# **Room Database**

This lesson will introduce how to use Room database to store and access blog articles.

# WE'LL COVER THE FOLLOWING ^ Dependencies Entities DAO Database

# Dependencies #

To use the *Room* database, we need to add it to our dependencies list:

```
dependencies {
   implementation 'androidx.appcompat:appcompat:1.1.0'
   implementation 'androidx.constraintlayout:constraintlayout:1.1.3'
   implementation 'androidx.swiperefreshlayout:swiperefreshlayout:1.0.0'
   implementation 'com.google.android.material:material:1.1.0-alpha10'
   implementation 'com.github.bumptech.glide:glide:4.10.0'
   implementation 'com.squareup.okhttp3:okhttp:4.2.1'
   implementation 'com.google.code.gson:gson:2.8.6'

def room_version = "2.2.3"

implementation 'androidx.room:room-runtime:$room_version'
   annotationProcessor 'androidx.room:room-compiler:$room_version'
}
```

build.gradle

Because *Room* database heavily relies on custom annotations, we also added *Room* annotationProcessor dependency.

### **Entities** #

Now, we need to tell *Room* what entities we want to save to the database. Let's open the Blog class and add the @Entity annotation (1). Doing so, we tell the

*Room* to create a table for the blog entity.

To define a primary key we can simply use <code>@PrimaryKey</code> annotation on the <code>id</code> field (2). While the <code>Room</code> library can automatically persist all <code>Java</code> primitives, it can't persist custom objects, like <code>Author</code>. To save the <code>Author</code> object, we have two options:

- create a table for Author object and another table to link Author and Blog data
- embed all fields from the Author object into the Blog object on a database table level

We are going to proceed with the second option since the Author object doesn't have a lot of fields. To embed the Author object fields, we can simply use @Embedded annotation on the author field (3).

Generally for *Room* to function properly all entity fields must be public, have setters or public constructors (4) so the *Room* can instantiate the object properly.

```
@Entity // 1
public class Blog implements Parcelable {
   @PrimaryKey // 2
   private int id;
   @Embedded // 3
   private Author author;
   private String title;
   private String date;
   private String image;
   private String description;
   private int views;
   private float rating;
   public Blog(int id, Author author, String title, String date, String image,
                String description, int views, float rating) { // 4
       this.id = id;
        this.author = author;
        this.title = title;
        this.date = date;
        this.image = image;
        this.description = description;
        this.views = views;
       this.rating = rating;
```

Now that we have defined entities, it's time to create a data access object (DAO).

Because we are using *Room* library, we don't need to define the logic for our DAO object, instead, we will define the interface, and *Room* will generate the implementation for us.

Start by creating a new package <code>com.travelblog.database</code> and interface <code>BlogDAO</code>. To indicate that this is a *Room* data access object, add a <code>@Dao</code> annotation (1).

```
@Dao
public interface BlogDAO
```

We are going to need 3 methods:

- get all blog articles (1)
- save blog articles (2)
- delete all articles (3)

```
@Dao
public interface BlogDAO {

   List<Blog> getAll(); // 1

   void insertAll(List<Blog> blogList); // 2

   void deleteAll(); // 3
}
```

The method signature is not enough for *Room* to generate the DAO implementation; we need to use appropriate annotation along with parameters:

- To execute an SQL *select* query, we can use <code>@Query</code> annotation with SQL query as a parameter <code>SELECT \* FROM blog</code> which is going to select all data from the <code>blog</code> table (1).
- To execute an SQL *insert* query, we can simply use @Insert annotation.

  \*Room is smart enough to infer everything else from the method

  \*parameters (2)

parameters (2).

