Visual Question Answering Using CLIP with Local Feature Enhancement

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Introduction

- What is VQA?
- Introduction to CLIP Model
- Project Objective

WHAT IS VQA (Visual Question Answering)?

- VQA involves answering questions about the content within an image using both visual and textual understanding
- Models need to integrate object recognition, spatial reasoning, and language comprehension

Who is wearing glasses?









Is the umbrella upside down? yes no





How many children are in the bed?

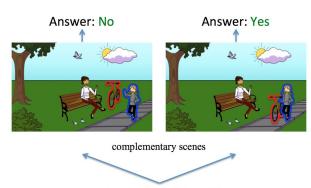
Where is the child sitting?





CHALLENGES IN VQA

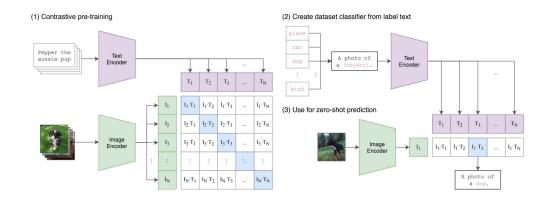
- Recognizing fine-grained details like counting objects or identifying small elements.
- Bridging global context (whole image) and local details (specific regions).



Tuple: <girl, walking, bike>
Question: Is the girl walking the bike?

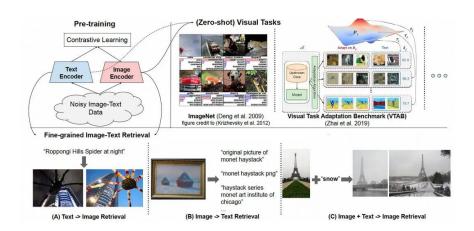
WHAT IS CLIP?

- Contrastive Language-Image Pretraining (CLIP) aligns images and text in a shared embedding space
- Requires large-scale image-text pairs for training



LIMITATIONS OF CLIP

- Relies heavily on global feature extraction and misses fine-grained local details
- Struggles with tasks requiring precise recognition and spatial reasoning, like Visual Question Answering (VQA)



OBJECTIVE

To Enhance CLIP's architecture with focus on local features for better VQA performance.



APPROACH

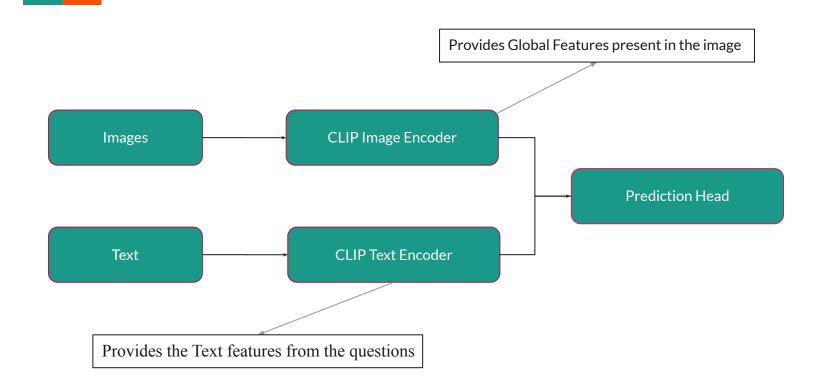
Dual Encoder Architecture

- 1. CLIP + VIT with Concatenation based Fusion Layer
- 2. CLIP + VIT with Attention based Fusion Layer

