PyGraph Code

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5.21 IfLoopElement.h
5.22 ImageButton.h
5.23 InputLabelDialog.h
5.24 InternalDragEventHandler.h
5.25 JSONDataHandler.h
5.26 MainWindow.h
5.27 MainWindowUI.h
5.28 OperationElement.h
5.29 ParameterUlBuilder.h
5.30 ReadVariableElement.h
5.31 ResultedTextView.h
5.32 SearchBarWidget.h
5.33 SettingsManager.h
5.34 UserDefinedElement.h
5.35 WriteVariableElement.h
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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

ISONDataHandler::_JSONContainerHeader		7
CodeText		10
ContainerInformation		16
ElementManager		17
ElementUserInputs		20
JSONDataHandler		25
QDialog		
CustomElementInputDialog		16
InputLabelDialog	2	24
QFrame		
BuilderContainer		9
SearchBarWidget	(31
QMainWindow		
MainAppWindow	2	25
QObject		
AbstractElement		7
ConditionalElement		11
ConstantDecimalElement		12
ConstantTextElement		14
ForLoopElement	2	20
IfLoopElement	2	22
OperationElement	2	26
ReadVariableElement	2	28
UserDefinedElement	(32
WriteVariableElement	(33
ElementDragEventHandler		17
InternalDragEventHandler	2	24
MainWindowUI	2	26
SettingsManager	(31
QWidget Q		
BuilderControlPanel		9
BuilderControlsButtons		10
Deleteltem		16
ElementsControlButtons		
ElementsCreator		18

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ElementsListWidget	 . 19
ImageButton	 . 24
ParameterUIBuilder	 . 28
ResultedTextView	 . 30

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

JSONDataHandler::_JSONContainerHeader
AbstractElement
BuilderContainer
BuilderControlPanel
BuilderControlsButtons
CodeText
ConditionalElement
ConstantDecimalElement
ConstantTextElement
ContainerInformation
CustomElementInputDialog
DeleteItem 16
ElementDragEventHandler
ElementManager
ElementsControlButtons
ElementsCreator
ElementsLeftNavigator
ElementsListWidget
ElementUserInputs
ForLoopElement
IfLoopElement
ImageButton 24
InputLabelDialog
InternalDragEventHandler
JSONDataHandler
MainAppWindow
MainWindowUI
OperationElement
ParameterUIBuilder
ReadVariableElement
ResultedTextView
SearchBarWidget
SettingsManager
UserDefinedElement
WriteVariableElement

4 Class Index

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

AbstractElement.h
BasicElementType.h
BuilderContainer.h
BuilderControlPanel.h
BuilderControlsButtons.h
CodeText.h
ConditionalElement.h
ConstantDecimalElement.h
ConstantTextElement.h
ContainerInformation.h
CustomElementInputDialog.h
DeleteItem.h
ElementDragEventHandler.h 42
ElementManager.h
ElementsControlButtons.h
ElementsCreator.h
ElementsLeftNavigator.h
ElementsListWidget.h
ElementUserInputs.h
ForLoopElement.h
IfLoopElement.h
ImageButton.h
InputLabelDialog.h
InternalDragEventHandler.h
JSONDataHandler.h
MainWindow.h
MainWindowUI.h
OperationElement.h
ParameterUlBuilder.h
ReadVariableElement.h
ResultedTextView.h
SearchBarWidget.h
SettingsManager.h
UserDefinedElement.h
WriteVariableElement.h

6 File Index

Chapter 4

Class Documentation

4.1 JSONDataHandler::_JSONContainerHeader Struct Reference

Public Attributes

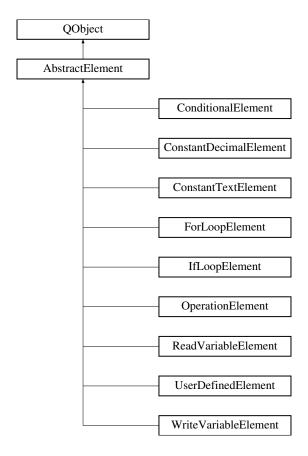
- QString displayName
- ContainerInformationList containerinformationList

The documentation for this struct was generated from the following file:

· JSONDataHandler.h

4.2 AbstractElement Class Reference

Inheritance diagram for AbstractElement:



Signals

- void childValueChanged ()
- void notifyToParameterWidgets ()

Public Member Functions

- virtual std::shared_ptr< AbstractElement > clone () const =0
- QString getName () const
- BasicElementType getType () const
- QPixmap getImage () const
- void **setName** (const QString &name)
- virtual std::shared_ptr< CodeText > getText (int indentLevel) const =0
- virtual QWidget * getViewWidget (QWidget *parent=nullptr)=0
- $\bullet \ \ \text{virtual void } \textbf{setUserInput} \ (\text{std::shared_ptr} < \ \underline{\text{ElementUserInputs}} > \text{userInput)} = 0 \\$
- virtual std::shared_ptr< ElementUserInputs > getUserInput ()=0
- virtual void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder)=0

Protected Attributes

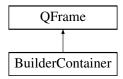
- BasicElementType type
- · QString name
- QPixmap image

The documentation for this class was generated from the following files:

- · AbstractElement.h
- · AbstractElement.cpp

4.3 BuilderContainer Class Reference

Inheritance diagram for BuilderContainer:



Signals

- void updateResultedTextView ()
- void **EnsureVisible** (int xPosition, int yPosition, int xmargin=50, int ymargin=50)
- void notifyToParameterWidgets ()

Public Member Functions

- BuilderContainer (QWidget *parent=nullptr, bool isSubContainer=false)
- std::shared_ptr< CodeText > getText (int indentLevel) const
- void setAcceptedTypes (const QList < BasicElementType > &acceptedTypes)
- void setMaxElements (int maxElements)
- void removeElementFromContainerInformation (const AbstractElement *element)
- · const ContainerInformationList & getContainerInformation () const
- void appendContainerInformationList (const ContainerInformationList &informationList, int insertIndex=0)
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder)

Protected Member Functions

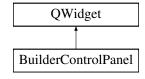
- void dragEnterEvent (QDragEnterEvent *event) override
- void dragMoveEvent (QDragMoveEvent *event) override
- void dropEvent (QDropEvent *event) override
- void dragLeaveEvent (QDragLeaveEvent *event) override
- void paintEvent (QPaintEvent *event) override
- void mousePressEvent (QMouseEvent *event) override

The documentation for this class was generated from the following files:

- · BuilderContainer.h
- · BuilderContainer.cpp

4.4 BuilderControlPanel Class Reference

Inheritance diagram for BuilderControlPanel:



Public Member Functions

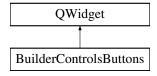
• BuilderControlPanel (ElementsListWidget *customElementWidget, QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · BuilderControlPanel.h
- · BuilderControlPanel.cpp

