Predicting Permit Processing Times for Corporations (Brooklyn, NY)

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1 Introduction

New York City's Department of Buildings (DOB) issues permits for construction and demolition activities in the City of New York. Using their permit issuance data-set, I attempt to compare the efficacy of a combination of feature pre-processing and predictive modeling techniques in predicting the processing time (in days) for corporations in Brooklyn (a bias that comes from currently living in Brooklyn). This was a question that I thought would be interesting to explore as a predictive modeling problem; processing time was one of the few continuous variables that could be inferred from the data for this purpose.

2 THE DATA: OVERVIEW AND EXPLORATION

WHAT DOES THE DATA LOOK LIKE? Each row/record in this data-set represents the life cycle of one permit for one work type. The data is updated daily, and goes back 30 years. For this analysis, data was pulled on **March 3rd**, **2019**. The full data contains 60 features, such as:

- BOROUGH (Manhattan, Brooklyn, etc.);
- JOB TYPE (Job type codes as per the DOB- new building, alteration, etc.);
- SPECIAL DISTRICT 1, SPECIAL DISTRICT 2 (Indicators for 2 different special district categories):
- OWNER'S BUSINESS TYPE (Individual, Corporation, etc.);
- ETC.

For the purposes of this exploratory analysis, I chose to restrict the data to Initial permits issued to Corporation addresses in the borough of Brooklyn. There was a small subset of this data that had negative Processing Times (\approx 97)- these were dropped before further analysis.

SOME EXPLORATORY VISUALIZATIONS

FIGURES 2.1 - 2.3 The distribution of permit processing time in days for CORPORATIONS in BROOKLYN. The processing time in the data exhibits a mean value of 3.201 days, and a standard deviation of 30.330 days. As seen in Figure 2.3, the number of permits with higher processing times drops considerably, especially after crossing approx. 150 days.

FIGURE 2.2 Variations in the total number of permits issued to CORPORATION addresses in BROOKLYN, grouped by PERMIT TYPE into 5-year time buckets. Permits for ALTERATIONS seem to have increased over the years, with those for other permit types remaining relatively in the same bracket.

FIGURE 2.3 Variations in the average processing time for permits issued to CORPORATION addresses in BROOKLYN, grouped by PERMIT TYPE into 5-year time buckets. The average processing time for most permit types seems to have gone down slightly or maintained itself over the last decade, with the exception of that for SIGNs.

Distribution of processing times (complete)

120k_l 100k Number of permits 80k 60k 40k 20k 0 500 1000 2500 ò 1500 2000 3000 Processing time

Figure 2.1: Distribution-complete

Distribution of processing times (0-50 days)

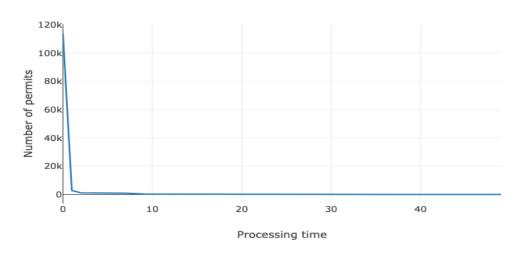


Figure 2.2: Distribution- 0 to 50 days

Distribution of processing times(50-700 days)

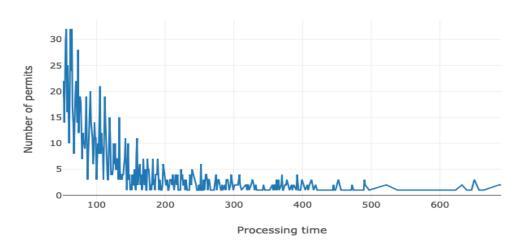


Figure 2.3: Distribution- 50 to 700 days

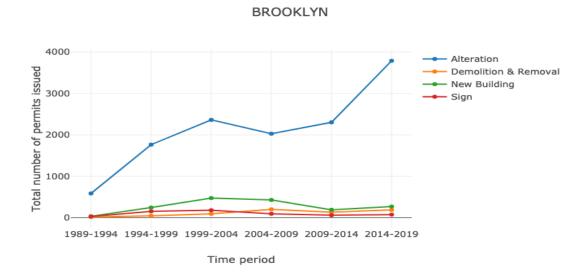


Figure 2.4: Total number of corporation permits issued

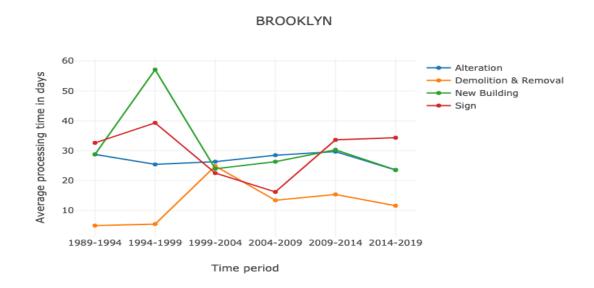


Figure 2.5: Average processing time for corporation permits

3 Data pre-processing

The Processing Time for each permit in days was inferred from the Filing Date and Issuance Date columns. Renewals were not considered. The features retained were all categorical variables, and are listed below along with a brief description. Their choice was affected by my own interest in deducing their predictive value for the problem at hand.

