Computer Networks Lab – Week 1

PES1UG19CS592

Yashi Chawla

1 Configuration of Apache Server and Client Environment

- Two Virtual Machines were setup to create a server-client architecture.
- Apache Server was installed and configured on the server machine, and a static webpage consisting 10 images was created and hosted on the local network between these machines.
- Now we need to observe and determine the effect of the number of persistent connections on the load time of this static webpage.

1.1 Setting up Apache Server

• The Apache Server can be installed with sudo apt install apache2

```
yashi@yashi: ~
ib/systemd/system/apache2.service.
Created symlink /etc/systemd/system/multi-user.target.wants/apache-htcacheclean. service \rightarrow /lib/systemd/system/apache-htcacheclean.service.
Processing triggers for ufw (0.36-6)
Processing triggers for systemd (245.4-4ubuntu3)
Processing triggers for man-db (2.9.1-1) ...
                                                libc-bin (2.31-Oubuntu9) ...
 rocessing triggers for
                             sudo systemctl status apache2
   apache2.service -
                                        The Apache HTTP Server
         Loaded: loaded (/lib/systemd/system/apache2.service; enabled; vendor prese>
Loaded: loaded (/lib/systemd/system/apache2.service; enabled; vendor prese>
Active: active (running) since Wed 2021-02-03 10:10:00 IST; 32s ago
Docs: https://httpd.apache.org/docs/2.4/
bin PID: 3306 (apache2)
Tasks: 55 (limit: 5857)
      Main PID:
         Memory: 5.5M
                          /system.slice/apache2.service

-3306 /usr/sbin/apache2 -k start

-3307 /usr/sbin/apache2 -k start

-3308 /usr/sbin/apache2 -k start
          CGroup:
Feb 03 10:10:00 yashi systemd[1]: Starting The Apache HTTP Server...
Feb 03 10:10:00 yashi apachectl[3305]: AH00558: apache2: Could not reliably det
Feb 03 10:10:00 yashi systemd[1]: Started The Apache HTTP Server.
```

• The status of the newly installed server can be viewed using sudo system1 status apache2

1.2 Custom Adding IP Addresses for Server and Client

- A custom IP address was set for both the Server and the Client machines
- The Server IP Address was set to 10.0.9.59 and the Client IP Address was set to 10.0.9.60
- The IP address were assigned using sudo ip addr add command

```
Feb 03 10:10:00 yashi systemd[1]: Starting The Apache HTTP Server...
Feb 03 10:10:00 yashi apachectl[3305]: AH00558: apache2: Could not reliably det≥
Feb 03 10:10:00 yashi systemd[1]: Started The Apache HTTP Server.

yashi@yashi:~$ sudo ip addr add 10.0.9.59/24 dev enp0s3
yashi@yashi:~$ sudo ip addr show
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group defaul
t qlen 1000
link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
inet 127.0.0.1/8 scope host lo
valid_lft forever preferred_lft forever
inet6 ::1/128 scope host
valid_lft forever preferred_lft forever
2: enp0s3: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc fq_codel state UP gr
oup default qlen 1000
link/ether 08:00:27:64:02:1b brd ff:ff:ff:ff:
inet 10.0.2.15/24 brd 10.0.2.255 scope global dynamic noprefixroute enp0s3
valid_lft 516sec preferred_lft 516sec
inet 10.0.9.59/24 scope global enp0s3
valid_lft forever preferred_lft forever
inet6 fe80::13c1:5f4:2b35:1cd7/64 scope link noprefixroute
valid_lft forever preferred_lft forever
valid_lft forever preferred_lft forever
valid_lft forever preferred_lft forever
```

