

Linked List Implementation.

- Create a Linked List
- Inserion of a node at first position, at any position and at end of the list.
- Deletion of first element, specified element and last element in the list.
- Display the contents:

algorithm.

insert_front

```
temp = getnode();
temp → info = item;
temp → link = NULL;
if (first == NULL)
    return temp;
temp → link = first;
first = temp;
return first;
```

delete_front

```
if first == NULL
PRINT can't delete
temp = first;
temp = temp → link;
free(first);
```

insert rear.

```
temp = getnode();
temp → info = item;
temp → link = NULL;
if (first == NULL)
    return temp;
cur = first;
while cur → link != NULL
    cur = cur → link;
cur → link = temp;
```

delete rear.

```
if (first → link == NULL)
prev = cur;
cur = cur → link;
free cur;
prev → link = NULL;
```

program:

```
#include <stdio.h>
#include <stdlib.h>
struct node
{
    int info;
    struct node *link;
};

typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x = (NODE)malloc(sizeof(struct node));
    if (x == NULL)
    {
        printf("memory full\n");
        exit(0);
    }
    return x;
}

void freenode(NODE x)
{
    free(x);
}

NODE insert front (NODE first, int item)
{
    NODE temp;
    temp = getnode();
    temp->info = item;
    temp->link = first;
    first = temp;
}
```

```
temp->info = item;
temp->link = NULL;
if (first == NULL)
    return temp;
temp->link = first;
first = temp;
return first;
}
```

NODE delete_front(NODE first)

{

```
NODE temp;
if (first == NULL)
{
```

```
printf("Item list is empty can't delete\n");
return first;
```

}

```
temp = first;
temp = temp->link;
```

```
printf("Item deleted at front-end is %d\n",
      first->info);
```

```
free(first);
```

```
return temp;
```

}

NODE insert_rear(NODE first, int item)

{

```
NODE temp, cur;
temp = getnode();
```

```
temp->info = item;
temp->link = NULL;
if (first == NULL)
    return temp;
curr = first;
while (curr->link != NULL)
    curr = curr->link;
curr->link = temp;
return first;
}
```

NODE delete_rear (NODE first)

{

```
NODE curr, prev;
if (first == NULL)
```

{

```
printf ("List is empty can't delete \n");
return first;
```

{

```
if (first->link == NULL)
```

{

```
printf ("Item deleted is %d \n", first->info);
free(first);
return NULL;
```

{

```
prev = NULL;
```

```
curr = first;
```

```
while (curr->link != NULL)
```

{

prev = cur;
cur = cur->link;

{

printf("Item deleted at one rear-end child,
cur->info);

free(cur);

prev->link = NULL;

return first;

{

NODE order-list (int item, NODE first)

{

NODE *temp, prev, cur;

temp = getnode();

temp->info = item;

temp->link = NULL;

if (first == NULL)

return temp;

if (item < first->info)

{

temp->link = first;

return temp;

{

prev = NULL;

cur = first;

while (cur != NULL && item > cur->info)

{

prev = cur;

cur = cur->link;

{

```
pre->link = temp;
temp->link = cur;
return first;
}
```

```
NODE delete_info (int key, NODE first)
{
```

```
    NODE prev, cur;
    if (first == NULL)
    {
```

```
        printf ("The list is empty\n");
        return NULL;
    }
```

```
    if (key == first->info)
    {
```

```
        cur = first;
        first = first->link;
        free(node(cur));
        return first;
    }
```

```
}
```

```
    prev = NULL;
```

```
    cur = first;
```

```
    while (cur != NULL)
```

```
{
```

```
    if (key == cur->info) break;
```

```
    prev = cur;
```

```
    cur = cur->link;
```

```
}
```

```
if (cur == NULL)
{
    printf("Search is unsuccessful in");
    return first;
}
prev->link = cur->link;
printf("The item deleted is %d", cur->info);
freanode(cur);
return first;
}
```

```
void display(NODE first)
```

```
NODE temp;
if (first == NULL)
    printf("The list is empty can not display
           items in");
for (temp = first; temp != NULL; temp =
     temp->link)
```

```
{
```

```
    printf("%d in", temp->info);
}
}
```

```
int main()
```

```
{
```

```
    int item, choice, key;
```

```
    NODE first = NULL;
```

```
    for (; ; )
```

```
{
```

{

printf ("In 1: Insert a node at the front
In 2: Delete from the front
In 3: Insert a node at the end
In 4: Delete from the end
In 5: Insert in a Orderly list
In 6: Delete item.
In 7: Display the list
In 8: Exit") ;

printf ("Enter your choice : ");
scanf ("%d", &choice);
switch (choice)
{

case 1: printf ("Enter the data to be inserted
at the front : In ");
scanf ("%d", &item);
first = insert_front (first, item);
break;
case 2: first = delete_front (first);
break;
case 3: printf ("Enter the data to be inserted
at the end : In ");
scanf ("%d", &item);
first = insert_rear (first, item);
break;
case 4: first = delete_rear (first);
break;

```
case 5 : printf ("Enter the data to be  
inserted in the list : \n")  
scanf ("%d", &item);  
First = order_list (item, First);  
break;  
case 6 : printf ("Enter the data to be  
deleted :\n");  
scanf ("%d", &key);  
First = Delete_ino (key, First);  
break;  
case 7 : display (B, s);  
break;  
default : exit(0);  
break;  
}
```