

Lab 8: Single Link List to Sort, Reverse & Concatenate implementation of Stack & Queue using LL

Algorithm

~~Sort~~ ()

Reverse ()

while (current != NULL)

{

next = current → next;

current → next = prev;

prev = current;

current = next;

}

*head_ref = prev.

~~Concatenate~~ ()

struct node * concat (struct node * start1, struct node * start2)

{

struct node * ptr;

if (start1 == NULL)

{

if (start2 == NULL)

{

start1 = start2;

return start1;

}

if (start2 == NULL)

return start1;


```
ptr = start1;  
while (ptr->link != NULL)  
    ptr = ptr->link;  
ptr->link = start2;  
return start1;
```

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Queue

```
void Enqueue(item)  
{
```

```
    struct node *ptr, *temp;  
    ptr = (struct node *) malloc (size of (struct node));  
    ptr->data = item; ptr->next = NULL;
```

```
    if (head == NULL,  
    {
```

```
        head = ptr;  
        printf ("1st Node inserted");
```

}

```
    else
```

```
        temp = head;  
        while (temp->next != NULL)
```

{

```
            temp = temp->next;
```

}

```
        temp->next = ptr;
```

```
        printf ("Node is inserted");
```

}

}


```
void Dequeue()
{
```

```
    struct node *ptr;
```

```
    if (head == NULL)
```

```
    {
```

```
        ptr("In list is empty");
    }
```

```
    else
```

```
    {
```

```
        ptr = head;
```

```
        head = ptr->next;
```

```
        free(ptr);
```

```
        printf("In Node deleted from beg...");
```

```
    }
```

```
}
```

Stack.

```
void push(struct Node **head-ref, int newdata)
```

```
{
```

```
    struct Node *new_node = (struct Node*) malloc  
        (sizeof (struct Node));
```

```
    new_node->data = newdata;
```

```
    new_node->next = (*head-ref);
```

```
    (*head-ref) = new_node;
```

```
}
```

```
void Pop()
```

```
{  
    struct node * ptr  
    if (head == NULL)  
    {
```

```
        print ("In list is empty");  
    }
```

```
else.
```

```
{  
    ptr = head;  
    head = ptr -> next;  
    free (ptr);
```

```
}
```

```
}
```