4.5 BuilderControlsButtons Class Reference

Inheritance diagram for BuilderControlsButtons:



Public Member Functions

BuilderControlsButtons (BuilderContainer *builderContainer, ElementsListWidget *customElement
 — Widget, QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · BuilderControlsButtons.h
- · BuilderControlsButtons.cpp

4.6 CodeText Class Reference

Public Member Functions

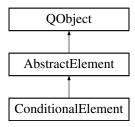
- CodeText (int indentLevel)
- · void addToHeader (const QString &content)
- void addToBody (const QString &content)
- void increaseIndentOfBody ()
- void removelndentOfBody ()
- int getCurrentIndentOfBody () const
- void append (const CodeText &other)
- QString getResult () const
- · QStringList getHeader () const
- · QString getBody () const

The documentation for this class was generated from the following files:

- · CodeText.h
- CodeText.cpp

4.7 Conditional Element Class Reference

Inheritance diagram for ConditionalElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.7.1 Member Function Documentation

4.7.1.1 clone()

```
std::shared_ptr< AbstractElement > ConditionalElement::clone ( ) const [override], [virtual]
```

4.7.1.2 getText()

Implements AbstractElement.

Implements AbstractElement.

4.7.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > ConditionalElement::getUserInput ( ) [override], [virtual]
Implements AbstractElement.
```

4.7.1.4 getViewWidget()

Implements AbstractElement.

4.7.1.5 setUserInput()

Implements AbstractElement.

4.7.1.6 updateParameterWidgets()

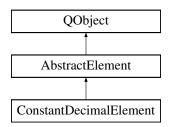
Implements AbstractElement.

The documentation for this class was generated from the following files:

- · ConditionalElement.h
- · ConditionalElement.cpp

4.8 ConstantDecimalElement Class Reference

Inheritance diagram for ConstantDecimalElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.8.1 Member Function Documentation

4.8.1.1 clone()

```
std::shared_ptr< AbstractElement > ConstantDecimalElement::clone ( ) const [override], [virtual]
```

4.8.1.2 getText()

Implements AbstractElement.

Implements AbstractElement.

4.8.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > ConstantDecimalElement::getUserInput ( ) [override],
[virtual]
```

Implements AbstractElement.

4.8.1.4 getViewWidget()

Implements AbstractElement.

4.8.1.5 setUserInput()

Implements AbstractElement.

4.8.1.6 updateParameterWidgets()

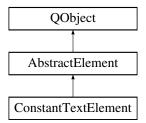
Implements AbstractElement.

The documentation for this class was generated from the following files:

- · ConstantDecimalElement.h
- · ConstantDecimalElement.cpp

4.9 ConstantTextElement Class Reference

Inheritance diagram for ConstantTextElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.9.1 Member Function Documentation

4.9.1.1 clone()

```
std::shared_ptr< AbstractElement > ConstantTextElement::clone ( ) const [override], [virtual]
Implements AbstractElement.
```

4.9.1.2 getText()

```
std::shared_ptr< CodeText > ConstantTextElement::getText (
    int indentLevel ) const [override], [virtual]
```

Implements AbstractElement.

4.9.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > ConstantTextElement::getUserInput ( ) [override], [virtual]
Implements AbstractElement.
```

4.9.1.4 getViewWidget()

Implements AbstractElement.

4.9.1.5 setUserInput()

Implements AbstractElement.

4.9.1.6 updateParameterWidgets()

Implements AbstractElement.

The documentation for this class was generated from the following files:

- · ConstantTextElement.h
- ConstantTextElement.cpp

4.10 ContainerInformation Struct Reference

Public Attributes

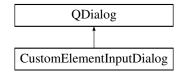
- DroppedItem droppedItem = DroppedItem::ELEMENT
- std::shared_ptr< AbstractElement > elementPointer

The documentation for this struct was generated from the following file:

· ContainerInformation.h

4.11 CustomElementInputDialog Class Reference

Inheritance diagram for CustomElementInputDialog:



Public Member Functions

- CustomElementInputDialog (QWidget *parent=nullptr)
- QString getCustomElementName () const
- QString getSaveLocation () const

The documentation for this class was generated from the following files:

- · CustomElementInputDialog.h
- · CustomElementInputDialog.cpp

4.12 Deleteltem Class Reference

Inheritance diagram for DeleteItem:



Public Member Functions

• DeleteItem (const QString &closeImage, const QString &openImage, QWidget *parent=nullptr)

Protected Member Functions

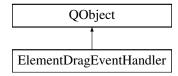
- void dragEnterEvent (QDragEnterEvent *event) override
- void dragMoveEvent (QDragMoveEvent *event) override
- void dropEvent (QDropEvent *event) override
- void dragLeaveEvent (QDragLeaveEvent *event) override
- void paintEvent (QPaintEvent *event) override

The documentation for this class was generated from the following files:

- · DeleteItem.h
- · DeleteItem.cpp

4.13 ElementDragEventHandler Class Reference

Inheritance diagram for ElementDragEventHandler:



Public Member Functions

• ElementDragEventHandler (QObject *parent=nullptr)

Protected Member Functions

• bool eventFilter (QObject *watched, QEvent *event) override

The documentation for this class was generated from the following files:

- ElementDragEventHandler.h
- ElementDragEventHandler.cpp

4.14 ElementManager Class Reference

Public Member Functions

- std::vector < AbstractElement * > getAllElements ()
- std::shared_ptr< AbstractElement > createElementFromName (const QString &elementName)
- std::shared_ptr< AbstractElement > createCustomElement (const QString &elementName, const ContainerInformationList &informationList)

Static Public Member Functions

• static ElementManager & getInstance ()

The documentation for this class was generated from the following files:

- · ElementManager.h
- · ElementManager.cpp

4.15 ElementsControlButtons Class Reference

Inheritance diagram for ElementsControlButtons:



Signals

· void addButtonClicked ()

Public Member Functions

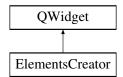
• ElementsControlButtons (QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- ElementsControlButtons.h
- ElementsControlButtons.cpp

4.16 ElementsCreator Class Reference

Inheritance diagram for ElementsCreator:



Public Member Functions

• ElementsCreator (QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · ElementsCreator.h
- ElementsCreator.cpp

4.17 ElementsLeftNavigator Class Reference

Inheritance diagram for ElementsLeftNavigator:



Public Member Functions

• ElementsLeftNavigator (ElementsListWidget *builderContainer, QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · ElementsLeftNavigator.h
- · ElementsLeftNavigator.cpp

4.18 ElementsListWidget Class Reference

Inheritance diagram for ElementsListWidget:



Public Slots

· void serachElement (const QString &text)

Public Member Functions

- ElementsListWidget (QWidget *parent=nullptr)
- void addElement (AbstractElement *element)
- void setElementsPerRow (int numberOfelementsPerRow)

The documentation for this class was generated from the following files:

- · ElementsListWidget.h
- · ElementsListWidget.cpp

4.19 ElementUserInputs Class Reference

Public Member Functions

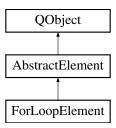
- void addContainer (const std::string &key, std::shared_ptr< BuilderContainer > container)
- void addString (const std::string &key, const QString &value)
- std::shared ptr< BuilderContainer > getContainer (const std::string &key) const
- QString getString (const std::string &key) const
- const std::map< std::string, std::variant< std::shared_ptr< BuilderContainer >, QString > > & getAll←
 UserInputs () const

The documentation for this class was generated from the following files:

- · ElementUserInputs.h
- ElementUserInputs.cpp

4.20 ForLoopElement Class Reference

Inheritance diagram for ForLoopElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared ptr< ElementUserInputs > userInput) override
- std::shared ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.20.1 Member Function Documentation

4.20.1.1 clone()

```
std::shared_ptr< AbstractElement > ForLoopElement::clone ( ) const [override], [virtual]
Implements AbstractElement.
```

4.20.1.2 getText()

Implements AbstractElement.

4.20.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > ForLoopElement::getUserInput ( ) [override], [virtual]
Implements AbstractElement.
```

4.20.1.4 getViewWidget()

Implements AbstractElement.

4.20.1.5 setUserInput()

Implements AbstractElement.

4.20.1.6 updateParameterWidgets()

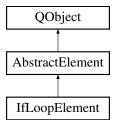
Implements AbstractElement.

The documentation for this class was generated from the following files:

- · ForLoopElement.h
- ForLoopElement.cpp

4.21 IfLoopElement Class Reference

Inheritance diagram for IfLoopElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.21.1 Member Function Documentation

4.21.1.1 clone()

```
std::shared_ptr< AbstractElement > IfLoopElement::clone ( ) const [override], [virtual]
```

Implements AbstractElement.

4.21.1.2 getText()

Implements AbstractElement.

4.21.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > IfLoopElement::getUserInput ( ) [override], [virtual]
```

Implements AbstractElement.

4.21.1.4 getViewWidget()

Implements AbstractElement.

4.21.1.5 setUserInput()

Implements AbstractElement.

4.21.1.6 updateParameterWidgets()

Implements AbstractElement.

The documentation for this class was generated from the following files:

- · IfLoopElement.h
- IfLoopElement.cpp

4.22 ImageButton Class Reference

Inheritance diagram for ImageButton:



Public Member Functions

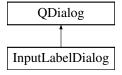
• ImageButton (QWidget *customWidget, const QString &text, const QString &labelObjectName, QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · ImageButton.h
- ImageButton.cpp

4.23 InputLabelDialog Class Reference

Inheritance diagram for InputLabelDialog:



Public Member Functions

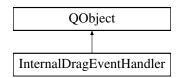
- InputLabelDialog (const QString &labelText, QWidget *parent=nullptr)
- QString getText () const

The documentation for this class was generated from the following files:

- · InputLabelDialog.h
- · InputLabelDialog.cpp

4.24 InternalDragEventHandler Class Reference

Inheritance diagram for InternalDragEventHandler:



Public Member Functions

• InternalDragEventHandler (QObject *parent=nullptr)

Protected Member Functions

• bool eventFilter (QObject *watched, QEvent *event) override

The documentation for this class was generated from the following files:

- · InternalDragEventHandler.h
- InternalDragEventHandler.cpp

4.25 JSONDataHandler Class Reference

Classes

• struct JSONContainerHeader

Public Types

• typedef struct JSONDataHandler::_JSONContainerHeader JSONContainerHeader

Public Member Functions

- JSONContainerHeader readContainerInformationListFromJsonFile (const QString &filePath) const
- bool **saveContainerInformationListToJsonFile** (const **JSONContainerHeader** &containerData, const QString &filePath) const

The documentation for this class was generated from the following files:

- · JSONDataHandler.h
- JSONDataHandler.cpp

4.26 MainAppWindow Class Reference

Inheritance diagram for MainAppWindow:



Public Member Functions

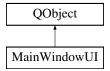
• MainAppWindow (QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · MainWindow.h
- · MainWindow.cpp

4.27 MainWindowUI Class Reference

Inheritance diagram for MainWindowUI:



Public Member Functions

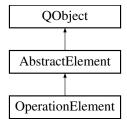
• MainWindowUI (MainAppWindow *main)

The documentation for this class was generated from the following files:

- MainWindowUI.h
- MainWindowUI.cpp

4.28 OperationElement Class Reference

Inheritance diagram for OperationElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- $\bullet \ \ void \ update Parameter Widgets \ (Parameter UIBuilder * const \ parameter UIBuilder) \ override$

Additional Inherited Members

4.28.1 Member Function Documentation

4.28.1.1 clone()

```
std::shared_ptr< AbstractElement > OperationElement::clone ( ) const [override], [virtual]
Implements AbstractElement.
```

4.28.1.2 getText()

Implements AbstractElement.

4.28.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > OperationElement::getUserInput ( ) [override], [virtual]
Implements AbstractElement.
```

4.28.1.4 getViewWidget()

Implements AbstractElement.

4.28.1.5 setUserInput()

Implements AbstractElement.

4.28.1.6 updateParameterWidgets()

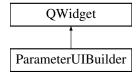
Implements AbstractElement.

The documentation for this class was generated from the following files:

- · OperationElement.h
- · OperationElement.cpp

4.29 Parameter UIBuilder Class Reference

Inheritance diagram for ParameterUIBuilder:



Public Member Functions

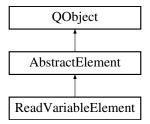
- ParameterUIBuilder (BuilderContainer *builderContainer, QWidget *parent=nullptr)
- void addToUI (QString label, QWidget *widget)
- void removeFromUI (QWidget *widget)

The documentation for this class was generated from the following files:

- · ParameterUIBuilder.h
- · ParameterUIBuilder.cpp

4.30 ReadVariableElement Class Reference

Inheritance diagram for ReadVariableElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.30.1 Member Function Documentation

4.30.1.1 clone()

```
std::shared_ptr< AbstractElement > ReadVariableElement::clone ( ) const [override], [virtual]
```

Implements AbstractElement.

4.30.1.2 getText()

Implements AbstractElement.

4.30.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > ReadVariableElement::getUserInput ( ) [override], [virtual]
```

Implements AbstractElement.

4.30.1.4 getViewWidget()

Implements AbstractElement.

4.30.1.5 setUserInput()

Implements AbstractElement.

4.30.1.6 updateParameterWidgets()

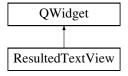
Implements AbstractElement.

The documentation for this class was generated from the following files:

- · ReadVariableElement.h
- ReadVariableElement.cpp

4.31 ResultedTextView Class Reference

Inheritance diagram for ResultedTextView:



Signals

• void updateResultedTextView ()

Public Member Functions

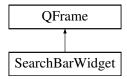
• ResultedTextView (QWidget *parent=nullptr, BuilderContainer *builderContainer=nullptr)

The documentation for this class was generated from the following files:

- ResultedTextView.h
- ResultedTextView.cpp

4.32 SearchBarWidget Class Reference

Inheritance diagram for SearchBarWidget:



Signals

void searchTextChanged (const QString &text)

Public Member Functions

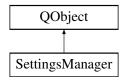
SearchBarWidget (QWidget *parent=nullptr)

The documentation for this class was generated from the following files:

- · SearchBarWidget.h
- · SearchBarWidget.cpp

4.33 SettingsManager Class Reference

Inheritance diagram for SettingsManager:



Public Member Functions

- void **setValue** (const QString &key, const QVariant &value)
- QVariant getValue (const QString &key, const QVariant &defaultValue=QVariant()) const

Static Public Member Functions

• static SettingsManager * instance ()

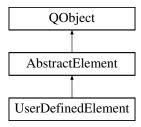
The documentation for this class was generated from the following files:

- · SettingsManager.h
- SettingsManager.cpp

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4.34 UserDefinedElement Class Reference

Inheritance diagram for UserDefinedElement:



Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override
- std::string getUserInputkey ()

Additional Inherited Members

4.34.1 Member Function Documentation

4.34.1.1 clone()

```
std::shared_ptr< AbstractElement > UserDefinedElement::clone ( ) const [override], [virtual]
```

Implements AbstractElement.

4.34.1.2 getText()

```
std::shared_ptr< CodeText > UserDefinedElement::getText (
    int indentLevel ) const [override], [virtual]
```

Implements AbstractElement.

4.34.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > UserDefinedElement::getUserInput ( ) [override], [virtual]
Implements AbstractElement.
```

4.34.1.4 getViewWidget()

Implements AbstractElement.

4.34.1.5 setUserInput()

Implements AbstractElement.

4.34.1.6 updateParameterWidgets()

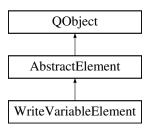
Implements AbstractElement.

The documentation for this class was generated from the following files:

- UserDefinedElement.h
- UserDefinedElement.cpp

4.35 WriteVariableElement Class Reference

Inheritance diagram for WriteVariableElement:



34 Class Documentation

Public Member Functions

- std::shared_ptr< AbstractElement > clone () const override
- std::shared_ptr< CodeText > getText (int indentLevel) const override
- QWidget * getViewWidget (QWidget *parent=nullptr) override
- void setUserInput (std::shared_ptr< ElementUserInputs > userInput) override
- std::shared_ptr< ElementUserInputs > getUserInput () override
- void updateParameterWidgets (ParameterUIBuilder *const parameterUIBuilder) override

Additional Inherited Members

4.35.1 Member Function Documentation

4.35.1.1 clone()

```
std::shared_ptr< AbstractElement > WriteVariableElement::clone ( ) const [override], [virtual]
```

Implements AbstractElement.

4.35.1.2 getText()

Implements AbstractElement.

4.35.1.3 getUserInput()

```
std::shared_ptr< ElementUserInputs > WriteVariableElement::getUserInput ( ) [override], [virtual]
```

Implements AbstractElement.

4.35.1.4 getViewWidget()

Implements AbstractElement.

4.35.1.5 setUserInput()

Implements AbstractElement.

4.35.1.6 updateParameterWidgets()

Implements AbstractElement.

The documentation for this class was generated from the following files:

- WriteVariableElement.h
- WriteVariableElement.cpp

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Chapter 5

File Documentation

5.1 AbstractElement.h

```
1 #ifndef ABSTRACT_ELEMENT_H
2 #define ABSTRACT_ELEMENT_H
4 #include <OPixmap>
5 #include <QString>
6 #include <qmetatype.h>
7 #include <qobject.h>
9 #include "BasicElementType.h"
10
11 class ElementUserInputs:
12 class CodeText;
13 class ParameterUIBuilder;
14 class AbstractElement : public QObject {
1.5
       Q_OBJECT
16 public:
17
      AbstractElement();
       virtual ~AbstractElement() { } // Virtual destructor
virtual std::shared_ptr<AbstractElement> clone() const = 0;
18
20
       QString getName() const;
       BasicElementType getType() const;
       QPixmap getImage() const;
void setName(const QString& name);
22
23
       virtual std::shared_ptr<CodeText> getText(int indentLevel) const = 0;
       virtual QWidget* getViewWidget(QWidget* parent = nullptr) = 0;
       virtual void setUserInput(std::shared_ptr<ElementUserInputs> userInput) = 0;
       virtual std::shared_ptr<ElementUserInputs> getUserInput() = 0;
       virtual void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) = 0;
2.8
29 signals:
       void childValueChanged();
30
31
       void notifyToParameterWidgets();
33 protected:
34
       BasicElementType type;
       QString name;
QPixmap image;
35
36
38 Q_DECLARE_METATYPE(AbstractElement*);
39 #endif // ABSTRACT_ELEMENT_H
```

5.2 BasicElementType.h

```
1 #ifndef BASICELEMENTTYPE_H
2 #define BASICELEMENTTYPE_H
3
4 enum class BasicElementType {
5    UNKNOW,
6    WRITE_VARIABLE,
7    READ_VARIABLE,
8    CONDITIONS,
9    OPERATOR,
10    CONSTANT_DECIMAL,
11    IF_LOOP,
12    FOR_LOOP,
```

```
13 CONSTANT_TEXT,

14 USER_DEFINED

15 };

16

17 #endif // BASICELEMENTTYPE_H
```

