Challenge 2: Implement the Complete Student Class

Can you implement the Student class using the concepts of encapsulation? A solution is placed in the "solution" section to help you, but we suggest you try to solve it on your own first.

WE'LL COVER THE FOLLOWING ^

- Problem Statement
- Coding Exercise

Problem Statement

You are given a Student class in the editor. Your task is to declare two fields:

- string _name
- string _rollNumber

and implement properties for these fields:

- Name
- RollNumber

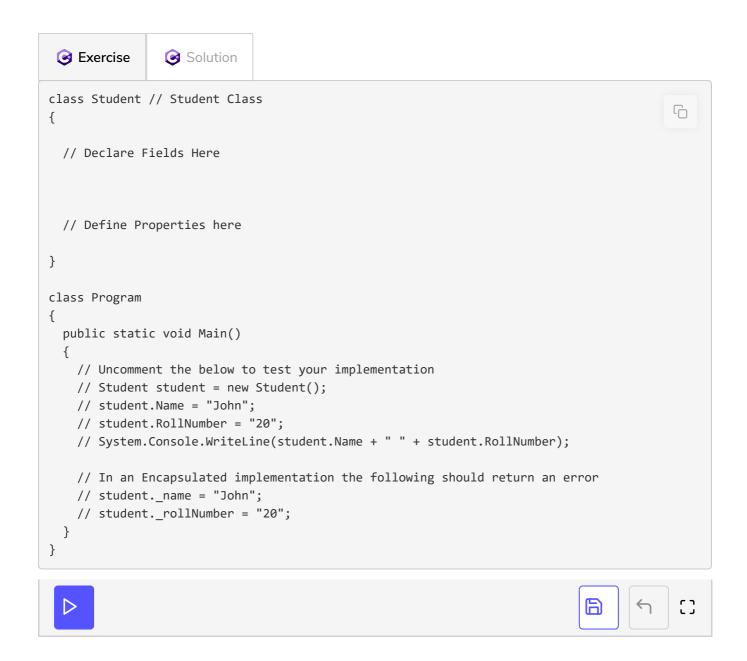
Implement this class according to the rules of **encapsulation**.

There is no need to add constructor in this class. The fields should be set using the *properties* defined in the class.

Coding Exercise

First, take a close look and design a step-by-step algorithm before jumping to the implementation. This problem is designed for you to practice, so try to solve it on your own. If you get stuck, you can always refer to the solution provided in the solution review.

Good luck!



The solution will be explained in the next lesson.