Solution Review: Construct a Double-Linked List

This lesson discusses the solution to the challenge given in the previous lesson.

```
package main
                                                                                     (二)
import (
  "container/list"
  "fmt"
func insertListElements(n int)(*list.List){    // add elements in list from 1 to n
 lst := list.New()
 for i:=1;i<=n;i++{
   lst.PushBack(i)
                            // insertion here
  return 1st
func main() {
 n := 5
                            // total number of elements to be inserted
 myList := insertListElements(n) // function call
 for e := myList.Front(); e != nil; e = e.Next() {
                fmt.Println(e.Value) // printing values of list
        }
```

Double Linked List

In the code above, at **line 4**, we import a package **container/list** because it is used for the implementation of doubly-linked lists. Look at the header of function **insertListElements** at **line 8**: **func insertListElements(n int)** (*list.List). This function takes a parameter n and is returning a double-linked list. At **line 9**, we are making a new but empty doubly-linked list lst using list.New() function. Now we have a for loop that will run n times. The iterator i starts from 1 and ends at n because we have to add integers from 1 to n. **Line 11** is inserting values in lst in every iteration as: lst.PushBack(i). By the end of the for loop, n values will be inserted, and we return lst from the function.

Now, look at the main function. We declare a variable n and initialize it with 5. Remember n of main and n of insertListElements function are different variables because they have different scope. In the next line (line 18), we call the function insertListElements with n as a parameter, and store the return value from the function in myList list. Then we have a for loop at line 19 to verify the insertions. We have e as an iterator. The iterator e acts as a node. It's obvious that we'll start from the front of the node and will visit all the nodes until we reach a nill value (end of the list).

The package <code>container/list</code> provides a function <code>Front()</code>, which returns the starting point of a list. So <code>e</code> was initialized with <code>myList.Front()</code>. The loop will continue until we reach <code>nill</code>. The question is how to move across the list. Previously in this course using an integer iterator, we simply increment or decrement it by <code>1</code> or any other integer. In the case of <code>e</code> acting as a node, this is not possible. Again the package <code>container/list</code> comes to rescue, by providing the <code>Next()</code> function. By doing <code>e = myList.Next()</code> function, we can change <code>e</code> to the next node in the <code>myList</code> list. To print the value of a node, you cannot directly print <code>e</code>, as <code>e</code> is the node. To print the value residing in <code>e</code>, you have to print <code>e.Value</code> (see line <code>20</code>). As output, <code>1</code> to <code>5</code> integers are printed on the screen.

That's it about the solution. In the next lesson, you'll be studying a package called regexp.