

# Conditional and logical operators

Learn to use boolean values in Java, a necessary tool for loops and conditionals.

## WE'LL COVER THE FOLLOWING

- Conditional operators: `>`, `<`, `>=`, `<=`, `==`, `!=`
- Logical operators: `&&`, `||`, and `!`
- Exercise: even in a range

A `boolean` variable can hold either the value `true` or the value `false`.

Boolean values are quite useful when directing a program to take repeated actions, or to take actions only under some circumstances.

Note that Java's `true` and `false` values are written with lowercase, unlike Python's.

```
class BooleanValues {  
    public static void main(String[] args) {  
        boolean b = true;  
        System.out.println(b);  
        System.out.println(false);  
    }  
}
```



## Conditional operators: `>`, `<`, `>=`, `<=`, `==`, `!=` #

Conditional operators work just like they do in most common programming languages. You can compare ints, doubles, and Strings, yielding a `true` or `false` value.

A very typical coding error is to type `=` when you meant `==`: assigning a value to a variable when you meant to test the value of that variable. Be careful –

the java compiler will not catch this error for you:

```
class AssignmentError {  
    public static void main(String args[]) {  
        int x = 5;  
        System.out.println(x = 4);  
    }  
}
```

## Logical operators: `&&`, `||`, and `!` #

The *and* operator is written as `&&` in Java. It yields `true` if both operands are `true`. The *or* operator `||` works as you would expect from other languages, too. The *not* operator, `!` precedes a boolean `true` or `false` value that you would like to negate.

## Exercise: even in a range #

To practice writing boolean expressions that test if a variable satisfies several conditions, complete the function `evenInRange` below so that the function returns true if the parameter `x` is an even number in the range 24...32 (inclusive of the values 24 and 32). You should only need to write a single line of code.

 `EvenInRange.java`

 Sample solution

```
class EvenInRange {  
  
    public static boolean evenInRange(int x) {  
        // you write this part (a one-line return statement)  
    }  
  
    public static void main(String[] args) {  
        System.out.println(evenInRange(0));  
        System.out.println(evenInRange(24));  
        System.out.println(evenInRange(25));  
        System.out.println(evenInRange(34));  
    }  
}
```

