

Initial UI Layout

Let's review the original mockup for *Project Mini-Mek*'s UI:

The mockup shows a window titled "Project Mini-Mek". At the top is a tab bar with four tabs: "Unit Info", "Pilots", "Mechs", and "Unit Organization". The "Unit Info" tab is selected. Below the tabs, the "Unit Info" panel contains four labeled input fields: "Unit Name:" (a text box), "Affiliation:" (a text box), "Icon:" (a square icon placeholder), and "Color:" (a small blue square color picker).

The main part of our layout is a tab bar with tabs for the four main panels. Semantic-UI's `<Menu>` component can be configured to display in a tabbed form, so we can go ahead and render an initial hardcoded version of our tabs:

Commit a155664: Render initial hardcoded tab bar

App.js

```
import {
  Header,
+  Container,
+  Menu,
} from "semantic-ui-react";
```

```

class App extends Component {
  render() {
    return (
      <div className="App">
        <div className="App-header">
          <Header inverted as="h1">Project Mini-Mek</Header>
        </div>
+       <Container>
+         <Menu tabular size="massive">
+           <Menu.Item name="unitInfo" active={true}>Unit Info
</Menu.Item>
+           <Menu.Item name="pilots" active={false}>Pilots</Me
nu.Item>
+           <Menu.Item name="mechs" active={false}>Mechs</Men
u.Item>
+           <Menu.Item name="unitOrganization" active={false}>
Unit Organization</Menu.Item>
+         </Menu>
+       </Container>
      </div>
    );
  }
}

```

That gives us the following result:

Project Mini-Mek			
Unit Info	Pilots	Mechs	Unit Organization

Still not very exciting, but now we can start filling this out.