

## MC Codes

**1) Write an embedded C program for interfacing button, LED, relay & buzzer as follows**

- a) When Switch 0 is pressed, LED's start chasing from left to right.
- b) When Switch 1 is pressed, LED's start chasing from right to left.

```
#include <p18f4550.h>
#include "vector_relocate.h"
void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}
void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
```

```

        val=2;

    }

    if(val==1)

    {

        PORTD = 0x80;

        delay(100);

        for(i=0;i<8;i++)

        {

            PORTD=PORTD>>1;

            delay(100);

        }

    }

    if(val==2)

    {

        PORTD = 0x01;

        delay(100);

        for(i=0;i<8;i++)

        {

            PORTD=PORTD<<1;

            delay(100);

        }

    }

}

}

```

**2) Write an embedded C program for interfacing button, LED, relay & buzzer as follows**

- a) When Switch 0 is pressed, relay and buzzer is turned ON.
- b) When Switch 1 is pressed, relay and buzzer is turned OFF & Flash LED's.

```

#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)

{

    unsigned int i,j;

```

```

for(i=0;i<time;i++)
{
    for(j=0;j<710;j++);
}

void main(void)
{
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;
    TRISD = 0x00;
    TRISBbits.TRISB0=1;
    TRISBbits.TRISB1=1;
    TRISCbits.TRISC1=0;
    TRISCbits.TRISC2=0;
    PORTCbits.RC1=0;
    PORTCbits.RC2=0;
    while(1)
    {
        if(PORTBbits.RB1==0)
        {
            val=1;
        }
        if(PORTBbits.RB0==0)
        {
            val=2;
        }
        if(val==1)
        {
            PORTCbits.RC1=1;
            PORTCbits.RC2=1;
        }
    }
}

```

```

if(val==2)
{
    PORTCbits.RC1=0;
    PORTCbits.RC2=0;
    PORTD = 0x55;
    delay(100);
    PORTD = 0xAA;
    delay(100);
}
}

```

**3) Write an embedded C program for interfacing button, LED, relay & buzzer as follows**

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start chasing from left to right.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from right to left.

**Code from Kale ma'am**

```

#include <p18f4550.h>
#include "vector_relocate.h"
void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}
void main(void)
{
    unsigned int i;
    unsigned char val=0;
    INTCON2bits.RBPU = 0;
    ADCON1=0x0F;

```

```

TRISD = 0x00;
TRISBbits.TRISB0=1;
TRISBbits.TRISB1=1;
TRISCbits.TRISC1=0;
TRISCbits.TRISC2=0;
PORTCbits.RC1=0;
PORTCbits.RC2=0;
while(1)
{
    if(PORTBbits.RB1==0)
    {
        val=1;
    }
    if(PORTBbits.RB0==0)
    {
        val=2;
    }
    if(val==1)
    {
        PORTCbits.RC1=1;
        PORTCbits.RC2=1;
        PORTD = 0x80;
        delay(100);
        for(i=0;i<8;i++)
        {
            PORTD=PORTD>>1;
            delay(100);
        }
    }
    if(val==2)
    {
        PORTCbits.RC1=0;
    }
}

```

```

PORTCbits.RC2=0;

PORTD = 0x01;

delay(100);

for(i=0;i<8;i++)

{

    PORTD=PORTD<<1;

    delay(100);

}

}

}

```

**OR**

**Code from Turuk ma'am**

```

//Includes

#include <p18f4550.h>          //Include Controller specific .h
#include "vector_relocate.h"     //Vector Remapping for USB HID Bootloader

//Declarations

#define lrbit PORTBbits.RB1      //SW0 interfaced to RB1
#define rrbit PORTBbits.RB0      //SW1 interfaced to RB0
#define buzzer PORTCbits.RC2     //Buzzer interfaced to RC2
#define relay PORTDbits.RD7       //Relay interfaced to RC1

//Function Prototypes

void msdelay (unsigned int time); //Function for delay

//Start of Program Code

void main() //Main Program

{
    unsigned char i,val=0; //Variable to latch the switch condition
    INTCON2bits.RBPU=0;   //To Activate the internal pull on PORTB
    ADCON1 = 0x0F;        //To disable the all analog inputs
}

