EXPERIMENT NO.3

AIM:- a)To practice/execute shell programs using Jenkins.

b)To practice/execute parameterised Java programs using Jenkins.

THEORY:-

Jenkins is an open-source server that is written entirely in Java. It lets you execute a series of actions to achieve the continuous integration process, and it does so in an automated fashion. This CI server runs in servlet containers such as Apache Tomcat. Jenkins facilitates continuous integration and continuous delivery in software projects by automating tasks related to building, testing, and deployment.

This makes it easy for developers to continuously improve the product by integrating changes into the project regularly. Jenkins automates software builds in a continuous manner and notifies developers of errors at an early stage.

A strong Jenkins community is one of the key reasons for its popularity. Jenkins is not only extensible but also has a thriving plugin ecosystem.

Build systems supported by Jenkins include tools such as Gradle, Maven, and more.

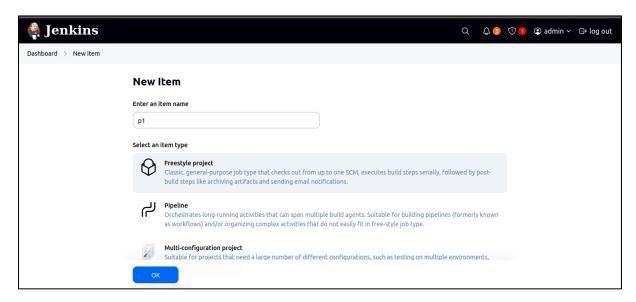
Automation testing can be done using test frameworks such as Nose2, PyTest, Robot, Selenium, and others.

TO PRACTISE/EXECUTE SHELL PROGRAMS USING JENKINS

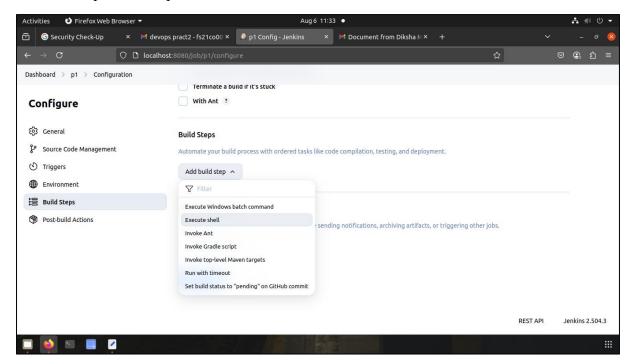
Step 1 : Click on Create new jobs

🦣 Jenkins	۵ ۵ ا	① 1	② admin ∨ → log out
Dashboard >			
+ New Item			Add description
Build History	Welcome to Jenkins!		
Manage Jenkins	This page is where your Jenkins jobs will be displayed. To get started, you can set up		
My Views	distributed builds or start building a software project.		
	Start building your software project		
Build Queue No builds in the queue.	Create a job	+	
Build Executor Status 0/2 V	Set up a distributed build		
	Set up an agent		
	Configure a cloud		
	Learn more about distributed builds	?	

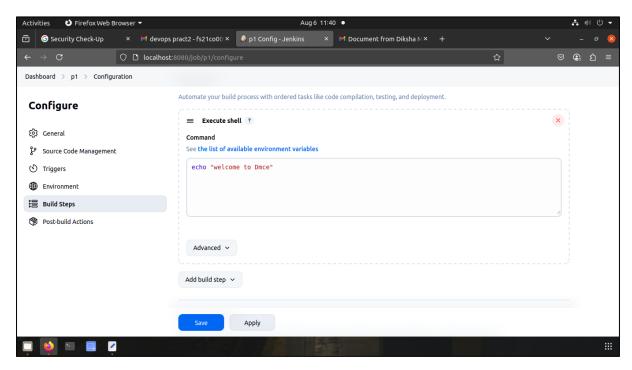
Step 2 : Give a name to project as "P1", select Option "Free style project" and click on OK button



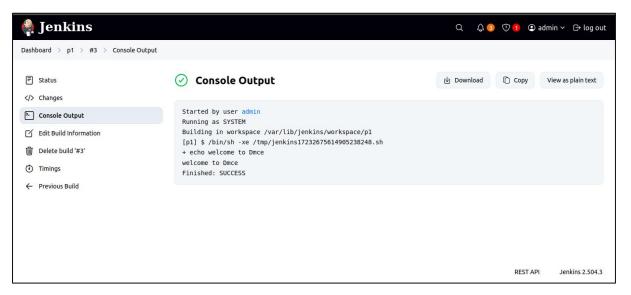
Step 3 : To run simple shell scripts on Jenkins click on Build option select the Execute script from dropdown menu