• To execute SQL *delete* query, we can use <code>@Query</code> annotation with SQL query as a parameter <code>DELETE FROM blog</code> which is going to delete all data from the <code>blog</code> table (3).

```
@Dao
public interface BlogDAO {

    @Query("SELECT * FROM blog") // 1
    List<Blog> getAll();

    @Insert // 2
    void insertAll(List<Blog> blogList);

    @Query("DELETE FROM blog") // 3
    void deleteAll();
}
```

The generated implementation will be automatically added to the sources during the build time. Here is a sneak peek to the generated class; imagine how much time it would take to write all this boilerplate code.

```
public final class BlogDAO_Impl implements BlogDAO {
                                                                                        (L)
 private final RoomDatabase __db;
 private final EntityInsertionAdapter<Blog> __insertionAdapterOfBlog;
 private final SharedSQLiteStatement __preparedStmtOfDeleteAll;
 public BlogDAO_Impl(RoomDatabase __db) {
   this. db = db;
   this.__insertionAdapterOfBlog = new EntityInsertionAdapter<Blog>(__db) {
     @Override
     public String createQuery() {
        return "INSERT OR ABORT INTO `Blog` (`id`,`title`,`date`,`image`,`description`,`views
     @Override
     public void bind(SupportSQLiteStatement stmt, Blog value) {
       stmt.bindLong(1, value.getId());
       if (value.getTitle() == null) {
          stmt.bindNull(2);
        } else {
          stmt.bindString(2, value.getTitle());
        if (value.getDate() == null) {
         stmt.bindNull(3);
          stmt.bindString(3, value.getDate());
        if (value.getImage() == null) {
          stmt.bindNull(4);
```

```
stmt.bindString(4, value.getImage());
      }
      if (value.getDescription() == null) {
        stmt.bindNull(5);
      } else {
        stmt.bindString(5, value.getDescription());
      stmt.bindLong(6, value.getViews());
      stmt.bindDouble(7, value.getRating());
      final Author _tmpAuthor = value.getAuthor();
      if(_tmpAuthor != null) {
        if (_tmpAuthor.getName() == null) {
          stmt.bindNull(8);
        } else {
          stmt.bindString(8, _tmpAuthor.getName());
        if (_tmpAuthor.getAvatar() == null) {
          stmt.bindNull(9);
        } else {
          stmt.bindString(9, _tmpAuthor.getAvatar());
      } else {
        stmt.bindNull(8);
        stmt.bindNull(9);
    }
  };
  this. preparedStmtOfDeleteAll = new SharedSQLiteStatement( db) {
    @Override
    public String createQuery() {
      final String _query = "DELETE FROM blog";
      return _query;
    }
  };
@Override
public void insertAll(final List<Blog> blogList) {
  __db.assertNotSuspendingTransaction();
  __db.beginTransaction();
  try {
     _insertionAdapterOfBlog.insert(blogList);
     _db.setTransactionSuccessful();
  } finally {
    __db.endTransaction();
  }
}
@Override
public void deleteAll() {
  db.assertNotSuspendingTransaction();
  final SupportSQLiteStatement _stmt = __preparedStmtOfDeleteAll.acquire();
  __db.beginTransaction();
  try {
    _stmt.executeUpdateDelete();
    __db.setTransactionSuccessful();
  } finally {
    __db.endTransaction();
     _preparedStmtOfDeleteAll.release(_stmt);
```

```
@Override
public List<Blog> getAll() {
 final String _sql = "SELECT * FROM blog";
 final RoomSQLiteQuery _statement = RoomSQLiteQuery.acquire(_sql, 0);
   _db.assertNotSuspendingTransaction();
 final Cursor _ cursor = DBUtil.query(__db, __statement, false, null);
   final int _cursorIndexOfId = CursorUtil.getColumnIndexOrThrow(_cursor, "id");
   final int _cursorIndexOfTitle = CursorUtil.getColumnIndexOrThrow(_cursor, "title");
   final int _cursorIndexOfDate = CursorUtil.getColumnIndexOrThrow(_cursor, "date");
   final int _cursorIndexOfImage = CursorUtil.getColumnIndexOrThrow(_cursor, "image");
   final int _cursorIndexOfDescription = CursorUtil.getColumnIndexOrThrow(_cursor, "descri
   final int _cursorIndexOfViews = CursorUtil.getColumnIndexOrThrow(_cursor, "views");
   final int _cursorIndexOfRating = CursorUtil.getColumnIndexOrThrow(_cursor, "rating");
   final int _cursorIndexOfName = CursorUtil.getColumnIndexOrThrow(_cursor, "name");
   final int _cursorIndexOfAvatar = CursorUtil.getColumnIndexOrThrow(_cursor, "avatar");
   final List<Blog> _result = new ArrayList<Blog>(_cursor.getCount());
   while(_cursor.moveToNext()) {
     final Blog _item;
     final int _tmpId;
      _tmpId = _cursor.getInt(_cursorIndexOfId);
     final String _tmpTitle;
      _tmpTitle = _cursor.getString(_cursorIndexOfTitle);
     final String _tmpDate;
      _tmpDate = _cursor.getString(_cursorIndexOfDate);
      final String _tmpImage;
      _tmpImage = _cursor.getString(_cursorIndexOfImage);
     final String _tmpDescription;
      _tmpDescription = _cursor.getString(_cursorIndexOfDescription);
     final int _tmpViews;
      _tmpViews = _cursor.getInt(_cursorIndexOfViews);
      final float tmpRating;
      _tmpRating = _cursor.getFloat(_cursorIndexOfRating);
      final Author _tmpAuthor;
      if (! (_cursor.isNull(_cursorIndexOfName) && _cursor.isNull(_cursorIndexOfAvatar)))
       final String _tmpName;
        _tmpName = _cursor.getString(_cursorIndexOfName);
       final String _tmpAvatar;
       _tmpAvatar = _cursor.getString(_cursorIndexOfAvatar);
        _tmpAuthor = new Author(_tmpName,_tmpAvatar);
      } else {
       _tmpAuthor = null;
     item = new Blog( tmpId, tmpAuthor, tmpTitle, tmpDate, tmpImage, tmpDescription, tmpV
      _result.add(_item);
   return _result;
 } finally {
   cursor.close();
   _statement.release();
```

