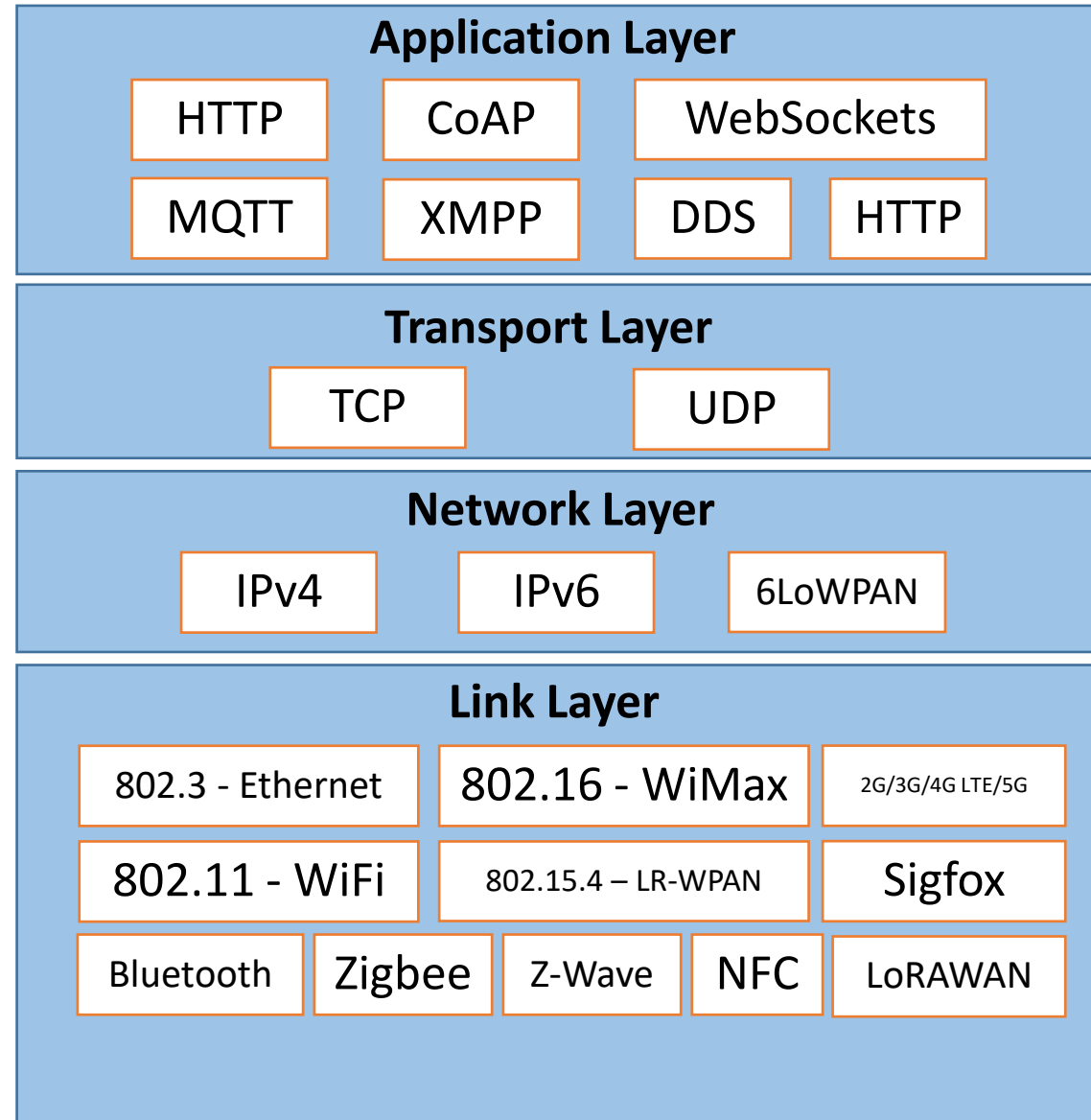




# IoT Protocol Stack

ISO/OSI Reference Model	IoT Protocol Stack	TCP/IP Protocol Stack
Application Layer	<u>Applications</u>	Application Layer
	<u>Service Layer</u> (oneM2M, ETSI M2M, OMA, BBF)	
Presentation Layer	<u>Application Protocol Layer</u> (HTTP, CoAP, XMPP, AMQP, MQTT) (NETCONF, SNMP, mDNS, DNS-SD)	
Session Layer		
Transport Layer	<u>Transport Layer</u> (TCP, MPTCP, UDP, DCCP, SCTP) (TLS, DTLS)	Transport Layer
Network Layer	<u>Network Layer</u> (IPv4, IPv6, 6LoWPAN, ND, DHCP, ICMP)	Internet Layer
Data Link Layer	<u>PHY/MAC Layer</u> (3GPP MTC, IEEE 802.11, IEEE 802.15)	Link Layer
Physical Layer		

