## **Fold Expressions**

This lesson explains how variadic templates in C++ 17 are better than available in C++ 11.

WE'LL COVER THE FOLLOWING ^

- Previously
- With C++17
- Variations of fold expressions

C++11 introduced variadic templates which is a powerful feature, especially if you want to work with a variable number of input template parameters to a function.

## Previously #

Pre C++11 you had to write several different versions of a template function (one for one parameter, another for two parameters, another for three params...).

Still, variadic templates required some additional code when you wanted to implement 'recursive' functions like sum and all. You had to specify rules for the recursion.

For example:

```
auto SumCpp11(){
   return 0;
}
template<typename T1, typename... T>
auto SumCpp11(T1 s, T... ts){
   return s + SumCpp11(ts...);
}
```

Now with C++17 we can write much simpler code:

```
template<typename ...Args> auto sum(Args ...args){
   return (args + ... + 0);
}
// or even:
template<typename ...Args> auto sum2(Args ...args){
   return (args + ...);
}
```

## Variations of fold expressions #

The following variations of fold expressions with binary operators (op) exist:

Expression	Name	Expansion
( op e)	unary left fold	((e1 op e2) op) op eN
(init op op e)	binary left fold	(((init op e1) op e2) op) op eN
(e op)	unary right fold	e1 op ( op (eN-1 op eN))
(e op op init)	binary right fold	e1 op ( op (eN-1 op (eN op init)))

op is any of the following 32 binary operators:

```
+, -, *, /, %, ^, &, |, =, <, >, <<, >>, +=, -=, *=, /=, %=, ^=, &=, |=, <<=, >>=, !=, <=, >=, &&, ||, ,, .*, ->*
```

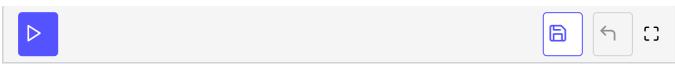
In a binary fold, both operators must be the same.

For example, when you write:

```
#include <iostream>
using namespace std;

template<typename    Args> auto sum2(Args args)
```

```
{
  return (args + ...); // unary right fold over '+'
}
int main()
{
  auto value = sum2(1, 2, 3, 4);
  cout << "Your Sum = " << value;
}</pre>
```



The template function is expanded into:

```
auto value = 1 + (2 + (3 + 4));
```

Also by default we get the following values for empty parameter packs:

Operator	default value
&&	true
	false
,	void()
any other	ill-formed code

That's why you cannot call sum2() without any parameters, as the unary fold
over operator + doesn't have any default value for the empty parameter list.

Catch you in the next lesson with more examples!