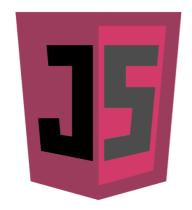
A Quick Overview of Function Prototypes

In this lesson, we'll cover the function prototyping in JavaScript. Let's begin!

WE'LL COVER THE FOLLOWING



- Listing 7-14: Creating functions with the prototype property
 - Explanation



Function Prototypes



Functions in JavaScript, including constructor functions, are created with a prototype property, which is an object containing properties and methods that should be available to instances of a particular object type. This object is utilized when creating new object instances, and all of its properties and methods are shared among those object instances.

Take a look at Listing 7-14 below:

Listing 7-14: Creating functions with the prototype property

```
<html>
<head>
  <title>Passing arguments #2</title>
  <script>
    function Car(manuf, type) {
      this.manufacturer = manuf;
      this.type = type;
    Car.prototype.wheels = 4;
    Car.prototype.getWheels =
      function () {
        return this.wheels;
    Car.prototype.name = "Car";
    var car1 = new Car("Honda", "CR-V");
    var car2 = new Car("BMW", "X5");
    console.log("--- Car 1:")
    console.log(car1.getWheels());
    console.log(car1.name);
    console.log(car1.manufacturer);
    console.log(car1.type);
    console.log("--- Car 2:")
    console.log(car2.getWheels());
    console.log(car2.name);
    console.log(car2.manufacturer);
    console.log(car2.type);
  </script>
</head>
<body>
  Listing 7-14: View the console output
</html>
```

Explanation

This code adds two properties (wheels and name) and a function (getWheels) to the prototype property of Car. When resolving property names, the JavaScript engine examines not only the object instance, but also the constructor function's prototype. As a result of this behavior, the car1 and car2 objects will have all properties added to the prototype.

So, the output of Listing 7-14 is this:

```
console

--- Car 1:
4
Car
Honda
CR-V
--- Car 2:
```

NOTE: The prototype property provides great opportunities that many JavaScript design patterns benefit from. You'll learn about them in Chapter 9.

Achievement unlocked!



Congratulations! You've learned all about function prototypes in JavaScript.



Great work! Give yourself a round of applause! :)

In the next lesson, we'll cover the instance properties and methods in JavaScript.