

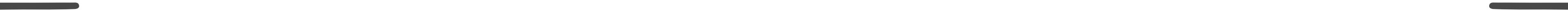


TOOLS, EXTERNAL DATA, AND AGENTS

WHAT CAN LLMS DO?

WHAT CAN LLMs DO?

1. THINK
2. GENERATE



**WHAT CAN'T THEY
DO?**

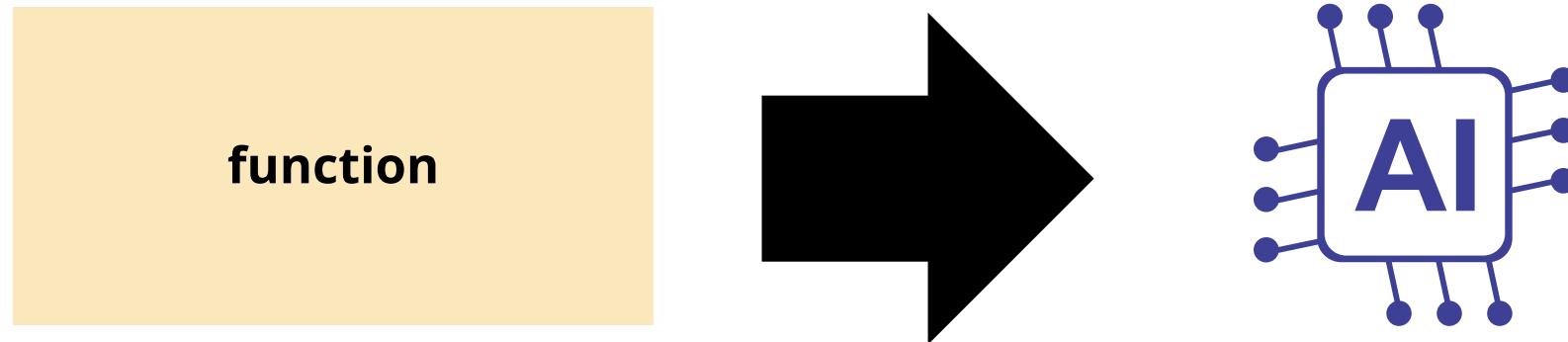
WHAT CANT THEY DO?

- DO
- ACCESS DATA,
- FETCH SOMETHIN

TOOLS

what are tools?

- Tools = external functions or utilities that an LLM can call to take actions.
- They let the model go beyond text generation → interact with the world.
- Think of them as skills you give to your LLM.