# Database #

Finally, when entities and DAO are defined, we can create a database object.

Create an abstract AppDatabase class in the com.travelblog.database and make

it extend RoomDatabase.

```
public abstract class AppDatabase extends RoomDatabase
```

The *Room* library will generate the implementation for us, similarly to the DAO interface.

Now, add a <code>@Database</code> annotation with parameters to specify database entities and version.

```
@Database(entities = {Blog.class}, version = 1)
public abstract class AppDatabase extends RoomDatabase
```

Next, define the abstract method, which is going to return the BlogDAO object.

```
@Database(entities = {Blog.class}, version = 1)
public abstract class AppDatabase extends RoomDatabase {
    public abstract BlogDAO blogDao();
}
```

Here is what the generated class looks like.

```
public final class AppDatabase_Impl extends AppDatabase {
                                                                                         G
  private volatile BlogDAO _blogDAO;
 @Override
  protected SupportSQLiteOpenHelper createOpenHelper(DatabaseConfiguration configuration) {
   final SupportSQLiteOpenHelper.Callback _openCallback = new RoomOpenHelper(configuration,
     @Override
     public void createAllTables(SupportSQLiteDatabase _db) {
        _db.execSQL("CREATE TABLE IF NOT EXISTS `Blog` (`id` INTEGER NOT NULL, `title` TEXT,
       _db.execSQL("CREATE TABLE IF NOT EXISTS room_master_table (id INTEGER PRIMARY KEY,ide
        _db.execSQL("INSERT OR REPLACE INTO room_master_table (id,identity_hash) VALUES(42,
      }
     @Override
     public void dropAllTables(SupportSQLiteDatabase _db) {
        _db.execSQL("DROP TABLE IF EXISTS `Blog`");
       if (mCallbacks != null) {
          for (int _i = 0, _size = mCallbacks.size(); _i < _size; _i++) {</pre>
            mCallbacks.get(_i).onDestructiveMigration(_db);
          }
      }
     @Override
     protected void onCreate(SupportSQLiteDatabase _db) {
        if (mCallbacks != null) {
          for (int _i = 0, _size = mCallbacks.size(); _i < _size; _i++) {</pre>
```

```
mCallbacks.get(_1).onCreate(_db);
    }
    @Override
    public void onOpen(SupportSQLiteDatabase _db) {
      mDatabase = db;
      internalInitInvalidationTracker(_db);
      if (mCallbacks != null) {
        for (int _i = 0, _size = mCallbacks.size(); _i < _size; _i++) {</pre>
          mCallbacks.get(_i).onOpen(_db);
    @Override
    public void onPreMigrate(SupportSQLiteDatabase _db) {
      DBUtil.dropFtsSyncTriggers(_db);
    }
    @Override
    public void onPostMigrate(SupportSQLiteDatabase _db) {
    @Override
    protected RoomOpenHelper.ValidationResult onValidateSchema(SupportSQLiteDatabase _db)
      final HashMap<String, TableInfo.Column> _columnsBlog = new HashMap<String, TableInfo.</pre>
      _columnsBlog.put("id", new TableInfo.Column("id", "INTEGER", true, 1, null, TableInfo
      _columnsBlog.put("title", new TableInfo.Column("title", "TEXT", false, 0, null, Table
      _columnsBlog.put("date", new TableInfo.Column("date", "TEXT", false, 0, null, TableIn
      _columnsBlog.put("image", new TableInfo.Column("image", "TEXT", false, 0, null, Table
