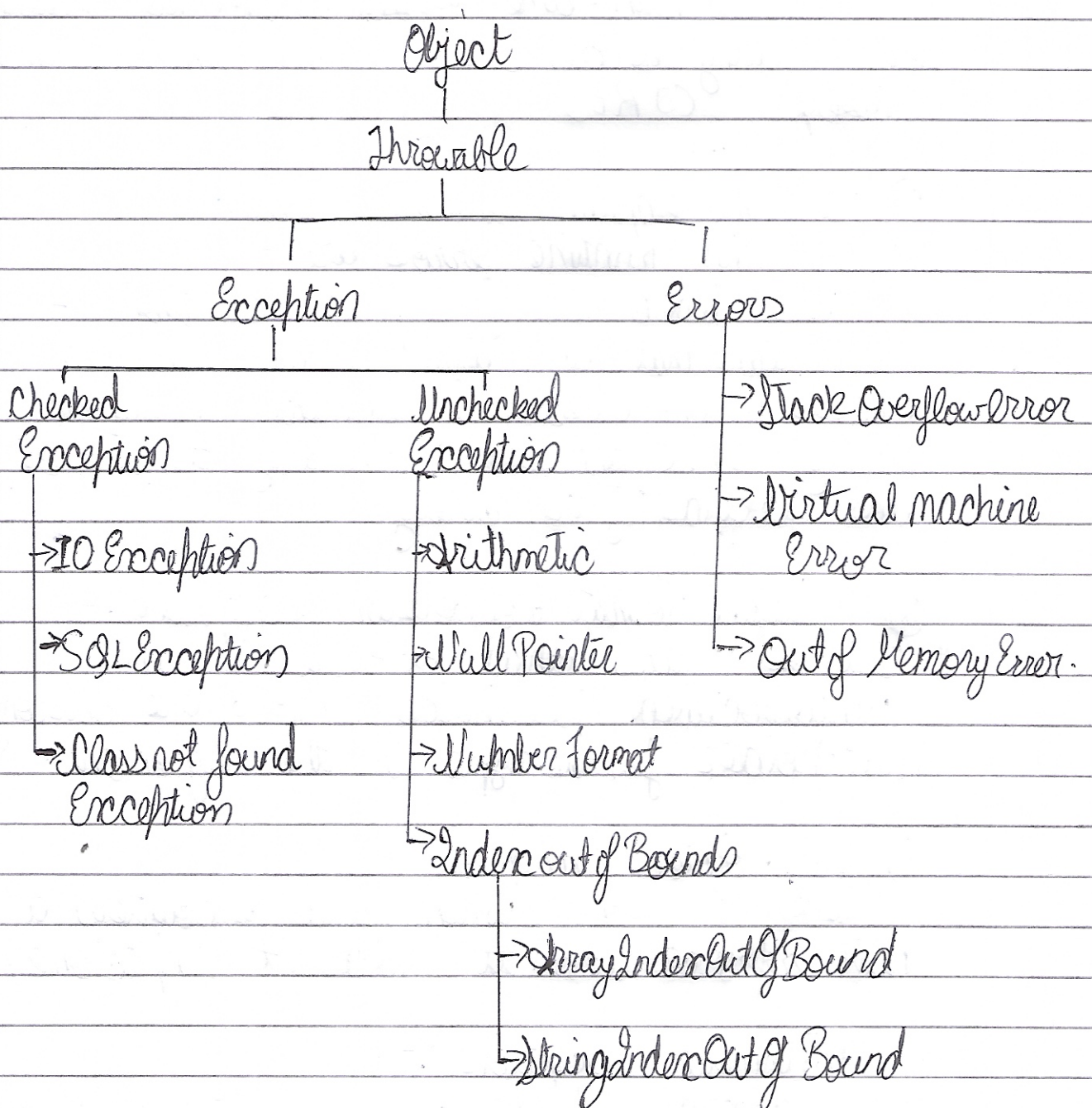


## 6. Post Experiment Exercise .

### A. Extended Theory:-

1) Explain the hierarchy of exception handling with the help of diagram





All exceptions and errors are sub-classes of class `Throwable`, which is base class of hierarchy. One branch is headed by `Exception`. This class is used for exceptional conditions that user programs should catch, `NullPointerException` is an example of such an exception. Another branch, `Error` are used by Java run-time system JVM to indicate errors having to do with the run-time environment itself (JRE).

2) List and explain runtime errors

The main runtime errors are :-

① `ArrayIndexOutOfBoundsException` :-

This means that an attempt was made to access a non-existent element. The element trying to be accessed is generally one outside the bounds of the array.

② `IllegalFormatConversionException` :-

This means that there is an unassociated placeholder or it's the wrong placeholder for the type in the argument.

④ `NullPointerException` :-

This is thrown when Java encounters a null reference when it doesn't expect one.

⑤ `ArithmeticException` :-

This generally happens when you try to divide by 0.



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### 6) Class cast Exception :-

This happens when you try to wrongly cast an object to a particular class. This means that your object is not an instance or a subclass of this class.

### 7) Stack Overflow Exception :-

This happens when your java runs out of its available memory.

### 2] Conclusion :-

In this experiment we have studied the important concept of ~~an~~ exception handling in java. Exceptions are divided into two categories i.e. compiletime and runtime exceptions.

Exception handling helps us maintain the desired output of the program even if unexpected events happen. If exceptions are handled incorrectly the program may stop running.

Exception handling prevents a program from terminating abruptly. It provides a proper method to handle all the compiletime and runtime exceptions.