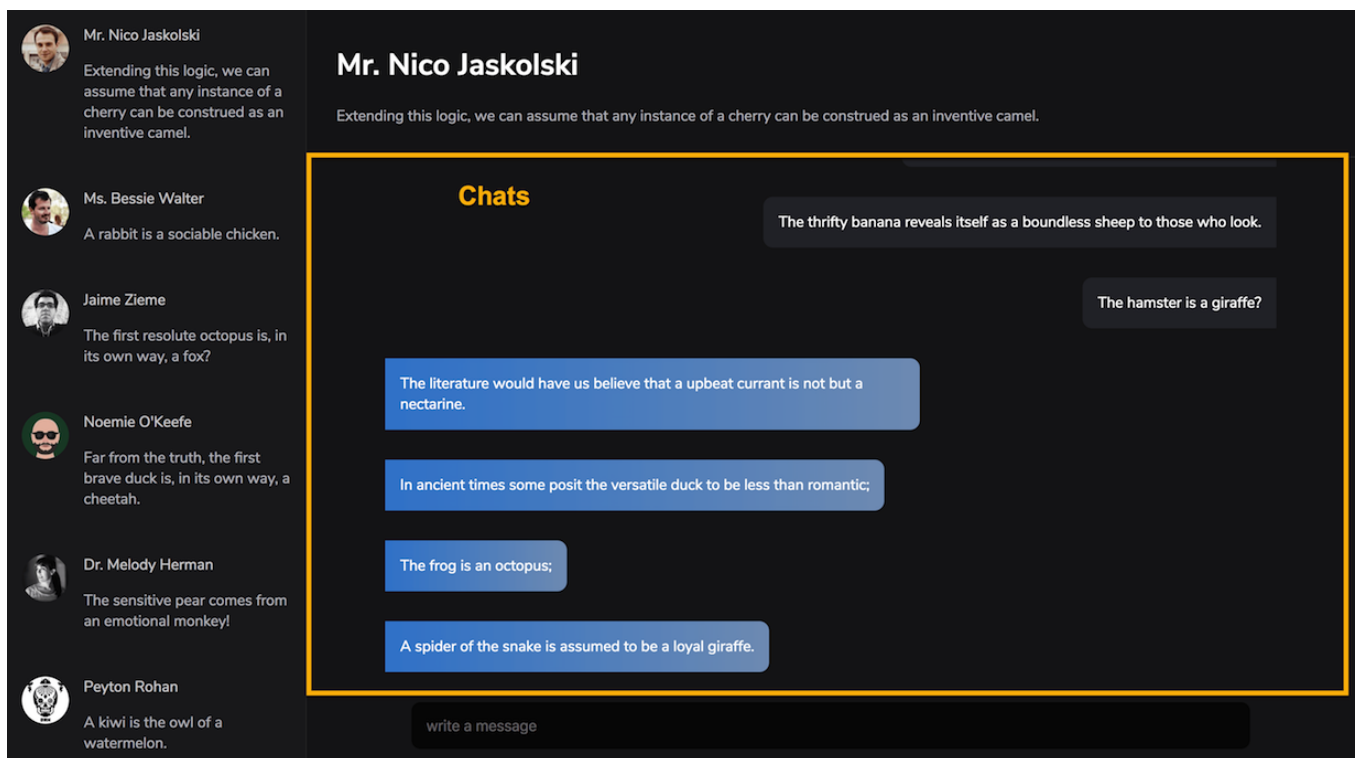


The Chats Component

Just as we've done so far, our first step in making this component will be to create a reducer for the messages and make sure that it is a visible field in the consoleLog.

Let's move on to building the `<Chats />` component.



The component is essentially a rendered list of a user's conversations.

So, where do we get these conversations from?

Yeah, from the state of the application.

Like I explained earlier, a real world app will fetch the user conversations from a server. However, my approach to learning Redux is that you eliminate as many complexities as possible when learning the fundamentals.

To that effect, there'll be no server fetching resource here. We'll hook up the data using some helper functions I have created for random user data generation.

Let's start by hooking up the needed data to the state of the application. The

Let's start by hooking up the needed data to the state of the application. The process is the same as we've done multiple times already.

1. Create a Reducer
2. Using ES6, add a default parameter value to the reducer
3. Include the reducer in the combineReducers function call.

Will you try that out before moving on to my solution?

Here comes my solution, anyway.

Create a new file, `messages.js` in the reducers directory. This will be the messages reducer.

Here is the content of the messages reducer.