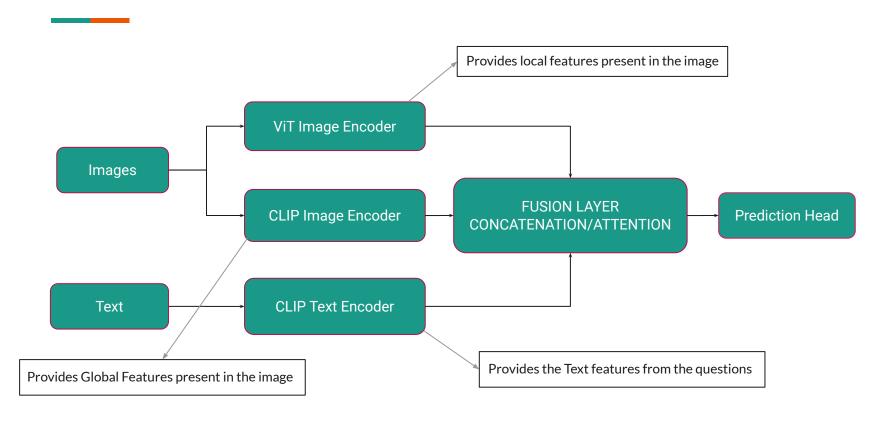
Methodology and Training

- Architecture of BaseLine Clip and Dual Encoder Approach
- Training the Models

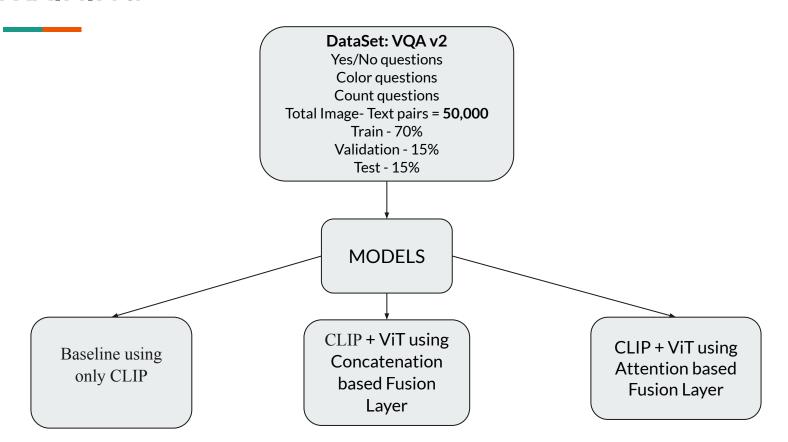
METHODOLOGY - BASELINE CLIP



METHODOLOGY - DUAL ENCODER APPROACH



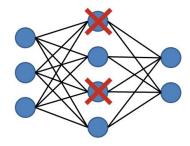
TRAINING



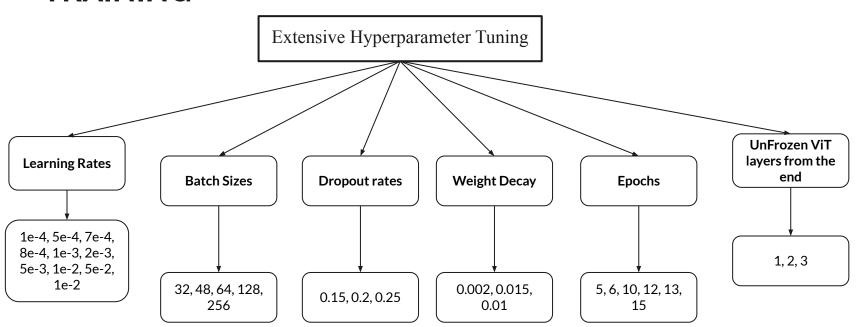
TRAINING

- Used Cross Entropy loss and AdamW optimizer
- Implemented mixed precision training
- Dropout is used reduce overfitting.

$$H = -\sum p(x)\log p(x)$$



TRAINING



Results and Conclusion

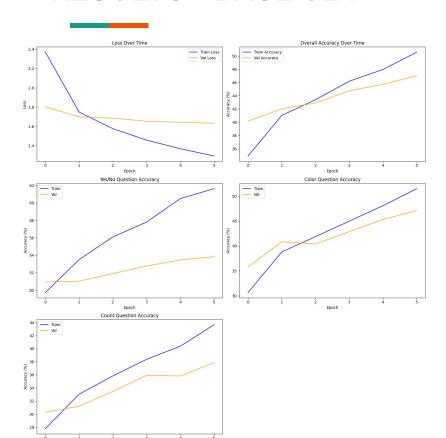
- Performance of all the Models
- Challenges Faced
- Future Scope
- Contribution

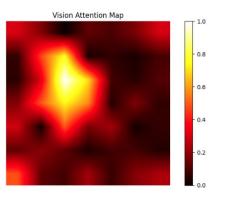


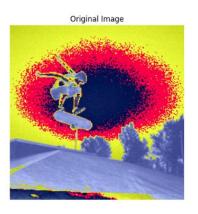
RESULTS

MODEL	BLEU-1	METEOR
BASELINE CLIP	0.4672	0.2382
DUAL ENCODER + CONCATENATION	0.4634	0.2372
DUAL ENCODER + ATTENTION	0.4326	0.2214

