

# Conclusion

I love animation. It is what got me into web development in the first place. With that said, animating on the `canvas` is...um...interesting. It's like animating things in the 1990's where you have to handle all aspects of drawing, clearing the screen, re-drawing, and so on manually. In this tutorial, you got a brief glimpse of all that. Giving you a longer glimpse goes beyond the scope of what we are going to do, but if you are interested, you should totally check out my [book 100% dedicated to Web Animation](#). You'll probably like it...maybe!