

MC Codes

1) Write an embedded C program for interfacing button, LED, relay & buzzer as follows

- a) When Switch 0 is pressed, LED's start chasing from left to right.
- b) When Switch 1 is pressed, LED's start chasing from right to left.

```
#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}

void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
```

```

        val=2;
    }
    if(val==1)
    {
        PORTD = 0x80;
        delay(100);
        for(i=0;i<8;i++)
        {
            PORTD=PORTD>>1;
            delay(100);
        }
    }
    if(val==2)
    {
        PORTD = 0x01;
        delay(100);
        for(i=0;i<8;i++)
        {
            PORTD=PORTD<<1;
            delay(100);
        }
    }
}

```

2) Write an embedded C program for interfacing button, LED, relay & buzzer as follows

- a) When Switch 0 is pressed, relay and buzzer is turned ON.
- b) When Switch 1 is pressed, relay and buzzer is turned OFF & Flash LED's.

```
#include <p18f4550.h>
```

```
#include "vector_relocate.h"
```

```
void delay(unsigned int time)
```

```

{
    unsigned int i,j;

```

```

        for(i=0;i<time;i++)
        {
            for(j=0;j<710;j++);
        }
    }
void main(void)
{
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    TRISCbits.TRISC1=0;
    TRISCbits.TRISC2=0;
    PORTCbits.RC1=0;
    PORTCbits.RC2=0;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
            val=2;
        }
        if(val==1)
        {
            PORTCbits.RC1=1;
            PORTCbits.RC2=1;
        }
    }
}

```

```

        if(val==2)
        {
            PORTCbits.RC1=0;
            PORTCbits.RC2=0;
            PORTD = 0x55;
            delay(100);
            PORTD = 0xAA;
            delay(100);
        }
    }
}

```

3) Write an embedded C program for interfacing button, LED, relay & buzzer as follows

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start chasing from left to right.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from right to left.

Code from Kale ma'am

```

#include <p18f4550.h>
#include "vector_relocate.h"
void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}
void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;

```

```

TRISD = 0x00;
TRISBbits.TRISB0=1;
TRISBbits.TRISB1=1;
TRISCbits.TRISC1=0;
TRISCbits.TRISC2=0;
PORTCbits.RC1=0;
PORTCbits.RC2=0;
while(1)
{
    if(PORTBbits.RB1==0)
    {
        val=1;
    }
    if(PORTBbits.RB0==0)
    {
        val=2;
    }
    if(val==1)
    {
        PORTCbits.RC1=1;
        PORTCbits.RC2=1;
        PORTD = 0x80;
        delay(100);
        for(i=0;i<8;i++)
        {
            PORTD=PORTD>>1;
            delay(100);
        }
    }
    if(val==2)
    {
        PORTCbits.RC1=0;

```

```

        PORTCbits.RC2=0;

        PORTD = 0x01;

        delay(100);
        for(i=0;i<8;i++)
        {
                PORTD=PORTD<<1;

                delay(100);

        }
    }
}

```

OR

Code from Turuk ma'am

```

//Includes

#include <p18f4550.h>           //Include Controller specific .h
#include "vector_relocate.h"    //Vector Remapping for USB HID Bootloader

//Declarations

#define lrbits PORTBbits.RB1    //SW0 interfaced to RB1
#define rlbits PORTBbits.RB0    //SW1 interfaced to RB0
#define buzzer PORTCbits.RC2    //Buzzer interfaced to RC2
#define relay PORTDbits.RD7     //Relay interfaced to RC1


//Function Prototypes

void msdelay (unsigned int time); //Function for delay

//Start of Program Code

void main()    //Main Program
{
    unsigned char i,val=0;        //Variable to latch the switch condition
    INTCON2bits.RBPU=0;          //To Activate the internal pull on PORTB
    ADCON1 = 0x0F;               //To disable the all analog inputs
}

