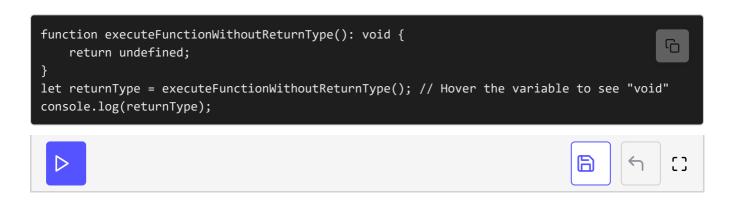
Returning nothing with Void

In this lesson, you will learn how to explicitly mention something that does nothing.

Void means nothing. However, undefined can be assigned to void. The operation of setting undefined to void is not useful per se. However, a function that returns nothing should be marked with the void reserved keyword.



If a function is not explicitly marked with void as the return value, then by default TypeScript will mark the return value as void. This may be problematic, because a programmer may return anything within the function. If it is explicitly set to void, trying to return anything other than undefined will result in a compilation error.

Imagine the following code being the **same function**. The first developer commits code that does not explicitly set the return type. As you will see later, TypeScript infers it to be <code>number</code>, not <code>void</code>, because of the return statement return <code>1</code>. Later, another developer returns a string instead of a number, and now the same function is now returning a string, instead of a number or void. It gets tricky if there are many <code>return</code> statements in a big function. Such function will return many types, albeit appearing to return <code>void</code> according to the function signature. In reality, it can return anything. The following code shows the evolution of the function returning a number, a string and finally both types.

```
function function1Commit1(){
    return 1;
}

function function1Commit2(){
    return "1";
}

function function1Commit3(){
    if(Math.random()>0.5)
        return "1";
    else
        return 1;
}
```

By default, returning any allows someone to misuse the result of the function. A misuse arrives when an invocation from the result by using a function that doesn't exist occurs at runtime and raises an error. It is not recommended to use any or leave out a type. Instead, void should be used to avoid any unnoticed change in behavior.

A pattern to leave a function before its last curly bracket is to use a return statement with no value. In this case, the return is the equivalent of returning undefined.

```
function leaveEarly(leaveFast: boolean){
  console.log("Hello");
  if(leaveFast){
    console.log("Quick bye!")
    return;
  }
  console.log("Later good bye");
}

console.log("-- With true --");
let returnValue1 = leaveEarly(true);
console.log("-- With false --");
let returnValue2 = leaveEarly(false);

console.log("-- Types --");
console.log(typeof returnValue1);
console.log(typeof returnValue1);
```

Marking the function as void enables the use of an early return because it is

similar to return undefined; however, for TypeScript, the type of the two variables are narrowed to void. You can see by yourself by hovering over the two return variables or in the following code where the variables are set to void.

```
function leaveEarly(leaveFast: boolean): void {
  console.log("Hello");
  if(leaveFast){
    console.log("Quick bye!")
    return;
  }
  console.log("Later good bye");
}

console.log("-- With true --");
let voidVar1: void = leaveEarly(true);
  console.log("-- With false --");
let voidVar2: void = leaveEarly(false);
```

Finally, as seen in the last example, it is possible to declare a variable as void but it is not pragmatic.



Using void is away to ensure that a function does not return a value regardless of its evolution.

Next, we will see that never does not mean that a function returns nothing like void.