Recap

This chapter will dug a deeper at state management in React than using React's local state. It expanded on the best practices, how to apply them, and why you could consider using a third-party state management library.

Your *src/App.js* should look like the following by now:

```
import React, { Component } from 'react';
import { sortBy } from 'lodash';
import classNames from 'classnames';
require('./App.css');
const DEFAULT QUERY = 'redux';
const DEFAULT_HPP = '100';
const PATH_BASE = 'https://hn.algolia.com/api/v1';
const PATH_SEARCH = '/search';
const PARAM_SEARCH = 'query=';
const PARAM_PAGE = 'page=';
const SORTS = {
 NONE: list => list,
 TITLE: list => sortBy(list, 'title'),
 AUTHOR: list => sortBy(list, 'author'),
 COMMENTS: list => sortBy(list, 'num_comments').reverse(),
  POINTS: list => sortBy(list, 'points').reverse(),
};
const updateSearchTopstoriesState = (hits, page) => (prevState) => {
  const { searchKey, results } = prevState;
  const oldHits = results && results[searchKey]
    ? results[searchKey].hits
    : [];
  const updatedHits = [
    ...oldHits,
    ...hits
  ];
  return {
   results: {
      ...results,
      [searchKey]: { hits: updatedHits, page }
    },
    isLoading: false
  };
};
class App extends Component {
```

```
constructor(props) {
  super(props);
 this.state = {
   results: null,
    searchKey: '',
    searchTerm: DEFAULT_QUERY,
    error: null,
   isLoading: false,
 };
 this.needsToSearchTopstories = this.needsToSearchTopstories.bind(this);
 this.setSearchTopstories = this.setSearchTopstories.bind(this);
 this.fetchSearchTopstories = this.fetchSearchTopstories.bind(this);
 this.onSearchChange = this.onSearchChange.bind(this);
 this.onSearchSubmit = this.onSearchSubmit.bind(this);
 this.onDismiss = this.onDismiss.bind(this);
}
needsToSearchTopstories(searchTerm) {
  return !this.state.results[searchTerm];
}
setSearchTopstories(result) {
 const { hits, page } = result;
 this.setState(updateSearchTopstoriesState(hits, page));
}
fetchSearchTopstories(searchTerm, page = 0) {
  this.setState({ isLoading: true });
 fetch(`${PATH_BASE}${PATH_SEARCH}?${PARAM_SEARCH}${searchTerm}&${PARAM_PAGE}${page}`)
    .then(response => response.json())
    .then(result => this.setSearchTopstories(result))
      .catch(e => this.setState({ error: e }));
}
componentDidMount() {
 const { searchTerm } = this.state;
 this.setState({ searchKey: searchTerm });
 this.fetchSearchTopstories(searchTerm);
}
onSearchChange(event) {
  this.setState({ searchTerm: event.target.value });
onSearchSubmit(event) {
  const { searchTerm } = this.state;
  this.setState({ searchKey: searchTerm });
  if (this.needsToSearchTopstories(searchTerm)) {
   this.fetchSearchTopstories(searchTerm);
 }
 event.preventDefault();
}
onDismiss(id) {
  const { searchKey, results } = this.state;
  const { hits, page } = results[searchKev];
```

```
const isNotId = item => item.objectID !== id;
  const updatedHits = hits.filter(isNotId);
 this.setState({
   results: {
      ...results,
      [searchKey]: { hits: updatedHits, page }
 });
}
render() {
 const {
   searchTerm,
   results,
   searchKey,
   error,
   isLoading
 } = this.state;
 const page = (
   results &&
    results[searchKey] &&
   results[searchKey].page
  ) || 0;
 const list = (
    results &&
   results[searchKey] &&
    results[searchKey].hits
  ) || [];
  return (
    <div className="page">
      <div className="interactions">
        <Search
          value={searchTerm}
          onChange={this.onSearchChange}
          onSubmit={this.onSearchSubmit}
          Search
        </Search>
      </div>
      { error
        ? <div className="interactions">
          Something went wrong.
        </div>
        : <Table
