

Challenge: Make a Simple Interface

This lesson brings you a challenge to solve.

WE'LL COVER THE FOLLOWING ^

- Problem statement

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Define an interface `Simpler` with methods `Get()`, which returns an integer, and `Set()` which has an integer as a parameter. Make a struct type `Simple`, which implements this interface.

Then, define a function that takes a parameter of the type `Simpler` and calls both methods upon it. Call this function from `main` to see if it all works correctly.

Try to implement the challenge below. Good Luck!

```
package main

type Simpler interface { // interface implementing functions called on struct Simple
}

type Simple struct {
}

func (p *Simple) Get() int {
    return 0
}

func (p *Simple) Set(u int) {
    return
}

func fI(it Simpler) int { // function calling both methods through interface
```

```
    return 0
}

func main() {
}
```



Implementing a Simple Interface

We hope that you were able to solve the challenge. The next lesson brings you the solution to this challenge.