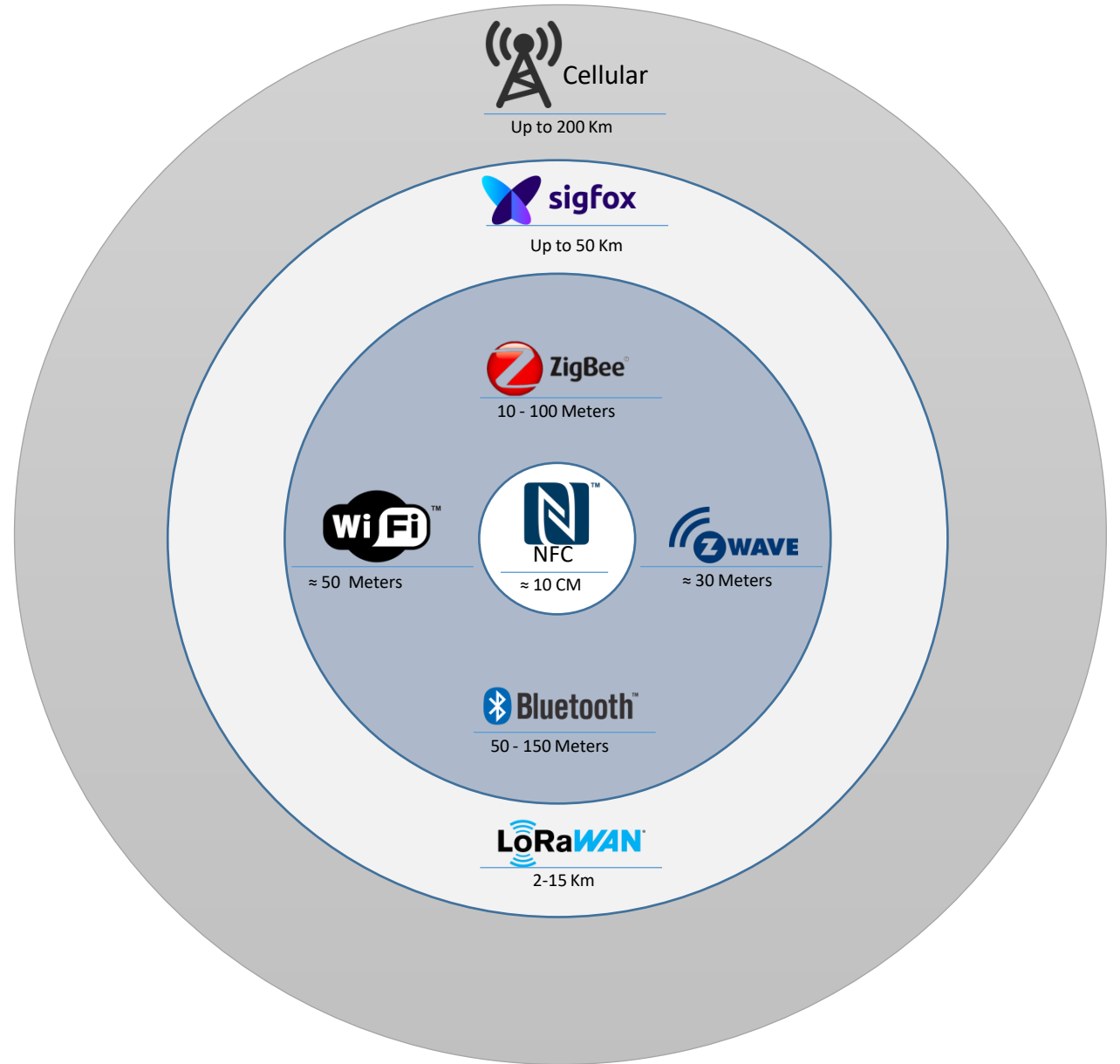
# Communication Protocols



Standardization efforts in support of the IoT

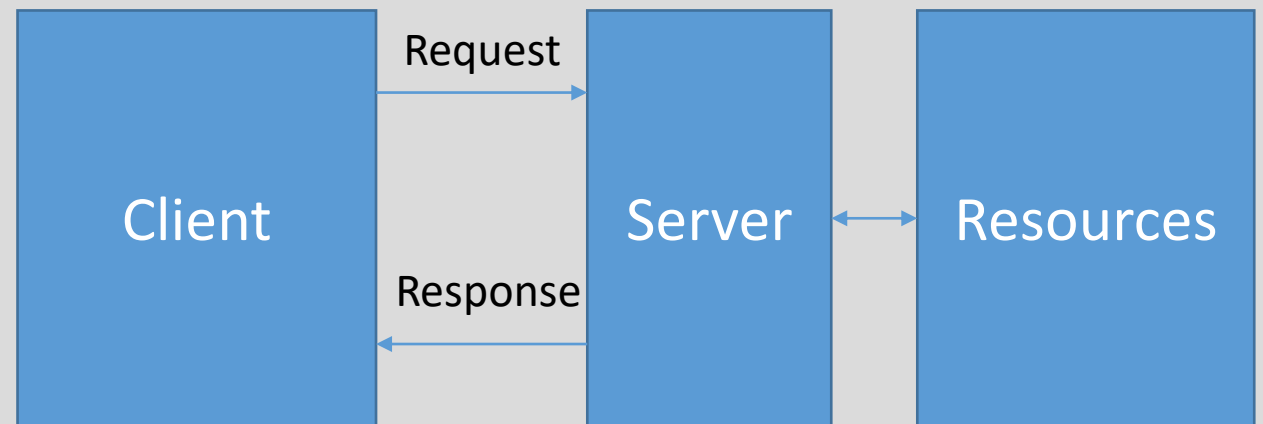
Application Protocol		DDS	CoAP	AMQP	MQTT	MQTT-SN	XMPP	HTTP REST
Service Discovery		mDNS				DNS-SD		
Infrastructure Protocols	Routing Protocol	RPL						
	Network Layer	6LoWPAN				IPv4/IPv6		
	Link Layer	IEEE 802.15.4						
	Physical/ Device Layer	LTE-A	EPCglobal		IEEE 802.15.4		Z-Wave	