1.3 Configure Apache Server

- The Apache Server also needs to be configured to allow persistent connections. This is done by editing the apache2.conf configuration file and setting the options
- KeepAlive to On
- MaxKeepAliveRequests to 2

```
GNU nano 4.8 /etc/apache2/apache2.conf

Intis needs to be set in /etc/apache2/envvars

PidFile ${APACHE_PID_FILE}}

# Timeout: The number of seconds before receives and sends time out.

# Timeout 300

# KeepAlive: Whether or not to allow persistent connections (more than more request per connection). Set to "Off" to deactivate.

# KeepAlive On

# MaxKeepAliveRequests: The maximum number of requests to allow during a persistent connection. Set to 0 to allow an unlimited amount.

# We recommend you leave this number high, for maximum performance.

# MaxKeepAliveRequests 2

# KeepAliveTimeout: Number of seconds to wait for the next request from the same client on the same connection.

# KeepAliveTimeout 5

# These need to be set in /etc/apache2/envvars
User ${APACHE_RUN_USER}

# Group ${APACHE_RUN_USER}

# Group ${APACHE_RUN_GROUP}

# HostnameLookups: Log the names of clients or just their IP addresses e.e.g., www.apache.org (on) or 204.02.129.132 (off).

# The default is off because it'd be overall better for the net if people had to knowingly turn this feature on, since enabling it means that each client request will result in AT LEAST one lookup request to the nameserver.

# HostnameLookups Off

# ErrorLog: The location of the error log file.

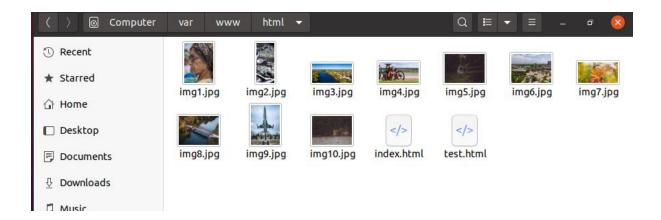
**Cet Help **O Write Out **M where Is ** M Cut Text **D Justify ** C Cur Pos ** Ext ** Read File ** M Replace ** M Paste Text ** IT To Spell ** G Or To Line ** Or To
```

1.4 Hosting the Webpage

- The webpage can be hosted by moving the html script and the images to the server path
- The server path is /var/www/html

```
yashi@yashi:/var/www/html Q = - □ 🗴

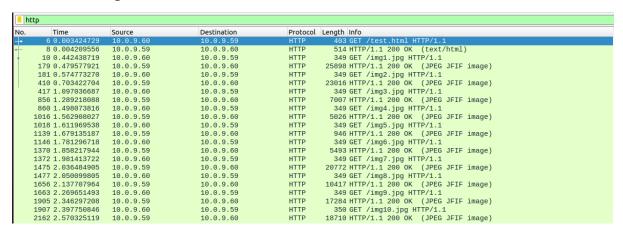
yashi@yashi:/var/www/html$ ls
img10.jpg img2.jpg img4.jpg img6.jpg img8.jpg index.html
img1.jpg img3.jpg img5.jpg img7.jpg img9.jpg test.html
yashi@yashi:/var/www/html$
```



2. Non-Persistent Connection

- To setup a non-persistent connection, we need to configure a few settings on our browser
- On Firefox, we set the max-persistent-connection-per-server to 0 and persistent-settings to false

2.1 Packet Capture Screenshot



3. Persistent Connection

- To setup a persistent connection, we need to configure a few settings on our browser
- On Firefox, we set the max-persistent-connections-per-server to anything greater than 0 and persistent-settings to true

3.1 2 Persistent Connections

Image: Control of the	http							
No	. Time	Source	Destination	Protocol	Length Info			
+	4 0.000715418	10.0.9.60	10.0.9.59	HTTP	403 GET /test.html HTTP/1.1			
4	6 0.001424400	10.0.9.59	10.0.9.60	HTTP	514 HTTP/1.1 200 OK (text/html)			
+	8 0.183895423	10.0.9.60	10.0.9.59	HTTP	349 GET /img1.jpg HTTP/1.1			
	23 0.185194927	10.0.9.60	10.0.9.59	HTTP	349 GET /img2.jpg HTTP/1.1			
	229 0.198432028	10.0.9.59	10.0.9.60	HTTP	31066 HTTP/1.1 200 OK (JPEG JFIF image)			
	535 0.256167377	10.0.9.59	10.0.9.60	HTTP	3947 HTTP/1.1 200 OK (JPEG JFIF image)			
	536 0.268155967	10.0.9.60	10.0.9.59	HTTP	349 GET /img3.jpg HTTP/1.1			
	868 0.364132693	10.0.9.59	10.0.9.60	HTTP	2908 HTTP/1.1 200 OK (JPEG JFIF image)			
	871 0.423723177	10.0.9.60	10.0.9.59	HTTP	349 GET /img4.jpg HTTP/1.1			
	1004 0.568650197	10.0.9.60	10.0.9.59	HTTP	349 GET /img5.jpg HTTP/1.1			
	1141 0.608186604	10.0.9.59	10.0.9.60	HTTP	2394 HTTP/1.1 200 OK (JPEG JFIF image)			
	1148 0.636011305	10.0.9.60	10.0.9.59	HTTP	349 GET /img6.jpg HTTP/1.1			
	1369 0.821205898	10.0.9.60	10.0.9.59	HTTP	349 GET /img7.jpg HTTP/1.1			
	1449 0.863253326	10.0.9.59	10.0.9.60	HTTP	12084 HTTP/1.1 200 OK (JPEG JFIF image)			
	1451 0.890335225	10.0.9.60	10.0.9.59	HTTP	349 GET /img8.jpg HTTP/1.1			
	1615 0.950794786	10.0.9.59	10.0.9.60	HTTP	14761 HTTP/1.1 200 OK (JPEG JFIF image)			
	1622 1.024386511	10.0.9.60	10.0.9.59	HTTP	349 GET /img9.jpg HTTP/1.1			
	1843 1.159091614	10.0.9.59	10.0.9.60	HTTP	3060 HTTP/1.1 200 OK (JPEG JFIF image)			
	1851 1.199932643	10.0.9.60	10.0.9.59	HTTP	350 GET /img10.jpg HTTP/1.1			
	2169 1.305768108	10.0.9.59	10.0.9.60	HTTP	142 HTTP/1.1 200 OK (JPEG JFIF image)			