- Special District 1: the designated special district a permit address falls under (specific geographical areas, e.g. Bay Ridge)
- Special District 2: the designated special district a permit address falls under (non-specific district types, e.g. industrial business zones)
- NON-PROFIT: whether or not the corporation is a non-profit organization (binary)
- PERMITTEE'S LICENSE TYPE: the license type of the agent filing for the permit
- PERMIT TYPE: the type of permit issued
- RESIDENTIAL: whether or not the construction serves a residential purpose
- BLDG TYPE: the type of building involved
- WORK TYPE: the type of work involved (e.g. plumbing)
- PROCESSING TIME: to be predicted

FEATURE EXTRACTION Two types of feature extraction techniques were employed and compared, and have been listed below. Both techniques employ pre-processing modules from the SCIKIT-LEARN and GENSIM PYTHON packages. A TRAIN/TEST split of 70%/30% was employed.

1. Label encoding followed by one-hot encoding

- Each feature was converted to a string, then encoded as a label. This maps *n* distinct categories to *n* distinct integer values. This was done prior to one-hot encoding, as the one-hot encoder implicitly ignores unknown labels.
- Post label encoding, a one-hot encoder was used to transform the data to a sparse matrix representation, which is then fed to the predictive models as a featurized matrix.

2. WORD VECTORIZATION

- WORD2VEC has proven to be a powerful set of word embeddings in NLP applications. In this case, each row of the data was thought of as a set of different labels that are analogous to a *sentence*.
- Each *sentence* was then learned from the training data as a vector representation, which was then fed to the predictive models as a featurized matrix.

4 PREDICTIVE MODELING

MODELS EMPLOYED Three models were employed, with a 3-fold cross-validated GRID SEARCH for parameter tuning. These models are listed below, along with the respective range of parameters tested.

1. LASSO REGRESSION

• Regularization weight, $\lambda \in \{10^{-4}, 10^{-3}, 0.01, 0.06, 0.1, 0.3, 0.5\}$

2. RIDGE REGRESSION

• Regularization weight, $\lambda \in \{10^{-4}, 10^{-3}, 0.01, 0.06, 0.1, 0.3, 0.5\}$

3. Random Forest Regression

- Number of trees $\in \{25, 40, 55\}$
- Maximum depth ∈ {10, 20, 30}

RESULTS $Mean\ absolute\ error\ (unit:\ days)$ was the metric used for model evaluation. The details of the best performing model configurations are tabulated below for each featurization method.

Model	Parameters	Train	Validation	Test
Lasso	$\lambda = 0.01$	5.61 d	5.61 d	5.81 d
Ridge	$\lambda = 0.0001$	5.61 d	5.62 d	5.81 d
Random forest	$n_{trees} = 40$; $max. depth = 10$	5.55 d	5.60 d	5.80 d

Table 4.1: Results- one-hot encoded featurization

Model	Parameters	Train	Validation	Test
Lasso	$\lambda = 0.1$	5.82 d	5.82 d	5.93 d
Ridge	$\lambda = 0.5$	5.82 d	5.83 d	5.93 d
Random forest	$n_{trees} = 55$; $max. depth = 10$	5.45 d	5.90 d	6.01 d

Table 4.2: Results- Word2Vec featurization

EVALUATING MODEL PREDICTIONS A minimum mean absolute error of 5.6 days was achieved on the test set with one-hot encoded features as input to a random forest model with $n_{trees} = 40$ and max. depth = 10 (highlighted above in Table 4.1).

Figure 4.1 below compares the model's predictions to the actual processing time in days for the first 100 samples in the test set. As is evident from the figure, although the mean absolute error is small compared to the standard deviation of processing time in the actual data, the predictions are not very effective. Outliers in the data stand out; the model seems to predict processing time only within a small range of values.

Evaluating predictions (first 100 samples)

True values Predictions 20 10 20 20 10 Indices

Figure 4.1: Comparing first 100 predictions

5 CONCLUSIONS AND FURTHER SCOPE

The predictive model of choice did not perform well. There are many explanations to this, the most likely of which are:

- The choice of features was not very indicative of the dependent variable.
- The nature of data itself (considering all features) was not conducive to a predictive modeling setup.

FURTHER SCOPE Additional avenues that can be explored in order to potentially improve the efficacy of the model include:

- Contextualizing the predictive problem using other data sets, e.g. demographic and population data, Department of Buildings employment data (number of employees by district, etc.).
- Attempting to featurize categorical variables using neural networks- entity embeddings, as described by Cheng Guo and Felix Berkhahn in their 2016 paper, Entity Embeddings of Categorical Variables.

6 Code

The code for this exploratory analysis can be found, bucketed as per the sections of this report, in the following GitHub repository: https://github.com/yashd94/ToposAssignment.