`reducers/messages.js`:

```
import { getMessages } from "../static-data";
export default function messages(state = getMessages(10), action) {
  return state;
}
```



`reducers/messages.js`

To generate random messages, I have imported the `getMessages` function from `static-data`.

This function takes an amount, represented by a number. The `getMessages` function will then generate that amount of messages for each user contact.

For example, `getMessages(10)` will generate 10 messages per user contact.

Now, include the reducer in the combineReducers function call in `reducers/index.js`

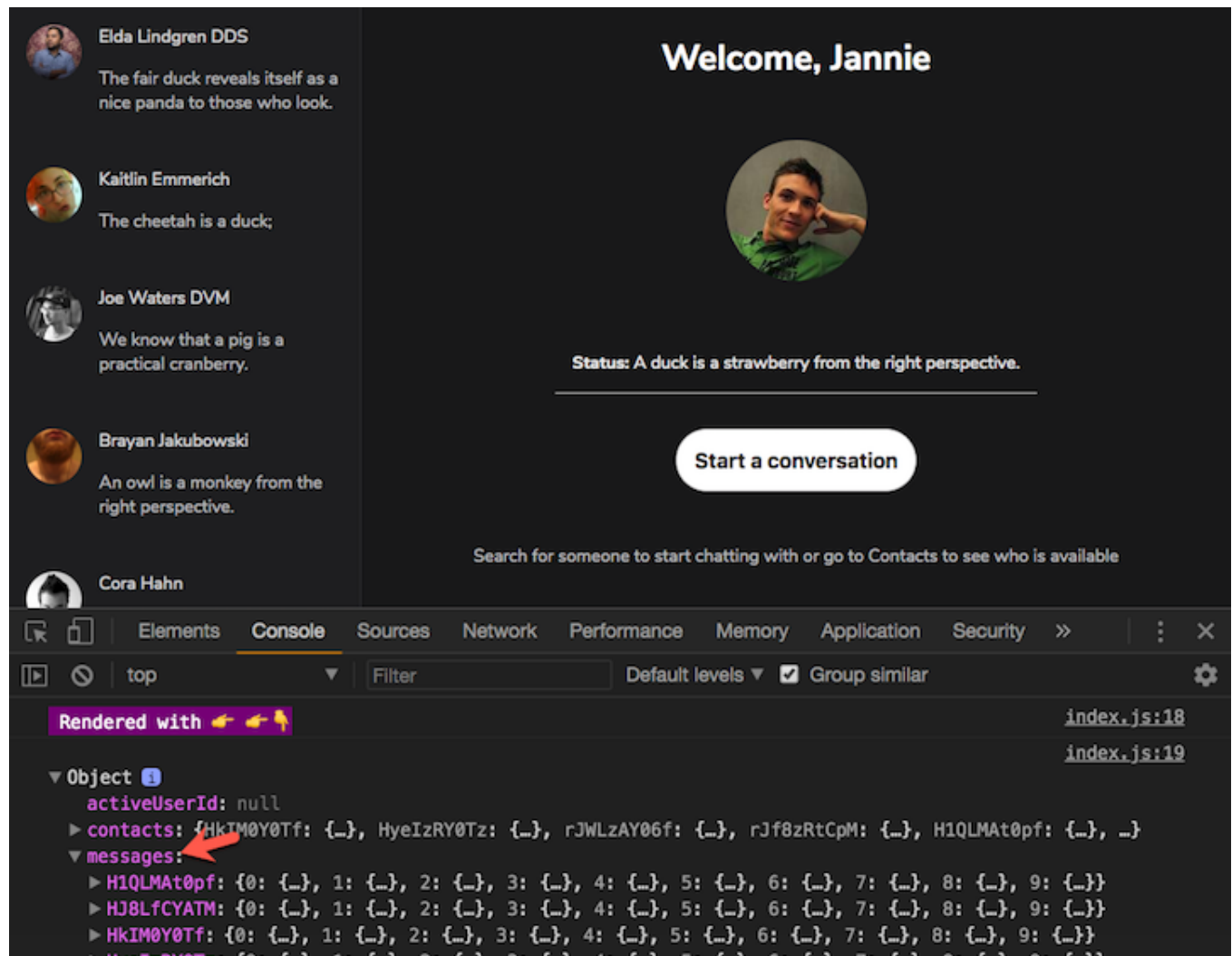
`reducers/index.js`:

```
import messages from "./messages";
export default combineReducers({
  user,
  messages,
  contacts,
  activeUserId
});
```



Doing this will include a messages field in the state object.

Here's a look at the logs. You'll now find messages as seen below:



With that in place, we can safely resume building the Chats component.