```

```

TRISBbits.RB0=1;      //To configure RB0 as input for sensing SW1
TRISBbits.RB1=1;      //To configure RB1 as input for sensing SW0
TRISDbits.TRISD7=0;   //To configure RC1 (relay) as output
TRISCbits.TRISC2=0;   //To configure RC2 (buzzer) as output
TRISA = 0x00;         //To configure PORTD (LED) as output

PORTA = 0x00;          //Initial Value for LED
buzzer = 0;            //Initial Value for Buzzer
relay = 0;              //Initial Value for Relay
while (1)               //While loop for repeated operation
{
    if (lrbit==0)     //To check whether SW0 is pressed
        val = 1;        // Latch the status of switch SW0
    if (rlbit==0)     //To check whether SW1 is pressed
        val = 2;        // Latch the status of switch SW1

    if (val == 1)
    {
        buzzer = 1;
        relay = 1;
        // 6led
        // 0010 0000
        PORTA = 0x20;
        msdelay(50);
        for(i=0;i<6;i++)
        {
            PORTA = PORTA >> 1;    //Shift right by 1 bit
            msdelay(50);           // Make the MSB bit equal to 1
        }
    }
    if (val == 2)
    {

```

```

        buzzer = 0;
        relay = 0;
        PORTA = 0x01;
        // 0000 0001
        msdelay(50);
        for(i=0;i<6;i++)
        {
            PORTA = PORTA << 1; //Shift left by 1 bit
            msdelay(50); //Make the MSB bit equal to 1
        }
    }

}

//End of the Program

//Function Definitions

void msdelay (unsigned int time) //Function for delay
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++); //Calibrated for a 1 ms delay in MPLAB
    }
}

```

**4) Write an embedded C program for interfacing button, LED, relay & buzzer as follows**

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start blinking.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from left to right in a group of two.

```

#include <p18f4550.h>
#include "vector_relocate.h"
void delay(unsigned int time)
{

```

```
unsigned int i,j;  
for(i=0;i<time;i++)  
{  
    for(j=0;j<710;j++);  
}  
}  
  
void main(void)  
{  
    unsigned int i;  
    unsigned char val=0;  
    INTCON2bits.RBPU = 0;  
    ADCON1=0x0F;  
    TRISD = 0x00;  
    TRISBbits.TRISB0=1;  
    TRISBbits.TRISB1=1;  
    TRISCbits.TRISC1=0;  
    TRISCbits.TRISC2=0;  
    PORTCbits.RC1=0;  
    PORTCbits.RC2=0;  
    while(1)  
    {  
        if(PORTBbits.RB1==0)  
        {  
            val=1;  
        }  
        if(PORTBbits.RB0==0)  
        {  
            val=2;  
        }  
        if(val==1)  
        {  
            PORTCbits.RC1=1;
```

```

PORTCbits.RC2=1;

PORTD = 0xFF;
delay(100);
PORTD = 0x00;
delay(100);

}

if(val==2)

{

    PORTCbits.RC1=0;
    PORTCbits.RC2=0;

    PORTD = 0xC0;      //1100 0000
    delay(100);

    PORTD = 0x30;      //0011 0000
    delay(100);

    PORTD = 0x0C;      //0000 1100
    delay(100);

    PORTD = 0x03;      //0000 0011
    delay(100);

}

}

}

```

**5) Write an embedded C program for interfacing button, LED, relay & buzzer as follows**

- a) When Switch 0 is pressed relay and buzzer is turned ON and LED's start blinking alternatively.
- b) When Switch 1 is pressed relay and buzzer is turned OFF and LED start chasing from left to right in a group four.

```

#include <p18f4550.h>

#include "vector_relocate.h"

void delay(unsigned int time)

{

    unsigned int i,j;

    for(i=0;i<time;i++)

```

```
{  
    for(j=0;j<710;j++);  
}  
}  
  
void main(void)  
{  
    unsigned int i;  
    unsigned char val=0;  
    INTCON2bits.RBPU = 0;  
    ADCON1=0x0F;  
    TRISD = 0x00;  
    TRISBbits.TRISB0=1;  
    TRISBbits.TRISB1=1;  
    TRISCbits.TRISC1=0;  
    TRISCbits.TRISC2=0;  
    PORTCbits.RC1=0;  
    PORTCbits.RC2=0;  
    while(1)  
    {  
        if(PORTBbits.RB1==0)  
        {  
            val=1;  
        }  
        if(PORTBbits.RB0==0)  
        {  
            val=2;  
        }  
        if(val==1)  
        {  
            PORTCbits.RC1=1;  
            PORTCbits.RC2=1;  
            PORTD = 0xFF;  
        }  
    }  
}
```

```

        delay(100);
        PORTD = 0x00;
        delay(100);
    }
    if(val==2)
    {
        PORTCbits.RC1=0;
        PORTCbits.RC2=0;
        PORTD = 0xF0;      //1111 0000
        delay(100);
        PORTD = 0XF;       //0000 1111
        delay(100);
    }
}

