Yash Lamba

Software Developer

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EXPERIENCE

HackerRank Jan 2022 – Present

Software Development Engineer - 1

Remote

- Tested and deployed improved database question backend, leading to 3.5-4x improvement in compile time
- Working on feature generation and backend for ML based plagiarism detection
- · Involved in improving internal tooling and shipping new features with the Developer Experience team

HackerRank Jun 2021 - December 2021

Software Development Engineer Intern

Remote

- Part of the Developer Experience team, responsible for candidate and recruiter experience on HackerRank for Work platform
- Involved in optimizing data extraction, processing and analysis to improve plagiarism detection logic and backend architecture
- Deployed the new plagiarism model, decreasing false positives by over 30% and improved test coverage by 60%
- Added new features like plagiarism check across language versions, improved flagging logic and better monitoring

Python Software Foundation

May 2019 — Sep 2019

Google Summer of Code Student Developer

Remote

- Contributed to Intel's DFFML (Dataflow Facilitator for Machine Learning) project
- Added support for new machine learning algorithms implemented from scratch along with fixing issues with data IO
- Built a plugin which wraps the scikit-learn python library to work with DFFML

Addmath Research Centre Pvt. Ltd.

Dec 2018 - Jan 2019

Research and Development Intern

New Delhi, Delhi

- Assisted in teaching school children mathematics in an interactive way
- Based on teaching experience, worked on tools and software (automation scripts, interactive apps, etc.) for teachers & students

EDUCATION

Cluster Innovation Centre, University of Delhi

Jun 2018 - Jun 2022

Bachelor of Technology in Information Technology

Delhi, India

PROJECTS

Simulate | Flutter, Dart, Python, GitHub Actions

Jun 2019

- Simulate is a collection of simulations and visualizations in a cross platform app based on Flutter.
- Collaborative project with more than 15 contributors

Handwrite Python, Docker, Flask, Gunicorn, Heroku, React, Typography, OpenCV

Dec 2020

- · Handwrite generates a custom font based on your handwriting which can be used in text editors
- Available as a Python Package (With over 7k downloads) and a Web App

BoxIt | Flutter, Dart, NodeJS, Web Sockets, GitHub Actions

Apr 2021

- Recreated the popular pen-and-paper game "Dots and Boxes" with Flutter
- Can be played by 2-4 players across devices

Other Projects | Varied Stacks

- Python GUI Development: Developed few mini simulations and games using Python tkinter
- Road Fightet AI: Remade NES game Road Fighter in Python. Created AI agents with Deep Q learning and NEAT
- COVID-19 Time Series Analysis: Analysed and predicted COVID-19 time series using deep learning

TECHNICAL SKILLS

Languages: Python, Ruby, C++, Javascript, Dart, Go, SQL

Tools and Frameworks: Flask, Firebase, Docker, AWS, Elasticsearch, MongoDB, Ruby on Rails, Flutter, Git, React, MySQL, CI/CD

Interests: Fullstack Development, DevOps, Software Design, Machine Learning, Open Source, Ed-tech, and Teaching

OTHER (ACHIEVEMENTS, OPEN SOURCE, ETC.)

- Maintainer Intel's DFFML Project: Contributed to Windows support and CI/CD architecture of DFFML. Mentored 2 students under Google Summer of Code'20.
- Personal project Simulate selected for open source program Girlscript Summer of Code in 2020 and 2021. Mentored more than 80 students.
- 1st runner up, Smart India Hackathon 2019; Worked on a problem statement regarding GDPR rules in travel sites by Amadeus Software Labs.