# Introduction

In this lesson, we will go over the structure of the coming chapter.

We saw how an application could be packaged into a Dockerfile, and you should be good to go. However, when creating your first images, you may hesitate over some common patterns. I'd rather you didn't lose time with that, so I listed in this chapter some basic application images for common development technologies. Just pick your own.

Each lesson is divided into two parts:

- *Result* points you to the resulting image. I published them on the Docker Hub so you can run them right away.

- *Files* provides the details of the files, especially the *Dockerfile* file, that I used to create the image.

Let's get started.