

KABADDI

1. TOURNAMENT RULES

- Each team will comprise 7 to 12 players, with 7 players on the field and up to 5 substitutes.
- The duration of each match will be 30 minutes, divided into two halves, with a 5-minute break between the halves.
- Every match will be conducted in a KNOCK-OUT format.
- The toss will be conducted before the match to decide the raid or court side.
- The raider must continuously chant 'Kabaddi' and cross the baulk line for a valid raid.
- Scoring system will be as follows:
 - 1 point for each successful touch
 - 1 point for a successful tackle
 - Bonus point for crossing the bonus line
 - All-Out (Lona) will award 2 additional points
- A player will be declared OUT if any part of the body touches outside the court, the raider is tackled, or the raider fails to chant continuously.
- The lobby becomes active only after contact is made between the raider and defender.
- In the event of a tied match, the winner will be decided by a Golden Raid / Deciding Raid, awarding ONE deciding point.
- Maximum 5 substitutions are allowed during a match with referee permission.
- All players must wear proper sports uniform, and barefoot play is mandatory. Wearing jewelry or sharp objects is strictly prohibited.
- Any misconduct, illegal holds, or indiscipline may lead to warnings, point deductions, or player dismissal.
- All decisions taken by match officials and referees shall be final and binding.
- The Organizing Committee reserves the right to modify rules if required.

2. ELIGIBILITY RULES

- Only currently enrolled college students are allowed to participate.
- A valid College ID Card is mandatory.

3. REPORTING, TIME-OUT & WALKOVER RULES

- Teams must report at the venue at least 15 minutes prior to their scheduled match time.
- Failure to report on time may result in a WALKOVER, as decided by the organizing committee.
- Each team is allowed a maximum of 2 time-outs of 30 seconds each during a match.
- Injury stoppages will be allowed only with the permission of match officials.