Step 4 : Write a simple shell command and click on apply followed by save button

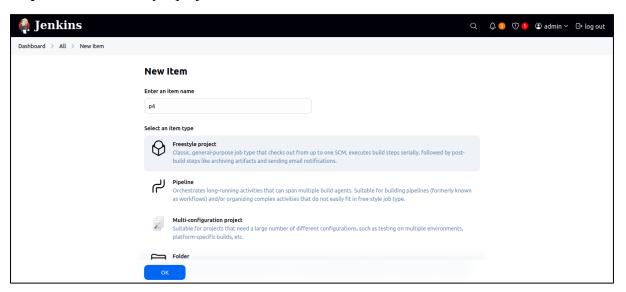


Step 5: Click on first build "1" followed by console output to see the output

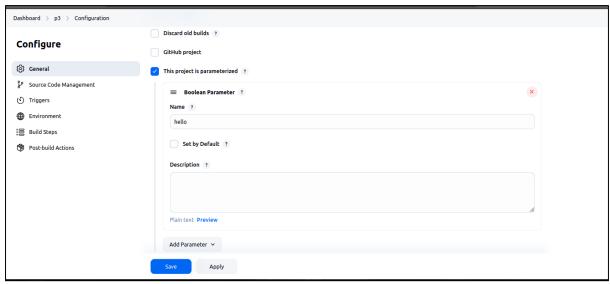


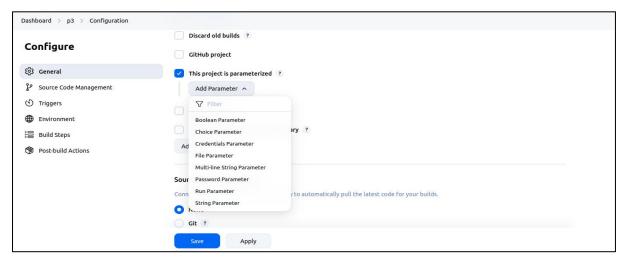
PRACTISE/EXECUTE PARAMETERISED JAVA PROGRAMS USING JENKINS

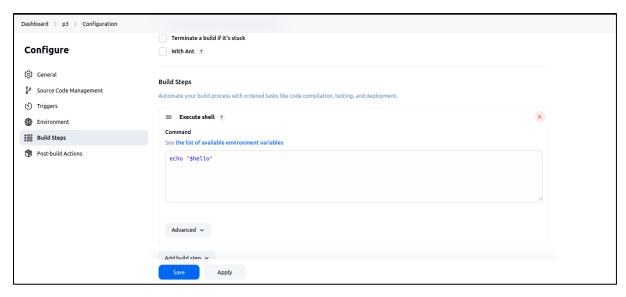
Step 1 : Create a freestyle project P4 in Jenkins

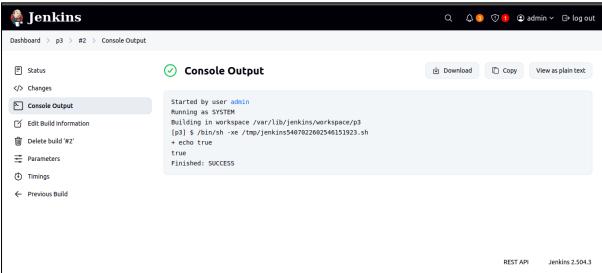


Step2: Click on the General tab, check "This project is parameterized", and add a Boolean Parameter with the name "hello"

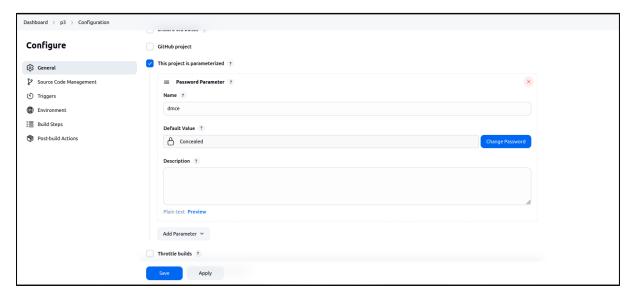


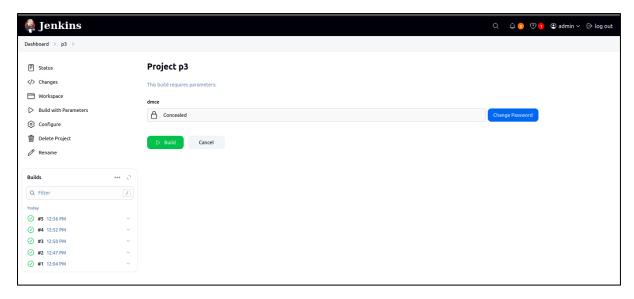






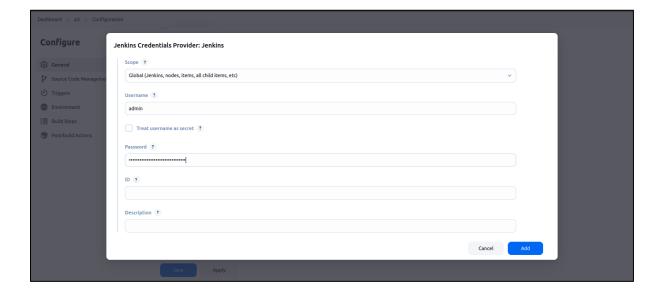
Step 3: Click on Add Parameter, select Password Parameter, and set the name (e.g., "dmce") for secure input.

