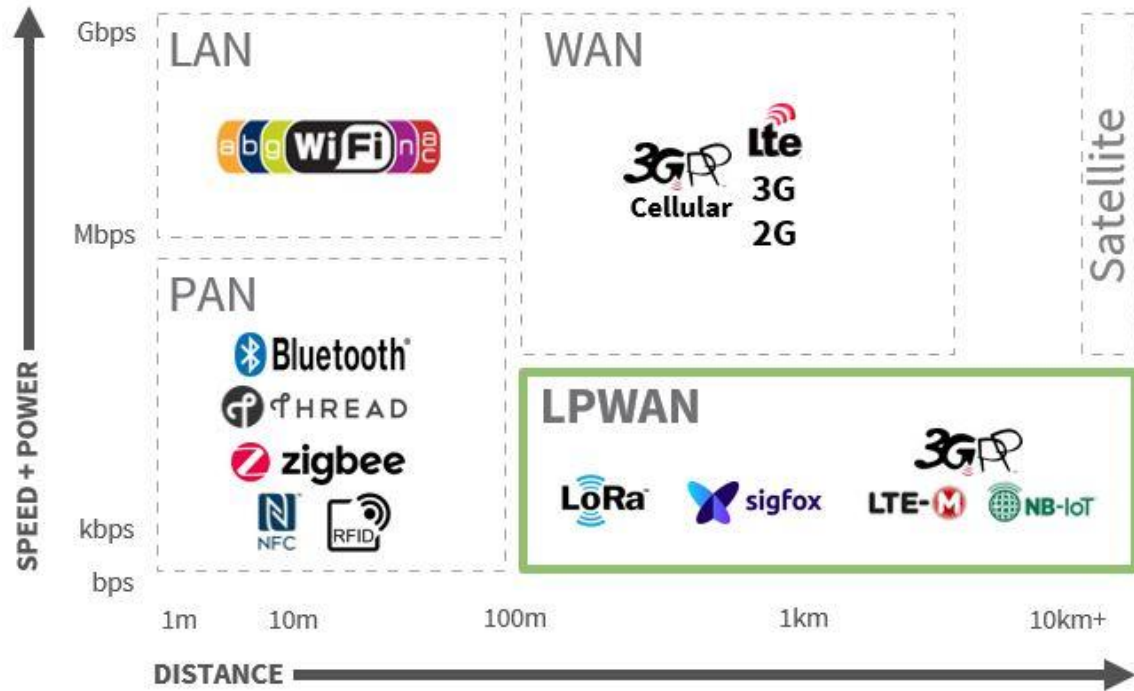


# **Internet of Things (IoT)**

## **MQTT vs CoAP**

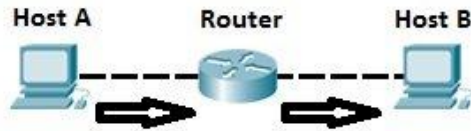
**Dr Tomasz Szydlo**  
School of Computing  
Newcastle University

# Types of networks used in the IoT



# TCP/IP model

- IP Protocol
  - Relays packets across network boundaries
    - Based solely based on the IP addresses



## Homework

*What are the difficulties in transition from IPv4 to IPv6?*

MQTT, CoAP

TCP, UDP

IP

2G, 3G, LTE,  
NB-IoT, Thread,  
6lowPAN, WiFi...

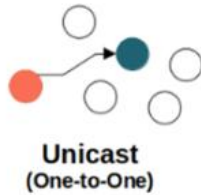
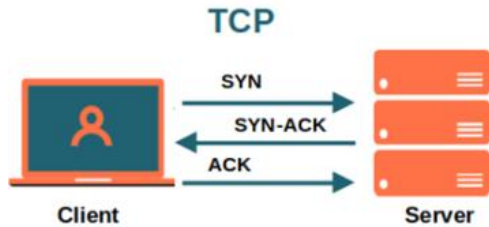
Application

