

Solution Review: Mutable Integers

This lesson will explain the solution for the Mutable Integers exercise.

WE'LL COVER THE FOLLOWING ^

- Solution
- Explanation

Solution

```
let x = ref(20);  
let y = ref(3);  
  
x := x^ + 5;  
y := y^ * 10;  
  
Js.log(x^);  
Js.log(y^);
```



Explanation

There's nothing tricky going on here. Since `x` and `y` are wrappers, all we have to do is use the `:=` assignment operator to give them new values. Since the new values are dependent on the original values, we use the `^` operator to access the original values.