5.3 BuilderContainer.h

```
1 #ifndef BUILDERCONTAINER_H
2 #define BUILDERCONTAINER_H
4 #include <OString>
5 #include <QVBoxLayout>
6 #include <QWidget>
8 #include "BasicElementType.h"
9 #include "ContainerInformation.h"
10 #include <qframe.h>
11
12 class ParameterUIBuilder;
13 class CodeText;
14 class BuilderContainer : public QFrame {
15
       Q_OBJECT
16
17 public:
18
       explicit BuilderContainer(QWidget* parent = nullptr, bool isSubContainer = false);
       std::shared_ptr<CodeText> getText(int indentLevel) const;
       void setAcceptedTypes(const QList<BasicElementType>& acceptedTypes);
21
       void setMaxElements(int maxElements);
2.2
       void removeElementFromContainerInformation(const AbstractElement* element);
23
       const ContainerInformationList& getContainerInformation() const;
24
       void appendContainerInformationList (const ContainerInformationList informationList, int insertIndex
       = 0);
25
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder);
26
2.7
28 protected:
29
       void dragEnterEvent(ODragEnterEvent* event) override;
       void dragMoveEvent(QDragMoveEvent* event) override;
30
       void dropEvent(QDropEvent* event) override;
31
       void dragLeaveEvent(QDragLeaveEvent* event) override;
33
       void paintEvent(QPaintEvent* event) override;
34
       void mousePressEvent(QMouseEvent* event) override;
35
36 signals:
       void updateResultedTextView();
38
       void EnsureVisible(int xPosition, int yPosition, int xmargin = 50, int ymargin = 50);
39
       void notifyToParameterWidgets();
40
41 private:
       ContainerInformationList containerInformationList;
42
43
       QRect dropIndicatorRect;
44
4.5
       bool isDropIndicatorVisible = false;
46
       void hideDropIndicator();
47
       void drawArrows();
       void updateDropIndicator(int insertIndex);
48
49
50
       QRect calculateDropIndicatorRect(int insertIndex) const;
51
       int findInsertIndex(QDropEvent* event);
52
53
       bool isDropAccepted(const BasicElementType& elementType) const;
       bool isMaxElementsReached() const;
54
       void addElementWidget(QWidget* elementWidget, int insertIndex);
55
       void addInformationAndView(std::shared_ptr<AbstractElement> element, int insertIndex);
58
       QVBoxLayout* builderContainerlayout;
59
       QList<BasicElementType> acceptedTypes;
       int maxElements;
60
61 };
63 #endif // BUILDERCONTAINER_H
```

5.4 BuilderControlPanel.h

```
1 #ifndef BUILDERCONTROLPANEL_H
2 #define BUILDERCONTROLPANEL_H
3
4 #include <QWidget>
```

```
5 #include <QGridLayout>
6 #include <qtablewidget.h>
8 class ElementsListWidget;
9 class BuilderContainer;
10
11 class BuilderControlPanel : public QWidget {
       Q_OBJECT
13 public:
14
       explicit BuilderControlPanel(ElementsListWidget* customElementWidget, QWidget* parent = nullptr);
15
16 private:
       QTabWidget* createTabWidget(BuilderContainer* builderContainer);
18
19
       {\tt QWidget*\ getResultedTextViewWidget\ (QWidget*,\ BuilderContainer*\ builderContainer);}
20
       QWidget* getElementsCreatorWidget(QWidget* parent);
21
       OWidget* getButtonWidget(BuilderContainer* builderContainer, ElementsListWidget* customElementWidget,
22
       QWidget* parent);
23
24
25
       QGridLayout* m_layout;
26 };
28 #endif // BUILDERCONTROLPANEL_H
```

5.5 BuilderControlsButtons.h

```
1 #ifndef BUILDERCONTROLSBUTTONS H
2 #define BUILDERCONTROLSBUTTONS_H
 4 #include <OWidget>
 6 // Forward declaration of BuilderContainer
7 class BuilderContainer;
 8 class ElementsListWidget;
 9 class AbstractElement:
 10 class BuilderControlsButtons : public QWidget {
                              Q_OBJECT
 11
 13 public:
                              {\tt BuilderControlsButtons} \ ({\tt BuilderContainer*} \ \ {\tt builderContainer*} \ \ {\tt builderContainer*} \ \ {\tt builderContainer*} \ \ {\tt customElementWidget*}, \ \ {\tt customElementWidget*} \ \ \ {\tt customElementWidget*}, \ \ {\tt customElementWid
14
                              QWidget* parent = nullptr);
15
 16 private slots:
                             void handleSaveButtonClicked();
 18
                              void handleLoadButtonClicked();
 19
 20 private:
                              BuilderContainer* m_builderContainer;
 21
 22
                              ElementsListWidget* m_customElementWidget;
 24
25 };
27 #endif // BUILDERCONTROLSBUTTONS_H
```

5.6 CodeText.h

```
1 #ifndef CODETEXT_H
2 #define CODETEXT_H
4 #include <QString>
5 #include <QStringList>
7 class CodeText {
      CodeText(int indentLevel); // Default constructor
       CodeText(); // Default constructor
void addToHeader(const QString& content);
10
11
        void addToBody(const QString& content);
12
        void increaseIndentOfBody();
14
        void removeIndentOfBody();
15
        int getCurrentIndentOfBody() const;
        void append(const CodeText& other);
QString getResult() const;
16
17
        QStringList getHeader() const;
18
19
        QString getBody() const;
20
```

5.7 ConditionalElement.h

```
1 #ifndef CONDITIONAL_ELEMENT_H
2 #define CONDITIONAL_ELEMENT_H
4 #include "AbstractElement.h"
6 class BuilderContainer:
7 class QComboBox;
8 class ConditionalElement : public AbstractElement {
9 public:
10
       ConditionalElement();
11
       std::shared_ptr<AbstractElement> clone() const override;
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
QWidget* getViewWidget(QWidget* parent = nullptr) override;
12
13
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
15
       std::shared_ptr<ElementUserInputs> getUserInput() override;
16
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
18 private:
       std::shared ptr<BuilderContainer> firstVariableContainer;
19
20
       std::shared_ptr<BuilderContainer> secondVariableContainer;
22
23
       QString comboSelection;
24 };
25
26 #endif // CONDITIONAL_ELEMENT_H
```

5.8 ConstantDecimalElement.h

```
1 #ifndef CONSTANT_DECIMAL_ELEMENT_H
2 #define CONSTANT_DECIMAL_ELEMENT_H
  #include "AbstractElement.h"
8 class ConstantDecimalElement : public AbstractElement {
9 public:
       ConstantDecimalElement();
11
        std::shared_ptr<AbstractElement> clone() const override;
12
13
        std::shared_ptr<CodeText> getText(int indentLevel) const override;
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
14
15
16
        std::shared_ptr<ElementUserInputs> getUserInput() override;
        void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
18
19
20 private:
        OWidget* tempLineHolder:
21
        QString lineEditValue;
22
        bool isAddedToUI;
24
        QString labelForUI;
25 };
26
27 #endif // CONSTANT_DECIMAL_ELEMENT_H
```

5.9 ConstantTextElement.h

```
1 #ifndef CONSTANT_TEXT_ELEMENT_H
2 #define CONSTANT_TEXT_ELEMENT_H
3
4 #include "AbstractElement.h"
```

```
6 class QLineEdit;
8 class ConstantTextElement : public AbstractElement {
9 public:
       ConstantTextElement();
1.0
      std::shared_ptr<AbstractElement> clone() const override;
11
12
13
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
14
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
1.5
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
16
       std::shared_ptr<ElementUserInputs> getUserInput() override;
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
17
18
19
20 private:
       QString lineEditText;
22 };
24 #endif // CONSTANT_TEXT_ELEMENT_H
```

