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Lab program 3:

Create a class Book which contains four members: name, author, price, num_pages. Include a constructor to set the values for the members. Include methods to set and get the details of the objects. Include a toString() method that could display the complete details of the book. Develop a Java program to create n book object

```
import java.util.*;
class Book {
String name;
String author;
float price;
int num_pages;
Book()
Book(String name, String author, int price, int num_pages)
this.name=name:
this.author=author;
this.price=price;
this.num_pages=num_pages;
}
void display()
Scanner inp=new Scanner(System.in);
System.out.println("Enter the name of the book:");
name=inp.next();
System.out.println("Enter the Author's name:");
author=inp.next();
System.out.println("Enter the price of the book:");
price=inp.nextFloat();
System.out.println("Enter the number of pages of the book:");
num_pages=inp.nextInt();
public String toString()
return ("Name: "+name + "\n" + "Author: "+author + "\n" + "Price: "+price + "\n" + "Number of pages:
"+num_pages );
}
class BookMain {
public static void main(String args[])
Scanner a=new Scanner(System.in);
System.out.println("Enter the number of books:");
```

```
int n=a.nextInt();
Book b[]=new Book[n];
for(int i=0;i<n;i++)
{
    b[i]=new Book();
    System.out.println("Enter the details of "+(i+1)+" book");
    b[i].display();
}
for(int i=0;i<n;i++)
{
    System.out.println("Details of book "+(i+1));
    System.out.println(b[i]);
}
}</pre>
```

The output:

