

# Examples of std::variant

This lesson explains the basic idea of ErrorCode.

## WE'LL COVER THE FOLLOWING ^

- Error Handling

Having learned most of the `std::variant` details, we can now explore a few examples.

## Error Handling #

The basic idea is to wrap the possible return type with some `ErrorCode`, and that way allow functions to output more information about the errors. Without using exceptions or output parameters.

```
#include <iostream>
#include <variant>
using namespace std;

enum class ErrorCode
{
    Ok,
    SystemError,
    IoError,
    NetworkError
};

std::variant<std::string, ErrorCode> FetchNameFromNetwork(int i)
{
    if (i == 0)
        return ErrorCode::SystemError;
    if (i == 1)
        return ErrorCode::NetworkError;
    return std::string("Hello World!");
}

int main()
{
    auto response = FetchNameFromNetwork(0);
    if (std::holds_alternative<std::string>(response))
        std::cout << std::get<std::string>(response) << "\n"<<endl;
    else
```



```
else
    std::cout << "Error!\n";
response = FetchNameFromNetwork(10);
if (std::holds_alternative<std::string>(response))
    std::cout << std::get<std::string>(response) << "\n"<<endl;
else
    std::cout << "Error!\n"<<endl;
return 0;
}
```



In the example, `ErrorCode` or a regular type is returned.

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The next section discusses how to parse command line to test for the existence of parameters. Read on to find out more.