# IoT Protocols hierarchy



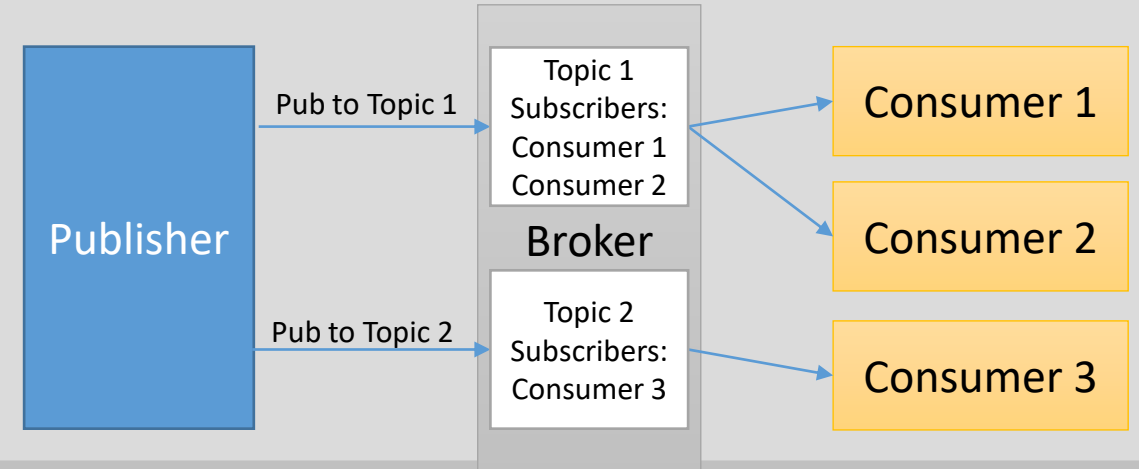
# Communication Model

- **Request-Response:** Client sends requests to the server and the server responds to the requests. When the server receives a request, it decides how to respond, fetches the data, retrieves resource representations, prepares the response, and then sends the response to the client.
- Request-Response model is a stateless communication model and each request-response pair is independent of others



# Communication Model

- **Publish-Subscribe:** is a communication model that involves publishers, brokers and consumers.
- Publishers are the source of data. Publishers send the data to the topics which are managed by the broker.
- Publishers are not aware of the consumers. Consumers subscribe to the topics which are managed by the broker.
- When the broker receives data for a topic from the publisher, it sends the data to all the subscribed consumers.



## Common operating systems used in IoT

Operating System	Language Support	Minimum Memory (KB)	Event-based Programming	Multi-threading	Dynamic Memory
<b>TinyOS</b>	nesC	1	Yes	Partial	Yes
<b>Contiki</b>	C	2	Yes	Yes	Yes
<b>LiteOS</b>	C	4	Yes	Yes	Yes
<b>Riot OS</b>	C/C++	1.5	No	Yes	Yes
<b>Android</b>	Java	-	Yes	Yes	Yes



# IEEE 802.11ah



IEEE 802.11 standards are the most commonly used wireless standards.  
– Wi-Fi



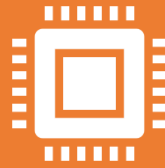
IEEE 802.11ah is a light version of the original IEEE 802.11 wireless medium access standard. – for IoT



The basic 802.11ah MAC layer features include:

- Synchronization Frame
- Efficient Bidirectional Packet Exchange
- Short MAC Frame
- Null Data Packet
- Increased Sleep Time

# IEEE 802.15.4



The IEEE 802.15.4 protocol is designed for enabling communication between compact and inexpensive low power embedded devices that need a long battery life.



It defines standards and protocols for the physical and link (MAC) layer of the IP stack.



Transmission requires very little power (maximum one milliwatt),

1% of WiFi or cellular networks.

packet size is limited to 127 bytes

the rate of communication is limited to 250 kbps

# RFID

- The Radio Frequency Identification of RFID works with the help of wireless technology.
- It uses the electromagnetic fields so that it can identify objects.
- The best part of RFID IoT Connectivity Protocols is they do not need any power.
  - The short ranged Radio Frequency Identification is around 10 cm.
  - The long-range Radio Frequency can go up to 200 mm.

# Near Field Communication (NFC)

- Near Field Communication (NFC) from the IoT Protocols takes the benefit of safe two-way communication linking.
- NFC IoT Communication Protocols are applicable for the smartphones.
- The essential work of NFC is to expand the “contactless” card technology.
- It works within 4cm (between devices) by enabling the devices for sharing information.



Standard: ISO/IEC 18000-3  
Frequency: 13.56MHz (ISM)  
Range: 10cm  
Data Rates: 100–420kbps

# Bluetooth

- One of the broadly used wireless technologies of short-range
- The recently introduced Bluetooth protocol among the **IoT protocols** is BLE (Bluetooth Low-Energy protocol)
  - afford the range of conventional Bluetooth in combined with lower power consumption
- BLE is not designed for transferring large files and will go perfectly with the small portions of data
- The newly invented Bluetooth Core Specification 4.2 adds up one innovative Internet Protocol Support Profile.
- It permits Bluetooth Smart Sensor to get access on the internet straight via 6LoAPAN.
  - Standard: Bluetooth 4.2 core specification
  - Frequency: 2.4GHz (ISM)
  - Range: 50-150m (Smart/BLE)
  - Data Rates: 1Mbps (Smart/BLE)



# Zigbee

- Just like Bluetooth, there is a vast user base of ZigBee.
- ZigBee is designed more for the industrials and less for the consumers.
- ZigBee and the popular ZigBee Remote Control are popular as famed IoT Security Protocols for supplying secure, low-power, scalable solutions along with high node counts.
- The ZigBee 3.0 has taken the protocol to a single standard.
- It made it handier.

