob/...](https://github.com/nginxinc/docker-nginx/blob/...) you see the line CMD ["nginx", "-g", "daemon off;"] – [user2915097](#) May 26 '16 at 14:00
- 3 "A Dockerfile can only have one CMD" - not technically true, but effectively all but one will be ignored. See the answer of GingerBeer. – [Colm Bhandal](#) Apr 19 '20 at 10:42
- "A Dockerfile will only use the final CMD defined"? actually, the final CMD defined will be used in launching image as a container, right? – [paul cheung](#) May 29 '20 at 13:19
- 2 Yes @paulcheung the final command in the dockerfile is written to the image and is the command the container executes by default when you launch the built image. – [Matt](#) May 31 '20 at 23:35
- "A Dockerfile will only use the final CMD defined." -- I just wasted the past hour because I did not realize this. Why on earth wouldn't they at least give you a warning if they are going to ignore these? – [Pat Niemeyer](#) Apr 28 at 4:57



RUN - command triggers while we build the docker image.

172

CMD - command triggers while we launch the created docker image.



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edited Dec 12 '19 at 15:34



[tgogos](#)

16.5k

14

77

108

answered Jul 17 '17 at 6:56



[Nisal Edu](#)

5,401

3

22

31



I found [this](#) article very helpful to understand the difference between them:

87

**RUN** - RUN instruction allows you to install your application and packages required for it. It executes any commands on top of the current image and creates a new layer by committing the results. Often you will find multiple RUN instructions in a Dockerfile.



**CMD** - CMD instruction allows you to set a default command, which will be executed only when you run container without specifying a command. If Docker container runs with a command, the default command will be ignored. If Dockerfile has more than one CMD instruction, all but last CMD instructions are ignored.

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edited Sep 18 '17 at 4:50

answered Jan 1 '17 at 13:14

[rjdkolb](#)

8,257

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77

[fay](#)

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32

**RUN** - Install Python , your container now has python burnt into its image**CMD** - python hello.py , run your favourite script

20

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answered Feb 20 '18 at 12:10

[Rohit Salecha](#)

496

5

6

**CMD** - Install Python, my container now does not have python burnt into its image? – [Carlos Fontes](#) Oct 23 '18 at 3:40RUN will create an image layer of python , CMD will simply execute the command not create the image – [Rohit Salecha](#) Oct 25 '18 at 13:25

The existing answers cover most of what anyone looking at this question would need. So I'll just cover some niche areas for CMD and RUN.

13



## CMD: Duplicates are Allowed but Wasteful



GingerBeer makes an important point: you won't get any errors if you put in more than one CMD - but it's wasteful to do so. I'd like to elaborate with an example:

```
FROM busybox
CMD echo "Executing CMD"
CMD echo "Executing CMD 2"
```

If you build this into an image and run a container in this image, then as GingerBeer states, only the last CMD will be heeded. So the output of that container will be:

## Executing CMD 2

The way I think of it is that "CMD" is setting a single global variable for the entire image that is being built, so successive "CMD" statements simply overwrite any previous writes to that global variable, and in the final image that's built the last one to write wins. Since a Dockerfile executes in order from top to bottom, we know that the bottom-most CMD is the one gets this final "write" (metaphorically speaking).

## RUN: Commands May not Execute if Images are Cached

A subtle point to notice about RUN is that it's treated as a pure function even if there are side-effects, and is thus cached. What this means is that if RUN had some side effects that don't change the resultant image, and that image has already been cached, the RUN won't be executed again and so the side effects won't happen on subsequent builds. For example, take this Dockerfile:

```
FROM busybox
RUN echo "Just echo while you work"
```

First time you run it, you'll get output such as this, with different alphanumeric IDs:

```
docker build -t example/run-echo .
Sending build context to Docker daemon  9.216kB
Step 1/2 : FROM busybox
---> be5888e67be6
Step 2/2 : RUN echo "Just echo while you work"
---> Running in ed37d558c505
Just echo while you work
Removing intermediate container ed37d558c505
---> 6f46f7a393d8
Successfully built 6f46f7a393d8
Successfully tagged example/run-echo:latest
```

Notice that the echo statement was executed in the above. Second time you run it, it uses the cache, and you won't see any echo in the output of the build:

```
docker build -t example/run-echo .
Sending build context to Docker daemon  9.216kB
Step 1/2 : FROM busybox
```

```
---> be5888e67be6
Step 2/2 : RUN echo "Just echo while you work"

---> Using cache
---> 6f46f7a393d8
Successfully built 6f46f7a393d8
Successfully tagged example/run-echo:latest
```

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edited Apr 19 '20 at 11:03

answered Apr 19 '20 at 10:45



Colm Bhandal

1,848 1 11 21



11



Note: Don't confuse RUN with CMD. RUN actually runs a command and commits the result; CMD does not execute anything at build time, but specifies the intended command for the image.

from docker file reference

<https://docs.docker.com/engine/reference/builder/#cmd>

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answered May 1 '17 at 9:59



Elsayed

1,908 2 19 34



10



RUN Command: RUN command will basically, execute the default command, when we are building the image. It also will commit the image changes for next step.

There can be more than 1 RUN command, to aid in process of building a new image.

CMD Command: CMD commands will just set the default command for the new container. This will not be executed at build time.

If a docker file has more than 1 CMD commands then all of them are ignored except the last one. As this command will not execute anything but just set the default command.

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answered Oct 29 '18 at 10:15

GingerBeer



703 8 10



**RUN**: Can be many, and it is used in **build** process, e.g. install multiple libraries

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**CMD**: Can only have 1, which is your **execute** start point (e.g. `["npm", "start"]`, `["node", "app.js"]` )



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answered Jan 23 '20 at 23:05



Xin

22.9k 12 72 68



There has been enough answers on **RUN** and **CMD**. I just want to add a few words on **ENTRYPOINT**. **CMD** arguments can be overwritten by command line arguments, while **ENTRYPOINT** arguments are always used.

4

[This article](#) is a good source of information.



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answered Nov 21 '19 at 2:39



Milo Lu

2,603 1 26 39