

Testing a Component

In this lesson, we will learn about component testing and the most common issues related to nested component testing.


WE'LL COVER THE FOLLOWING



- Jest Configuration
- Single File Component
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 - Step 2:
 - Step 3:
 - Step 4:
- The Problem with Nested Components
- What is Shallow Rendering?

Jest Configuration

Let's add the following Jest configuration in the `package.json`:


 package.json

```
{
  "jest": {
    "moduleNameMapper": {
      "@/(^\\.\\.)*\\.vue$": "<rootDir>/src/$1.vue",
      "@/(^\\.\\.)*$": "<rootDir>/src/$1.js",
      "^vue$": "vue/dist/vue.common.js"
    },
    "moduleFileExtensions": [
      "js",
      "vue"
    ],
    "transform": {
      "^.+\\.js$": "<rootDir>/node_modules/babel-jest",
      ".*\\.vue$": "<rootDir>/node_modules/jest-vue-preprocessor"
    }
  }
}
```



`moduleFileExtensions` will tell Jest which extensions to look for, whereas `transform` will tell it which preprocessor to use for a file extension.

Lastly, let's add a test script to the `package.json`:

 package.json

```
{
  "scripts": {
    "test": "jest"
  }
}
```




Single File Component

We will start our example by using single file components.

Step 1: #

Let's first create a `MessageList.vue` component under `src/components`:

 MessageList.vue

```
<template>
  <ul>
    <li v-for="message in messages">
      {{ message }}
    </li>
  </ul>
</template>

<script>
  export default {
    name: "list",
    props: ["messages"]
  };
</script>
```



Step 2: #

Now update `App.vue` to use it, as follows:

 App.vue

```
<template>
  <div id="app">
    <MessageList :messages="messages" />
```



```

    </div>
  </template>

<script>
  import MessageList from "../components/MessageList";

  export default {
    name: "app",
    data: () => ({ messages: ["Hey John", "Howdy Paco"] }),
    components: {
      MessageList
    }
  };
</script>

```

Step 3:

Now that we have a couple of components to test, let's create a `test` folder under the project root, and an `App.test.js`:

```

'use strict'
require('./check-versions')()

process.env.NODE_ENV = 'production'

const ora = require('ora')
const rm = require('rimraf')
const path = require('path')
const chalk = require('chalk')
const webpack = require('webpack')
const config = require('../config')
const webpackConfig = require('./webpack.prod.conf')

const spinner = ora('building for production...')
spinner.start()

rm(path.join(config.build.assetsRoot, config.build.assetsSubDirectory), err => {
  if (err) throw err
  webpack(webpackConfig, (err, stats) => {
    spinner.stop()
    if (err) throw err
    process.stdout.write(stats.toString({
      colors: true,
      modules: false,
      children: false, // If you are using ts-loader, setting this to true will make TypeScript
      chunks: false,
      chunkModules: false
    }) + '\n\n')

    if (stats.hasErrors()) {
      console.log(chalk.red('  Build failed with errors.\n'))
      process.exit(1)
    }

    console.log(chalk.cyan('  Build complete.\n'))
    console.log(chalk.yellow(
      '  Tip: built files are meant to be served over an HTTP server.\n' +
      '  Opening index.html over file:// won\'t work.\n'
    ))
  })
})

```

```
)  
}  
})
```

Step 4:

As the last step, let's run our test. If we run `npm test` (or `npm t` as a shorthand version), the test should run and pass. Since we'll be modifying the tests, we should run them in **watch mode**.

```
npm t -- --watch
```

Watch mode runs tests related only to the files that have changed.

Note: Pressing the **Run** button will run a test script for you by default.

The Problem with Nested Components

The test we just ran was a simple one. Let's check if the output is as expected. We can use the amazing Snapshots feature of Jest which will generate a snapshot of the output. Add this after the last `it` in `App.test.js`:

```
'use strict'  
require('./check-versions')()  
  
process.env.NODE_ENV = 'production'  
  
const ora = require('ora')  
const rm = require('rimraf')  
const path = require('path')  
const chalk = require('chalk')  
const webpack = require('webpack')  
const config = require('../config')  
const webpackConfig = require('./webpack.prod.conf')  
  
const spinner = ora('building for production...')  
spinner.start()  
  
rm(path.join(config.build.assetsRoot, config.build.assetsSubDirectory), err => {  
  if (err) throw err  
  webpack(webpackConfig, (err, stats) => {  
    spinner.stop()  
    if (err) throw err  
    process.stdout.write(stats.toString({  
      colors: true,  
      modules: false,  
      children: false, // If you are using ts-loader, setting this to true will make TypeScript  
      chunks: false,  
      chunkModules: false  
    }) + '\n\n')  
  })  
})
```

```

    if (stats.hasErrors()) {
      console.log(chalk.red('  Build failed with errors.\n'))

      process.exit(1)
    }

    console.log(chalk.cyan('  Build complete.\n'))
    console.log(chalk.yellow(
      '  Tip: built files are meant to be served over an HTTP server.\n' +
      '  Opening index.html over file:// won\'t work.\n'
    ))
  })
})
})

```

This will create a `test/__snapshots__/App.test.js.snap` file. Let's open and inspect it:

```

'use strict'
require('./check-versions')()

process.env.NODE_ENV = 'production'

const ora = require('ora')
const rm = require('rimraf')
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const chalk = require('chalk')
const webpack = require('webpack')
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      '  Opening index.html over file:// won\'t work.\n'
    ))
  })
})
})

```

If you don't know much about snapshots, don't worry. We'll cover that in [Snapshot Testing](#).

In case you haven't noticed, there is a big problem here: the `MessageList` component has been rendered as well.

Unit tests must be tested as independent units.

This means that, in `App.test.js` we only want to test the App component, and don't care about anything else.

This can be the cause of several problems. What if, for example, the children components (`MessageList` in this case) perform side effect operations on the `created` hook, such as calling `fetch`, a Vuex action or state changes? That's something we definitely don't want.

Luckily, **Shallow Rendering** solves this nicely.

What is Shallow Rendering?

[Shallow Rendering](#) is a technique that assures your component is rendering without children. This is useful for:

- Testing only the component you want to test (that's what Unit Test stands for)
- Avoid side effects that children components can have, such as making HTTP calls, calling store actions...

In the next lesson, we'll be testing a component with `vue-test-utils`.