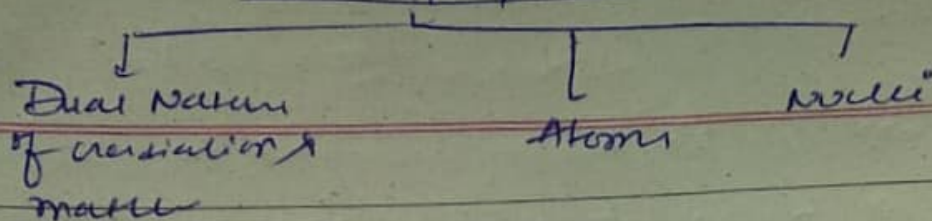


Modern physics



Date _____
DELTA Pg No. _____

[Light ^{wave nature} _{particle nature}]

[P.E.E] (Photoelectric effect)

- i) Interference ii) Diffraction iii) Polarisation
- Wave nature of light

{ P.E.E by hertz
Compton effect
Stark effect } explained quantum theory of light which light assumed to ~~matter~~ made up particles of energy known as photon or quantum of light

$$\text{Energy of photon} = E = h\nu = \frac{hc}{\lambda}$$

$h = \text{Planck's const} = 6.62 \times 10^{-34} \text{ J-s}$

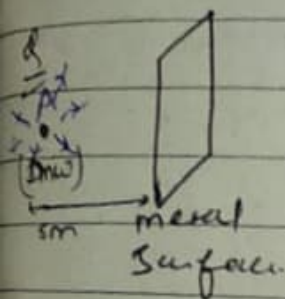
Various type of electron emission \rightarrow $1^\circ \text{e}^- \rightarrow$ ^{stimulated} ~~stimulated~~ _{emission}

- i) Thermionic emission:- when metal is heated, e^- are emitted
- ii) field emission:- when strong ^{electric} field applied across the metal surface, e^- are emitted.
- iii) photoelectric emission:- when light suitable frequency is incident on the metal surface, e^- are emitted.
- iv) sec. emission:- when beam of highly energetic e^-

is incident on a metal surface, e^- are emitted.

Date _____
DELTA Pg No. _____

Photoelectric effect :- when light of sufficiently low wavelength falls on a metal surface e^- are emitted.



light falls \perp to the surface
assume wave theory of light

\times also light falling on a circular area of radius

1 nm is completely absorbed by a single e^- on the surface.

If work function of surface is 2 eV then

Calculate time required by e^- to receive sufficient energy to come out?

energy falling on unit area p.u.

time on a sphere of radius r

$$= \frac{P}{4\pi r^2}$$

energy absorbed p.u. time

$$= \frac{P}{4\pi r^2} \times (10^{-9})^2$$

Let after time t e^- get $2 \times 1.6 \times 10^{-19}$ J of energy

$$\frac{P}{4\pi r^2} (10^{-9})^2 = 2 \times 1.6 \times 10^{-19}$$

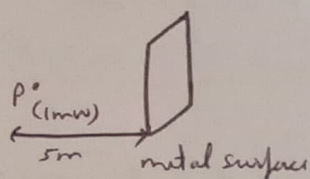
$$\frac{10^{-3} \times 10^{-18}}{4\pi r^2} t = 3.2 \times 10^{-19}$$

$$t = \frac{3.2 \times 10^{-19} \times 10^4}{10^{-4}} = 3.2 \times 10^{-5}$$

Photoelectric effect :-

→ when light of sufficiently low wavelength falls on a metal surface electrons emitted.

Q light falls \perp on the surface, assume wave theory of light. and also light falling on a circular area of radius 5 nm is completely absorbed by a single e^- on the surface, if work function of surface is 2 eV , then calculate time required by the e^- to receive sufficient energy to come out -



⇒ energy falling on unit area p.u time on a surface sphere of radius $5 \text{ m} = \frac{P}{4\pi r^2}$

⇒ energy absorbed p.u. time $= \frac{P}{4\pi r^2} \pi (10^{-9})^2$

let after time 't' electron get $2 \times 1.6 \times 10^{-19} \text{ J}$ of energy

$$\frac{P}{4\pi r^2} (10^{-9})^2 t = 2 \times 1.6 \times 10^{-19}$$

$$\Rightarrow \frac{10^{-3} \times 10^{-18}}{4(5)^2} t = 3.2 \times 10^{-19}$$

$$\Rightarrow t = \frac{3.2 \times 10^{-19} \times 100}{10^{-21}} = 3.2 \times 10^4 \text{ s}$$

Quantum (Photon) theory of light :-

Properties of Photon :-

(a) Light behaves as if it is made up of particles called photons which travel in straight line with speed of light.

