

Reentrant Context Managers

Most context managers that you create will be written such that they can only be used once using a **with** statement. Here's a simple example:

```
from contextlib import contextmanager
@contextmanager
def single():
    print('Yielding')
    yield
    print('Exiting context manager')
context = single()
with context:
    pass

#Yielding
#Exiting context manager

with context:
    pass

#Traceback (most recent call last):
#  File "/usercode/__ed_file.py", line 14, in <module>
#    with context
#  File "/usr/local/lib/python3.5/contextlib.py", line 61, in __enter__
#    raise RuntimeError("generator didn't yield") from None
#RuntimeError: generator didn't yield
```

Here we create an instance of our context manager and try running it twice with Python's `with` statement. The second time it runs, it raises a **RuntimeError**.

But what if we wanted to be able to run the context manager twice? Well we'd need to use one that is "reentrant". Let's use the **redirect_stdout** context manager that we used before!

```
from contextlib import redirect_stdout
from io import StringIO
stream = StringIO()
```

```
write_to_stream = redirect_stdout(stream)
with write_to_stream:
    print('Write something to the stream')

    with write_to_stream:
        print('Write something else to stream')

print(stream.getvalue())
#Write something to the stream
#Write something else to stream
```



Here we create a nested context manager where they both write to **StringIO**, which is an in-memory text stream. The reason this works instead of raising a `RuntimeError` like before is that `redirect_stdout` is reentrant and allows us to call it twice. Of course, a real world example would be much more complex with more functions calling each other. Please also note that reentrant context managers are not necessarily thread-safe. Read the documentation before trying to use them in a thread.

Wrapping Up

Context managers are a lot of fun and come in handy all the time. I use them in my automated tests all the time for opening and closing dialogs, for example. Now you should be able to use some of Python's built-in tools to create your own context managers. Be sure to take the time to read the Python documentation on `contextlib` as there are lots of additional information that is not covered in this chapter. Have fun and happy coding!