## **Deletion by Position**

In this lesson, you will learn how to delete a node at a given position in a linked list.

#### WE'LL COVER THE FOLLOWING ^

- Cases to Consider
- Implementation
- Explanation

We will solve this problem in a very similar way as we have done in the last lesson.

### Cases to Consider #

Again, we'll consider two cases while writing our code:

- 1. Node to be deleted is at position 0
- 2. Node to be deleted is not at position 0

The overall logic will stay the same as in the previous lesson except that we'll change the code a bit to cater to position rather than a key.

# Implementation #

Without any further ado, let's jump to the implementation:

```
def delete_node_at_pos(self, pos):
    if self.head:
        cur_node = self.head
    if pos == 0:
        self.head = cur_node.next
        cur_node = None
        return

prev = None
    count = 0
    while cur_node and count != pos:
```

```
prev = cur_node
    cur_node = cur_node.next
    count += 1

if cur_node is None:
    return

prev.next = cur_node.next
    cur_node = None
```

delete\_node\_at\_pos(self, pos)

## Explanation #

The delete\_node\_at\_pos takes in pos as one of the input parameters.

First of all, we check on **line 2** if the linked list is an empty list or not. We only proceed to **line 3** if **self.head** is not **None**.

As we discussed before, we need to handle the case where pos will equal 0. If pos equals 0, it essentially means that we want to delete the head node.

On **line 3**, **cur\_node** is initialized to the head node. Next, we check if **pos** is **o** or not. If it is, we update the head node to the next node of **cur\_node**, set **cur\_node** to **None**, and return from the method (**lines 5-7**). On the other hand, if we are deleting a node at a position other than the head node, we will proceed to **line 9**. We declare **prev** and set it to **None** and on **line 10**, we initialize **count** to **0**. Now we traverse the linked list by updating **prev** and **cur\_node** (**lines 12-13**) and increment **count** by **1** on **line 14**. The **while** loop will terminate if **cur\_node** becomes **None** or **count** becomes equal to **pos** which will imply that **cur\_node** will be the node that we want to delete.

The code on **lines 16-20** is precisely the same as in the **delete\_node** class method.

I hope everything's been clear up until now. You can practice this method more by playing around with it in the coding widget below:

```
seit.nead = None
def print_list(self):
    cur_node = self.head
    while cur_node:
        print(cur_node.data)
        cur_node = cur_node.next
def append(self, data):
    new_node = Node(data)
    if self.head is None:
        self.head = new_node
        return
    last_node = self.head
    while last_node.next:
        last_node = last_node.next
    last_node.next = new_node
def prepend(self, data):
    new_node = Node(data)
    new_node.next = self.head
    self.head = new_node
def insert_after_node(self, prev_node, data):
    if not prev_node:
        print("Previous node does not exist.")
        return
    new_node = Node(data)
    new_node.next = prev_node.next
    prev_node.next = new_node
def delete_node(self, key):
    cur_node = self.head
    if cur_node and cur_node.data == key:
        self.head = cur_node.next
        cur_node = None
        return
    prev = None
    while cur_node and cur_node.data != key:
        prev = cur_node
        cur_node = cur_node.next
    if cur_node is None:
        return
    prev.next = cur_node.next
    cur_node = None
def delete_node_at_pos(self, pos):
    if self.head:
        cur_node = self.head
        if pos == 0:
```

```
self.head = cur_node.next
                cur_node = None
                return
            prev = None
            count = 0
            while cur_node and count != pos:
                prev = cur_node
                cur_node = cur_node.next
                count += 1
            if cur_node is None:
                return
            prev.next = cur_node.next
            cur_node = None
llist = LinkedList()
llist.append("A")
llist.append("B")
llist.append("C")
llist.append("D")
llist.delete_node_at_pos(0)
llist.print_list()
```

class Node and class LinkedList

That was all regarding deleting nodes from a singly linked list. In the next lesson, we'll learn how to calculate the length of a linked list.