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► For a Markov chain, given the current state, the future evolution is independent of the history of how you reached the current state

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It satisfies

- $\blacktriangleright \pi_0(x) > 0, \ \forall x \in S$
- $\sum_{x \in S} \overline{\pi_0}(x) = 1$
- ▶ The P and  $\pi_0$  together determine all joint distributions:

$$Pr[X_0 = x_0, X_1 = x_1, \dots, X_m = x_m] = \pi_0(x_0)P(x_0, x_1)\cdots P(x_{m-1}, x_m)$$

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Using this we can find joint distribution of any finite number of  $X_i$ 's

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- ► Thus  $P^2(x,y)$  is the  $(x,y)^{th}$  element of the matrix,  $P \times P$
- ightharpoonup That is why we use  $P^n$  for n-step transition probabilities

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- ▶ Intuitively, all transient states would be visited only finitely many times while recurrent states are visited infinitely often.
- ► For any state y define

$$I_y(X_n) = \begin{cases} 1 & \text{if } X_n = y \\ 0 & \text{otherwise} \end{cases}$$



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$$P_{x}(N_{y} = 0) = 1 - P_{x}(N_{y} \ge 1) = 1 - \rho_{xy}$$

Notation:  $E_x[Z] = E[Z|X_0 = x]$ 

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▶ G(x,y) is the expected number of visits to y for a chain that is started in x.

(i). Let y be transient. Then

$$P_x(N_y < \infty) = 1, \ \forall x \ \text{ and } \ G(x,y) = \frac{\rho_{xy}}{1 - \rho_{yy}} < \infty, \ \forall x$$

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, and  $G(x,y) = \begin{cases} 0 & \text{if } \rho_{xy} = 0 \\ \infty & \text{if } \rho_{xy} > 0 \end{cases}$ 

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- ▶ A finite chain has to have at least one recurrent state
- ► An infinite chain can have only transient states

ightharpoonup We say, x leads to y if  $ho_{xy} > 0$ 

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is the probability of starting in x but not returning to x.

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▶ But this cannot be because x is recurrent and hence  $\rho_{rr}=1$ 

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is the probability of starting in x but not returning to x.

- ▶ But this cannot be because x is recurrent and hence  $\rho_{rx} = 1$
- ▶ Hence, if x is recurrent and x leads to y then  $\rho_{yx} = 1$

$$P^{n_1+n+n_0}(y,y) = P_y[X_{n_1+n+n_0} = y]$$

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- ► This completes proof of the theorem

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► The state space of any Markov chain can be partitioned into the transient and recurrent states:  $S = S_T + S_R$ :

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- ▶ If  $i \neq j$  and  $x \in C_i$  and  $y \in C_j$ , then,  $\rho_{xy} = \rho_{yx} = 0$ . x and y do not communicate with each other.

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▶ If S is irreducible then the chain is said to be irreducible. (Note that S is trivially closed) ▶ In an irreducible set of states, if one state is recurrent, then, all states are recurrent.

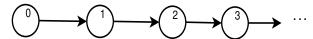
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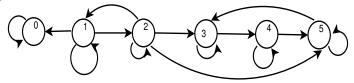
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- An infinite irreducible chain may be wholly transient
- ▶ Here is a trivial example of non-irreducible transient chain:

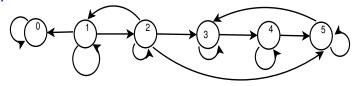


► The state space of any Markov chain can be partitioned into transient and recurrent states.

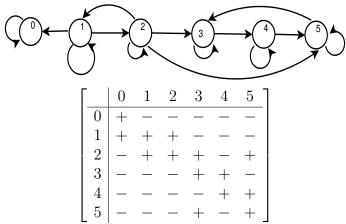
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- ▶ We need not calculate  $\rho_{xx}$  to do this partition.
- ▶ By looking at the structure of transition probability matrix we can get this partition

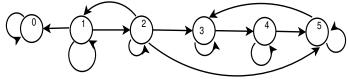




-			2			5
0	+	_	_	_	_	_
1	+	+	+	_	_	_
2	—	+	+	+	_	+
3	_	_	_	+	+	_
4	—	_	_	_	+	+
5	_	_	_	+	_	+

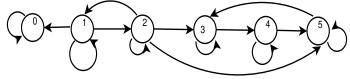


▶ State 0 is called an absorbing state.  $\{0\}$  is a closed irreducible set.



Ī	0	1			4	5
0	+	_			_	
1	+	+	+		_	-
2	_	+	+	+	_	+
3	_	_	_	- 1	+	-
4	_	_	_	_	+	+
5	—	_	_	+	_	+

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-	0	1	2	3	4	5
0	+	_	_	_	_	_
1	+	+	+	-	_	-
2	_	+	+	+	_	+
3	_	_	_	+	+	-
4	_	_	_		+	+
5	_	_	_	+	_	$+ \rfloor$

- ▶ State 0 is called an absorbing state.  $\{0\}$  is a closed irreducible set.
- ▶ 1,2 are transient states.
- We get:  $S_T = \{1, 2\}$  and  $S_R = \{0\} + \{3, 4, 5\}$