Game Design Document

Fill up the Following document

1. Write the title of your project.

Virtual business game

1. What is the goal of the game?

Buying and selling properties through money and learning about business.

1. Write a brief story of your game?

I was playing business board game with my friends, and suddenly I got an idea to make this game virtual and to make this available not only like a board game but also in computer.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Player1 | Player can move this according to the number in dice |
| 2 | Player2 | Another Player can move this according to number in his/her dice |
| 3 | Dice | Players will have to click this dice to move their players |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The business board | It will be a board in which the players will move |
| 2 | Sprites of different areas | They are the different properties that players can buy or sell. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

In this game, the players have to roll the dice, and according to the number in dice the players will move, by moving they will reach to different destinations, which they can buy from the money provided to them, and at times in need they can also take rent from others of their properties and can also sell them. Some times when they will move they will reach to some place like club, rest houses, jails etc. where they either have to pay or receive money from the bank. And sometimes, they have to pay different taxes, like income tax, wealth tax, etc. sometimes they will also get chances in with they will have to receive rewards or pay fines.

This is my plan to make my game engaging…