Calling a Descriptor

The most common method of calling a descriptor is for the descriptor to be invoked automatically when you access an attribute. A typical example would be <code>my_obj.attribute_name</code>. This will cause your object to look up <code>attribute_name</code> in the <code>my_obj</code> object. If your <code>attribute_name</code> happens to define <code>_get_()</code>, then <code>attribute_name._get_(my_obj)</code> will get called. This all depends on whether your instance is an object or a class.

The magic behind this lies in the magic method known as __getattribute__, which will turn my_obj.a into this: type(my_obj).__dict__['a'].__get__(a, type(a)). You can read all about the implementation in Python's documentation here: https://docs.python.org/3/howto/descriptor.html.

According to said documentation, there are a few points to keep in mind in regards to calling a descriptor:

- The descriptor is invoked via the default implementation of the __getattribute__ method
- If you override __getattribute__, this will prevent the descriptor from getting automatically called
- object.__getattribute__() and type.__getattribute__() don't call __get__() the same way
- A data descriptor will always, ALWAYS override instance dictionaries
- The non-data descriptor can be overridden by instance dictionaries.

More information on how all this works can be found in Python's data model (https://docs.python.org/3/reference/datamodel.html#object.__getattribute__), the Python source code and in Guido van Rossum's document, "Unifying types and class in Python", which can be found here:

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