

*****ASSINGMENT 4 *****

Second year Computer Engineering class, set A of students like Vanilla Ice-cream and set B of students like butterscotch ice-cream. Write a program to store two sets using a linked list. compute and display-

- a) Set of students who like both vanilla and butterscotch
- b) Set of students who like either vanilla or butterscotch or not both
- c) Number of students who like neither vanilla nor butterscotch

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*****/

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
// Node for linked list
```

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

```
// Create a new node
```

```
struct Node* createNode(int data) {  
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));  
    newNode->data = data;  
    newNode->next = NULL;  
    return newNode;  
}
```

```
// Search element in linked list
```

```
int search(struct Node* head, int data) {  
    for (struct Node* t = head; t != NULL; t = t->next) {  
        if (t->data == data) return 1;  
    }  
    return 0;  
}
```

```
// Insert into a SET (avoid duplicates)
```

```
void insertSet(struct Node** head, int data) {  
    if (!search(*head, data)) {  
        struct Node* newNode = createNode(data);
```

```

    newNode->next = *head;
    *head = newNode;
}
}

```

```

// Display linked list
void display(struct Node* head) {
    for (struct Node* t = head; t != NULL; t = t->next)
        printf("%d ", t->data);
    printf("\n");
}

```

```

// Intersection: elements present in both
struct Node* intersection(struct Node* A, struct Node* B) {
    struct Node* result = NULL;
    for (struct Node* t = A; t != NULL; t = t->next)
        if (search(B, t->data))
            insertSet(&result, t->data);
    return result;
}

```

```

// Symmetric difference:  $(A \setminus B) \cup (B \setminus A)$ 
struct Node* symmetricDifference(struct Node* A, struct Node* B) {
    struct Node* result = NULL;
    for (struct Node* t = A; t != NULL; t = t->next)
        if (!search(B, t->data))
            insertSet(&result, t->data);
    for (struct Node* t = B; t != NULL; t = t->next)
        if (!search(A, t->data))
            insertSet(&result, t->data);
    return result;
}

```

```

// Union: elements present in A or B
struct Node* setUnion(struct Node* A, struct Node* B) {
    struct Node* result = NULL;
    for (struct Node* t = A; t != NULL; t = t->next)
        insertSet(&result, t->data);
    for (struct Node* t = B; t != NULL; t = t->next)
        insertSet(&result, t->data);
}

```

```
    return result;
}
```

```
// Count nodes
int countNodes(struct Node* head) {
    int c = 0;
    for (struct Node* t = head; t != NULL; t = t->next) c++;
    return c;
}
```

```
int main() {
    struct Node* vanilla = NULL;
    struct Node* butterscotch = NULL;
```

```
    int totalStudents, n1, n2, roll;
```

```
    printf("Enter total number of students in class: ");
    scanf("%d", &totalStudents);
```

```
    printf("Enter number of students who like Vanilla: ");
    do {
        scanf("%d", &n1);
        if (n1 > totalStudents || n1 < 0)
            printf("Invalid! Enter a number between 0 and %d: ", totalStudents);
    } while (n1 > totalStudents || n1 < 0);
```

```
    for (int i = 0; i < n1; i++) {
        scanf("%d", &roll);
        insertSet(&vanilla, roll);
    }
```

```
    printf("Enter number of students who like Butterscotch: ");
    do {
        scanf("%d", &n2);
        if (n2 > totalStudents || n2 < 0)
            printf("Invalid! Enter a number between 0 and %d: ", totalStudents);
    } while (n2 > totalStudents || n2 < 0);
```

```
for (int i = 0; i < n2; i++) {  
    scanf("%d", &roll);  
    insertSet(&butterscotch, roll);  
}
```

```
// a) Students who like both  
printf("\nStudents who like both Vanilla and Butterscotch:\n");  
struct Node* both = intersection(vanilla, butterscotch);  
display(both);
```

```
// b) Students who like either but not both  
printf("Students who like either Vanilla or Butterscotch but not both:\n");  
struct Node* eitherNotBoth = symmetricDifference(vanilla, butterscotch);  
display(eitherNotBoth);
```

```
// c) Students who like neither  
struct Node* uni = setUnion(vanilla, butterscotch);  
int unionCount = countNodes(uni);  
int countNeither = totalStudents - unionCount;  
if (countNeither < 0) countNeither = 0;  
printf("Number of students who like neither Vanilla nor Butterscotch: %d\n",  
countNeither);  
return 0;  
}
```