## Size versus Capacity

We'll test and alter the capacity of a string.

The number of elements a string has (str.size()) is in general smaller than the number of elements for which space is reserved: str.capacity().

Therefore if we add elements to a string, new memory will not necessarily be allocated. std:max\_size() return the maximum amount of elements a string can have. For the three methods the following relation holds: str.size() <= str.capacity() <= str.max\_size().

The following table shows the methods for dealing with memory management of strings.

Methods	Description
str.empty()	Checks if str has elements.
<pre>str.size(), str.length()</pre>	Number of elements of the str.
str.capacity()	Number of elements str can have without reallocation.
<pre>str.max_size()</pre>	Number of elements str can maximal have.
<pre>str.resize(n)</pre>	Increases str to n elements.
str.reserve(n)	Reserves memory for a least n elements.
<pre>str.shrink_to_fit()</pre>	Adjusts the capacity of the string to

it's size.

The request <a href="str.shrink\_to\_fit">str.shrink\_to\_fit</a>() is, as in the case of <a href="std::vector">std::vector</a>, non-binding.

```
#include <iostream>
                                                                                              G
#include <string>
void showStringInfo(const std::string& s){
  std::cout << s << std::endl;</pre>
  std::cout << "s.size(): " << s.size() << std::endl;</pre>
  std::cout << "s.capacity(): " << s.capacity() << std::endl;</pre>
  std::cout << "s.max_size(): " << s.max_size() << std::endl;</pre>
  std::cout << std::endl;</pre>
}
int main(){
  std::string str;
  showStringInfo(str);
  str +="12345";
  showStringInfo(str);
  str.resize(30);
  showStringInfo(str);
  str.reserve(1000);
  showStringInfo(str);
  str.shrink_to_fit();
  showStringInfo(str);
                                                                                 Size versus capacity
```

In the next lesson, we'll learn how we can merge and compare strings.