LAB 4: QUEUE IMPLEMENTATION

WAP to simulate the working of a queue of integers using an array. Provide the following operations

- a) Insert
- b) Delete
- c) Display

The program should print appropriate messages for queue empty and queue overflow conditions

```
#include <stdio.h>
#define MAX 10
int queue[MAX];
int front=-1,rear=-1;
void insert ();
int delete_element();
void display();
int main()
int option,val;
do
   printf("\n -----");
  printf("\n Options:");
   printf("\n 1. Insert an element");
   printf("\n 2. Delete an element");
   printf("\n 3. Display the queue");
   printf("\n 4. Exit");
   printf("\n ----");
  printf("\n Enter your option: ");
   scanf("%d",&option);
   switch(option)
  {
     case 1:
     insert();
     break;
     case 2:
     val=delete_element();
     if(val!=-1)
     printf("\n The number deleted is :%d",val);
     break:
     case 3:
     display();
     break;
  }
```

```
}
while(option!=4);
return 0;
void insert()
  int num;
  printf("\n Enter the number to be inserted in the queue: ");
  scanf("%d",&num);
  if (rear==MAX-1)
  printf("\n Overflow has occured in the queue");
  else if(front==-1 && rear==-1)
  front=rear=0;
  else
  rear++;
  queue[rear]=num;
int delete_element()
  int val;
  if (front==-1 || front>rear)
    printf("\n Underflow has occured in the queue");
    return -1;
  }
  else
    val=queue[front];
    front++;
    if (front>rear)
    front=rear=-1;
    return val;
  }
void display()
  int i;
  printf("\n");
  if (front ==-1 || front>rear)
  printf("\n Queue is Empty");
  else
  for(i=front; i<=rear;i++)</pre>
  printf("\t %d",queue[i]);
```

The outputs:

(for the outputs i have used 3 as max size)