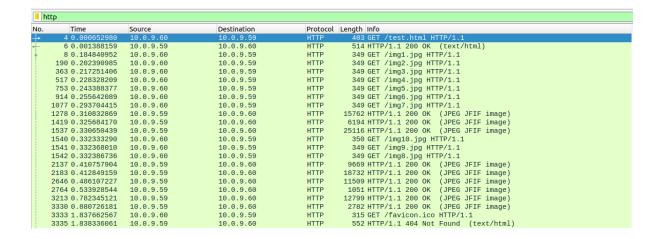
3.2 4 Persistent Connections

▶ http						
No.		Source	Destination	HTTP		
_	4 0.000605740	10.0.9.60	10.0.9.59		403 GET /test.html HTTP/1.1	
t .	6 0.001361807	10.0.9.59	10.0.9.60	HTTP	514 HTTP/1.1 200 OK (text/html)	
	8 0.188102854	10.0.9.60	10.0.9.59	HTTP	349 GET /img1.jpg HTTP/1.1	
	25 0.189510925	10.0.9.60	10.0.9.59	HTTP	349 GET /img2.jpg HTTP/1.1	
	335 0.247972414	10.0.9.60	10.0.9.59	HTTP	349 GET /img3.jpg HTTP/1.1	
	360 0.248935557	10.0.9.59	10.0.9.60	HTTP	14314 HTTP/1.1 200 OK (JPEG JFIF image)	
	399 0.259391734	10.0.9.60	10.0.9.59	HTTP	349 GET /img4.jpg HTTP/1.1	
	992 0.315958726	10.0.9.60	10.0.9.59	HTTP	349 GET /img5.jpg HTTP/1.1	
	1276 0.409281388	10.0.9.59	10.0.9.60	HTTP	18322 HTTP/1.1 200 OK (JPEG JFIF image)	
	1280 0.424030164	10.0.9.59	10.0.9.60	HTTP	5026 HTTP/1.1 200 OK (JPEG JFIF image)	
	1503 0.496570559	10.0.9.60	10.0.9.59	HTTP	349 GET /img6.jpg HTTP/1.1	
	1643 0.515118161	10.0.9.60	10.0.9.59	HTTP	349 GET /img7.jpg HTTP/1.1	
	1932 0.535595941	10.0.9.59	10.0.9.60	HTTP	14363 HTTP/1.1 200 OK (JPEG JFIF image)	
	2010 0.557302992	10.0.9.59	10.0.9.60	HTTP	31557 HTTP/1.1 200 OK (JPEG JFIF image)	
	2016 0.565429029	10.0.9.59	10.0.9.60	HTTP	12340 HTTP/1.1 200 OK (JPEG JFIF image)	
	2039 0.581242292	10.0.9.60	10.0.9.59	HTTP	349 GET /img8.jpg HTTP/1.1	
	2108 0.606063746	10.0.9.59	10.0.9.60	HTTP	13079 HTTP/1.1 200 OK (JPEG JFIF image)	
	2194 0.652725252	10.0.9.59	10.0.9.60	HTTP	4660 HTTP/1.1 200 OK (JPEG JFIF image)	
	2196 0.670128642	10.0.9.60	10.0.9.59	HTTP	349 GET /img9.jpg HTTP/1.1	
	2263 0.697145105	10.0.9.60	10.0.9.59	HTTP	350 GET /img10.jpg HTTP/1.1	
	2378 0.757471510	10.0.9.59	10.0.9.60	HTTP	11492 HTTP/1.1 200 OK (JPEG JFIF image)	
	2549 0.897153643	10.0.9.59	10.0.9.60	HTTP	12883 HTTP/1.1 200 OK (JPEG JFIF image)	
	2549 0.89/153643	10.0.9.59	10.0.9.60	HIIP	12883 HITP/I.I ZUU UK (JPEG JFIF IMAGE)	

