# Yash Soni

Citizenship: Indian • Date of birth: 05 October 1989 21, Karni Marg, Pratap Nagar, Jaipur - 302021 (Raj.)

## **Contact**

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#### **Profile**

Inquisitive in Nature and always strive for inspiration and to learn from others. Flexible and versatile to work in deadline-driven environments. Composed and competent with demonstrated ability to easily transcend cultural and Global differences. Excellent mentoring and team-building skills. Takes active part in Research, Humanitarian and novel projects.

#### **Education**

2008 to 2012 Bachelors in Information and Communication Technology (GPA: 7.34/10)

Dhirubhai Ambani Institute of Information and Communication Technology, India

## **Key Skills**

**Expertise Area** Algorithms, Data Structures, Graphic Designing, UI Design

Programming Languages

Java, C, C#, Python, SQL, HTML, CSS, Javascript, .NET Framework

**Softwares** Photoshop, Illustrator, Flash, 3DS Max, Maya, Matlab, Premiere Pro, Dreamweaver, Visual

Studio, Microsoft Office, Unity 3D, Audacity, PostgreSQL

**Operating Systems** Windows (XP, Vista, 7, 8), Fedora 10, Mac OS X 10.6, Android 2.3

**Languages** English (proficient), Hindi (native)

# **Work Experience**

## Human Development Lab/ CMU-Pittsburgh (USA)

Internship

## Research Scholar (JS, C#, Unity3D)

May to August, 2011

- ✓ Kinesthetic Learning -Developed motion sensing games to gamify Textbook content;
- ✓ Mentored students and prepared software boot-camps to help new mentees;

# **USID Gurukul/ IITK(India)**

Internship

#### **User Experience (3Ds Max, Prototyping)**

June to July, 2010

- ✓ Developed 'Emergency Response Decision System' for handling emergency situations in Hospitals;
- ✓ Was one of the 48 students selected from all over India:

## MILLEE/ IIITH(India), CMU(USA)

Internship

#### **Head Graphic Designer (Photoshop, JS)**

May 2009 to December 2010

- ✓ Created J2ME mobile games to enhance access to literacy among children of school-going age in the developing world;
- ✓ Helped in creating and successfully deploying 10 java games;
- ✓ Completed CITI training for 'Social & Behavioral Research;

# Playpower/ DAIICT (India)

Internship

# **Engineering and Game Design Research Assistant (YY-CHR,NES)**

February to October, 2010

- ✓ Created 8-bit educational games;
- Deployed the games in Ahmedabad, Bengaluru and Mumbai;

#### **Projects**

# KinectoTherapy (www.kinectotherapy.com)

Designer, Developer, Animator (JS, C#, Unity3D,.NET, 3Ds Max, HTML,CSS)

January to May, 2012

- ✓ Rehabilitation System to aid patients with motor disorders using motion sensing exercise routines;
  - ✓ Wide media coverage in News Papers, Journals and TV;
  - ✓ Won 2<sup>nd</sup> prize in Microsoft Imagine Cup India in Software Design Category (Accessibility);

# Algorythmus (www.algorythm.us)

**Team Size: 3** 

Team Size: 2

Front End developer (JS, HTML, CSS, RWD, Bootstrap)

December 2011 to April 2012

- ✓ Created website to teach Algorithms using Interactive Techniques;
- ✓ Implemented Responsive Web Designing to make the website fit for any device;
- ✓ Helped in making the website browser compatible;

Semantic Web Team Size: 2

Developer (RDF, PostgreSQL, Longwell, OWL)

**September to November 2011** 

- ✓ Implemented RDF data stores based on partitioning techniques;
- ✓ Analyzed query execution performance;

Space Recyclers Team Size: 1

Designer & Developer (Panda3D, Python)

August to October, 2011

- ✓ Created 3D game using Panda3D game engine;
- ✓ Adjudged as the best game in a class of 120 students;

DA-Live Team Size: 10

Designer & Developer (ASP.Net, HTML, JS, SMS Gateway)

January to April, 2011

- ✓ Created website to club activities of college using Software Engineering Principles;
- ✓ Installed OZAKI SMS gateway to send periodic SMS notifications;
- ✓ Helped in implementing Intranet Search Engine using Terrier2.0;

PC Remote Team Size: 2

Designer & Developer (Matlab, RC5 Protocol, Audacity)

October to December, 2010

- ✓ Created software to use any TV remote to control Computer;
- Created algorithm to create remote specific files by studying RC-5 protocol using Matlab;

## **Freelancing Work**

Designer & Developer (HTMS, CSS, JS, 3Ds max, Photoshop)

- ✓ Created websites for:
  - Personal Portfolio

Synapse 2011

KinectoTherapy

Playpower Open-source Repository

- Algorythmus
- Created Logo, Brochures, Posters, Business Cards, Pamphlets, Menu for Two Food Chains in Gandhinagar and IIM Ahmedabad;

### **Awards and Leadership**

- Second Prize in Microsoft Imagine Cup India in Software Design Category (Accessibility) (2012)
- Was one among the 48 students selected from all over India for USID Gurukul (2010)
- Winner 100/10 challenge, DAIICT (2009)
- Second prize in Gujarat state drawing competition (2005)
- Teaching Assistant for Study hours in DAIICT (2012)
- Mentored students under ROWDI, a research project based at Carnegie Mellon, involving programmers and Students from universities and Schools across India and USA.
- Coordinator of 'Forage' event in Synapse (2011)
- Head Web & Graphics designer of Synapse, annual techno-cultural festival of DAIICT (2009)

#### **Publications**

• Derek Lomas, Kishan Patel, Dheeraj Medikonda, Darsh Shah, Yash Soni, Anshul Pahwa, Dixie Ching "Play Exemplars from Playpower.org" at International Academic Conference on Meaningful play, October 21-23, 2010, Michigan State University, Michigan.

# **Interests and Hobbies**

- Playing Badminton and Table Tennis
- Drawing, Digital Painting, Graphic Designing and 2D-3D Animation
- Travelling
- Calligraphy

Declaration: The above information is correct to the best of my knowledge.

-Yash Soni

Dt. May 21, 2012