5.10 ContainerInformation.h

```
1 #ifndef CONTAINER_INFORMATION_H
2 #define CONTAINER_INFORMATION_H
4 #include <QList>
7 class AbstractElement;
8 class BuilderContainer;
10 enum class DroppedItem {
      UNKNOW = 0,
11
12
       ELEMENT
13 };
14
15 typedef struct ContainerInformation {
      DroppedItem droppedItem = DroppedItem::ELEMENT;
16
       std::shared_ptr<AbstractElement> elementPointer;
18 } ContainerInformation;
19
20 typedef QList<ContainerInformation> ContainerInformationList;
22 #endif // CONTAINER_INFORMATION_H
```

5.11 CustomElementInputDialog.h

```
1 #ifndef CUSTOMELEMENTINPUTDIALOG_H
2 #define CUSTOMELEMENTINPUTDIALOG H
4 #include <QDialog>
5 #include <QFileDialog>
6 #include <QLineEdit>
8 class CustomElementInputDialog : public QDialog {
     O OBJECT
10
11 public:
12
     explicit CustomElementInputDialog(QWidget* parent = nullptr);
13
14
      QString getCustomElementName() const;
1.5
      QString getSaveLocation() const;
16
17 private slots:
      void handleBrowseButtonClicked();
19
20 private:
      OLineEdit* nameLineEdit:
21
       QLineEdit* saveLocationLineEdit;
22
       QPushButton* browseButton;
24 };
26 #endif // CUSTOMELEMENTINPUTDIALOG_H
```

5.12 Deleteltem.h

```
1 #ifndef DELETEITEM_H
```

```
2 #define DELETEITEM_H
4 #include <QWidget>
5 #include <QMimeData>
6 #include < OVariant>
7 #include <QPixmap>
9 class DeleteItem : public QWidget {
1.0
      Q_OBJECT
11
12 public:
       explicit DeleteItem(const QString& closeImage,const QString& openImage, QWidget* parent = nullptr);
13
14
15 protected:
       void dragEnterEvent(QDragEnterEvent* event) override;
       void dragMoveEvent(QDragMoveEvent* event) override;
       void dropEvent(QDropEvent* event) override;
18
       void dragLeaveEvent(QDragLeaveEvent* event) override;
19
       void paintEvent(QPaintEvent* event) override;
20
23 private:
       QPixmap openPixmap;
QPixmap closePixmap;
2.4
2.5
26
       bool isDustbinOpen;
27 };
28
29 #endif // DELETEITEM_H
```

5.13 ElementDragEventHandler.h

```
1 #include <qobject.h>
2
3 class ElementDragEventHandler : public QObject
4 {
5     Q_OBJECT
6
7 public:
8     explicit ElementDragEventHandler(QObject* parent = nullptr)
9     : QObject(parent)
10     {
11     }
12
13 protected:
14     bool eventFilter(QObject* watched, QEvent* event) override;
15 };
16
```

5.14 ElementManager.h

```
1 #ifndef ELEMENT_MANAGER_H
2 #define ELEMENT_MANAGER_H
4 #include <vector>
5 #include <memory>
6 #include "ContainerInformation.h"
7 #include "BasicElementType.h"
9 class AbstractElement;
10 class ElementManager {
11 public:
12
       static ElementManager& getInstance();
13
       std::vector<AbstractElement*> getAllElements();
14
16
       std::shared_ptr<AbstractElement> createElementFromName(const QString& elementName);
18
       std::shared ptr<AbstractElement> createCustomElement(const OString& elementName, const
19
       ContainerInformationList& informationList);
20
21 private:
22
       ElementManager();
23
2.4
       ElementManager(const ElementManager&) = delete;
25
       ElementManager& operator=(const ElementManager&) = delete;
26
       void createElements();
28
```

5.15 ElementsControlButtons.h

```
1 #ifndef ELEMENTSCONTROLBUTTONS_H
2 #define ELEMENTSCONTROLBUTTONS_H
4 #include <OWidget>
6 class QPushButton;
8 class ElementsControlButtons : public QWidget
9 {
1.0
       O OBJECT
11
12 public:
13
      ElementsControlButtons(QWidget* parent = nullptr);
14
15 signals:
       void addButtonClicked();
16
17
18 };
20 #endif // ELEMENTSCONTROLBUTTONS_H
```

5.16 ElementsCreator.h

```
1 #ifndef ELEMENTSCREATOR_H
2 #define ELEMENTSCREATOR_H
4 #include <QLineEdit>
5 #include <QPushButton>
6 #include <QWidget>
7 #include <qgridlayout.h>
9 class ElementsListWidget;
10 class AbstractElement;
11 class ElementsCreator : public QWidget {
       Q_OBJECT
12
13
15
      explicit ElementsCreator(QWidget* parent = nullptr);
17 private slots:
       void onAddVariableClicked();
18
19
20 private:
      void addElement(std::shared_ptr<AbstractElement> element);
       void addReadVariableElement(const QString& variableName);
2.3
      void addWriteVariableElement(const QString& variableName);
2.4
25
       ElementsListWidget* elementsListHolder;
26
28
29
       std::vector<std::shared_ptr<AbstractElement» customeReadVariables;</pre>
30
       std::vector<std::shared_ptr<AbstractElement» customeWriteVariables;</pre>
31 };
33 #endif // ELEMENTSCREATOR_H
```

5.17 ElementsLeftNavigator.h

```
1 #ifndef ELEMENTSLEFTNAVIGATOR_H
2 #define ELEMENTSLEFTNAVIGATOR_H
3
```

```
4 #include <QWidget>
6 // Forward declaration of ParameterUIBuilder (assuming it's defined elsewhere)
7 class ElementsListWidget;
9 class ElementsLeftNavigator : public QWidget {
      Q_OBJECT
11 public:
12
      ElementsLeftNavigator(ElementsListWidget* builderContainer, QWidget* parent = nullptr);
13
14 private:
      ElementsListWidget* m_customElementWidget;
15
16
18
       QWidget* getElementsWidget(QWidget* parent);
19 };
20
21 #endif // ELEMENTSLEFTNAVIGATOR_H
```

5.18 ElementsListWidget.h

```
1 #ifndef ELEMENTSLISTWIDGET_H
2 #define ELEMENTSLISTWIDGET_H
4 #include <OWidget>
6 class QLabel;
7 class QGridLayout;
8 class QScrollArea;
9 class QAbstractScrollArea;
10 class AbstractElement:
11 class QTreeView;
12 class QStandardItemModel;
13 class QSortFilterProxyModel;
14 class QStandardItem;
1.5
16
17 class ElementsListWidget : public QWidget {
      Q_OBJECT
18
19 public:
20
      ElementsListWidget(QWidget* parent = nullptr);
21
22 public:
      void addElement(AbstractElement* element);
23
      void setElementsPerRow(int numberOfelementsPerRow);
27
       void serachElement(const QString& text);
2.8
29 private slots:
30
31
32 private:
33
       QTreeView* elementsListLayout;
34
       QStandardItemModel* sourceModel;
35
      //QGridLayout* elementsListLayout;
36
       int elementsPerRow;
38
      int totalModelElements;
39
40
       QVector<AbstractElement*> elementsModel;
41
42
43
       void clearModel();
       void showWidgetOnView(QWidget* elementDisplayUnit);
45
       QWidget* createDisplayUnit(AbstractElement* element);
46 };
48 #endif // ELEMENTSLISTWIDGET_H
```

