Sort

Sorting and verifying the order of data has been made very easy in C++. Let's find out how.

We can sort a range with std::stable_sort or sort until a
position with std::partial_sort. In addition std::partial_sort_copy copies
the partially sorted range. With std::nth_element, you can assign an element
to the sorted position in the range. We can check with std::is_sorted if a
range is sorted. To compute the position up tp which a range is sorted, use
std::is_sorted_until.

By default, the predefined function object std::less is used as a sorting criterion. However, we can use a custom sorting criterion. This has to obey the strict weak ordering.

std::sort : Sorts the elements in the range.

```
void sort(RaIt first, RaIt last)
void sort(ExePol pol, RaIt first, RaIt last)

void sort(RaIt first, RaIt last, BiPre pre)
void sort(ExePol pol, RaIt first, RaIt last, BiPre pre)
```

std::stable_sort: sorts the elements in the range while preserving the order
of equivalent elements.

```
void stable_sort(RaIt first, RaIt last)
void stable_sort(ExePol pol, RaIt first, RaIt last)

void stable_sort(RaIt first, RaIt last, BiPre pre)
void stable_sort(ExePol pol, RaIt first, RaIt last, BiPre pre)
```

std::partial_sort : Partially sorts the elements in the range until middle.

```
void partial_sort(RaIt first, RaIt middle, RaIt last)
void partial_sort(ExePol pol, RaIt first, RaIt middle, RaIt last)

void partial_sort(RaIt first, RaIt middle, RaIt last, BiPre pre)
```

```
void partial_sort(ExePol pol, RaIt first, RaIt middle, RaIt last, BiPre pre)
```

std::partial_sort_copy : Sorts partially the elements in the range and copies
them into the destination ranges result_first and result_last.

```
RaIt partial_sort_copy(InIt first, InIt last, RaIt result_first, RaIt result_last)
RaIt partial_sort_copy(ExePol pol, FwdIt first, FwdIt last,RaIt result_first, RaIt result_last)
RaIt partial_sort_copy(InIt first, InIt last, RaIt result_first, RaIt result_last, BiPre pre)
RaIt partial_sort_copy(ExePol pol, FwdIt first, FwdIt last,RaIt result_first, RaIt result_last)
```

std::is_sorted: Checks if a range is sorted.

```
bool is_sorted(FwdIt first, FwdIt last)
bool is_sorted(ExePol pol, FwdIt first, FwdIt last)

bool is_sorted(FwdIt first, FwdIt last, BiPre pre)
bool is_sorted(ExePol pol, FwdIt first, FwdIt last, BiPre pre)
```

std::is_sorted_until: Returns the position to the first element that doesn't
satisfy the sorting criterion.

```
FwdIt is_sorted_until(FwdIt first, FwdIt last)
FwdIt is_sorted_until(ExePol pol, FwdIt first, FwdIt last)

FwdIt is_sorted_until(FwdIt first, FwdIt last, BiPre pre)
FwdIt is_sorted_until(ExePol pol, FwdIt first, FwdIt last, BiPre pre)
```

nth_element: Reorders the range, so that the n-th element has the right (sorted) position.

```
void nth_element(RaIt first, RaIt nth, RaIt last)
void nth_element(ExePol pol, RaIt first, RaIt nth, RaIt last)

void nth_element(RaIt first, RaIt nth, RaIt last, BiPre pre)
void nth_element(ExePol pol, RaIt first, RaIt nth, RaIt last, BiPre pre)
```

Here is a code snippet:

```
#include <algorithm>
#include <iostream>
#include <string>
#include <vector>
int main(){
```

```
std::cout << std::boolalpha << std::endl;</pre>
std::string str{"RUdAjdDkaACsdfjwldXmnEiVSEZTiepfgOIkue"};
std::cout << str << std::endl;</pre>
std::cout << "std::is_sorted(str.begin(), str.end()): " << std::is_sorted(str.begin(), str</pre>
std::cout << std::endl;</pre>
std::partial_sort(str.begin(), str.begin() + 30, str.end());
std::cout << str << std::endl;</pre>
auto sortUntil= std::is_sorted_until(str.begin(), str.end());
std::cout << "Sorted unitl: " << *sortUntil << std::endl;</pre>
for (auto charIt= str.begin(); charIt != sortUntil; ++charIt) std::cout << *charIt;</pre>
std::cout << "\n\n";</pre>
std::vector<int> vec{1, 0, 4, 3, 5};
auto vecIt= vec.begin();
while( vecIt != vec.end() ){
  std::nth_element(vec.begin(), vecIt++, vec.end());
  std::cout << std::distance(vec.begin(), vecIt) << "-th ";</pre>
 for (auto v: vec) std::cout << v;</pre>
  std::cout << std::endl;</pre>
std::cout << std::endl;</pre>
                                                                                A
```

Sort algorithms

In the next lesson, we'll discuss an algorithm that performs a search in O(log n).