```

**6) Write an embedded C program for interfacing an array of 8 LEDs to PIC18F4550.**  
 Implement LED flashing.

```

#include <p18f4550.h>
#include "vector_relocate.h"
void delay(unsigned int time)
{
    unsigned int i,j;
    for(i=0;i<time;i++)
    {
        for(j=0;j<710;j++);
    }
}
void main(void)
{
    ADCON1=0XF;
    TRISD = 0x00;

```

```

while(1)
{
    PORTD = 0x55;
    delay(100);
    PORTD = 0xAA;
    delay(100);
}
}

```

- 7) Write an embedded C program to generate square wave of 10Hz using timer0 with interrupt and blink LEDs after a delay of 50ms. Show detailed calculations.

**Calculations:**

Fosc=48MHz, N=16, F=10Hz  
 $T_{osc} = (1/Fosc)$ ,  $T = (1/2F) = 50\text{ms}$   
 $x = T / (4 * N * T_{osc})$   
 $= 0.05 / 1.33u$  ( $u = 10^{-6}$ )  
 $x = 37594$   
Count value =  $65535 + 1 - x = 27942$   
Hex value of 27942 = 6D26

```

#include <p18f4550.h>

extern void _startup (void);

void timer_isr(void);

#pragma code RESET_INTERRUPT_VECTOR = 0x1000
void _reset (void)

{
    _asm
        goto _startup
    _endasm
}

#pragma code
void main(void)
{
    ADCON1 = 0x0F;
    INTCON2bits.RBPU=0;
    TRISBbits.TRISB0 = 0;
}

```

```

TRISD = 0x00;
PORTBbits.RB0 = 0;
PORTD = 0x00;
T0CON = 0x03;
TMR0H = 0x6D;
TMR0L = 0x26;
INTCONbits.TMROIF = 0;
INTCONbits.TMROIE = 1;
INTCONbits.GIE = 1;
T0CONbits.TMROON = 1;
while(1);

}

#pragma code HIGH_INTERRUPT_VECTOR = 0x1008
void high_ISR (void)
{
    _asm
        goto timer_isr
    _endasm
}

#pragma code
///Timer ISR Function Prototype///
#pragma interrupt timer_isr
void timer_isr(void)
{
    TMR0H = 0X6D;
    TMR0L = 0X26;
    PORTBbits.RB0 = ~PORTBbits.RB0;
    PORTD = ~PORTD;
    INTCONbits.TMROIF = 0;
}

```

- 8) Write an embedded C program** to generate square wave of 100 Hz using timer0 with interrupt. Show detailed calculations.

**Calculations:**

Fosc=48MHz, N=16, F=100Hz  
Tosc=(1/Fosc), T=(1/2F)=5ms  
 $x = T / (4 * N * Tosc)$   
= 0.005 / 1.33u (u=10^-6)  
x = 3759

Count value = 65535 + 1 - x = 61777

Hex value of 61777 = F151

```
#include <p18f4550.h>

extern void _startup (void);

void timer_isr(void);

#pragma code RESET_INTERRUPT_VECTOR = 0x1000

void _reset (void)

{

    _asm

        goto _startup

    _endasm

}

#pragma code

void main(void)

{

    ADCON1 = 0x0F;

    INTCON2bits.RBPU=0;

    TRISBbits.TRISB0 = 0;

    PORTBbits.RB0 = 0;

    TOCON = 0x03;

    TMR0H = 0xF1;

    TMR0L = 0x51;

    INTCONbits.TMR0IF = 0;

    INTCONbits.TMR0IE = 1;

    INTCONbits.GIE = 1;

    TOCONbits.TMR0ON = 1;

    while(1);

}

#pragma code HIGH_INTERRUPT_VECTOR = 0x1008
```

```

void high_ISR (void)
{
    _asm
        goto timer_isr
    _endasm
}

#pragma code
///Timer ISR Function Prototype///
#pragma interrupt timer_isr
void timer_isr(void)
{
    TMR0H = 0XF1;
    TMR0L = 0X51;
    PORTBbits.RB0 = ~PORTBbits.RB0;
    INTCONbits.TMR0IF = 0;
}

```

- 9) Write an embedded C program** to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 20% and 40%.