5.19 ElementUserInputs.h

```
1 #ifndef ELEMENTUSERINPUTS_H
2 #define ELEMENTUSERINPUTS_H
3
4 #include <map>
5 #include <variant>
6 #include <QString>
7 #include <memory>
```

```
9 class BuilderContainer;
10 class ElementUserInputs {
11 public:
12
       void addContainer(const std::string& key, std::shared_ptr<BuilderContainer> container);
       void addString(const std::string& key, const QString& value);
std::shared_ptr<BuilderContainer> getContainer(const std::string& key) const;
13
14
15
       QString getString(const std::string& key) const;
16
       const std::map<std::string, std::variant<std::shared_ptr<BuilderContainer>, QString%&
       getAllUserInputs() const;
17
18 private:
19
       std::map<std::string, std::variant<std::shared ptr<BuilderContainer>, OString» dataMap;
20 };
22 #endif // ELEMENTUSERINPUTS_H
```

5.20 ForLoopElement.h

```
1 #ifndef FOR_LOOP_ELEMENT_H
2 #define FOR_LOOP_ELEMENT_H
4 #include "AbstractElement.h"
6 #include <OVBoxLavout>
  #include <QComboBox>
8 #include <QLineEdit>
10 class BuilderContainer;
11 class ForLoopElement : public AbstractElement {
12 public:
13
       ForLoopElement():
14
       std::shared_ptr<AbstractElement> clone() const override;
15
16
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
17
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
std::shared_ptr<ElementUserInputs> getUserInput() override;
18
19
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
20
21
22 private:
23
       std::shared_ptr<BuilderContainer> variableContainer;
24
       QString comboSelection;
25
       std::shared_ptr<BuilderContainer> startContainer;
26
       std::shared_ptr<BuilderContainer> endContainer;
       std::shared_ptr<BuilderContainer> incrementContainer;
28
       std::shared_ptr<BuilderContainer> bodyContainer;
29
30 };
32 #endif // FOR_LOOP_ELEMENT_H
```

5.21 IfLoopElement.h

```
1 #ifndef IF_LOOP_ELEMENT_H
2 #define IF_LOOP_ELEMENT_H
4 #include "AbstractElement.h"
5 class BuilderContainer;
 class IfLoopElement : public AbstractElement {
 public:
      IfLoopElement();
8
      std::shared_ptr<AbstractElement> clone() const override;
      std::shared_ptr<CodeText> getText(int indentLevel) const override;
10
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
12
       std::shared_ptr<ElementUserInputs> getUserInput() override;
13
14
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
1.5
16
17 private:
       std::shared_ptr<BuilderContainer> conditionsContainer;
19
       std::shared_ptr<BuilderContainer> onTrueContainer;
20
       std::shared_ptr<BuilderContainer> onFalseContainer;
21 };
23 #endif // IF_LOOP_ELEMENT_H
```

5.22 ImageButton.h

```
1 #ifndef IMAGEBUTTON_H
2 #define IMAGEBUTTON_H
3
4 #include <QWidget>
5
6
7 class ImageButton : public QWidget {
8     Q_OBJECT
9 public:
10     ImageButton(QWidget* customWidget, const QString& text, const QString& labelObjectName, QWidget* parent = nullptr);
11
12 private:
13     QWidget* m_customWidget;
14 };
15
16 #endif // IMAGEBUTTON_H
```

5.23 InputLabelDialog.h

```
1 #ifndef INPUTLABELDIALOG_H
2 #define INPUTLABELDIALOG_H
3
4 #include <QDialog>
5 #include <QLineEdit>
6
7 class InputLabelDialog : public QDialog
8 {
9     Q_OBJECT
10
11 public:
12     explicit InputLabelDialog(const QString& labelText, QWidget* parent = nullptr);
13     QString getText() const;
14
15 private:
16     QLineEdit* labelLineEdit;
17 };
18
19 #endif // INPUTLABELDIALOG_H
```

5.24 InternalDragEventHandler.h

```
1 #ifndef INTERNALDRAGEVENTHANDLER_H
2 #define INTERNALDRAGEVENTHANDLER_H
4 #include <QObject>
5 #include <QEvent>
 class InternalDragEventHandler : public QObject
      Q_OBJECT
10
11 public:
      explicit InternalDragEventHandler(QObject* parent = nullptr);
12
13
14 protected:
15
       bool eventFilter(QObject* watched, QEvent* event) override;
17 };
18
19 #endif // INTERNALDRAGEVENTHANDLER_H
```

5.25 JSONDataHandler.h

```
1 #ifndef JSON_DATA_HANDLER_H
2 #define JSON_DATA_HANDLER_H
3
4 #include "ContainerInformation.h"
5 #include <QJsonObject>
6
7 class JSONDataHandler {
8 public:
9 typedef struct _JSONContainerHeader{
```

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```
10
           QString displayName;
           ContainerInformationList containerinformationList;
11
12
       } JSONContainerHeader;
1.3
       JSONContainerHeader readContainerInformationListFromJsonFile(const QString& filePath) const;
14
15
       bool saveContainerInformationListToJsonFile(const JSONContainerHeader& containerData, const QString&
       filePath) const;
16
17 private:
18
       QJsonObject convertContainerInformationListToJson(const ContainerInformationList& containerList)
19
       ContainerInformationList convertJsonToContainerInformationList(const QJsonObject& jsonObject) const;
20 };
22 #endif // JSON_DATA_HANDLER_H
```

5.26 MainWindow.h

```
#ifndef MainWindow_H
3 #define MainWindow_H
5 #include <OMainWindow>
7 class QWidget;
8 class MainWindowUI;
10 class MainAppWindow : public QMainWindow {
11
12 public:
       explicit MainAppWindow(QWidget* parent = nullptr);
13
       ~MainAppWindow();
15
16 private:
       void applyStyleSheet();
17
       std::unique_ptr<MainWindowUI> mainUI;
18
19 };
20 #endif
```

5.27 MainWindowUl.h

```
2 #ifndef MainWindowUI_H
3 #define MainWindowUI_H
5 #include <qobject.h>
6 class MainAppWindow;
7 class MainWindowUI : public QObject {
      Q_OBJECT
9 public:
10
      explicit MainWindowUI (MainAppWindow* main);
11
       ~MainWindowUI();
12
13 private slots:
14
       void onSearchTextChanged(const QString& searchText);
15
16 private:
17
       void createCentralWidget();
       //QWidget* getElementsWidget(QWidget* parent);
18
19
20
       MainAppWindow* d_mainWindow;
21 };
22 #endif
```

5.28 OperationElement.h