Transport

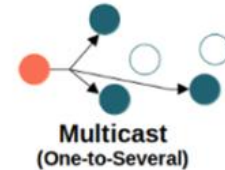
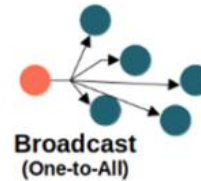
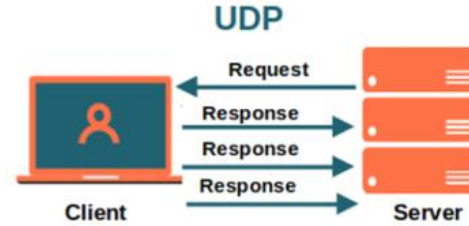
Internet

Network  
Interface

# TCP/UDP



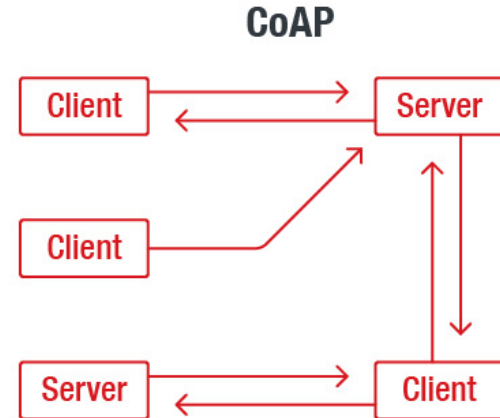
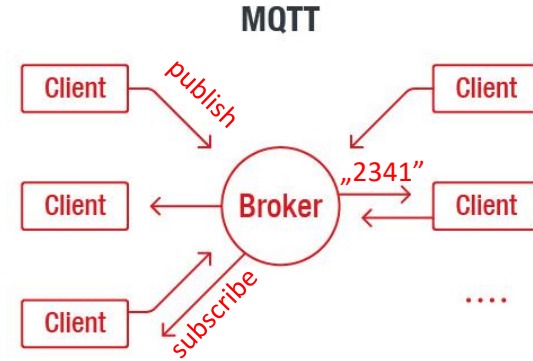
Connection-Oriented  
Guaranteed Transmission  
Flow Control  
20 Bytes header  
Three-Way Handshake



Connectionless  
No guarantee  
No Flow Control  
8 Bytes Header  
No Handshake Mechanism

# IoT Application Protocols

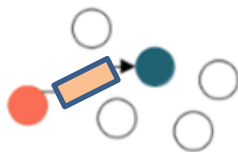
- **MQTT**
  - Pub/sub communication for binary data
  - Two-way communication
- **CoAP (Constrained Application Protocol)**
  - Web service oriented architecture
  - Used for resource constrained devices
  - Based on the UDP



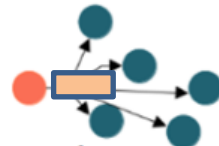
**MQTT**

# MQTT

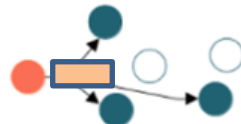
- MQTT is a publish/subscribe messaging protocol
  - designed for lightweight M2M communications
- Every message is published to an address, known as a topic
  - Clients may publish to multiple topics
  - Clients may subscribe to multiple topics
  - Every client subscribed to a topic receives every message published to that topic
- The publisher subscriber model allows MQTT clients to communicate
  - one-to-one
  - one-to-many
  - many-to-one



**Unicast**  
(One-to-One)



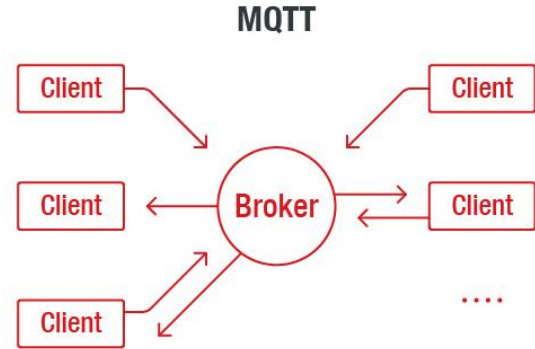
**Broadcast**  
(One-to-All)