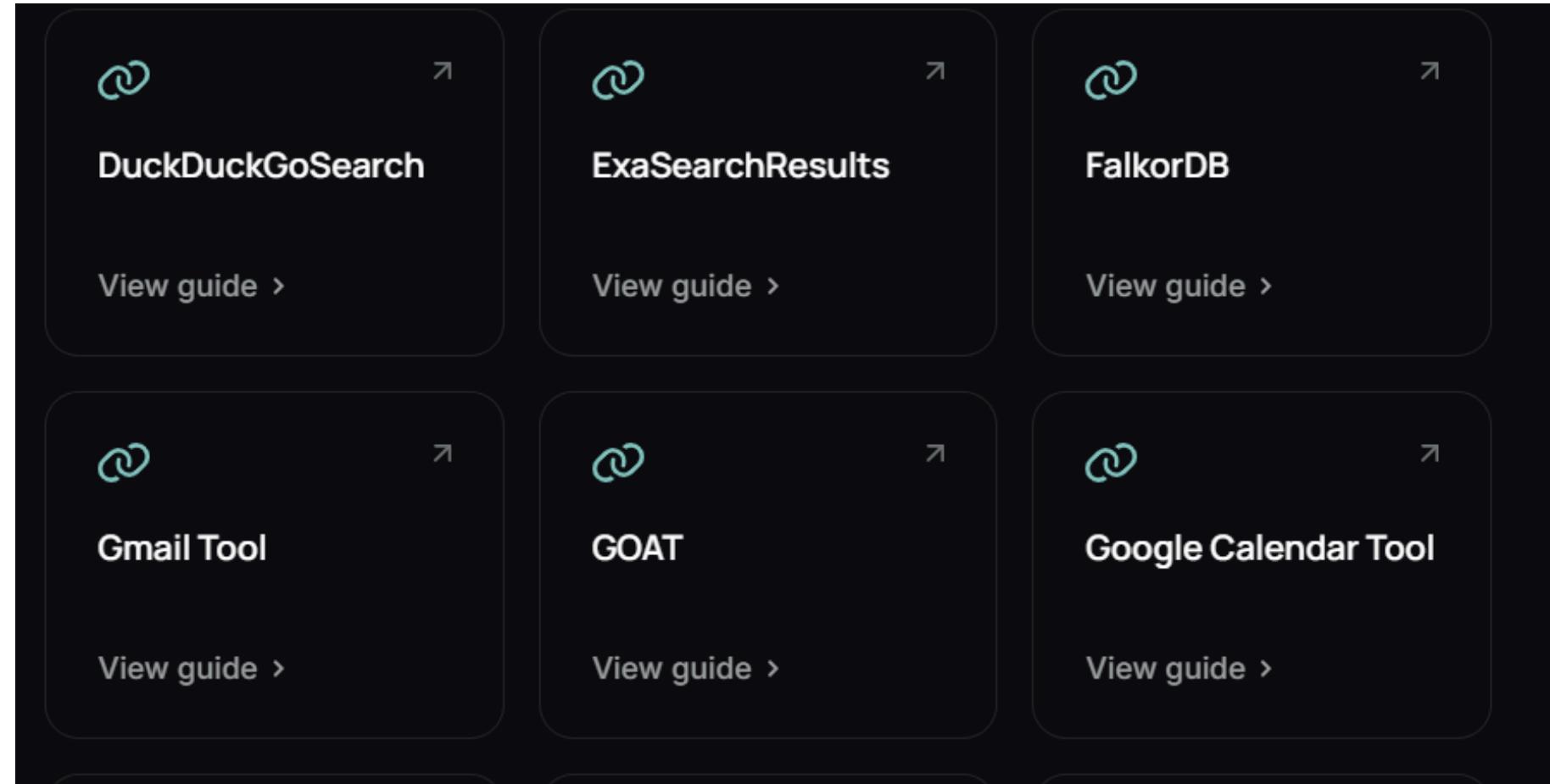


TOOLS IN LANGCHAIN

Built in tools

custom tools

BUILT IN TOOL



has name, description and arguments as props

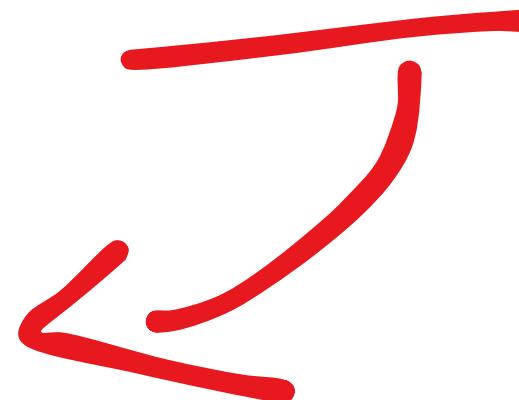
CUSTOM TOOLS?