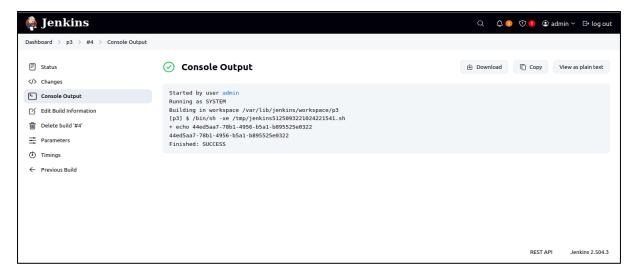




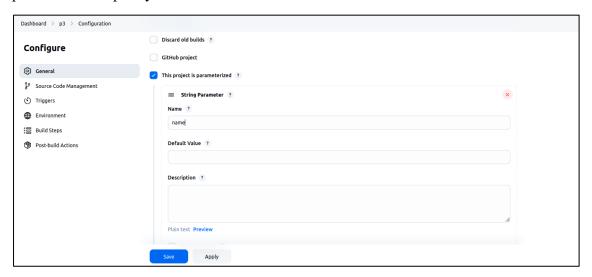
Step 4: Click on Add Parameter, select Credentials Parameter, and choose the appropriate credential type to use in the build.

Dashboard > p3 > Configuration		
Configure	GitHub project	
(§) General	This project is parameterized ?	
9 Source Code Management	□ Credentials Parameter ?	×
) Triggers	Name ?	
⊕ Environment	dmce	
Build Steps	Credential type	
nost-build Actions	Username with password	~
	Required ?	
	Default Value ?	
	admin/*****	•
	+ Add	
	Description ?	
	Save	

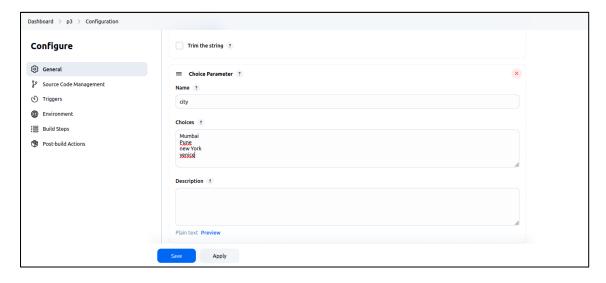




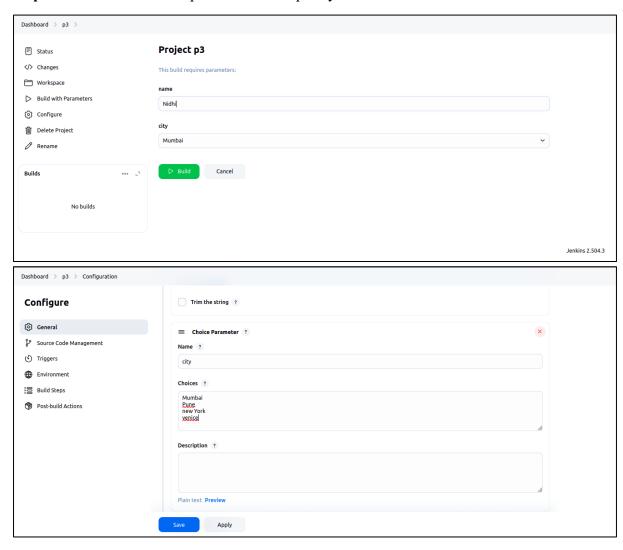
Step 5: Click on general menu and select option this project is parameterize. Select String parameter and specify name as "Name"

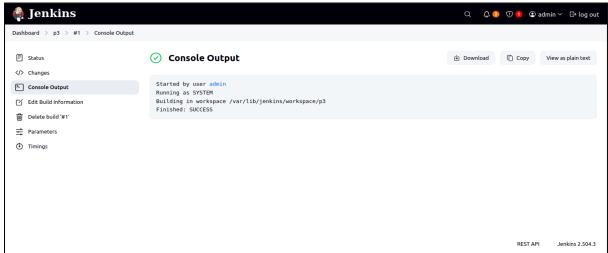


Step 6 : Click on add parameter and select choice parameter. Take second parameter as choice parameter



Step 7: Click on build with parameters and specify the values





CONCLUSION: Hence we can conclude that we have learned and implemented shell programs and parametrized Java programs using Jenkins.