               list={list}
                onDismiss={this.onDismiss}
            />
      <div className="interactions">
        <ButtonWithLoading</pre>
          isLoading={isLoading}
          onClick={() => this.fetchSearchTopstories(searchKey, page + 1)}>
        </ButtonWithLoading>
      </div>
    </div>
  );
```

```
}
}
const Search = ({
 value,
 onChange,
  onSubmit,
  children
}) =>
  <form onSubmit={onSubmit}>
   <input</pre>
     type="text"
     value={value}
     onChange={onChange}
   />
   <button type="submit">
      {children}
    </button>
  </form>
class Table extends Component {
  constructor(props) {
    super(props);
    this.state = {
      sortKey: 'NONE',
     isSortReverse: false,
    this.onSort = this.onSort.bind(this);
  onSort(sortKey) {
    const isSortReverse = this.state.sortKey === sortKey && !this.state.isSortReverse;
    this.setState({ sortKey, isSortReverse });
  }
  render() {
    const {
     list,
     onDismiss
    } = this.props;
    const {
      sortKey,
      isSortReverse,
    } = this.state;
    const sortedList = SORTS[sortKey](list);
    const reverseSortedList = isSortReverse
      ? sortedList.reverse()
      : sortedList;
    return(
      <div className="table">
        <div className="table-header">
          <span style={{ width: '40%' }}>
              sortKey={'TITLE'}
              onSort={this.onSort}
              activeSortKev={sortKev}
```

```
Title
      </Sort>
    </span>
    <span style={{ width: '30%' }}>
        sortKey={'AUTHOR'}
        onSort={this.onSort}
        activeSortKey={sortKey}
        Author
      </Sort>
    </span>
    <span style={{ width: '10%' }}>
      <Sort
        sortKey={'COMMENTS'}
        onSort={this.onSort}
        activeSortKey={sortKey}
        Comments
      </Sort>
    </span>
    <span style={{ width: '10%' }}>
        sortKey={'POINTS'}
        onSort={this.onSort}
        activeSortKey={sortKey}
        Points
      </Sort>
    </span>
    <span style={{ width: '10%' }}>
      Archive
    </span>
  </div>
  { reverseSortedList.map(item =>
    <div key={item.objectID} className="table-row">
      <span style={{ width: '40%' }}>
        <a href={item.url}>{item.title}</a>
      </span>
      <span style={{ width: '30%' }}>
        {item.author}
      </span>
      <span style={{ width: '10%' }}>
        {item.num_comments}
      </span>
      <span style={{ width: '10%' }}>
        {item.points}
      </span>
      <span style={{ width: '10%' }}>
          onClick={() => onDismiss(item.objectID)}
          className="button-inline"
          Dismiss
        </Button>
      </span>
    </div>
 )}
</div>
```

);

```
}
const Button = ({ onClick, className = '', children }) =>
  <button
   onClick={onClick}
   className={className}
    type="button"
    {children}
  </button>
const Loading = () =>
  <div>Loading ...</div>
const withLoading = (Component) => ({ isLoading, ...rest }) =>
  isLoading ? <Loading /> : <Component { ...rest } />
const ButtonWithLoading = withLoading(Button);
const Sort = ({
  sortKey,
  activeSortKey,
 onSort,
  children
}) => {
  const sortClass = classNames(
    'button-inline',
   { 'button-active': sortKey === activeSortKey }
  );
  return (
   <Button
      onClick={() => onSort(sortKey)}
      className={sortClass}
      {children}
    </Button>
  );
}
export default App;
export {
 Button,
  Search,
  Table,
};
```

You have learned advanced state management in React! Let's recap the last chapter:

React

- Lift state management up and down to suitable components
- setState() can use a function to prevent stale state bugs
- Existing external solutions that help you to tame the state

ou can find the source code in the official repository.	