```

```

TRISBbits.RB0=1;      //To configure RB0 as input for sensing SW1
TRISBbits.RB1=1;      //To configure RB1 as input for sensing SW0
TRISDbits.TRISD7=0;    //To configure RC1 (relay) as output
TRISCbits.TRISC2=0;    //To configure RC2 (buzzer) as output
TRISA = 0x00;          //To configure PORTD (LED) as output

PORTA = 0x00;          //Initial Value for LED
buzzer = 0;            //Initial Value for Buzzer
relay = 0;             //Initial Value for Relay
while (1)              //While loop for repeated operation
{
    if (lrbt==0)        //To check whether SW0 is pressed
    val = 1;            // Latch the status of switch SW0
    if (rlbt==0)        //To check whether SW1 is pressed
    val = 2;            // Latch the status of switch SW1

    if (val == 1)
    {
        buzzer = 1;
        relay = 1;
        // 6led
        // 0010 0000
        PORTA = 0x20;
        msdelay(50);
        for(i=0;i<6;i++)
        {
            PORTA = PORTA >> 1;    //Shift right by 1 bit
            msdelay(50);           // Make the MSB bit equal to 1
        }
    }
    if (val == 2)
    {

```

```

        buzzer = 0;

        relay = 0;

        PORTA = 0x01;
        // 0000 0001
        msdelay(50);
        for(i=0;i<6;i++)
        {
            PORTA = PORTA << 1; //Shift left by 1 bit
            msdelay(50);        //Make the MSB bit equal to 1
        }
    }
}

//End of the Program

//Function Definitions

void msdelay (unsigned int time)    //Function for delay
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);    //Calibrated for a 1 ms delay in MPLAB
    }
}

```

4) Write an embedded C program for interfacing button, LED, relay & buzzer as follows

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start blinking.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from left to right in a group of two.

```

#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)
{

```



```

        unsigned int i,j;
        for(i=0;i<time;i++)
        {
            for(j=0;j<710;j++);
        }
    }

void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    TRISCbits.TRISC1=0;
    TRISCbits.TRISC2=0;
    PORTCbits.RC1=0;
    PORTCbits.RC2=0;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
            val=2;
        }
        if(val==1)
        {
            PORTCbits.RC1=1;

```

```

        PORTCbits.RC2=1;

        PORTD = 0xFF;

        delay(100);

        PORTD = 0x00;

        delay(100);

    }

    if(val==2)
    {

        PORTCbits.RC1=0;

        PORTCbits.RC2=0;

        PORTD = 0xC0;    //1100 0000

        delay(100);

        PORTD = 0x30;    //0011 0000

        delay(100);

        PORTD = 0x0C;    //0000 1100

        delay(100);

        PORTD = 0x03;    //0000 0011

        delay(100);

    }

}

```

5) Write an embedded C program for interfacing button, LED, relay & buzzer as follows

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start blinking alternatively.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from left to right in a group four.

```

#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)
{

    unsigned int i,j;

    for(i=0;i<time;i++)

```

```

        {
            for(j=0;j<710;j++);
        }
    }

void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    TRISCbits.TRISC1=0;
    TRISCbits.TRISC2=0;
    PORTCbits.RC1=0;
    PORTCbits.RC2=0;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
            val=2;
        }
        if(val==1)
        {
            PORTCbits.RC1=1;
            PORTCbits.RC2=1;
            PORTD = 0xFF;

```

```

        delay(100);

        PORTD = 0x00;

        delay(100);
    }
    if(val==2)
    {
        PORTCbits.RC1=0;

        PORTCbits.RC2=0;

        PORTD = 0xF0;    //1111 0000

        delay(100);

        PORTD = 0x0F;    //0000 1111

        delay(100);
    }
}

```

6) Write an embedded C program for interfacing an array of 8 LEDs to PIC18F4550.
Implement LED flashing.

```

#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}

void main(void)
{
    ADCON1=0x0F;

    TRISD = 0x00;

```

```

while(1)
{
    PORTD = 0x55;
    delay(100);
    PORTD = 0xAA;
    delay(100);
}
}

```

- 7) **Write an embedded C program** to generate square wave of 10Hz using timer0 with interrupt and blink LEDs after a delay of 50ms. Show detailed calculations.

