

## vmin and vmax

While `vh` and `vw` are related to the viewport's height and width, `vmin` and `vmax` are related to the minimum and maximum of these values. It does depend on which is larger or smaller.

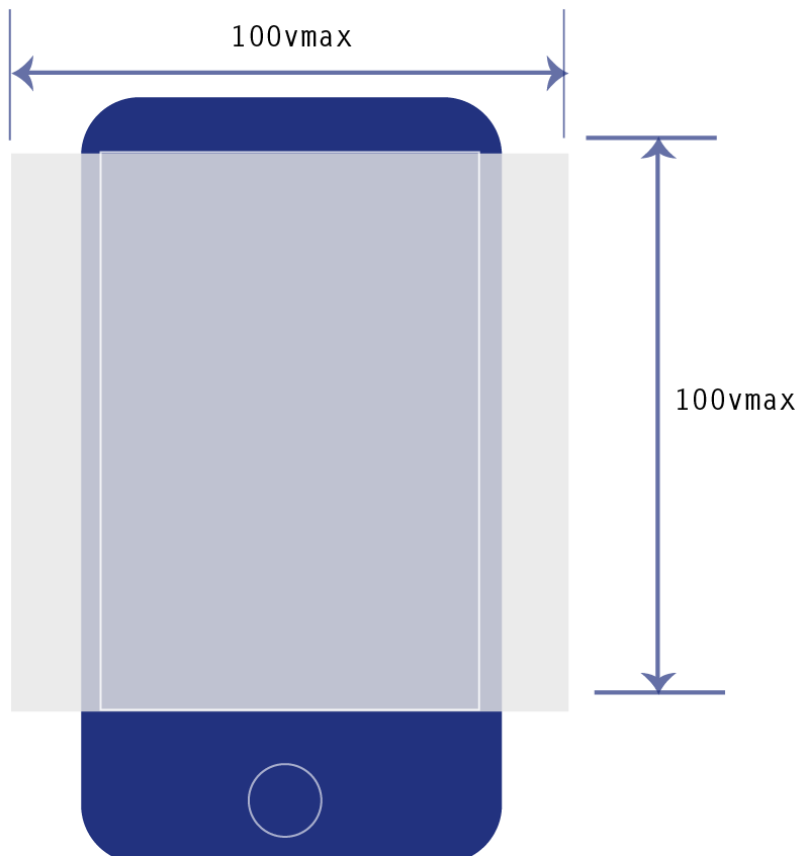
If we had a screen size of `750px` by `300px`, which is the larger of these values?

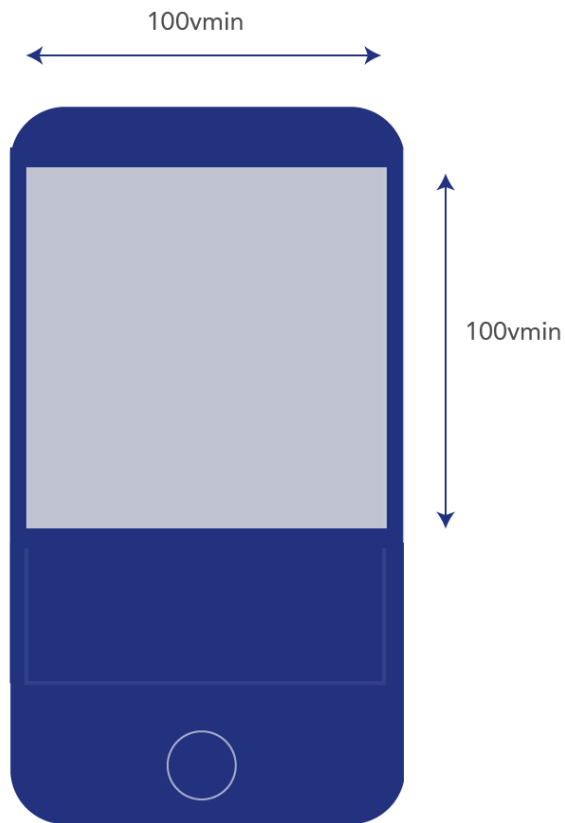
`750px` of course. Everyone knows that :-)

In this case `100vmax` would represent the `750px`, the larger of the viewport's dimensions.

`100vmin` also would represent `300px`, the smaller of the viewport's dimensions.

Below is a simple illustration to buttress this point.





The illustrations above are cool, right? Self explanatory.

It took some time to make those for you. I hope they help you understand things better.