Creating Animations on the Canvas

So far, the things we've drawn have kinda just sat there. That's about to change with this tutorial. One of the coolest things you can do with the `canvas` is create animations where our once static pixels move or visually change over a period of time. Getting all of that right requires learning a few more tricks, so grab a cold one (or a hot one) and let's learn how to animate on the `canvas`!

Onwards!

Is this the right article for you?

This article is part of the ***Learning Canvas* series**. As such, the material skews towards those of you us who are familiar with how the `canvas` element works. If you are not familiar with the `canvas` element, I encourage you to read the prior articles or read the more introductory Creating a Simple Animation on a Canvas.