

APRIL						
	2008					
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\n → new line
 \t → tab
 \r → \

March
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~~Python~~

i++

→ not exists in python

- ⇒ extension → .py
- ⇒ No semicolon required in the end of line
- ⇒ print("Hello")
- ⇒ we can't give space in between
- ⇒ single line comments start with #
- ⇒ multi-line comments enclosed b/w ... = ...
- ⇒ variables → no need to specify data-types
- ⇒ name = "Yash" # strings
- age = 30 # integer
- cgpa = 9.6 # float
- is_tall = True # boolean
- ⇒ print("My name is " + name)
- ⇒ print("My name is ", name)
- ⇒ print(int(3.14)) # converting/casting into another data type
- ⇒ print(float(3))
- ⇒ print(str(True)) → string
- ⇒ print(int("50") + int("70"))
- ⇒ name = "yash"
- print(f"Hello, {name}")
- ⇒ python hello.py

No Notes

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{12.2f} "print value

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strings

greeting = "Hello"

indices = 01234

=> print (len(greeting)) # printing length of variable

=> print (greeting[0]) # printing letters at specific indices

=> print (greeting[-1]) # prints 'o'; counts from back side

=> print (greeting.find("lllo")) # prints 2, index position
↓
it gives -1 if string is not present

(greeting[2:])

→ returns all values from given index (2) to end

(greeting[2:3])

→ starting index

→ ending index

→ returns all values from

[] ≡ [0:end] 2 to 3

[:: -1]

[::2]

Appointment

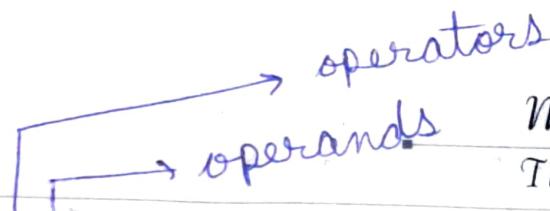
→ to select every second variable

reversing a string

[0:5:-2]

→ step size 2nd index upto 4

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=> print(2 * 3) # 2×3
 => print(2 ** 3) # 2^3
 => (10 // 3) # remainder
 =>

=> print(10 / 3.0) # okay to use int with float
 // → answer is in integers (output)
 => num += 10 , -= , *= , /=

=> we have to import maths library to use
 math fns.

=> import math
 print(pow(2, 3)) # 2^3
 print(math.sqrt(144))
 print(round(2.7))

=> BODMAS is followed

*# USE INPUT

A = list(map(int, input().split()))
 name = input("Enter your name :")
 print("Hello" + name + "!")

=> it takes input as string, you have to
 convert it into other data types.

=> Reverse indexing in python

Michael Jackson
 -5 -14 -13 -12 -11 -10 -9 -8 -7 -6 -5 -4 -3 Appointment

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Arrays

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=> we can store different datatypes in single array.

nums = [4, 8, "yash", 3.2]

N Dimensional lists

number = [[1, 2], [3, 4]]

list functions / creating arrays

=> friends = []

friends.append("yash")

friends.append("ashay")

friends.insert(1, "Kevin")

→ inserts Kevin to index position 1

friends.remove("Kevin")

print(friends)

↓
friends.index("oscar") # returns index

friends.count("oscar") # returns no. of times an element occurs

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print[0 = 3]

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sorted(2 tuple name)

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friends.sort() # sorts in alphabetical order.

friends.clear() # clear list

~~=> friends[3] = "ashish" # you can't modify tuples like that~~

functions

✓

~~=> def add_nums(num1, num2 = 99):~~

return num1 + num2

sum = add_nums(4)

sum2 = add_nums(4, 2)

print(sum)

print(sum2)

output => 103

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if statements

~~=> if 1 > 3:~~

~~print("yash")~~

~~=> if p == "cat":~~

~~print("cat")~~

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else-if statements -

if is_student and is_smart:
 print("a")

elif is_student and not (is_smart):
 print("b")

else:
 print("c")

dictionaries

⇒ test_grades = {
 "yash": "A+", "ashay": "C" } → keys
 → values
 * 3 = 4 - 5 # values can be repeated but keys should be unique

print(test_grades["Andy"])

print(test_grades.get("Andy", "N/A"))

searches for value of Andy default output

Notes

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Fri 04 11 18 25
Sat 05 12 19 26
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while loop

```
index = 1
while index <= 5:
    print(index)
    index += 1
```

for loops

→ for index in range(5)
 print(index)