      _columnsBlog.put("description", new TableInfo.Column("description", "TEXT", false, 0,
      _columnsBlog.put("views", new TableInfo.Column("views", "INTEGER", true, 0, null, Tab
      _columnsBlog.put("rating", new TableInfo.Column("rating", "REAL", true, 0, null, Tabl
      _columnsBlog.put("name", new TableInfo.Column("name", "TEXT", false, 0, null, TableIr
      _columnsBlog.put("avatar", new TableInfo.Column("avatar", "TEXT", false, 0, null, Tab
      final HashSet<TableInfo.ForeignKey> _foreignKeysBlog = new HashSet<TableInfo.ForeignKeysBlog = new HashSet
      final HashSet<TableInfo.Index> _indicesBlog = new HashSet<TableInfo.Index>(0);
      final TableInfo _infoBlog = new TableInfo("Blog", _columnsBlog, _foreignKeysBlog, _ir
      final TableInfo _existingBlog = TableInfo.read(_db, "Blog");
      if (! _infoBlog.equals(_existingBlog)) {
        return new RoomOpenHelper.ValidationResult(false, "Blog(com.travelblog.http.Blog).\
                + " Expected:\n" + _infoBlog + "\n"
                + " Found:\n" + _existingBlog);
      return new RoomOpenHelper.ValidationResult(true, null);
  }, "a9fcc6cf6ae770a49c551e62f7bc543a", "756582c5cdabe52608640da2e036e488");
  final SupportSQLiteOpenHelper.Configuration _sqliteConfig = SupportSQLiteOpenHelper.Confi
      .name(configuration.name)
      .callback(_openCallback)
      .build();
  final SupportSQLiteOpenHelper _helper = configuration.sqliteOpenHelperFactory.create(_sql
  return _helper;
@Override
protected InvalidationTracker createInvalidationTracker() {
  final HashMap<String, String> _shadowTablesMap = new HashMap<String, String>(0);
  HashMap<String, Set<String>> _viewTables = new HashMap<String, Set<String>>(0);
```

return new InvalidationTracker(this, shadowTablesMap, viewTables, "Blog");

```
}
@Override
public void clearAllTables() {
  super.assertNotMainThread();
  final SupportSQLiteDatabase _db = super.getOpenHelper().getWritableDatabase();
    super.beginTransaction();
    _db.execSQL("DELETE FROM `Blog`");
    super.setTransactionSuccessful();
  } finally {
    super.endTransaction();
    _db.query("PRAGMA wal_checkpoint(FULL)").close();
    if (!_db.inTransaction()) {
      _db.execSQL("VACUUM");
  }
}
@Override
public BlogDAO blogDao() {
  if (_blogDAO != null) {
    return _blogDAO;
  } else {
    synchronized(this) {
      if(_blogDAO == null) {
        _blogDAO = new BlogDAO_Impl(this);
      return _blogDAO;
}
```

Now our database can be used to store or retrieve the data:

- use the Room.\*databaseBuilder\* to create the AppDatabase object (1)
- use the blogDao method to access the BlogDAO object (2)
- use the BlogDAO methods to retrieve/store/remove the data (3)

```
AppDatabase database =
    Room.databaseBuilder(context, AppDatabase.class, "blog-database").build(); // 1
BlogDAO dao = database.blogDao(); // 2
List<Blog> blogList = dao.getAll(); // 3
```

Creating the database object is very expensive; so that's why it is a common practice to make it a singleton.

```
public class DatabaseProvider {
    private static volatile AppDatabase instance;
    public static AppDatabase getInstance(Context context) {
```

The next lesson will show the power of the Repository pattern.