Serializing Datatypes Unsupported by JSON

Even if JSON has no built-in support for bytes, that doesn't mean you can't serialize bytes objects. The json module provides extensibility hooks for encoding and decoding unknown datatypes. (By "unknown," I mean "not defined in JSON." Obviously the json module knows about byte arrays, but it's constrained by the limitations of the JSON specification.) If you want to encode bytes or other datatypes that JSON doesn't support natively, you need to provide custom encoders and decoders for those types.

```
import json
                                                                                       6
with open('entry.json', 'w', encoding='utf-8') as f: #2
    json.dump(entry, f)
                                                     #3
#Traceback (most recent call last):
# File "<stdin>", line 5, in <module>
  File "C:\Python31\lib\json\__init__.py", line 178, in dump
    for chunk in iterable:
 File "C:\Python31\lib\json\encoder.py", line 408, in _iterencode
#
   for chunk in _iterencode_dict(o, _current_indent_level):
 File "C:\Python31\lib\json\encoder.py", line 382, in _iterencode_dict
   for chunk in chunks:
# File "C:\Python31\lib\json\encoder.py", line 416, in _iterencode
    o = _default(o)
 File "C:\Python31\lib\json\encoder.py", line 170, in default
     raise TypeError(repr(o) + " is not JSON serializable")
#TypeError: b'\xDE\xD5\xB4\xF8' is not JSON serializable
```



- ① OK, it's time to revisit the entry data structure. This has it all: a boolean value, a None value, a string, a tuple of strings, a bytes object, and a time structure.
- ② I know I've said it before, but it's worth repeating: JSON is a text-based format. Always open JSON files in text mode with a UTF-8 character encoding.
- ③ Well that's not good. What happened?

Here's what happened: the <code>json.dump()</code> function tried to serialize the <code>bytes</code> object <code>b'\xDE\xD5\xB4\xF8'</code>, but it failed, because JSON has no support for <code>bytes</code> objects. However, if storing bytes is important to you, you can define your own "mini-serialization format."

- ① To define your own "mini-serialization format" for a datatype that json doesn't support natively, just define a function that takes a Python object as a parameter. This Python object will be the actual object that the <code>json.dump()</code> function is unable to serialize by itself in this case, the <code>bytes</code> object <code>b'\xDE\xD5\xB4\xF8'</code>. ② Your custom serialization function should check the type of the Python object that the <code>json.dump()</code> function passed to it. This is not strictly necessary if your function only serializes one datatype, but it makes it crystal clear what case your function is covering, and it makes it easier to extend if you need to add serializations for more datatypes later.
- ③ In this case, I've chosen to convert a bytes object into a dictionary. The __class__ key will hold the original datatype (as a string, 'bytes'), and the __value__ key will hold the actual value. Of course this can't be a bytes object; the entire point is to convert it into something that can be serialized in JSON! A bytes object is just a sequence of integers; each integer is somewhere in the range 0–255. We can use the list() function to convert the bytes object into a list of integers. So b'\xDE\xD5\xB4\xF8' becomes [222, 213, 180, 248].

(Do the math! It works! The byte \xDE in hexadecimal is 222 in decimal, \xD5 is 213, and so on.)

④ This line is important. The data structure you're serializing may contain types that neither the built-in JSON serializer nor your custom serializer can handle. In this case, your custom serializer must raise a TypeError so that the json.dump() function knows that your custom serializer did not recognize the type.

That's it; you don't need to do anything else. In particular, this custom serialization function *returns a Python dictionary*, not a string. You're not doing the entire serializing-to-JSON yourself; you're only doing the converting-to-a-supported-datatype part. The <code>json.dump()</code> function will do the rest.

```
shell = 1
                                                                                      print (shell)
import customserializer
                                                                                   #1
with open('entry.json', 'w', encoding='utf-8') as f:
    json.dump(entry, f, default=customserializer.to json)
                                                                                   #3
#Traceback (most recent call last):
# File "<stdin>", line 9, in <module>
   json.dump(entry, f, default=customserializer.to_json)
# File "C:\Python31\lib\json\__init__.py", line 178, in dump
# for chunk in iterable:
# File "C:\Python31\lib\json\encoder.py", line 408, in _iterencode
  for chunk in _iterencode_dict(o, _current_indent_level):
# File "C:\Python31\lib\json\encoder.py", line 382, in _iterencode_dict
   for chunk in chunks:
# File "C:\Python31\lib\json\encoder.py", line 416, in _iterencode
  o = default(o)
# File "/Users/pilgrim/diveintopython3/examples/customserializer.py", line 12, in to_json
   raise TypeError(repr(python_object) + ' is not JSON serializable')
TypeError: time.struct_time(tm_year=2009, tm_mon=3, tm_mday=27, tm_hour=22, tm_min=20, tm_sec
```

- ① The customserializer module is where you just defined the to_json()
 function in the previous example.
- ② Text mode, UTF-8 encoding, yadda yadda. (You'll forget! I forget sometimes! And everything will work right up until the moment that it fails, and then it will fail most spectacularly.)
- ③ This is the important bit: to hook your custom conversion function into the <code>json.dump()</code> function, pass your function into the <code>json.dump()</code> function in the <code>default</code> parameter. (Hooray, everything in Python is an object!)

④ OK, so it didn't actually work. But take a look at the exception. The <code>json.dump()</code> function is no longer complaining about being unable to serialize the <code>bytes</code> object. Now it's complaining about a completely different object: the <code>time.struct time</code> object.

While getting a different exception might not seem like progress, it really is! It'll just take one more tweak to get past this.

- ① Adding to our existing customserializer.to_json() function, we need to check whether the Python object (that the json.dump() function is having trouble with) is a time.struct_time.
- ② If so, we'll do something similar to the conversion we did with the bytes object: convert the time.struct_time object to a dictionary that only contains JSON-serializable values. In this case, the easiest way to convert a datetime into a JSON-serializable value is to convert it to a string with the time.asctime() function. The time.asctime() function will convert that nastylooking time.struct_time into the string 'Fri Mar 27 22:20:42 2009'.

With these two custom conversions, the entire entry data structure should serialize to json without any further problems.

```
shell = 1
with open('entry.json', 'w', encoding='utf-8') as f:
    json.dump(entry, f, default=customserializer.to_json)
```

```
you@localhost:~/diveintopython3/examples$ ls -l example.json
-rw-r--r-- 1 you you 391 Aug 3 13:34 entry.json
you@localhost:~/diveintopython3/examples$ cat example.json
{"published_date": {"__class__": "time.asctime", "__value__": "Fri Mar 27 22:20:42 2009"},
"comments_link": null, "internal_id": {"__class__": "bytes", "__value__": [222, 213, 180, 248
"tags": ["diveintopython", "docbook", "html"], "title": "Dive into history, 2009 edition",
"article_link": "http://diveintomark.org/archives/2009/03/27/dive-into-history-2009-edition",
"nublished": true}
```

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