**Calculation:**

**PR2=187**

**CCPR1L = 20% of 187**

**= 37.4**

**Hex value of 37 = 25**

**CCPR1L = 40% of 187**

**= 74.8**

**Hex value of 74 = 4A**

<b>DC1B1</b>	<b>DC1B0</b>	<b>Decimal value</b>
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```

#include <p18f4550.h>
#include "vector_relocate.h"
void myMsDelay(unsigned int time);

```

```

void main() {
    TRISCbits.TRISC2 = 0;
    TRISD = 0;
    PR2 = 187;
    CCP1CON = 0x0C;
    T2CON = 0x07;
    PORTDbits.RD5 = 1;
    PORTDbits.RD6 = 0;

    while (1) {
        // For 20% Duty cycle
        CCPR1L = 0x25;
        CCP1CONbits.DC1B0 = 0;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);

        // For 40% Duty cycle
        CCPR1L = 0x4A;
        CCP1CONbits.DC1B0 = 1;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);
    }
}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

}

- 10) Write an embedded C program to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 60% and 80%.

**Calculation:**

**PR2=187**

$$\begin{aligned} \text{CCPR1L} &= 60\% \text{ of } 187 \\ &= 112.2 \end{aligned}$$

**Hex value of 112 = 70**

$$\begin{aligned} \text{CCPR1L} &= 80\% \text{ of } 187 \\ &= 149.6 \end{aligned}$$

**Hex value of 149 = 95**

DC1B1	DC1B0	Decimal value
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```
#include <p18f4550.h>
#include "vector_relocate.h"
void myMsDelay(unsigned int time);

void main() {
    TRISCbits.TRISC2 = 0;
    TRISD = 0;
    PR2 = 187;
    CCP1CON = 0x0C;
    T2CON = 0x07;
    PORTDbits.RD5 = 1;
    PORTDbits.RD6 = 0;

    while (1) {
        // For 60% Duty cycle
        CCPR1L = 0x70;
        CCP1CONbits.DC1B0 = 1;
        CCP1CONbits.DC1B1 = 0;
    }
}
```

```

myMsDelay(3000);

// For 80% Duty cycle
CCPR1L = 0x95;
CCP1CONbits.DC1B0 = 0;
CCP1CONbits.DC1B1 = 1;
myMsDelay(3000);
}

}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

**11) Write an embedded C program** to control the speed of DC motor using PWM. Assume the PWM frequency as 4 KHz with duty cycle of 50%. Motor should rotate in clockwise and anticlockwise direction.

**Calculation:**

**PR2=187**

**CCPR1L = 50% of 187  
= 93.5**

**Hex value of 93 = 5D**

<b>DC1B1</b>	<b>DC1B0</b>	<b>Decimal value</b>
0	0	0
0	1	0.25
1	0	0.5
1	1	0.75

```

#include <p18f4550.h>
#include "vector_relocate.h"
void myMsDelay(unsigned int time);

```

```

void main() {
    TRISCbits.TRISC2 = 0;
    TRISD = 0;
    PR2 = 187;
    CCP1CON = 0x0C;
    T2CON = 0x07;
    PORTDbits.RD5 = 1;
    PORTDbits.RD6 = 0;

    while (1)
    {
        // For 50% Duty cycle
        CCPR1L = 0x5D;
        CCP1CONbits.DC1B0 = 0;
        CCP1CONbits.DC1B1 = 1;
        myMsDelay(3000);
    }
}

void myMsDelay(unsigned int time)
{
    unsigned int i, j;
    for (i = 0; i < time; i++)
    {
        for (j = 0; j < 710; j++);
    }
}

```

## 12) Write an embedded C program

Interface LCD (8 bit mode) to **PIC18F4550** to display a message “Welcome” on 1st line and “To Embedded Lab” on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```
#include<p18f4550.h>
```

```

#include "vector_relocate.h"