```
1 #ifndef OPERATIONELEMENT_H
2 #define OPERATIONELEMENT_H
3
4 #include "AbstractElement.h"
5 class QComboBox;
6 class BuilderContainer;
7 class OperationElement : public AbstractElement {
8 public:
9     OperationElement();
```

```
10
        std::shared_ptr<AbstractElement> clone() const override;
11
12
13
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
14
15
       std::shared_ptr<ElementUserInputs> getUserInput() override;
16
17
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
18
19 private:
       std::shared_ptr<BuilderContainer> firstVariableContainer;
20
       std::shared_ptr<BuilderContainer> secondVariableContainer;
21
22
23
       QString comboSelection;
24
2.5
26 };
28 #endif // OPERATIONELEMENT_H
```

5.29 ParameterUlBuilder.h

```
1 #ifndef PARAMETERIJIBUILDER H
2 #define PARAMETERUIBUILDER H
4 #include <QHash>
5 #include <QVBoxLayout>
6 #include <QWidget>
8 class BuilderContainer;
9 class OLabel:
10
11 class ParameterUIBuilder : public QWidget {
        Q_OBJECT
12
13 public:
       explicit ParameterUIBuilder(BuilderContainer* builderContainer, QWidget* parent = nullptr);
14
       void addToUI(QString label, QWidget* widget);
void removeFromUI(QWidget* widget);
15
16
18
19 private slots:
20
        void updateParameterList();
21
22 private:
23
24
        void handleParentDestroyed(QObject* parentObj);
25
        void clearWidgets();
26
2.7
        QVBoxLayout* parameterLay;
        QHash<QWidget*, QLabel*> widgetLabelMap;
QHash<QWidget*, QObject*> originalParents;
28
29
30
        BuilderContainer* m_builderContainer;
31 };
32
33 #endif // PARAMETERUIBUILDER H
```

5.30 ReadVariableElement.h

```
1 #ifndef READ_VARIABLE_ELEMENT_H
2 #define READ_VARIABLE_ELEMENT_H
4 #include "AbstractElement.h"
 class ReadVariableElement : public AbstractElement {
     ReadVariableElement();
1.0
       std::shared_ptr<AbstractElement> clone() const override;
11
       std::shared ptr<CodeText> getText(int indentLevel) const override;
12
13
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
15
       std::shared_ptr<ElementUserInputs> getUserInput() override;
16
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
17 };
18
19 #endif // READ_VARIABLE_ELEMENT_H
```

5.31 ResultedTextView.h 49

5.31 ResultedTextView.h

```
1 #ifndef RESULTEDTEXTVIEW_H
2 #define RESULTEDTEXTVIEW_H
4 #include <QWidget>
5 #include <QScrollArea>
6 #include <QLabel>
7 #include "BuilderContainer.h"
9 class ResultedTextView : public QWidget {
       O OBJECT
10
11 public:
      ResultedTextView(QWidget* parent = nullptr, BuilderContainer* builderContainer = nullptr);
14 private slots:
      void updateText();
1.5
16
17 signals:
       void updateResultedTextView();
19
20 private:
2.1
       BuilderContainer* m_builderContainer;
22
       QLabel* m_resultedTextLabel;
23 };
25 #endif // RESULTEDTEXTVIEW_H
```

5.32 SearchBarWidget.h

```
1 #ifndef SEARCHBARWIDGET_H
2 #define SEARCHBARWIDGET_H
4 #include <OFrame>
5 #include <QHBoxLayout>
6 #include <QLabel>
7 #include <QLineEdit>
8 #include <QPushButton>
10 class SearchBarWidget : public QFrame {
      O OBJECT
11
12
13 public:
       SearchBarWidget(QWidget* parent = nullptr);
15 signals:
16
      void searchTextChanged(const QString& text);
17
18 private:
       QHBoxLayout* searchBarLayout;
19
       QLabel* searchIconLabel;
21
       QLineEdit* searchLineEdit;
2.2
       QPushButton* searchClearButton;
23 };
25 #endif // SEARCHBARWIDGET_H
```

5.33 SettingsManager.h

```
1 #ifndef SETTINGSMANAGER_H
2 #define SETTINGSMANAGER_H
4 #include <QObject>
5 #include <QVariant>
7 class SettingsManager: public OObject
8 {
       Q_OBJECT
10
11 public:
12
       static SettingsManager* instance();
13
       void setValue(const QString& key, const QVariant& value);
QVariant getValue(const QString& key, const QVariant& defaultValue = QVariant()) const;
17 private:
        explicit SettingsManager(QObject* parent = nullptr);
18
19
        ~SettingsManager();
20
        QString getSettingsFilePath() const;
```

```
void readSettingsFile();
void writeSettingsFile() const;

QString m_settingsFilePath;
QMap<QString, QVariant> m_settingsMap;
};

### Additional Construction

Page 1. **The Construction

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```

5.34 UserDefinedElement.h

```
1 #ifndef USER_DEFINED_ELEMENT_H
2 #define USER_DEFINED_ELEMENT_H
4 #include "AbstractElement.h"
5 #include "BuilderContainer.h"
7 class UserDefinedElement : public AbstractElement {
8 public:
      UserDefinedElement();
10
      std::shared_ptr<AbstractElement> clone() const override;
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
12
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
13
       void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
       std::shared_ptr<ElementUserInputs> getUserInput() override;
void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
14
15
       std::string getUserInputkey();
18 private:
       std::shared_ptr<BuilderContainer> userContainer;
19
20
       bool isWidgetVisible;
21 };
23 #endif // USER_DEFINED_ELEMENT_H
```

5.35 WriteVariableElement.h

```
1 #ifndef WRITE_VARIABLE_ELEMENT_H
2 #define WRITE_VARIABLE_ELEMENT_H
4 #include "AbstractElement.h"
6 class BuilderContainer;
8 class WriteVariableElement : public AbstractElement {
9 public:
      WriteVariableElement();
       std::shared_ptr<AbstractElement> clone() const override;
11
12
       std::shared_ptr<CodeText> getText(int indentLevel) const override;
1.3
       QWidget* getViewWidget(QWidget* parent = nullptr) override;
void setUserInput(std::shared_ptr<ElementUserInputs> userInput) override;
14
15
       std::shared_ptr<ElementUserInputs> getUserInput() override;
17
       void updateParameterWidgets(ParameterUIBuilder* const parameterUIBuilder) override;
18
19
20 private:
21
       std::shared_ptr<BuilderContainer> dynamicValueContainer;
22 };
24 #endif // WRITE_VARIABLE_ELEMENT_H
```

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