import is:
Tool

COMBINING LLM + TOOL

USING binding and executing
LLMs only suggest, they dont call the tool

langchain



AGENTS

LLMS

+

TOOLS

AGENTS FORMAL DEFINITION

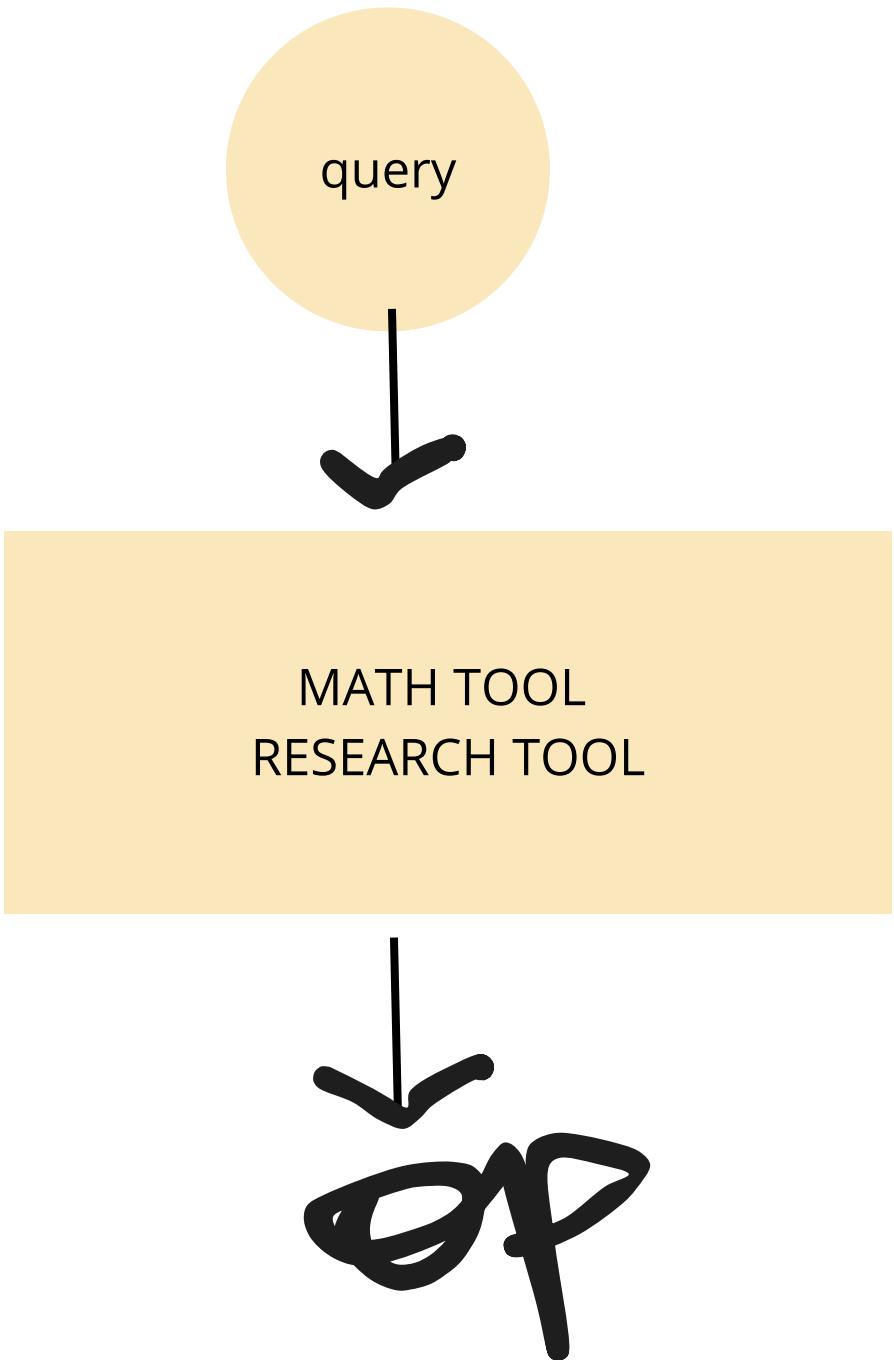
An Agent is a dynamic, decision-making component built on top of a Large Language Model (LLM) that can autonomously determine what actions to take in order to accomplish a goal.

Unlike static chains, which follow a fixed sequence of prompts and operations, an Agent uses reasoning to decide — at runtime — which tools, APIs, or data sources to use, what inputs to provide, and when to stop.