#define LCD_DATA PORTD

#define ctrl PORTE

#define rs PORTEbits.RE0

#define rw PORTEbits.RE1

#define en PORTEbits.RE2

void init_LCD(void);

void LCD_command(unsigned char cmd);

void LCD_data(unsigned char data);

void LCD_write_string(static char *str);

void msdelay (unsigned int time);

void main( void )

{

    char var1[] = "Welcome";

    char var2[ ] = "To Embedded Lab";

    INTCON2bits.RBPU=0;

    ADCON1=0x0F;

    TRISD=0x00;

    TRISE=0x00;

    init_LCD();

    msdelay(15);

    LCD_write_string(var1);

    msdelay(15);

    LCD_command(0xC0);

    LCD_write_string(var2);

    while(1);

}

void init_LCD(void)

{
    LCD_command(0x38);

```

```
    msdelay(15);

    LCD_command(0x01);

    msdelay(15);

    LCD_command(0x0E);

    msdelay(15);

    LCD_command(0x80);

    msdelay(15);

}
```

```
void LCD_command(unsigned char cmd)

{

    LCD_DATA = cmd;

    rs = 0;

    rw = 0;

    en = 1;

    msdelay(15);

    en = 0;

}
```

```
void LCD_data(unsigned char data)

{

    LCD_DATA = data;

    rs = 1;

    rw = 0;

    en = 1;

    msdelay(15);

    en = 0;

}
```

```
void LCD_write_string(static char *str)

{

    int i = 0;
```

```

while (str[i] != '\0')
{
    LCD_data(str[i]);
    msdelay(15);
    i++;
}

```

```

void msdelay(unsigned int t)
{
    unsigned int i,j;
    for(i=0;i<t;i++)
    {
        for(j=0;j<710;j++);
    }
}

```

### 13) Write an embedded C program

Interface LCD (8 bit mode) to **PIC18F4550** to display a message “Name of Student” on 1st line and “Seat No.” on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```

#include<p18f4550.h>
#include "vector_relocate.h"
#define LCD_DATA PORTD
#define ctrl PORTE
#define rs PORTEbits.RE0
#define rw PORTEbits.RE1
#define en PORTEbits.RE2
void init_LCD(void);
void LCD_command(unsigned char cmd);
void LCD_data(unsigned char data);
void LCD_write_string(static char *str);
void msdelay (unsigned int time);

```

```
void main( void )
{
    char var1[] = "Anurag Thorat";      //Your name
    char var2[ ] = "T1900503321";      //Your seat number
    INTCON2bits.RBPU=0;
    ADCON1=0x0F;
    TRISD=0x00;
    TRISE=0x00;
    init_LCD();
    msdelay(15);
    LCD_write_string(var1);
    msdelay(15);
    LCD_command(0xC0);
    LCD_write_string(var2);
    while(1);
}
```

```
void init_LCD(void)
{
    LCD_command(0x38);
    msdelay(15);
    LCD_command(0x01);
    msdelay(15);
    LCD_command(0x0E);
    msdelay(15);
    LCD_command(0x80);
    msdelay(15);
}
```

```
void LCD_command(unsigned char cmd)
{
    LCD_DATA = cmd;
```

```
rs = 0;  
rw = 0;  
en = 1;  
msdelay(15);  
en = 0;  
}  
  
}
```

```
void LCD_data(unsigned char data)  
{  
LCD_DATA = data;  
rs = 1;  
rw = 0;  
en = 1;  
msdelay(15);  
en = 0;  
}  
  
}
```

```
void LCD_write_string(static char *str)  
{  
int i = 0;  
while (str[i] != '\0')  
{  
LCD_data(str[i]);  
msdelay(15);  
i++;  
}  
}
```

```
void msdelay(unsigned int t)  
{  
unsigned int i,j;  
for(i=0;i<t;i++)
```

```

{
    for(j=0;j<710;j++);
}
}