Calculations:

Fosc=48MHz, N=16, F=10Hz

Tosc=(1/Fosc), T=(1/2F)=50ms

$x = T / (4 * N * Tosc)$

= 0.05 / 1.33u (u=10⁻⁶)

x = 37594

Count value = 65535 + 1 - x = 27942

Hex value of 27942 = 6D26

```

#include <p18f4550.h>
extern void _startup (void);
void timer_isr(void);
#pragma code RESET_INTERRUPT_VECTOR = 0x1000
void _reset (void)
{
    _asm
        goto _startup
    _endasm
}
#pragma code
void main(void)
{
    ADCON1 = 0x0F;
    INTCON2bits.RBPU=0;
    TRISBbits.TRISB0 = 0;

```

```

    TRISD = 0x00;
    PORTBbits.RB0 = 0;
    PORTD = 0x00;
    T0CON = 0x03;
    TMR0H = 0x6D;
    TMR0L = 0x26;
    INTCONbits.TMR0IF = 0;
    INTCONbits.TMR0IE = 1;
    INTCONbits.GIE = 1;
    T0CONbits.TMR0ON = 1;
    while(1);
}

#pragma code HIGH_INTERRUPT_VECTOR = 0x1008
void high_ISR (void)
{
    _asm
        goto timer_isr
    _endasm
}

#pragma code
///Timer ISR Function Prototype//
#pragma interrupt timer_isr
void timer_isr(void)
{
    TMR0H = 0x6D;
    TMR0L = 0x26;
    PORTBbits.RB0 = ~PORTBbits.RB0;
    PORTD = ~PORTD;
    INTCONbits.TMR0IF = 0;
}

```

- 8) Write an embedded C program** to generate square wave of 100 Hz using timer0 with interrupt. Show detailed calculations.

Calculations:**Fosc=48MHz, N=16, F=100Hz****Tosc=(1/Fosc), T=(1/2F)=5ms** **$x = T / (4 * N * T_{osc})$** **= 0.005 / 1.33u (u=10⁻⁶)****x = 3759****Count value = 65535 + 1 - x = 61777****Hex value of 61777 = F151**

```
#include <p18f4550.h>

extern void _startup (void);

void timer_isr(void);

#pragma code RESET_INTERRUPT_VECTOR = 0x1000

void _reset (void)

{
    _asm
        goto _startup
    _endasm
}

#pragma code

void main(void)

{
    ADCON1 = 0x0F;
    INTCON2bits.RBPU=0;
    TRISBbits.TRISB0 = 0;
    PORTBbits.RB0 = 0;
    TOCON = 0x03;
    TMR0H = 0xF1;
    TMR0L = 0x51;
    INTCONbits.TMR0IF = 0;
    INTCONbits.TMR0IE = 1;
    INTCONbits.GIE = 1;
    TOCONbits.TMR0ON = 1;
    while(1);
}

#pragma code HIGH_INTERRUPT_VECTOR = 0x1008
```

```

void high_ISR (void)
{
    _asm
        goto timer_isr
    _endasm
}

#pragma code

///Timer ISR Function Prototype//
#pragma interrupt timer_isr

void timer_isr(void)
{
    TMR0H = 0XF1;
    TMR0L = 0X51;
    PORTBbits.RB0 = ~PORTBbits.RB0;
    INTCONbits.TMR0IF = 0;
}

```

- 9) **Write an embedded C program** to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 20% and 40%.