**Multicast**  
(One-to-Several)

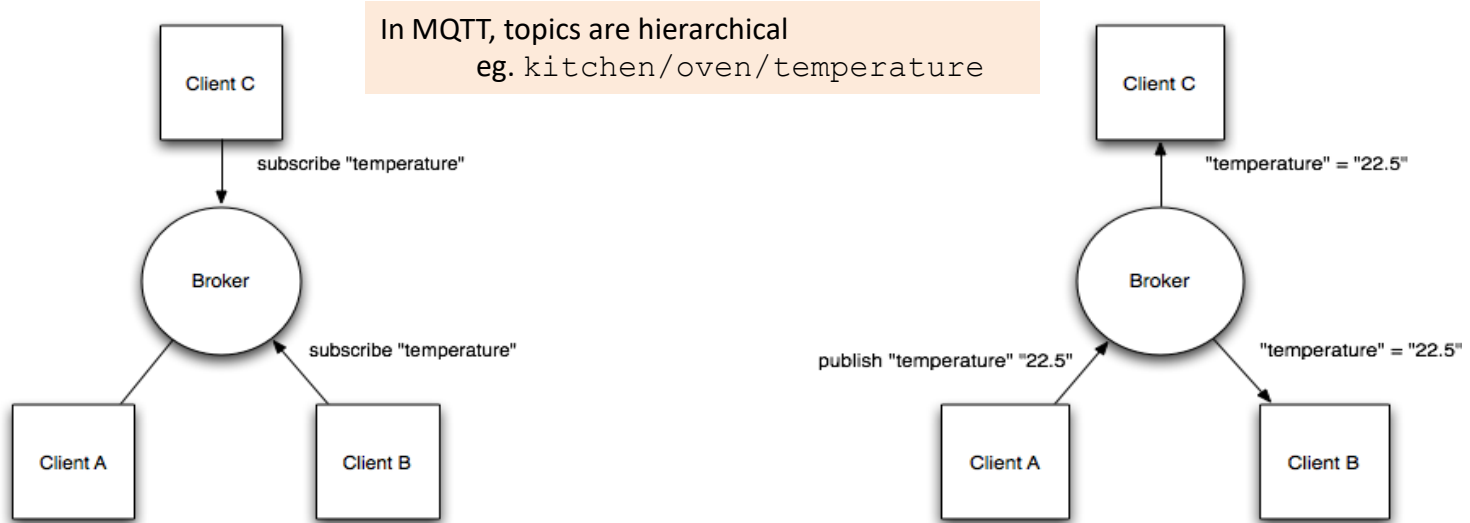
# MQTT Architecture

- MQTT has a client/server model
  - every sensor is a client
    - and connects to a server, known as a broker, over TCP
- MQTT is message oriented
  - Every message is a discrete chunk of data, opaque to the broker
- It was originally developed by IBM and is now an open standard





# MQTT Example



All three clients open TCP connections with the broker. Clients B and C subscribe to the topic temperature.

At a later time, Client A publishes a value of 22.5 for topic temperature. The broker forwards the message to all subscribed clients.

# Quality of Service (QoS) for MQTT

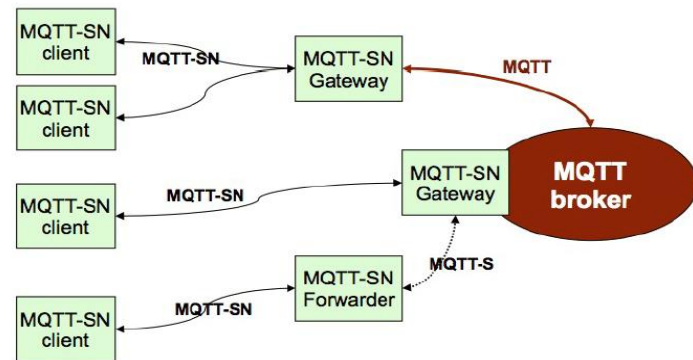
- Quality of service (QoS) levels determine how each MQTT message is delivered and must be specified for every message sent through MQTT
  - **QoS 0 (At most once)** - where messages are delivered according to the best efforts of the operating environment. Message loss can occur
  - **QoS 1 (At least once)** - where messages are assured to arrive but duplicates can occur
  - **QoS 2 (Exactly once)** - where message are assured to arrive exactly once