→ for letter in "Giraffe"
 print(letter) → creates variable

→ for i in [0, 1, 2]
 print("Hello") → goes from indices to indices

exception catching

a = 10/0 gives ZeroDivisionError

a = 10/p gives ValueError

→ try:

a = 10/0

except:

print("Divided by zero")

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\Rightarrow try:

$$g_a = 10\%$$

except ZeroDivisionError as e:

print(e)

except:

```
print("Error")
```

⇒ class Book:

```
def __init__(self, title, author):  
    self.title = title  
    self.author = author  
def read_book(self):  
    print("Reading", self.title, "by",  
          self.author)
```

book1.Book ("Harry Potter", "Roling")
book1.title = "year"

book1.title = "yash"

print(book1.title)

book1.read(book())

Notes

...and the other side of the coin is that the more you do, the more you learn, and the more you learn, the better you do.

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#Getters & setters

class Book:

```
def __init__(self, title, author):
    self.title = title;
    self.author = author
```

@property

```
def title(self):
    print("getting")
    return self.title
```

@title.setter

```
def title(self, value):
    print("setting")
    self.title = value
```

@title.deleter

```
def title(self):
    del self.title
```

def read_book(self):

```
print("reading", self.title)
```

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10	30	31	

INHERITENCE

class chef:

class itachef(chef):

ychef = chef()

ychef . make_chicken()

yichef = itachef()

yichef . make_chicken()

super().__init__(name, age)



using init f^n of super class

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⇒ Big O notation is used to know how running time or space requirements grow for our program as input size grows.

$$\text{time} = a * m + b$$

↓ ↗ x ? neglect

$$\text{time} = O(m)$$

→ after making eq^n by graph, keep fastest growing term and drop constants.

⇒ Measuring running time growth



time complexity

⇒ Measuring space growth



space complexity

Sunday 23

⇒ static array → not allows inserting more elements than specified

⇒ Dynamic array → you can go on adding elements -

They follow C P for memory allocation

Is they double the previous array & add to it.
 10 → 10+20 → 30+30.

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Cs50 - Py . sequence types in python

range(s) → gives you an array from zero to s

list → array (dynamic)

tuple → comma separated values

dict → we store keys & values

set → storing group of data with no duplicates.

⇒ to choose odd place elements.

```
for i in range(3,2)  
    print(i)
```

⇒ swapping in python.

→ $x, y = y, x$

Dynamic typing - A technique in some languages where depending on how a value is used, data type of a variable is dynamically & automatically assigned.

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Static typing - Data type is declared before it is used.