Calculation:

PR2=187

CCPR1L = 20% of 187
= 37.4

Hex value of 37 = 25

CCPR1L = 40% of 187
= 74.8

Hex value of 74 = 4A

DC1B1	DC1B0	Decimal value
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```
#include <p18f4550.h>
```

```
#include "vector_relocate.h"
```

```
void myMsDelay(unsigned int time);
```



```

void main() {
    TRISCbits.TRISC2 = 0;
    TRISD = 0;
    PR2 = 187;
    CCP1CON = 0x0C;
    T2CON = 0x07;
    PORTDbits.RD5 = 1;
    PORTDbits.RD6 = 0;

    while (1) {
        // For 20% Duty cycle
        CCPR1L = 0x25;
        CCP1CONbits.DC1B0 = 0;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);

        // For 40% Duty cycle
        CCPR1L = 0x4A;
        CCP1CONbits.DC1B0 = 1;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);
    }
}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

}

- 10) Write an embedded C program** to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 60% and 80%.

Calculation:

PR2=187

CCPR1L = 60% of 187
= 112.2

Hex value of 112 = 70

CCPR1L = 80% of 187
= 149.6

Hex value of 149 = 95

DC1B1	DC1B0	Decimal value
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```
#include <p18f4550.h>
```

```
#include "vector_relocate.h"
```

```
void myMsDelay(unsigned int time);
```

```
void main() {
```

```
    TRISCbits.TRISC2 = 0;
```

```
    TRISD = 0;
```

```
    PR2 = 187;
```

```
    CCP1CON = 0x0C;
```

```
    T2CON = 0x07;
```

```
    PORTDbits.RD5 = 1;
```

```
    PORTDbits.RD6 = 0;
```

```
    while (1) {
```

```
        // For 60% Duty cycle
```

```
        CCPR1L = 0x70;
```

```
        CCP1CONbits.DC1B0 = 1;
```

```
        CCP1CONbits.DC1B1 = 0;
```

```

        myMsDelay(3000);

        // For 80% Duty cycle
        CCPR1L = 0x95;
        CCP1CONbits.DC1B0 = 0;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);
    }
}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

- 11) Write an embedded C program** to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 50%. Motor should rotate in clockwise and anticlockwise direction.

Calculation:

PR2=187

CCPR1L = 50% of 187
= 93.5

Hex value of 93 = 5D

DC1B1	DC1B0	Decimal value
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```
#include <p18f4550.h>
```

```
#include "vector_relocate.h"
```

```
void myMsDelay(unsigned int time);
```

```

void main() {
    TRISCbits.TRISC2 = 0;
    TRISD = 0;
    PR2 = 187;
    CCP1CON = 0x0C;
    T2CON = 0x07;
    PORTDbits.RD5 = 1;
    PORTDbits.RD6 = 0;

    while (1)
    {
        // For 50% Duty cycle
        CCPR1L = 0x5D;
        CCP1CONbits.DC1B0 = 0;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);
    }
}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

12) Write an embedded C program

Interface LCD (8 bit mode) to **PIC18F4550** to display a message “Welcome” on 1st line and “To Embedded Lab” on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```
#include<p18f4550.h>
```

```

#include "vector_relocate.h"

#define LCD_DATA PORTD

#define ctrl PORTE

#define rs PORTEbits.RE0

#define rw PORTEbits.RE1

#define en PORTEbits.RE2

void init_LCD(void);

void LCD_command(unsigned char cmd);

void LCD_data(unsigned char data);

void LCD_write_string(static char *str);

void msdelay (unsigned int time);

```

```

void main( void )
{
    char var1[] = "Welcome";
    char var2[ ] = "To Embedded Lab";
    INTCON2bits.RBPU=0;
    ADCON1=0x0F;
    TRISD=0x00;
    TRISE=0x00;
    init_LCD();
    msdelay(15);
    LCD_write_string(var1);
    msdelay(15);
    LCD_command(0xC0);
    LCD_write_string(var2);
    while(1);
}

```

```

void init_LCD(void)
{
    LCD_command(0x38);

```

```
    msdelay(15);  
    LCD_command(0x01);  
    msdelay(15);  
    LCD_command(0x0E);  
    msdelay(15);  
    LCD_command(0x80);  
    msdelay(15);  
}
```

