

Advantages & Variations

In this lesson, we'll discuss advantages and variations to the approaches we've already discussed in this chapter.

WE'LL COVER THE FOLLOWING ^

- Advantages
- Variations

Advantages

Decoupling via events was presented in the lesson on [Events](#). Such an architecture achieves a high degree of decoupling.

Especially for distributed systems, asynchronous communication has a number of decisive advantages:

- When a communication partner fails, the message is sent later when the communication partner is available again. In this manner, asynchronous communication offers **resilience**, that is, protection against the failure of parts of the system.
- The processing and delivery of a message can nearly always be **guaranteed**. The messages are stored for a long time. Processing is assured, for example, by the recipients acknowledging the message.

In this manner, **asynchronous communication solves challenges caused by distributed systems**.

Variations

Let's discuss some variations you could apply to the techniques already discussed in this chapter.

The following two chapters introduce concrete technologies for implementing

asynchronous communication.

- [Chapter 7](#) shows **Apache Kafka as an example for a message-oriented middleware (MOM)**. Kafka offers the option to store messages for a very long time. This can be helpful for event sourcing. This feature distinguishes Kafka from other MOMs which are also good options for microservices.
- [Chapter 8](#) demonstrates the implementation of asynchronous communication with **REST and the Atom data format**. This can be helpful when MOMs are too much of an effort as additional infrastructure.
- Asynchronous communication is easy to combine with **frontend integration** (see [chapter 3](#)) because these integrations focus on different levels: **frontend and logic**.
 - However, **inconsistencies easily occur during UI integration** when two microservices simultaneously present their state on one web page. When the microservices implement things of different domains, they use different data and therefore are rarely inconsistent.
- However, **a combination of asynchronous and synchronous communication** (see [section 9](#)) should be avoided because synchronous and asynchronous communication both start at the logic level.
 - However, even this combination might be sensible in special scenarios. For example, synchronous communication can be necessary if a response of a microservice is required immediately.

QUIZ

1

Which of the following is NOT an advantage of asynchronous communication?

COMPLETED 0%



1 of 2



We'll look at a conclusion to this chapter in the next lesson.