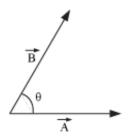


Work, energy, power

• Scalar product of two vectors \vec{A} and \vec{B} is given by

 $\vec{A} \cdot \vec{B} = AB\cos\theta$



- The result of the scalar product of two vectors is a scalar quantity.
- When two vectors are parallel their scalar product is equal to the product of their magnitudes.
- When two vectors are perpendicular their scalar product is equal to zero.
- Properties of Scalar Product of two vectors
 - Scalar product of two vectors is commutative, i.e.,

$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

o Scalar product is distributive, i.e.,

$$\vec{A}.(\vec{B} + \vec{C}) = \vec{A}.\vec{B} + \vec{A}.\vec{C}$$

- Scalar product of a vector with itself gives the square of its magnitude.
- Dot Product of two vectors \vec{A} and \vec{B} in Cartesian Coordinates is

$$\vec{A}.\vec{B} = A_x B_x + A_y B_y + A_z B_z$$

Types of Collision

- Elastic collision Those collisions in which both momentum and kinetic energy of the system are conserved.
- Inelastic collision Those collisions in which momentum of the system is conserved, but kinetic energy is not conserved.

Characteristics of elastic collision

- · total energy of the syatem is conserved
- linear momentum is conserved
- kinetic energy is conserved

Characteristics of elastic collision

- total energy of the syatem is conserved
- · linear momentum is conserved
- · kinetic energy is not conserved

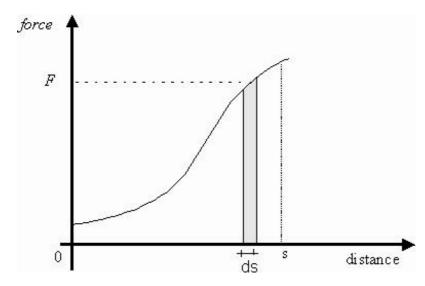
Work - energy theorem

- Work done by net force is equal to the change in kinetic energy of the body
- $W = \overline{F}.\overline{d} = Fd \cos \theta$ Dotproduct, henceitis as calarquantity
- No work is done if
 - o displacement is zero
 - o force is zero
 - o force and displacement are mutually perpendicular i.e.,

$$\theta = \frac{\pi}{2} = 90^{\circ}$$

• Kinetic energy, $K = \frac{1}{2}m\vec{v}.\vec{v} = \frac{1}{2}mv^2$

• Work done by variable force



• Work done is the area subtended by the curve on the distance axis.

$$W = \int_{x_i}^{x_i} F(x) \mathrm{d}x$$

• Work - energy theorem for variable force

$$dK = F dx$$

$$K_t - K_i = \int_{x}^{x_t} F dx$$

- Potential energy
 - For constant force

$$V(h) = mgh$$

• For variable force,

$$\int_{x_{i}}^{x_{i}} F(x) dx = -\int_{V_{i}}^{V_{i}} dV = V_{i} - V_{i}$$

• Conservation of mechanical energy

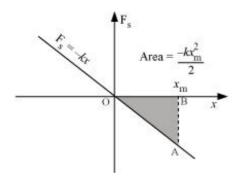
$$\Delta K + \Delta V = 0$$

For a body,
$$K_i + V(x_i) = K_f + V(x_f)$$

• For a conservative force, work done on a closed path is zero.

Potential energy of a spring

- Hook's Law: $F_s = -kx$ (k = Spring constant; unit: N m⁻¹)
 - $\circ \ \ \mathsf{For} \ \mathsf{compression}, \ F_{\mathsf{S}} \mathop{\rightarrow} + \mathsf{ve} \ \mathsf{and} \ x \mathop{\rightarrow} \mathsf{ve}$



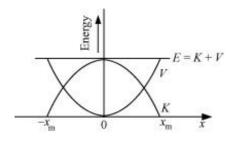
• Work done by a spring,

$$W_s = \int_{0}^{x_m} F_s dx = -\int_{0}^{x_m} kx dx = -\frac{kx_m^2}{2}$$

· Potential energy of the spring.

P.E.,
$$V(x) = \frac{kx^2}{2}$$

Maximum speed, $v_m = \sqrt{\frac{k}{m}} x_m$ (at the equilibrium position)



Different Forms of Energy

- Internal energy The sum of kinetic and potential energies of all the molecules constituting the body is called internal energy.
- Heat energy A body possesses heat energy due to the disorderly motion of its molecules.
- Chemical energy A body possesses chemical energy because of chemical bonding of its atoms.
 - Exothermic reaction: Heat is released.
 - Endothermic reaction: Heat is absorbed.
- Electrical energy It is the work done in order to move an electric charge from one point to another in an electric field.
- $\bullet~$ Nuclear energy It is the energy released when a heavy nucleus suchas U-235~ breaks up

into lighter nuclei on being bombarded by a slow neutron.

Power

• The rate of doing work is called power. The average power is given by,

$$P_{\text{av}} = \frac{W}{t}$$

• Instantaneous power – Limiting value of the average power of an agent in a small time interval, when the time interval approaches zero.

If ΔW is work done in a small interval Δt , then instantaneous power is defined as

$$P = \underset{\Delta t \to 0}{\text{Lt}} \frac{\Delta W}{\Delta t} = \frac{dW}{dt}$$