

Using access modifiers

In this lesson, we'll learn the different access modifiers that are available on class members and how to implement them.

WE'LL COVER THE FOLLOWING ^

- Public members
- Private members
- Protected members
- Wrap up

We are going to continue the implementation of the `Counter` component we worked on in the last lesson.

Click the link below to open the exercise in CodeSandbox:

[CodeSandbox project](#)

This is the component we implemented in the last lesson with the button click handler extracted into a method within the class component. There is also a class property called `clicked`, which tracks how many times the button has been clicked.

Public members

At the bottom of `index.tsx` add the following statement:

```
const counter = new Counter({ initialCount: 0 });
```

On the next line, inspect the members that are available in `counter`:

```
const counter = new Counter({ initialCount: 0 });
```

`counter.h`

`handleClick (method) Counter handleClick(`

```
handleClick
```

We can see that both `handleClick` and `clicked` are accessible when we don't want them to be. We'll resolve this later in the lesson.

By default, a method or property in a class is accessible by the consumer of the class if no access modifier is specified. So, the default access modifier is `public`.

To specify a `public` access modifier on a member, we put the keyword `public` in front of the member.

In the `Counter` component, explicitly specify the access modifier on the public members.

 Show Answer

Private members

We must use the `private` keyword in front of a class member to make it private.

In the `Counter` component, make the `clicked` property and `handleClick` method private. Also make the static property, `defaultProps`, private as well.

 Show Answer

Verify that these members are private by trying to reference them by a consumer of the class.

```
(property) Counter.clicked: number
Property 'clicked' is private and only accessible within
class 'Counter'. ts(2341)
const counter = new
console.log(counter.clicked);
```

Quick Fix... Peek Problem

At runtime, will these private members be accessible?

 Show Answer

Protected members

The final access modifier is `protected`. What do you think this does?

 Show Answer

Wrap up

Good stuff! We now know how to enforce class member access using the `public`, `private`, and `protected` accessors. We are also aware that it is TypeScript enforcing this access at development time and not at runtime.

Next, let's double-check what we have learned from the last few lessons with a quiz.