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# SUMMARY

Versatile Full-Stack Developer & AI Engineer with experience building cross-platform applications, intelligent automation tools, and agentic AI systems. Proven track record in developing scalable UIs, integrating SDKs, and automating workflows using LLMs, multiagent orchestration, and modern web frameworks to solve real-world problems with impact.

### SKILLS

Programming Languages: JavaScript, Python, C#, Java, HTML, CSS

Al & Agentic Systems: LLMs, Agentic Al, CrewAl

### Frameworks & Libraries:

Playwright, CrewAI, React, Node, Express, Streamlit, Pandas

### Web & Backend Technologies:

RESTful APIs, MongoDB, MySQL, Docker, Kubernetes

### **Tools & Platforms:**

Git, GitHub, VS Code, Unity, Android Studio, Figma

### **CERTIFICATIONS**

- Programming with JavaScript
- Become a Full-Stack Developer
- Containers with Docker and Kubernetes

### **ACCOMPLISHMENTS**

# Best Debutant Award, Jio Platforms

Recognized for outstanding contributions in the first year.

# Yash Garg

#### **EXPERIENCE**

Associate Engineer – JioGames | Jio Platforms Limited | Mumbai December 2023 – Present

- Built cross-platform games by integrating the JioGames SDK to manage ad rendering, event callbacks, and in-game monetization logic.
- Developed automated browser-based scraping tools to analyze websites across domains—used for competitive SEO research and extracting game data from leading online platforms.
- Created dynamic, responsive ad layouts optimized for various screen orientations, ensuring consistent ad behavior and streamlining partner-side debugging.
- Built responsive UI components to support real-time multiplayer functionality across a wide range of screen sizes and devices.
- Validated over 150 games, resolving more than 600 issues through in-depth console analysis, hands-on debugging, and close collaboration with development teams.
- Authored modular SDK documentation and integration guides for multiple platforms, accelerating developer onboarding and reducing technical support overhead.
- Optimized post-integration workflows, reducing build iteration cycles to 4–5 per game through structured debugging and technical guidance.

### **PROJECTS**

Al Travel Planner App - Streamlit, CrewAl, Python, Gemini LLM | (Link)

- Built an Al-powered travel planner that generates personalized, multi-day itineraries based on user input.
- Integrated features like map-based sightseeing, cost estimation, cultural tips, and emergency info.
- Developed an interactive UI with multi-agent orchestration using CrewAI and PDF export functionality for end-to-end delivery.

### Al Job Application Assistant - Streamlit, CrewAl, Python, LLMs | (Link)

- Built an Al tool to parse resumes and JDs, assess match, and generate tailored resumes and cover letters.
- Used CrewAl for multi-agent workflows and integrated Pydantic and LiteLLM for structured, multi-model orchestration.
- Delivered a full-featured Streamlit UI with upload, refinement, and download support for end-to-end user flow.

### Al Financial Analyst Assistant - Python, CrewAl, LLM, Streamlit | (Link)

- Built an Al-powered system using CrewAl and Gemini LLM to automate financial analysis and company research.
- Designed agentic workflows to extract, process, and synthesize data into structured financial insights.
- Integrated APIs for market data, statements, and news sentiment, delivering reports through an interactive UI.

# **EDUCATION**

**Bachelor of Technology** | Information Technology Maharaja Surajmal Institute of Technology, Delhi CGPA: 9.06 August 2023