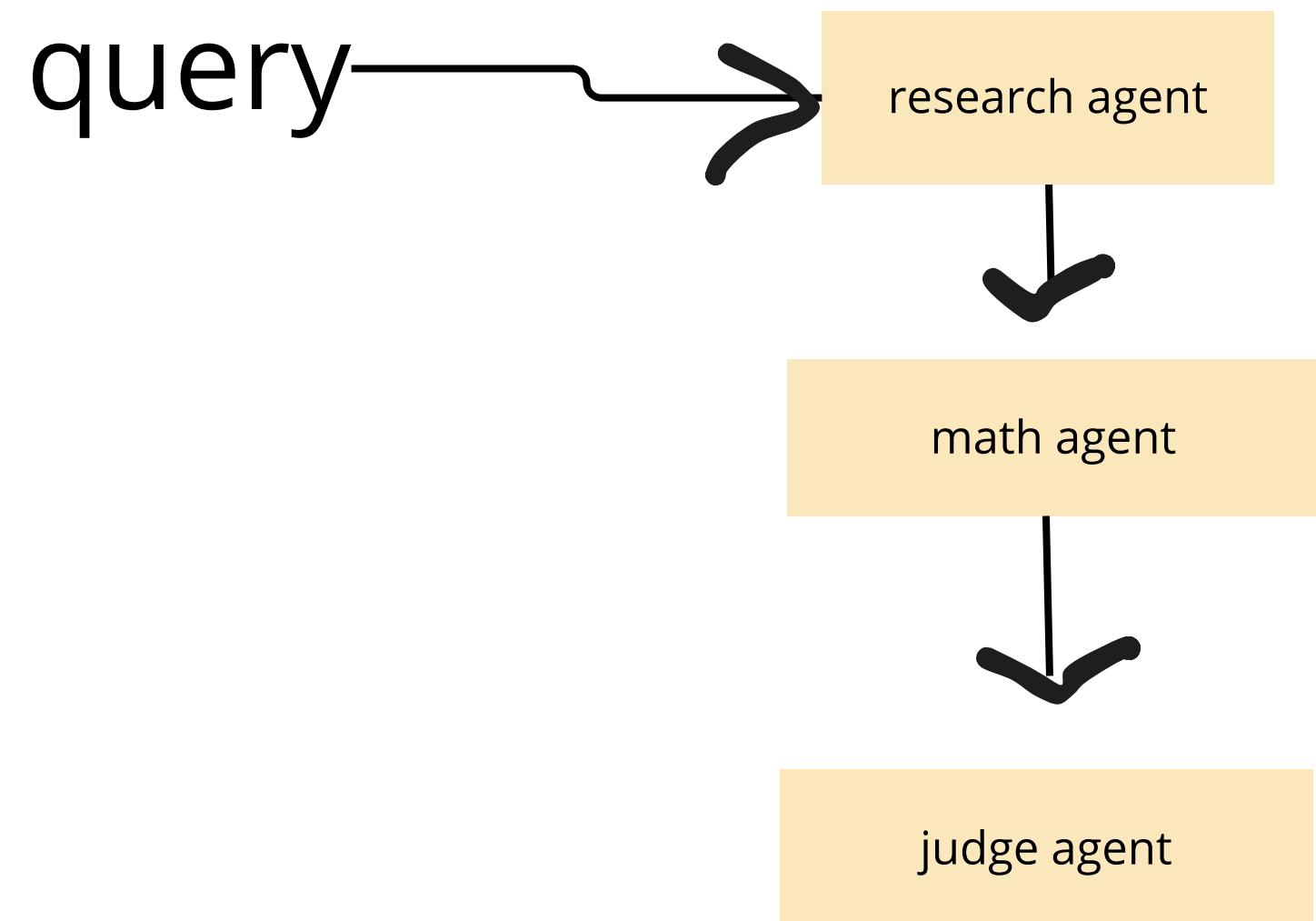
TYPES:

- SINGLE AGENT, SINGLE TOOL
- SINGLE AGENT, MULTI-TOOL
- MULTI-AGENTS COLLAB

SINGLE AGENTS



MULTI AGENTS



- Each of these is a full agent with its own memory, reasoning, and tools.
- They can call each other, debate, verify, or cooperate.

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Let's say you build an AI Travel Planner, what would be the steps in it?

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- Fetch destinations, budget, # of days
- Create itinerary
- Suggest hotels
- Generates the summary

how would a single agent handle it? and how would a MAS(multi agent system) handle it?