

Lab 9:

WAP to Implement doubly link list with primitive operations.

- Create a doubly linked list.
- Insert a new node to the left of the node.
- Delete the node based on a specific value.
- Display the contents of the list.

Algorithm.

```
struct node {  
    struct node *prev;  
    int data;  
    struct node *next;  
};
```

```
struct node *head = NULL;
```

```
void add-at-begin() {  
    struct node *ptr = NULL;  
    ptr = (struct node *)malloc (size of (struct node));  
    printf("Enter the node data:: ");  
    scanf("%d", &ptr->data);  
    ptr->prev = NULL;  
    ptr->next = NULL;  
    if (head == NULL) {  
        head = ptr;  
    }  
    else {  
        ptr->next = head;
```


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```
void delete_at_specified_loc()
```

```
int i, loc;
```

```
if (head == NULL) {
```

```
    printf("empty list \n");
```

```
}
```

```
else {
```

```
    struct node *ptr = head;
```

```
    printf("Enter the location ");
```

```
    scanf("%d", &loc);
```

```
    for (i = 1; i < loc; i++) {
```

```
        ptr = ptr->next;
```

```
}
```

```
    ptr->prev->next = ptr->next;
```

```
    ptr->next->prev = ptr->prev;
```

```
    free(ptr);
```

```
}
```

```
}
```

```
void display()
```

```
{ if (head == NULL) {
```

```
    printf("Its empty");
```

```
}
```

```
else {
```

```
    struct node *temp = head;
```

```
    while (temp != NULL) {
```

```
        printf("%d\t", temp->data);
```

```
        temp = temp->next;
```

```
}
```

```
    printf("\n");
```

```
}
```