

# **Yash Jain**

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## **SKILLS**

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**Languages:** C, C++, Python, Javascript, Typescript, MATLAB, Java, SQL, Bash

**Technologies:** NumPy, React, Node.js, PyQt, VisPy, Matplotlib, Pandas, PyTest, PyTorch, OpenGL, Git, Websockets

## **EXPERIENCE**

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<b>Waterloo Rocketry</b> <i>Software Developer</i>	<b>Sep 2025 - Present</b> Waterloo, ON
<ul style="list-style-type: none"><li>▪ Designed a type-safe telemetry serialization protocol using Pydantic, enforcing runtime schema validation across 30+ sensor fields to eliminate malformed packet errors</li><li>▪ Migrated legacy backend Python services to <b>TypeScript</b>, improving system maintainability and decreasing the amount of training required for new members to contribute</li><li>▪ Established testing framework using Pytest, achieving high code coverage for message parsing, which was used to <b>identify three</b> deprecated protocols in the codebase and will be used for precompetition confidence checks</li></ul>	
<b>Electrium</b> <i>Software Developer</i>	<b>Sep 2025 - Present</b> Waterloo, ON
<ul style="list-style-type: none"><li>▪ Secured system infrastructure by resolving Vercel deployment failures by implementing input validation for text inputs and file attachments and identifying exposed Firebase api keys in the public repository</li><li>▪ Optimized site loading by eliminating unnecessary pin rendering , reducing active DOM elements by 50%</li></ul>	
<b>Space and Atmospheric Instrumentation Lab</b> <i>Software Engineering Intern</i>	<b>Jun 2023 - Aug 2024</b> Daytona, FL - remote
<ul style="list-style-type: none"><li>▪ Engineered a real-time telemetry parsing engine for NASA funded SEED mission rockets, leveraging Python and NumPy to process asynchronous bit-masked packets at a throughput of <b>120k+</b> udp packets per minute</li><li>▪ Reduced missed packets by <b>90%</b> by refactoring the legacy MATLAB plotting suite with VisPy and OpenGL, achieving a <b>4x increase</b> in rendering frame rates for high speed data streams</li><li>▪ Leveraged NumPy for vectorized processing of raw sensor data, streamlining the conversion of hardware-level bitstreams into units for mission control analysis</li></ul>	
<b>Salish Robotics Team</b> <i>Team Captain and Programmer</i>	<b>Sep 2022 - Jun 2025</b> Vancouver, BC
<ul style="list-style-type: none"><li>▪ Engineered autonomous navigation routines in C++ by implementing PID controllers for precision steering and Pure Pursuit for smooth path-tracking, optimizing for consistency during competition</li><li>▪ Managed the 3D design lifecycle in OnShape to coordinate a team of 8 by defining clear mechanical interfaces that allowed hardware and software development to proceed in parallel</li><li>▪ Secured 2 league awards for team's approach to analyzing past failures and adaptive planning</li></ul>	

## **PROJECTS**

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### **Wunder Challenge**

- Engineered a hybrid CNN-LSTM architecture in PyTorch to extract spatio-temporal features from high-frequency Limit Order Book (LOB) data, capturing both local price volatility and long-term temporal dependencies
- Optimized signal-to-noise ratios by implementing custom preprocessing for data snapshots, outperforming 96% of 3,000+ competitors in a Pearson Correlation-based mid-price prediction challenge

## **EDUCATION**

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### **University of Waterloo**

*Candidate for Bachelor of Software Engineering*

- USACO Gold, Duke of Edinburgh Silver, Engineering Ambassador

**Sep 2025 - Apr 2030**

*GPA: 3.9/4.0*