```
void LCD_command(unsigned char cmd)  
{  
    LCD_DATA = cmd;  
    rs = 0;  
    rw = 0;  
    en = 1;  
    msdelay(15);  
    en = 0;  
}
```

```
void LCD_data(unsigned char data)  
{  
    LCD_DATA = data;  
    rs = 1;  
    rw = 0;  
    en = 1;  
    msdelay(15);  
    en = 0;  
}
```

```
void LCD_write_string(static char *str)  
{  
    int i = 0;
```

```

        while (str[i] != '\0')
        {
            LCD_data(str[i]);
            msdelay(15);
            i++;
        }
    }

void msdelay(unsigned int t)
{
    unsigned int i,j;
    for(i=0;i<t;i++)
    {
        for(j=0;j<710;j++);
    }
}

```

13) Write an embedded C program

Interface LCD (8 bit mode) to **PIC18F4550** to display a message “Name of Student” on 1st line and “Seat No.” on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```

#include<p18f4550.h>

#include "vector_relocate.h"

#define LCD_DATA PORTD

#define ctrl PORTE

#define rs PORTEbits.RE0

#define rw PORTEbits.RE1

#define en PORTEbits.RE2

void init_LCD(void);

void LCD_command(unsigned char cmd);

void LCD_data(unsigned char data);

void LCD_write_string(static char *str);

void msdelay (unsigned int time);

```

```

void main( void )
{
    char var1[] = "Anurag Thorat";    //Your name
    char var2[] = "T1900503321";    //Your seat number

    INTCON2bits.RBPU=0;
    ADCON1=0x0F;
    TRISD=0x00;
    TRISE=0x00;
    init_LCD();
    msdelay(15);
    LCD_write_string(var1);
    msdelay(15);
    LCD_command(0xC0);
    LCD_write_string(var2);
    while(1);
}

```

```

void init_LCD(void)
{
    LCD_command(0x38);
    msdelay(15);
    LCD_command(0x01);
    msdelay(15);
    LCD_command(0x0E);
    msdelay(15);
    LCD_command(0x80);
    msdelay(15);
}

```

```

void LCD_command(unsigned char cmd)
{
    LCD_DATA = cmd;
}

```



```
    rs = 0;

    rw = 0;

    en = 1;

    msdelay(15);

    en = 0;
}
```

```
void LCD_data(unsigned char data)
{
    LCD_DATA = data;

    rs = 1;

    rw = 0;

    en = 1;

    msdelay(15);

    en = 0;
}
```

```
void LCD_write_string(static char *str)
{
    int i = 0;

    while (str[i] != '\0')
    {
        LCD_data(str[i]);

        msdelay(15);

        i++;
    }
}
```

```
void msdelay(unsigned int t)
{
    unsigned int i,j;

    for(i=0;i<t;i++)
```

```

    {
        for(j=0;j<710;j++);
    }
}

```

14) Write an embedded C program

Interface LCD (8 bit mode) to **PIC18F4550** to display a message "Microcontroller" on 1st line and "Embedded Lab" on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```

#include<p18f4550.h>

#include "vector_relocate.h"

#define LCD_DATA PORTD

#define ctrl PORTE

#define rs PORTEbits.RE0

#define rw PORTEbits.RE1

#define en PORTEbits.RE2

void init_LCD(void);

void LCD_command(unsigned char cmd);

void LCD_data(unsigned char data);

void LCD_write_string(static char *str);

void msdelay (unsigned int time);

void main( void )
{
    char var1[] = "Microcontroller";
    char var2[ ] = "Embedded Lab";
    INTCON2bits.RBPU=0;
    ADCON1=0x0F;
    TRISD=0x00;
    TRISE=0x00;
    init_LCD();
    msdelay(15);
    LCD_write_string(var1);
    msdelay(15);
}

```