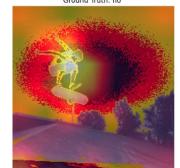
RESULTS - BASE CLIP



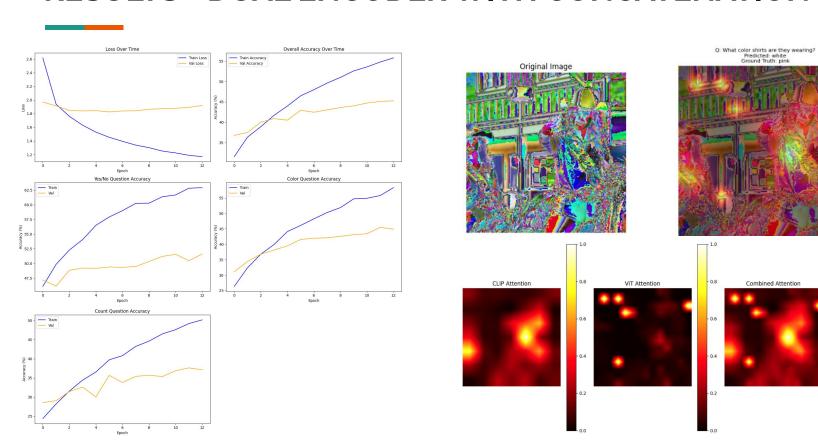




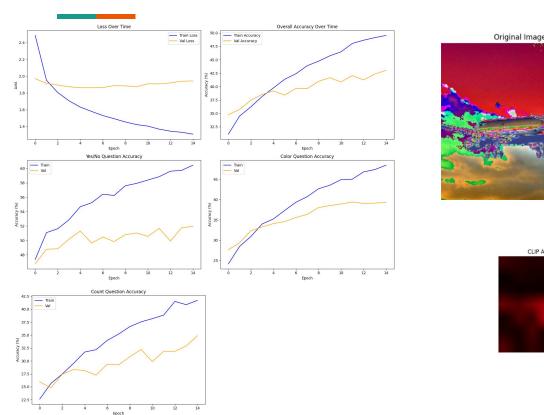
Overlay
Q: Is the sun shining?
Predicted: no
Ground Truth: no

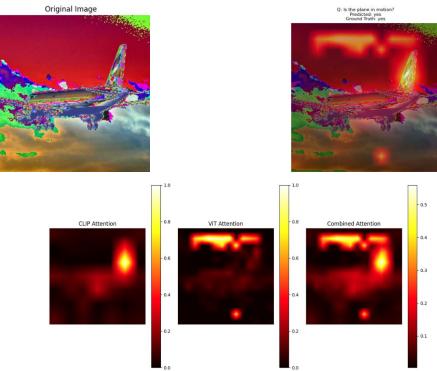


RESULTS - DUAL ENCODER WITH CONCATENATION



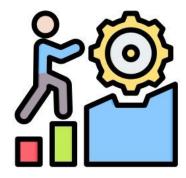
RESULTS - DUAL ENCODER WITH ATTENTION





CHALLENGES

- Computationally very intensive ran the experiments on a mobile 4070
 GPU
- Hyperparameter tuning took a lot of time
 - Base clip took about ~3 hours per run
 - Dual encoder approaches took about ~5 hours per run
- Overfitting was a major problem due to the size of the dataset and the models complexity



FUTURE SCOPE

- Can use a Cosine similarity based prediction head
- Try scheduling learning rate and weight decay
- Implement ViT with smaller patch sizes
- Implement LoRa
- Consider a bigger dataset with more complex image text pairs to show the true power of the dual encoder approach (to capture the local features which will help with highly contextual questions as well)







Team Member	Tasks Done	
Sai Surya Vidul	Data Preprocessing - 15%, Baseline CLIP - 15%, Dual Encoder with Concatenation Fusion - 70%, Dual Encoder with Attention Fusion - 70%, Visualization and Testing - 15%, Presentation -15%	
Tushar	Data Preprocessing - 70%, Baseline CLIP - 15%, Dual Encoder with Concatenation Fusion - 15%, Dual Encoder with Attention Fusion - 15%, Visualization and Testing - 15%, Presentation - 70%	
Yash	Data Preprocessing - 15%, Baseline CLIP - 70%, Dual Encoder with Concatenation Fusion - 15%, Dual Encoder with Attention Fusion - 15%, Visualization and Testing - 70%, Presentation - 15%	

THANK YOU!