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ROLL NO. – 20BCE075

COURSE – 2CS701- Compiler Construction

PRACTICAL – 8

AIM: To implement a Type Checker.: to assign Data type to each identifier as per declaration statement. Verify Data type as per each programming construct and report appropriate error message

Methodology Followed:

```
#include <iostream>
using namespace std;
int main() {    int n, i, flag = 0;
char vari[15], typ[15], b[15], c;    cout <<
"Enter the number of variables: ";    cin >>
n;
    for (i = 0; i < n; i++) {        cout << "\nEnter the variable " << i +
1 << " : ";        cin >> vari[i];        cout << "Enter the type of
variable " << i + 1 << " (float-f, int-i) :
";        cin >> typ[i];
if (typ[i] == 'f') {
flag = 1;
}
}
    cout << "\nEnter the Expression (end with $) :
";    i = 0;    cin.ignore(); // Ignore the
newline character    while ((c = cin.get()) != '$')
{        b[i] = c;        i++;    }
    int k = i;
    for (i = 0; i < k; i++)
{        if (b[i] == '/') {
flag = 1;        break;
}
}
```

```

    }    for (i = 0; i < n; i++) {        if (b[0] == vari[i]) {
if (flag == 1) {                        if (typ[i] == 'f') {
cout << "\nThe datatype is correctly defined..!" << endl;
break;                                } else {                cout << "Identifier " <<
vari[i] << " must be a float type..!" << endl;
                                break;
                                }
                                } else {                cout << "\nThe
datatype is correctly defined..!" << endl;                break;
                                }
        }
    }
}
return 0;
}

```

Output:

```

Enter the number of variables: 3

Enter the variable 1 : x
Enter the type of variable 1 (float-f, int-i) : i

Enter the variable 2 : y
Enter the type of variable 2 (float-f, int-i) : f

Enter the variable 3 : z
Enter the type of variable 3 (float-f, int-i) : i

Enter the Expression (end with $) : z=x*y$
Identifier z must be a float type..!

```

```

Enter the number of variables: 3

Enter the variable 1 : x
Enter the type of variable 1 (float-f, int-i) : f

Enter the variable 2 : y
Enter the type of variable 2 (float-f, int-i) : i

Enter the variable 3 : z
Enter the type of variable 3 (float-f, int-i) : f

Enter the Expression (end with $) : x=y/z$

The datatype is correctly defined..!

```