```

**14) Write an embedded C program**

Interface LCD (8 bit mode) to **PIC18F4550** to display a message “Microcontroller” on 1st line and “Embedded Lab” on 2nd line of LCD. Draw a neat interfacing diagram for the same.

```

#include<p18f4550.h>

#include "vector_relocate.h"

#define LCD_DATA PORTD

#define ctrl PORTE

#define rs PORTEbits.RE0

#define rw PORTEbits.RE1

#define en PORTEbits.RE2

void init_LCD(void);

void LCD_command(unsigned char cmd);

void LCD_data(unsigned char data);

void LCD_write_string(static char *str);

void msdelay (unsigned int time);

void main( void )

{
    char var1[] = "Microcontroller";
    char var2[ ] = "Embedded Lab";
    INTCON2bits.RBPU=0;
    ADCON1=0x0F;
    TRISD=0x00;
    TRISE=0x00;
    init_LCD();
    msdelay(15);
    LCD_write_string(var1);
    msdelay(15);
}

```

```
LCD_command(0xC0);
LCD_write_string(var2);
while(1);
}
```

```
void init_LCD(void)
{
    LCD_command(0x38);
    msdelay(15);
    LCD_command(0x01);
    msdelay(15);
    LCD_command(0x0E);
    msdelay(15);
    LCD_command(0x80);
    msdelay(15);
}
```

```
void LCD_command(unsigned char cmd)
{
    LCD_DATA = cmd;
    rs = 0;
    rw = 0;
    en = 1;
    msdelay(15);
    en = 0;
}
```

```
void LCD_data(unsigned char data)
{
    LCD_DATA = data;
    rs = 1;
    rw = 0;
```

```

    en = 1;
    msdelay(15);
    en = 0;
}

void LCD_write_string(static char *str)
{
    int i = 0;
    while (str[i] != '\0')
    {
        LCD_data(str[i]);
        msdelay(15);
        i++;
    }
}

void msdelay(unsigned int t)
{
    unsigned int i,j;
    for(i=0;i<t;i++)
    {
        for(j=0;j<710;j++);
    }
}

```

**15) Write an embedded C program** to interface analog voltage 0-5V to internal ADC and display value on LCD.

```

#include <p18f4550.h>

#include "vector_relocate.h"

#define LCD_DATA PORTD      // LCD data port
#define en PORTEbits.RE2    // enable signal
#define rw PORTEbits.RE1    // read/write signal

```

```

#define rs PORTEbits.RE0      // register select signal

void LCD_cmd(unsigned char cmd);

void myMsDelay(unsigned int time) {
    unsigned int i, j;
    for (i = 0; i < time; i++) {
        for (j = 0; j < 710; j++);
    }
}

void init_LCD(void) {
    LCD_cmd(0x38); // initialization of 16X2 LCD in 8bit mode
    myMsDelay(15);

    LCD_cmd(0x01); // clear LCD
    myMsDelay(15);

    LCD_cmd(0x0E); // cursor off
    myMsDelay(15);

    LCD_cmd(0x80);
    myMsDelay(15);
}

// Function to pass command to the LCD
void LCD_cmd(unsigned char cmd) {
    LCD_DATA = cmd;
    rs = 0;
    rw = 0;
    en = 1;
    myMsDelay(15);
}

```

```

    en = 0;
    myMsDelay(15);
}

// Function to write data to the LCD
void LCD_write(unsigned char data) {
    LCD_DATA = data;
    rs = 1;
    rw = 0;
    en = 1;
    myMsDelay(15);
    en = 0;
    myMsDelay(15);
}

void main(void) {
    unsigned int val[4], ADC_Result = 0, var;
    unsigned char i, str[] = "Result:";

    TRISD = 0x00; // Configuring PORTD as output
    TRISE = 0;
    TRISA = 0xFF;
    init_LCD();

    // ADC Initialization
    ADCON1 = 0x0C;
    ADCON2 = 0x8E;
    ADCON0 = 0x09; // Turn ON ADC module

    LCD_cmd(0x80);
    for (i = 0; str[i] != '\0'; i++) {
        LCD_write(str[i]);
    }
}

```

```
myMsDelay(200);
}

while (1) {
    ADCON0bits.GO = 1;
    while (ADCON0bits.GO == 1);
    var = ((unsigned int)ADRESH) << 8;
    ADC_Result = var + ADRESL;

    for (i = 0; i < 4; i++) {
        val[i] = ADC_Result % 0x0A;
        val[i] = val[i] + 0x30;
        ADC_Result = ADC_Result / 0x0A;
    }

    LCD_cmd(0x87); // LCD command to set DDRAM address
    LCD_write(val[3]);
    LCD_write(val[2]);
    LCD_write(val[1]);
    LCD_write(val[0]);
}

}
```