

# Installing Go and the Go Tools-Chain in Binary Format

This lesson serves as a guide to show how the installation of Go can be processed and verified.

## WE'LL COVER THE FOLLOWING

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## Go binaries #

The already compiled code that allows users to download the program on the machine without needing to compile the source code is called a **binary**.

You can download GO binaries [here](#), where you choose the file appropriate for your OS and processor architecture: msi or zip for *Windows*, pkg for *Mac OS* and tar.gz for *Linux* and *FreeBSD*.

## Installing Go binaries #

The Go binary distributions assume they will be installed in `/usr/local/go` or `c:\go`, but it is possible to install them in a different location. During installation, the **GOROOT** environment variable is set by default to this *root* of the Go installation tree. For example, on Windows, GOROOT has the default value `c:\go`.

## For Windows #

Start the msi installer (double click) and follow the install wizard. The Go tree will install in **c:\Go**. Alternatively, extract the zip file (with Winzip or another popular compression tool) to **c:\Go** or another folder.

## For FreeBSD and Linux #

Extract the archive into **/usr/local**, creating a Go tree in **/usr/local/go** For example:

```
tar -C /usr/local -xzf go$VERSION.$OS-$ARCH.tar.gz
```

Choose the name of the archive file suitable for the installation. For instance, if you are installing Go version 1.13.3 for 64-bit x86 on Linux, the archive you want is called **go1.13.1.linux-amd64.tar.gz**. Typically, these commands must be run as root or through *sudo* keyword.

## For Mac OS #

Open the **.pkg** file and follow the prompts to install the Go tools. The package installs the Go distribution to **/usr/local/go**.

## Making Go binaries system-wide available #

To do that, the *bin folder* under GOROOT should be available in the PATH system environment variable. In Windows and Mac OS, this is taken care of by the installation process (any open Terminal sessions must be restarted for the changes to take effect). In Linux, you must do this manually: add the following line to your **/etc/profile** (for a system-wide installation) or **\$HOME/.profile**.

```
export PATH=$PATH:/usr/local/go/bin
```

or using GOROOT:

```
export PATH=$PATH:$GOROOT/bin
```

## Installing to a custom folder #

If you installed Go to another directory, say **d:\golang** or **\$HOME/goinstall**,

you must explicitly set GOROOT to that value to use the Go tooling. For

example, with Linux and Mac OS, if you installed Go to your home directory ( \$HOME is /home/user1 if you are logged in as user1), you should add the following commands to \$HOME/.profile:

```
export GOROOT=$HOME/goinstall # only to be set if different from default
export PATH=$PATH:$GOROOT/bin
```

After the changes, *restart terminal or reload .profile* with: `source .profile` and test the values with `env | grep GO` meaning *or* `echo $GOROOT` in a terminal window.

In Windows, change the GOROOT variable to your installation folder and add the path to the bin folder to PATH in the Environment Variables from System Configuration. To create or change an environment variable, do the following:

- Open Windows Explorer
- Select Computer
- Right Mouse Click: Properties -> Advanced System Settings -> Environment Variables -> System Variables -> New (or Edit).

## Testing the installation #

Using your favorite text editor, make a file with the following code, and save this as **hello\_world1.go**.

```
package main
import "fmt"
func main() {
    // Printing Hello World
    fmt.Println("Hello", "world")
}
```



Hello World

Compile, link and run this Go-program with the go tool as follows:

```
go run hello_world1.go
```

which produces the output as **Hello world**.

Go code comes in packages: packages of your own, packages of the standard library like [fmt](#), or packages written by others. It is the equivalent of modules or libraries in other languages.

## Updating the installation #

Delete any previous Go version by removing the installation folder, and then proceed with the standard installation instructions.

For [ARM](#) support visit this [page](#).

## What is installed on your machine? #

We saw how to install Go on your machines having different operating systems. You may wonder what the installation folder looks like. The structure of Go tree, as the installation folder is called under the go-root folder (\$GOROOT), is:

```
README, AUTHORS, CONTRIBUTORS, LICENSE
\api           these are data files for Go's API checker
\bin           contains the executables go, godoc and gofmt
\doc           tutorial programs, code walks, local documentation, lo
go's, ...
\lib           templates for the documentation
\pkg\os_arch   with os_arch e.g. linux_amd64, windows_386, windows_a
md64,...
               the object files (.a) of all the packages of the stan
dard library
\tool\os_arch  contains the compiler, linker and other tools
\include       C/C++ header files
\src           Go source files of all
               packages in the standard
               library bash-scripts and make command files
\test          all kinds of test files
```

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Whether it be writing a **Hello World** program or designing a web application, once Go binaries and tools are installed and tested, you're good to go. You can also install Go directly from the source, which the next lesson discusses!

