#### Go for Microservices?

In this lesson, we'll see how Go fits for usage in the implementation of Microservices according to the criteria specified in the Requirements lesson. Let's Begin!

#### WE'LL COVER THE FOLLOWING ^

- Communication
- Operation
  - Deployment
  - Configuration
  - Logs
  - Metrics
- New microservices
- Resilience

# **GO** Lang and Microservices

The criteria from the second lesson of this chapter for the implementation of microservices can serve as a basis to assess Go's suitability as a microservices programming language.

#### Communication #

Go supports **REST** in the standard libraries. Libraries are also available for messaging systems such as **AMQP**, for example https://github.com/streadway/amqp.

There is also a library for messaging with Redis.

Due to the widespread use of Go, there is hardly any communication infrastructure that does not support Go.

## Operation #

Go also offers many options for operation.

#### Deployment #

• The **deployment** in a Docker container is very easy with Docker multi stage builds, as already illustrated.

### Configuration #

• Libraries like Viper support the **configuration** of Go applications. This library supports formats such as **YAML** or **JSON**.

### Logs #

• Go itself already offers support for **logs**. The Go microservices framework Go Kit contains additional features for logs in more complex scenarios.

#### Metrics #

• For **metrics**, Go Kit supports a plethora of tools such as Prometheus, but also **Graphite** or **InfluxDB**.

#### New microservices #

For a new microservice, it is enough to create the Docker build and then write the source code.

## Resilience #

Go Kit contains an implementation of resilience patterns such as Circuit Breaker. In addition, there is a port of the Hystrix library for Go.

Microservices have to **communicate** with *other microservices*. This requires a **UI integration** in the **web UI** or **protocols** such as **REST** or **messaging**.

It is a *macro architecture decision* which communication protocol is used (see chapter 2).



In the *next lesson*, we'll discuss variations in the implementation of Microservices.

Stay tuned!