## Homework

*What is MQTT Last Will And Testament?*

# MQTT-S

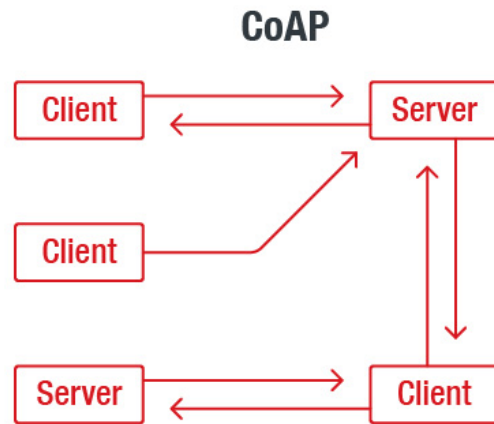
- Extension of MQTT for WSN
  - Uses UDP instead of TCP
- Implements several optimizations
  - Topic strings replaced by a topic ID
  - Discovery procedure for clients to find brokers
  - Support for sleeping nodes (messages are buffered for sleepy nodes)
- MQTT-S gateways



**COAP**

# The Constrained Application Protocol

- A RESTful protocol (coap://)
  - GET, POST, PUT, DELETE methods
- Both synchronous and asynchronous
  - Supports notifications via *observation pattern*!
- UDP binding with reliability and multicast support
- For constrained devices and networks
- Specialized for M2M applications
- Easy to proxy to/from HTTP

