

Coding Challenge #1: Dog

In this coding exercise, you will implement the Dog class based on the requirements given below.

WE'LL COVER THE FOLLOWING ^

- Dogs

Dogs

A **Dog** is defined by:

- A **name** property
- A **species** property
- A **size** property
- A bark() method that returns **"Grrr! Grrr!"** for Dogs taller than 60 emote and for others it simply returns **"Woof! Woof!"**.

Console

```
"Fang is a boarhound dog measuring 75"
```

```
"Look, a cat! Fang barks: Grrr! Grrr!"
```

```
"Snowy is a terrier dog measuring 22"
```

```
"Look, a cat! Snowy barks: Woof! Woof!"
```

```
class Dog{  
  // Write - Your - Code  
}
```



