

# Solution Review

Review with explanations. (3 min. read)

## assoc

We learned that a pure function must follow 2 rules

1. Same inputs => same outputs
2. No side-effects

`assoc` currently mutates the input object, which is a side-effect.

```
const assoc = (key, value, object) => {  
  object[key] = value;  
};
```



Cure it by cloning the input and merging the desired properties.

```
const assoc = (key, value, object) => ({  
  ...object,  
  [key]: value  
});
```



## getNames

```
const getNames = (users) => {  
  console.log('getting names!');  
  
  return users.map((user) => user.name);  
};
```



This was sort of a trick question. `getNames` is pure if you remove `console.log`.

```
const getNames = (users) => {  
  return users.map((user) => user.name);  
};
```



You can now refactor it to a single-line statement, if you prefer.

```
const getNames = (users) => users.map((user) => user.name);
```



## append

```
const append = (item, list) => {  
  list.push(item);  
  
  return list;  
};
```



This is impure because it mutates the input list. Like `assoc`, you can return a clone with the desired output.

```
const append = (item, list) => [...list, item];
```



## sortAscending

```
const sortAscending = (numbers) => numbers  
  .sort((a, b) => a > b);
```



Once again we're using an impure Array method, `sort`. Cloning the input purifies us right up.

```
const sortAscending = (numbers) => [...numbers]  
  .sort((a, b) => a > b);
```