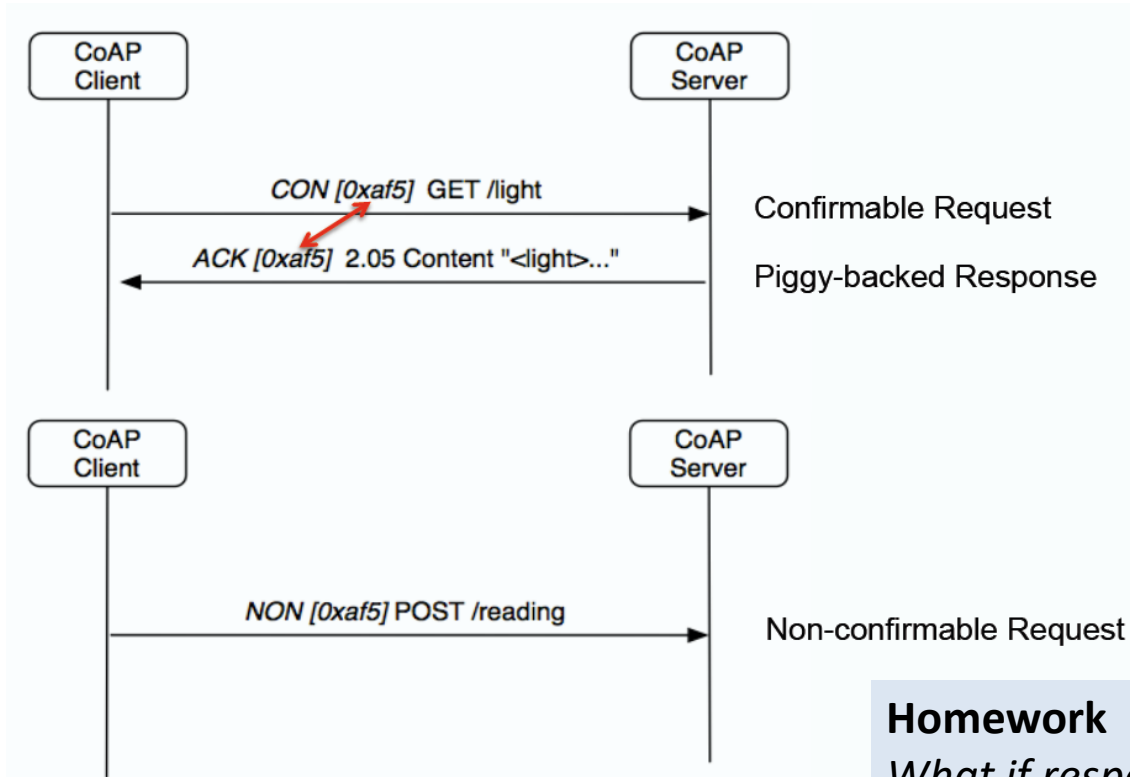


# CoAP transaction messages

No TCP <-> No transport later retransmissions!

- **Confirmable (CON)**
  - Some messages require an acknowledgment, either just to know they did arrive or also to deliver the reply to a request.
- **Non-Confirmable (NON)**
  - Some other messages do not require an acknowledgment. This is particularly true for messages that are repeated regularly for application requirements, such as repeated readings from a sensor where eventual arrival is sufficient.

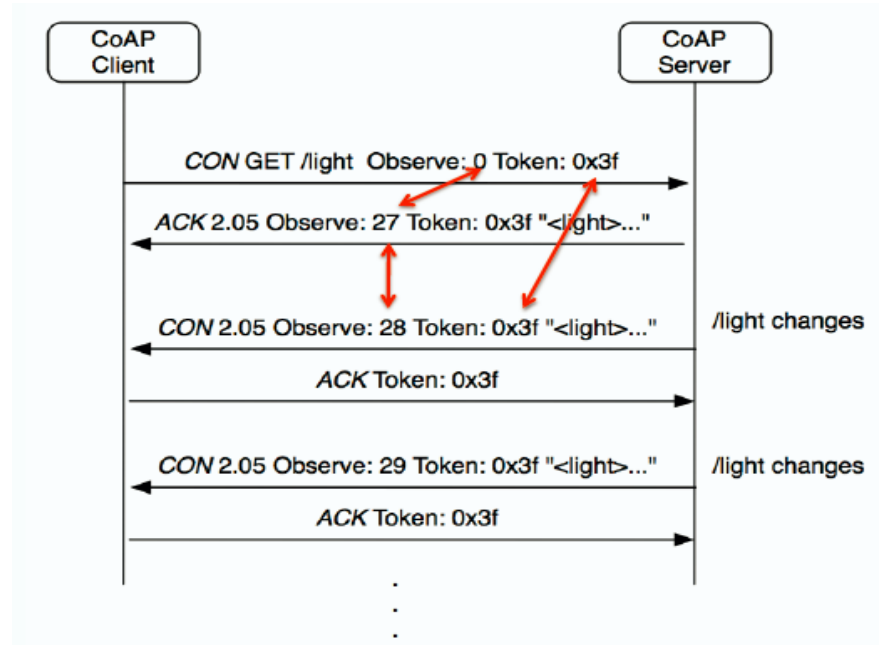
# Request example



## Homework

*What if response is larger than maximum datagram payload?*

# CoAP observation pattern





# Protocol comparison

| Protocol                    | MQTT                                  | CoAP                                     |
|-----------------------------|---------------------------------------|--|
| Transport                   | TCP                                   | UDP                                      |
| Messaging                   | Publish/Subscribe                     | Request/Response                         |
| 2G, 3G, 4G, LTE suitability | Excelent                              | Excellent                                |
| LPWAN suitability           | Fair                                  | Excelent                                 |
| Success stories             | IoT extension to enterprise messaging | Utility Field Meters (gas, water meters) |

# Summary

- IoT is complex due to the heterogeneity of devices and technologies
  - Low-Power Personal Area Networks
    - OpenThread, 6lowPAN, Bluetooth Mesh, ...
  - Non-IP LPWAN
    - LoRaWAN, Sigfox, ...
  - Device Management
    - LwM2M, CUPS, ...
  - Data serialization
    - CBOR, JSON, SenML, ProtoBuf, ...
- Which protocol should be used?
  - There is no simple answer. It depends...

**Q&A**