

Lab 5 - Circular Queue Implementation.

pseudocode:

Queue[MAX]

front $\leftarrow -1$

rear $\leftarrow -1$

enqueue(x)

if rear = (rear + 1) % MAX = front

PRINT Queue is full

else

rear = (rear + 1) % MAX

queue(rear) = x

dequeue()

if (front = 0) & (rear) = -1

PRINT Queue is Empty

else

front = rear

front = rear = -1

front = (front + 1) % MAX


```
#include <stdio.h>
```

```
#define MAX 5
```

```
int front = -1, rear = -1;
```

```
int queue[MAX];
```

```
void Enqueue(int);
```

```
int Dequeue();
```

```
void display();
```

```
int main (int argc, char  
{
```

```
    int option;
```

```
    int item;
```

```
    do{
```

```
        printf("\n - - - - - \n");
```

```
        printf("\n Circular Queue \n");
```

```
        printf("\n 1. Insert to Queue ");
```

```
        printf("\n 2. delete from the Queue");
```

```
        printf("\n 3. Display the content");
```

```
        printf("\n 4. Exit \n");
```

```
        printf("Enter the option :");
```

```
        scanf("%d", &option);
```

```
        switch(option)
```

```
{
```

```
    case 1: printf("Enter the element \n");
```

```
            scanf("%d", &item);
```

```
            Enqueue(item);
```

```
            break;
```



```

case 2 : item = Dequeue();
        if (item == -1)
            printf("Queue is empty \n");
        else
            printf("Removed element from the queue\n", item);
        break;
case 3 : display();
        break;
case 4 : exit(0);
}
}
while (option != 4);
return 0;
}

void Enqueue (int ele)
{
    if ((rear + 1) % MAX == front)
        printf("Queue is full \n");
    else
    {
        rear = (rear + 1) % MAX;
        queue[rear] = ele;
        if (front == -1)
            front = 0;
    }
}

int Dequeue()
{

```


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```
int item;  
if ((front == -1) && (rear == -1))  
    return -1;
```

```
else  
{
```

```
    item = queue[front];  
    front = (front + 1) % MAX;  
    if (front == rear)
```

```
{
```

```
    front = -1;
```

```
    rear = -1;
```

```
}
```

```
return item;
```

```
}
```

```
}
```

```
void display()
```

```
{
```

```
    int i;
```

```
    if ((front == 0) && (rear == -1))
```

```
        printf("Queue is empty \n");
```

```
    else
```

```
{
```

```
    printf("In Queue contents : ");
```

```
    for (i = front; i <= rear; i++)
```

```
        printf("%d ", queue[i]);
```

```
    }
```

```
}
```