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Types of control structures

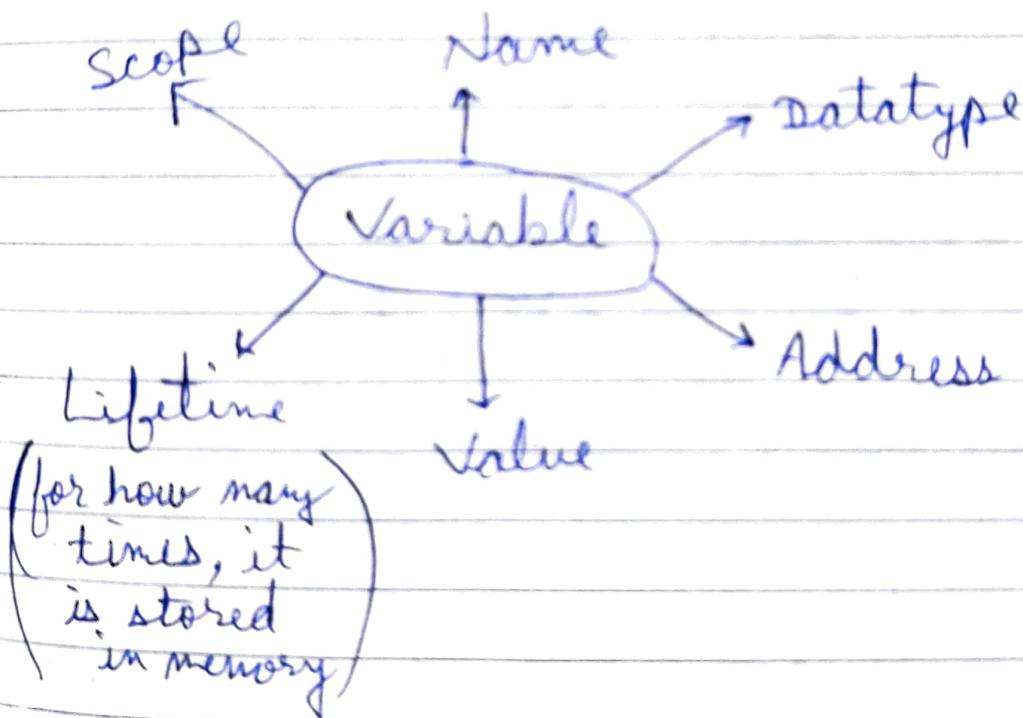
Selection

Iteration

Python if, else, for, while, def, print, raise, try, except

Javascript if, else, for, while, var, function, object, break

No if, else, for, var, func, import, package, main continue



=> To read two spaced integers.

$(a, b) = \text{map}(\text{int}, \text{input}().\text{split}(' '))$

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=> num = "one"

num = num * 3

num: "oneoneone"

=> string methods

A - upper()

A - replace("J", "A") → Replace J to A

CS50

=> from cs50 import get_string

ans = get_string("Your name? ")

print("Hello, " + ans)

or

print(f"Hello, {ans}")

=> i++ → doesn't exist in python.

=> if x < y:

 print("x is smaller")

else:

 print("y is smaller")

=> In python → else its → elif

=> while True:

 print("while loop")

Notes

In python → True ✓ true:
False ✓ false:

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SUN					

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=> for i in [0, 1, 2]:
 print("hello, world")

=> for i in range(3):
 print("hello, world")

=> if s == "Y" or s == "y":
 print("Yes")

=> if s in ["y", "yes"]:
 print("Agree")

=> def meow():
 print("meow")

=> def main():
 for i in range(3):
 meow()

def meow();
 print("meow")

main()

=> scope is not present in python.

=> default print fg
 print("?", end = "\n")

can be changed to remain in same line
 print("?", end = "")

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⇒ Command line arguments

from sys import argv

if len(argv) == 2:

print(f"Hello, {argv[1]}")

⇒ opening a csv file.

import csv

file = open("phonebook.csv", "a")

name = input("Name: ")

number = input("Number: ")

writer = csv.writer(file)

writer.writerow([name, number])

file.close()

⇒ with ~~for~~ keyword is used to close file automatically after use.

→ with open("phonebook.csv", "a") as file:

writer = csv.writer(file)

writer.writerow([name, number])

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Ex d

constants - whose values remain same

Reserved words - words has specific meaning in python & they can only be used in that cases

Ex - False, and, for, from, break, etc

variable - named place in memory where a data is stored -

NRTI

=> age = 5

print("You are", age, "Years old")

=> Tuples

t = 1, yash, 2, amey

t = () # empty tuple

t = 1, # singleton tuple

Sunday 30

t = tuple("789")

print(t)

↳ ("7", "8", "9")

len(t) → gives no. of elements in a tuple

unpacking -

>>> student = ('yash', 32, ('kv', 'patna'))

>>> name, roll, aca = student

>>> print(name) />>> print(roll)

yash

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⇒ Unpacking arbitrary numbers

```x, y, \*z = (10, 'yash', 'a', 5, 10, 15)```

→ only one \* assignment is allowed

⇒ using 'or' & 'not' notions

0 → False ← empty string ("")

any other number → True → any other strig

```print(1 and 2)```

↳ output = 2

↳ it gives last evaluated element

⇒ if you use 'not', answer will be True or False

```print(x, end="", sep=" ")```

~~EPS  
YouTube~~  
List = [1, 2, 3, 4]

List.insert(1, 9)

List = [1, 9, 2, 3, 4]

⇒ Insert f<sup>m</sup> first swaps all rest elements than inserts new element

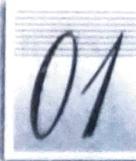
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⇒ Benefits of linked list over array -

- ① We don't need to preallocate space
- ② Insertion is easier

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## Greedy Algorithms

### Applications -

- ① Activity Selection problem
- ② Huffman coding
- ③ Job sequencing Problem
- ④ Fractional knapsack Problem
- ⑤ Prim's Minimum Spanning Tree

- ①
  - i) sort activities according to finish time
  - ii) select first activity from sorted array & print it.
  - iii) If next activity has start time greater or equal to end time of prev. printed activity, then print it.

else  
leave