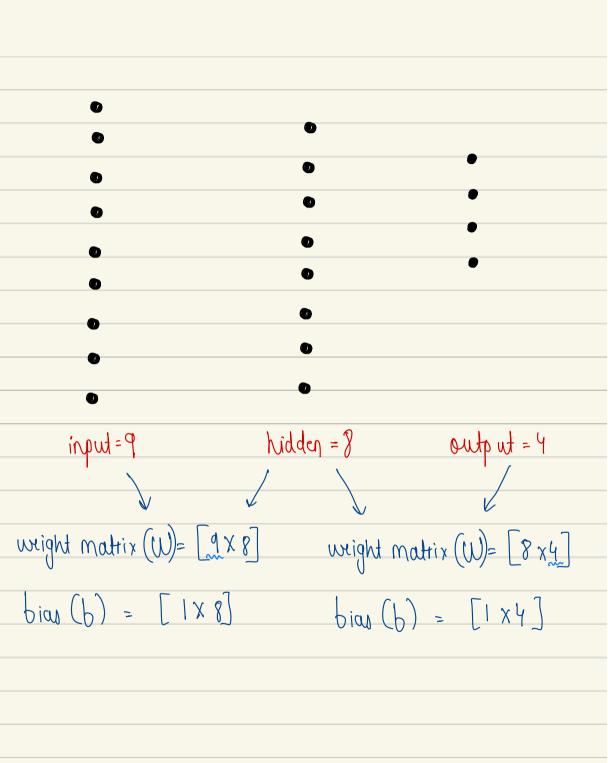
#1 Initialize the neural network

so we have -> 9 input features
4 classification stages

consider 8 hidden units

for shallow neural network lets



· Understanding matrix multiplication (input to hidden layer)

number of input features (x)= [620x 9] number of samples unique features \mathcal{I} (n)

Shape 620×8 + b[1×8] the shape F(x) = (620,8)output shape of input to hidden layer

> broadcasted to match

·Understanding matrix multiplication (hidden to output layer) F(x) = (620,8) = output shape

5 Thidden of input to hidden layer

(calculated previously) wight matrix (W)= [8x4] bias (b) = [1 x4]

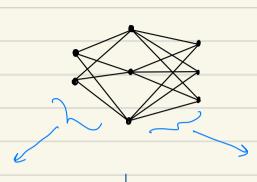
= number of classification

shape (620,8) x (8 x4)
620 x4 + b[1x4]

F(x) = Lhidden · W + 6

F(x) = (620, 4)

#2 Forward Propogation



Hidden to Output layer Input to Hidden layer using activation A from previous layer

2 = X·W + b

calculate

pass it to activation function

A = ReLU(0, x)

5 max (0, 2)

apply softmax function

to convert logits to probablities

2 = A·W + b

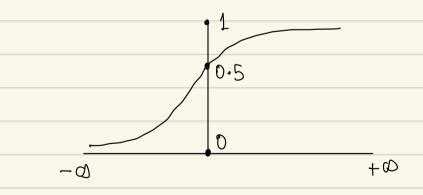
basically converting rumbers between

the range of 0 and 1

· More about Softmax

Softmax is an activation function applied to the last layer of neural network

$$T(z) = \frac{e^{z}}{\sum_{i=1}^{k} e^{z}} k = number of classes$$

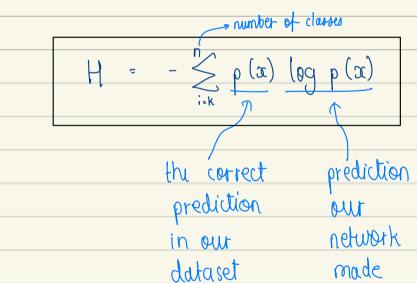


· Cross Entropy Loss function

Now our network predicted classes for our input data
What Next?

check how correct is our neural network

: un use Cross Entropy Loss



3. Backpropogation

Previously un calculated errors using Cross Entropy Loss. Now un need to backpropagate there errors to update weight and biases

- · what is our goal in backpropogation?
 - → calculate gradients of the loss wrt
 - 1) weights in the hidden and output layers 2) biases in the hidden and output layers
 - → take these gradients and update the weights and biases

in here my calculate \(\rightarrow\) (y-pred - y true) -> shows us the direction in which correction is needed 2) hidden layer gradients take output layer's error (Doutput) and run it back through the network to understand each hidden neuron's contribution to error in here we ralculate \(\triangle \) hidden △ hidden = (△ output · Whidden_output) x (thidden > 0) only active neurons : checks if ReLV activation is O

1) output layer gradients

3)	calculate	wight	an d	bias	gradients	
		<u> </u>			U	
	a) Gradie hidde	nt for	wright put l	and bic	us updates	'n
	——————————————————————————————————————				• 🛆 output	
	, hi	iden - to - pultp	W	hidden	— anten	

hidden-to-output = Ahidden - Output

activations in output

hidden layer error

Thidden-to-output = Soutput

b) Gradient for weight and bias updates in hidden to input layer

TW input_to_hidden = X hidden | hidden neurons error

√bhidden_to_putput = ≤ Dhidden

4) Un use these gradients to update our trainable parameters a) hidden to output layer newW = old W - (learning rate) x \(\nabla W \) hidden-to-output new b: old b - (lecurning rate) x ∇ bhidden-to-output b) input to hidden layer newW = old W - (learning rate) x \(\nabla W \) input_to_hidden new b: old b - (lecurning rate) x V bhidden - to - output # 4. Stochastic Gradient Descent

- 1) Data shuffling
- Shuffle the dataset but why?

- mainly reduces bias and improve generalization

- → prevent model from learning order-specific patterns

 → now each batch represents the entire dataset randomly
- 2) Mini batch processing
- → breaks large datasets into smaller and manageable thunks

- 3) Forward Propagation
- -> input data Hows through the network and it predicts labels
- 4) Loss Calculation
 - -> measure how far are the predictions from true labels
 - 5) Compute Gradients
 - -> calculate gradients with the help of loss function for each trainable parameter
 - 6) Update Parameters
 - > use the calculated gradients and learning rate to update weights and biases