

# CS 577- Intro to Algorithms

## Dynamic Programming

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# Paradigm

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## Recursive algorithm

**Input:**  $n \in \mathbb{N}$

**Output:**  $F_n$

```
1: procedure FIB-REC( $n$ )  
2:   if  $n \leq 1$  then  
3:     return  $n$   
4:   else  
5:     return FIB-REC( $n - 1$ ) + FIB-REC( $n - 2$ )
```

# Recursion Tree

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## Iteration

```
1: procedure FIB-IT( $n$ )  
2:   Fib[0  $\cdots$   $n$ ]  $\leftarrow$  a new array of size  $n + 1$   
3:   for  $i = 0$  to  $n$  do  
4:     if  $i \leq 1$  then  
5:       Fib[ $i$ ]  $\leftarrow i$   
6:     else  
7:       Fib[ $i$ ]  $\leftarrow$  Fib[ $i - 1$ ] + Fib[ $i - 2$ ]  
8:   return Fib[ $n$ ]
```

- ▶ time:  $O(n)$ , space:  $O(n) \rightarrow O(1)$

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**Input:** meetings  $i \in [n]$  specified by start time  $s_i \in \mathbb{R}$ , end time  $e_i \in \mathbb{R}$ , and importance  $w_i \in \mathbb{R}$ .

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**Output:**  $S \subseteq [n]$  such that no distinct intervals  $[s_i, e_i)$  for  $i \in S$  overlap and  $\sum_{i \in S} w_i$  is maximized.

# Principle of Optimality

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- ▶ Explicit description of subproblems: few parameters with small ranges

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- ▶  $\text{OPT}(k) = \max(\text{OPT}(k+1), w_k + \text{OPT}(\text{next}(k)))$



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## Memory space

- ▶  $O(n)$

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## Iteratively

```
1: procedure RETRIEVE-SOLUTION
2:    $S \leftarrow \emptyset$ 
3:    $i \leftarrow 1$ 
4:   while  $i \leq n$  do
5:     if  $\text{OPT}(i) = \text{OPT}(i + 1)$  then
6:        $i \leftarrow i + 1$ 
7:     else
8:        $S \leftarrow S \cup \{i\}$ 
9:        $i \leftarrow \text{next}(i)$ 
10:  return  $S$ 
```