Standard: ZigBee 3.0 based on IEEE802.15.4

Frequency: 2.4GHz

Range: 10-100m

Data Rates: 250kbps



# WiFi

- For IoT integration, WiFi is a favoured choice
- It has quick data transfer rates along with the aptitude to control a large quantity of data.
- The widespread WiFi standard 802.11 presents you the ability to transfer hundreds of megabits in only one second.
- The only own drawback of this IoT protocol is it can consume excessive power for some of the IoT Application.
  - Standard: Based on 802.11n (most common usage in homes today)
  - Frequencies: 2.4GHz and 5GHz bands
  - Range: Approximately 50m
  - Data Rates: 600 Mbps maximum, but 150-200Mbps is more typical, depending on channel frequency used and number of antennas (latest 802.11-ac standard should offer 500Mbps to 1Gbps)



# Long Ranged Wide Area Network (LoRaWAN)

- LoRaWAN is one of the IoT Protocols for the wide area networks.
- LoRaWAN IoT Network Protocols is specifically designed for supporting the vast networks with the help of million low-power devices.
- Smart cities is an application widely used this protocol
- Including the low-cost mobile communication, LoRaWAN is also famed in scores of industries for protected bi-directional communication.

Standard: LoRaWAN

Frequency: Various

Range: 2-5km (urban environment), 15km (suburban environment)

Data Rates: 0.3-50 kbps.

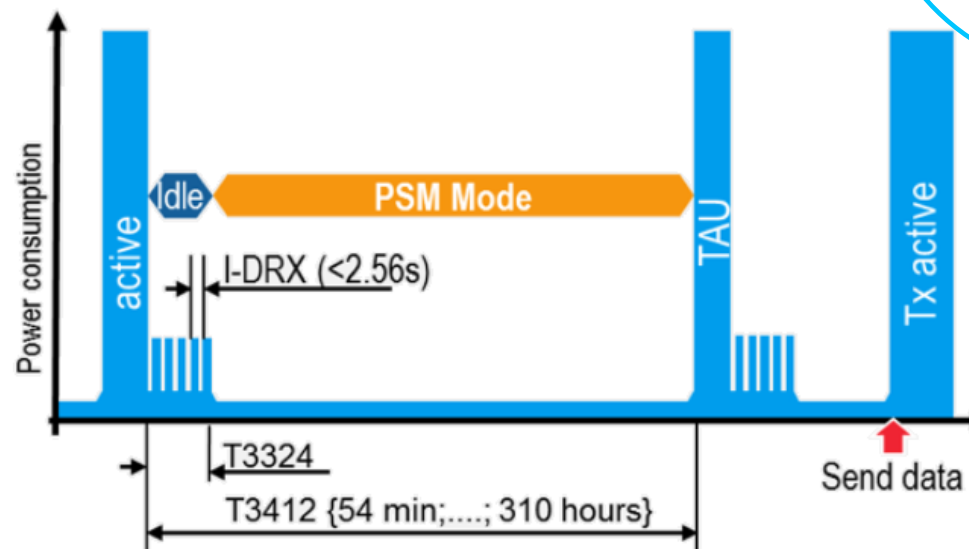




# Narrowband IoT (NB-IoT)

- Low Power Wide Area Network
  - developed by 3GPP
  - subset of the LTE standard
- Focuses specifically on
  - indoor coverage
  - low cost
  - long battery life
  - high connection density

	LTE Cat NB1
3GPP Release	Release 13
Downlink Peak Rate	250 kbit/s
Uplink Peak Rate	250 kbit/s (multi-tone) 20 kbit/s (single-tone)
Latency	1.6s–10s
Number of Antennas	1
Duplex Mode	Half Duplex
Device Receive Bandwidth	180 kHz
Receiver Chains	1 (SISO)
Device Transmit Power	20 / 23 dBm



# References



<https://ieeexplore.ieee.org/document/7123563>



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