3.3 **6** Persistent Connections

R http						
No.	Time	Source	Destination	Protocol	Length Info	
₩.	6 8.810290864	10.0.9.60	10.0.9.59	HTTP	403 GET /test.html HTTP/1.1	
F	8 8.811141587	10.0.9.59	10.0.9.60	HTTP	514 HTTP/1.1 200 OK (text/html)	
+	10 8.994457544	10.0.9.60	10.0.9.59	HTTP	349 GET /img1.jpg HTTP/1.1	
	185 9.010406189	10.0.9.60	10.0.9.59	HTTP	349 GET /img2.jpg HTTP/1.1	
	288 9.017094631	10.0.9.60	10.0.9.59	HTTP	349 GET /img3.jpg HTTP/1.1	
	604 9.039782075	10.0.9.60	10.0.9.59	HTTP	349 GET /img4.jpg HTTP/1.1	
	762 9.056422576	10.0.9.60	10.0.9.59	HTTP	349 GET /img5.jpg HTTP/1.1	
	948 9.078689212	10.0.9.60	10.0.9.59	HTTP	349 GET /img6.jpg HTTP/1.1	
	1224 9.129035531	10.0.9.59	10.0.9.60	HTTP	7330 HTTP/1.1 200 OK (JPEG JFIF image)	
	1420 9.164572598	10.0.9.59	10.0.9.60	HTTP	21253 HTTP/1.1 200 OK (JPEG JFIF image)	
	1448 9.167889241	10.0.9.59	10.0.9.60	HTTP	47667 HTTP/1.1 200 OK (JPEG JFIF image)	
	1631 9.209432953	10.0.9.59	10.0.9.60	HTTP	6730 HTTP/1.1 200 OK (JPEG JFIF image)	
	1793 9.271633911	10.0.9.59	10.0.9.60	HTTP	8389 HTTP/1.1 200 OK (JPEG JFIF image)	
	1795 9.296258769	10.0.9.60	10.0.9.59	HTTP	349 GET /img7.jpg HTTP/1.1	
	1889 9.302183907	10.0.9.59	10.0.9.60	HTTP	3361 HTTP/1.1 200 OK (JPEG JFIF image)	
	1911 9.347173935	10.0.9.60	10.0.9.59	HTTP	349 GET /img8.jpg HTTP/1.1	
	2024 9.417509310	10.0.9.60	10.0.9.59	HTTP	349 GET /img9.jpg HTTP/1.1	
	2171 9.458095380	10.0.9.60	10.0.9.59	HTTP	350 GET /img10.jpg HTTP/1.1	
	2451 9.504950217	10.0.9.59	10.0.9.60	HTTP	14796 HTTP/1.1 200 OK (JPEG JFIF image)	
	2460 9.508479019	10.0.9.59	10.0.9.60	HTTP	20180 HTTP/1.1 200 OK (JPEG JFIF image)	
	2596 9.558167735	10.0.9.59	10.0.9.60	HTTP	25950 HTTP/1.1 200 OK (JPEG JFIF image)	
	2601 10.254426130	10.0.9.60	10.0.9.59	HTTP	315 GET /favicon.ico HTTP/1.1	
	2603 10.255079723	10.0.9.59	10.0.9.60	HTTP	552 HTTP/1.1 404 Not Found (text/html)	

3.4 10 Persistent Connections



4. Observations

• We can calculate the total load time as the difference between the first GET time which corresponds to the time when the html page was requested and the last response time, which corresponds to when the last image was sent back.

On doing so, we can construct the following observations table-

Persistent	Time at first GET	Time at last	Load Time
Connections		Response	
0	0.003424729	2.570325119	2.56690039
2	0.000715418	1.305768108	1.30505269
4	0.000605740	0.897153643	0.896547903
6	8.810290864	9.558167735	0.747876871
10	0.000652980	1.838336061	1.87683081

- We can hence see that the optimal number of persistent connections is 6, since
- it corresponds to the lowest load time.
- Initially as the number of persistent connections increase, we can observe that
- the load time decrease gradually and then steeply. This occurs due to the
- parallelism and pipelining performed while processing and requesting for
- image objects.
- This allows for multiple images to be requested at the same time, hence
- decreasing the load time taken and is much lesser than requesting each
- individual image serially and individually.
- However, as the number of persistent connections increase, the load time
- again starts increasing. This is due to the decrease in throughput of each
- connection with the constant link capacity. Hence the load times increase with
- an increase in number of persistent connections above a certain threshold.
- It is therefore not suggested to keep an exceedingly high number of persistent
- connections.