```
LCD_command(0xC0);  
LCD_write_string(var2);  
while(1);  
}
```

```
void init_LCD(void)  
{  
    LCD_command(0x38);  
    msdelay(15);  
    LCD_command(0x01);  
    msdelay(15);  
    LCD_command(0x0E);  
    msdelay(15);  
    LCD_command(0x80);  
    msdelay(15);  
}
```

```
void LCD_command(unsigned char cmd)  
{  
    LCD_DATA = cmd;  
    rs = 0;  
    rw = 0;  
    en = 1;  
    msdelay(15);  
    en = 0;  
}
```

```
void LCD_data(unsigned char data)  
{  
    LCD_DATA = data;  
    rs = 1;  
    rw = 0;
```

```

    en = 1;

    msdelay(15);

    en = 0;
}

```

```

void LCD_write_string(static char *str)
{
    int i = 0;
    while (str[i] != '\0')
    {
        LCD_data(str[i]);
        msdelay(15);
        i++;
    }
}

```

```

void msdelay(unsigned int t)
{
    unsigned int i,j;
    for(i=0;i<t;i++)
    {
        for(j=0;j<710;j++);
    }
}

```

15) Write an embedded C program to interface analog voltage 0-5V to internal ADC and display value on LCD.

```
#include <p18f4550.h>
```

```
#include "vector_relocate.h"
```

```
#define LCD_DATA PORTD          // LCD data port
```

```
#define en PORTEbits.RE2      // enable signal
```

```
#define rw PORTEbits.RE1      // read/write signal
```

```
#define rs PORTEbits.RE0    // register select signal
```

```
void LCD_cmd(unsigned char cmd);
```

```
void myMsDelay(unsigned int time) {
```

```
    unsigned int i, j;
```

```
    for (i = 0; i < time; i++)
```

```
    {
```

```
        for (j = 0; j < 710; j++);
```

```
    }
```

```
}
```

```
void init_LCD(void) {
```

```
    LCD_cmd(0x38); // initialization of 16X2 LCD in 8bit mode
```

```
    myMsDelay(15);
```

```
    LCD_cmd(0x01); // clear LCD
```

```
    myMsDelay(15);
```

```
    LCD_cmd(0x0E); // cursor off
```

```
    myMsDelay(15);
```

```
    LCD_cmd(0x80);
```

```
    myMsDelay(15);
```

```
}
```

```
// Function to pass command to the LCD
```

```
void LCD_cmd(unsigned char cmd) {
```

```
    LCD_DATA = cmd;
```

```
    rs = 0;
```

```
    rw = 0;
```

```
    en = 1;
```

```
    myMsDelay(15);
```

```

    en = 0;
    myMsDelay(15);
}

// Function to write data to the LCD
void LCD_write(unsigned char data) {
    LCD_DATA = data;

    rs = 1;

    rw = 0;

    en = 1;
    myMsDelay(15);
    en = 0;
    myMsDelay(15);
}

void main(void) {
    unsigned int val[4], ADC_Result = 0, var;
    unsigned char i, str[] = "Result:";

    TRISD = 0x00; // Configuring PORTD as output
    TRISE = 0;
    TRISA = 0xFF;
    init_LCD();

    // ADC Initialization
    ADCON1 = 0x0C;
    ADCON2 = 0x8E;
    ADCON0 = 0x09; // Turn ON ADC module

    LCD_cmd(0x80);
    for (i = 0; str[i] != '\0'; i++) {
        LCD_write(str[i]);
    }
}

```

```

    myMsDelay(200);
}

while (1) {
    ADCON0bits.GO = 1;
    while (ADCON0bits.GO == 1);
    var = ((unsigned int)ADRESH) << 8;
    ADC_Result = var + ADRESL;

    for (i = 0; i < 4; i++) {
        val[i] = ADC_Result % 0x0A;
        val[i] = val[i] + 0x30;
        ADC_Result = ADC_Result / 0x0A;
    }

    LCD_cmd(0x87); // LCD command to set DDRAM address
    LCD_write(val[3]);
    LCD_write(val[2]);
    LCD_write(val[1]);
    LCD_write(val[0]);
}
}

```