Challenge 2: Implement an Interface

Can you implement an interface in your class? A solution is placed in the solution section to help you, but we would suggest you try to solve it on your own first.

WE'LL COVER THE FOLLOWING ^

- Problem Statement
 - Input
 - Output
 - Sample Input
 - Sample Output
- Coding Exercise

Problem Statement

You are given an interface, IAddition, which contains a method signature int num2). You need to write a class called Calculator which implements the IAddition interface.

The AddTwo(int num1, int num2) method takes two integers and returns their sum.

Input

Calling the AddTwo(int num1, int num2) method by passing num1 and num2.

Output

Returns the addition of num1 and num2.

Sample Input

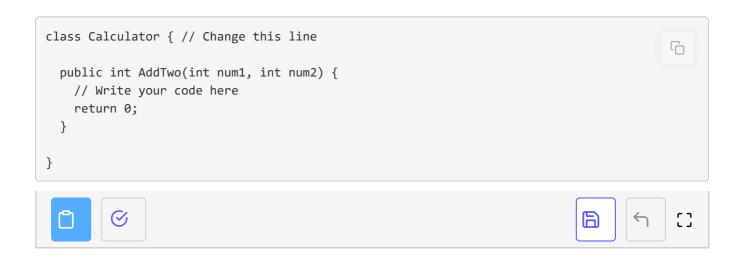
```
Calculator cal = new Calculator();
cal.AddTwo(10, 20);
```

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Coding Exercise

First, take a close look and design a step-by-step algorithm before jumping to the implementation. This problem is designed for practice, so try to solve it on your own. If you get stuck, you can always refer to the solution provided in the solution review.

Good luck!



The solution will be explained in the next lesson.