(b) Rest mass of photon is zero

(c) each photon has a definite energy & linear momentum

$$* E = h\nu = \frac{hc}{\lambda}$$

$$* p = \frac{E}{c} = \frac{h}{\lambda} = \frac{h\nu}{c}$$

(iv) Photon energy is independent of intensity of light or power of source.

eg:- $5W, 200nm$
 $50W, 200nm$ } Photons have same energy, but power is different.

$$P = nE$$

where, P = Power of source

E = Energy of photon

n = number of photons emitted/s

Note:- more intensity means more no. of photons crossing pu. area, pu time.

Note:- Quality of photons represents its energy/wavelength/frequency
Quantity of photons represents its power/intensity.

- (e) Photons are electrically neutral & \therefore there is no effect of electric & magnetic field.
- (f) Total energy & total momentum are conserved in photon-particle collision.
(Although total no. of photons may vary.)

Experimental results of P.E.E :-

1) P.E.E supports quantum nature of light.

1) For a given metal, there exists a certain minimum cut off frequency ν_0 / Threshold frequency of incident radiation below which no emission takes place irrespective of intensity of radiation.

2) maximum kinetic energy of photoelectrons depends only on frequency of light & not on its intensity.

3) Even when surface is faintly illuminated, the photoelectrons leave the surface immediately.

4) P.E.E is an instantaneous process

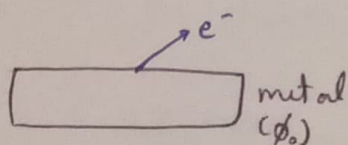
Q calculate energy of photon & no. of photons emitted/sec by a source and wavelength of 400 nm.

$$E = \frac{hc}{\lambda} = \frac{12400 (\text{eV} \cdot \text{\AA})}{\lambda (\text{\AA})}$$

$$= \frac{12400}{4000} = 3.1 \text{ eV}$$

$$P = nE \Rightarrow n = \frac{10}{3.1 \times 1.6 \times 10^{-19}} = 2 \times 10^{19} \text{ photons/sec}$$

* Einstein's photoelectric equation :-



* 1 photon interacts with 1 electron only

ϕ_0 = work function

$$\phi_0 = \frac{hc}{\lambda_0} = \frac{12400 (\text{eV} \cdot \text{\AA})}{\lambda_0 (\text{\AA})}$$

$$\phi_0 = h \nu_0$$

where, ν_0 = threshold frequency

λ_0 = threshold wavelength

$$K_{\max} = E - \phi_0$$

where, K_{\max} = KE energy of fastest e^- (max. k.e of photo e^-)

kinetic energy of ejected photo electrons,

$$0 \leq K \leq K_{\max}$$

$$K_{\max} = E - \phi_0$$

Since, $K = E \geq 0$

$$E \geq \phi_0$$

$$\text{or } K_{\max} = h\nu - h\nu_0$$

$$\text{or } K_{\max} = \frac{hc}{\lambda} - \frac{hc}{\lambda_0}$$

Photo emission to take place :- $E \geq \phi_0$

$$\nu \geq \nu_0$$

$$\lambda \leq \lambda_0$$

Q. If frequency of incident radiation is doubled then K_{\max} will become?

→

Q. Radiations falling on a surface as intensity of 1000 W/m^2 and $\lambda = 6000 \text{ \AA}$, calculate no. of photons incident on 2 m^2 area in 2 sec.

$$\Rightarrow \frac{n}{\text{(Photons/sec)}} = \frac{P}{E} \Rightarrow \frac{n}{\text{(Photons/sec p.u. area)}} = \frac{P}{A E} = \frac{I}{E}$$

$$\Rightarrow \frac{n}{\text{(Photons/sec)}} = \frac{P}{E} \Rightarrow \frac{n}{\text{(Photons per sec p.u. area)}} = \frac{P}{A E} = \frac{I}{E}$$

So, no. of photons in 2 m^2 in 2 s $\Rightarrow \frac{I}{E} \times 2 \times 2$

$$= \frac{1000 \times 600 \times 2 \times 2}{12400 \times 1.6 \times 10^{-19}}$$

$$= 12 \times 10^{19} = 1.2 \times 10^{20}$$