Thread Local Summation: Using Tasks

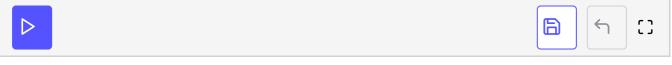
This lesson explains the solution for calculating the sum of a vector problem using tasks in C++.

Using tasks, we can do the whole job without synchronization. Each partial summation is performed in a separate thread and the final summation takes place in the main thread.

Here is the program:

```
// tasksSummation.cpp
#include <chrono>
#include <future>
#include <iostream>
#include <random>
#include <thread>
#include <utility>
#include <vector>
constexpr long long size = 100000000;
constexpr long long fir = 25000000;
constexpr long long sec = 50000000;
constexpr long long thi = 75000000;
constexpr long long fou = 100000000;
void sumUp(std::promise<unsigned long long>&& prom, const std::vector<int>& val,
           unsigned long long beg, unsigned long long end){
    unsigned long long sum={};
    for (auto i = beg; i < end; ++i){
        sum += val[i];
    prom.set_value(sum);
}
int main(){
  std::cout << std::endl;</pre>
  std::vector<int> randValues;
  randValues.reserve(size);
  std::mt19937 engine;
  std::uniform_int_distribution<> uniformDist(1,10);
  for (long long i = 0; i < size; ++i)
      randValues.push_back(uniformDist(engine));
```

```
std::promise<unsigned long long> prom1;
  std::promise<unsigned long long> prom2;
  std::promise<unsigned long long> prom3;
  std::promise<unsigned long long> prom4;
  auto fut1= prom1.get_future();
  auto fut2= prom2.get future();
  auto fut3= prom3.get_future();
  auto fut4= prom4.get_future();
  const auto sta = std::chrono::system_clock::now();
  std::thread t1(sumUp, std::move(prom1), std::ref(randValues), 0, fir);
  std::thread t2(sumUp, std::move(prom2), std::ref(randValues), fir, sec);
  std::thread t3(sumUp, std::move(prom3), std::ref(randValues), sec, thi);
  std::thread t4(sumUp, std::move(prom4), std::ref(randValues), thi, fou);
  auto sum= fut1.get() + fut2.get() + fut3.get() + fut4.get();
  std::chrono::duration<double> dur= std::chrono::system_clock::now() - sta;
  std::cout << "Time for addition " << dur.count()</pre>
            << " seconds" << std::endl;</pre>
  std::cout << "Result: " << sum << std::endl;</pre>
  t1.join();
  t2.join();
  t3.join();
  t4.join();
  std::cout << std::endl;</pre>
}
```



In lines 39 - 47 I define the four promises and the associated futures. In lines 51 - 54 each promise is moved to its own thread. A promise can only be moved but not copied. The threads execute the function <code>sumUp</code> (lines 18 - 25); <code>sumUp</code> takes a promise by rvalue reference as its first argument. In line 56, the futures ask for the result of the summation by using the blocking <code>get</code> call.