... continued

This lesson continues the discussion on working with Fibers.

Passing and Returning from Fibers

We can pass and return values from fibers. Consider the snippet below:

```
fib = Fiber.new do |firstMsg|
    start = 0
    puts firstMsg

while true do
    newMsg = Fiber.yield start
    puts newMsg
    start += 1
    end

end

10.times do |i|
    puts fib.resume("hello #{i}")
    sleep(1)
    end
```







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The interesting line in the above snippet is:

```
newMsg = Fiber.yield start
```

The above statement can be conceptually broken down as the ordered sequence of the following operations:

1. Returns the start variable's value to the invoker of the fiber.

- 2. Relinquishes control to the invoker of the fiber.
- 3. Assigns the argument passed in by the invoker in the next resume() call to the variable newMsg.

Generating Infinite Lists/Sequences

One trivial application of fibers is to generate infinite lists or sequences. Consider the below snippet, that returns odd numbers on every resume()

```
fib = Fiber.new do
  odd = 1

while true
  Fiber.yield odd
  odd += 2
  end

end

# print the first odd numbers.
10.times do
  puts fib.resume()
end
```







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Transfer

A fiber can also transfer control to another fiber by invoking the transfer() method on the desired fiber object. For instance:

```
require 'fiber'

fib1 = fib2 = nil

fib2 = Fiber.new do |arg|
  while true
    puts "Control transferred to fiber2"
    Fiber.yield arg
  end
end

fib1 = Fiber.new do
```

```
while true
   puts "Control transferred to fiber1"
   fib2.transfer(10)
  end
end

puts "Control in main thread"
puts "Received #{fib1.resume()} in main thread"
puts "Control back in main thread"
```







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Running the above snippet you can see that we resume <code>fib1</code> in the main thread. The <code>fib1</code> fiber invokes the <code>transfer()</code> method on the <code>fib2</code> object and the control is passed to <code>fib2</code>. The <code>transfer()</code> method acts similar to the <code>resume()</code> method, in that, we can pass arguments to the target fiber. The <code>transfer()</code> either resumes the fiber for the first time or from the point it last suspended control. The main thread receives an integer 10 which is yielded from <code>fib2</code>. Note that invoking <code>Fiber.yield</code> returns control back to the main thread and not to <code>fib1</code>. What if we want to resume <code>fib1</code> a second time? Let's see below:

```
require 'fiber'
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fib1 = fib2 = nil
fib2 = Fiber.new do |arg|
  while true
    puts "Control transferred to fiber2"
    Fiber.yield arg
  end
end
fib1 = Fiber.new do
  while true
    puts "Control transferred to fiber1"
    fib2.transfer(10)
  end
end
puts "Control in main thread"
puts "Received #{fib1.resume()}"
puts "Control back in main thread"
# Attempt to resume fib1 a second time
fib1.resume()
```





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The widget throws a "double resume" error. The official documentation states that we can't resume a fiber **A** that transferred control to another fiber **B** before the control is transferred back to fiber **A**. However, if we try to do that as follows, we still get an error.

```
require 'fiber'
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fib1 = fib2 = nil
fib2 = Fiber.new do
  while true
    puts "Control transferred to fiber2"
    # transfer controll back to fib1
    fib1.transfer()
  end
end
fib1 = Fiber.new do
  while true
    puts "Control transferred to fiber1"
    fib2.transfer()
    Fiber.yield
  end
end
puts "Control in main thread"
fib1.resume()
puts "Control back in main thread"
# Attempt to resume fib1 a second time
fib1.resume()
```







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This functionality has been broken since MRI 2.0 and is a known bug being tracked here.