

# Oracle Tutorials

## PL/SQL

Procedural Language / Structured Query Language

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# Agenda

- Overview of PL/SQL
- Blocks
- Variables and placeholders
- Program Flow Control Statements
- Cursors
- Functions and Procedures
- Error Handling
- Packages
- Triggers
- Jobs

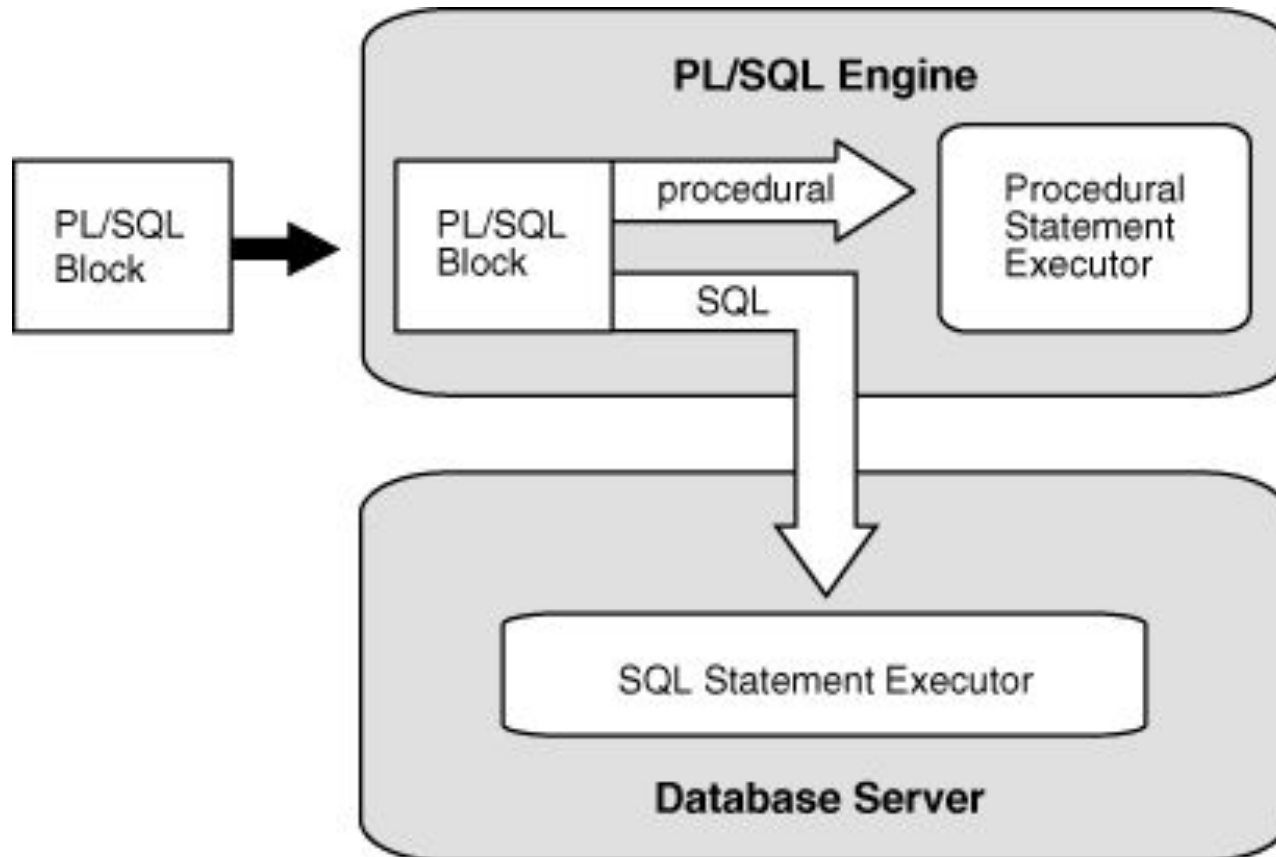
# PL/SQL

- Procedural language extension to SQL
  - procedural data manipulation
    - conditionals, loops etc.
- High-level language features
  - Complex data types
  - Data encapsulation
  - Modular programming
- Integrated with the ORACLE database server
  - Server-side
    - parsing / compilation
    - execution / interpretation
  - End-user platform independent (like SQL)

# Writing PL/SQL programs

- Each program is a block consisting of
  - PL/SQL statements – logic
  - SQL statements – data manipulation
- Type of block
  - Anonymous
    - External scripts (file or input)
    - Nested blocks
  - Named / Stored (on the database)

# PL/SQL execution



# PL/SQL Block Structure

```
DECLARE --declaration section (types, variables, ...)  
    l_commission          NUMBER;  
    L_COMM_MISSING EXCEPTION;
```

```
BEGIN --executable section (program body)  
    SELECT commission_pct / 100 INTO l_commission  
    FROM employees WHERE employee_id = emp_id;  
    IF l_commission IS NULL THEN RAISE COMM_MISSING;  
    ELSE      UPDATE employees  
                SET salary = salary + bonus*l_commission  
                WHERE employee_id = emp_id;  
    END IF;
```

```
EXCEPTION --exception section (error handling)  
    WHEN L_COMM_MISSING THEN DBMS_OUTPUT.PUT_LINE('This  
employee does not receive a commission.');
```

```
END;
```

# PL/SQL placeholders

- All SQL types are supported by PL/SQL
  - Numerical types
    - NUMBER, PLS\_INTEGER
    - Many derived types, e.g. POSITIVE
  - Character types
    - CHAR, VARCHAR2, NCHAR,...
  - Other scalar types
    - BOOLEAN, DATE, UROWID, RAW

# PL/SQL placeholders

- Scalar type
  - variable
  - constant
- Composite/vector type
  - record
    - used for reading rows from table
- Collections
  - Associative Array - dictionary
  - Variable-sized Array (VARRAY) – fixed size
  - Nested Tables – dynamic size



# PL/SQL placeholders

- Scalar type
  - variable
  - constant

```
DECLARE
  l_x NUMBER := 20000;
  l_message VARCHAR2(40);
  C_PI CONSTANT NUMBER(3,2) := 3.14;
BEGIN
  l_x := 1000 * C_PI;
  l_message := 'Hello world';
END;
```

# PL/SQL placeholders

- Scalar type
  - variable
  - constant
- Single composite/vector type
  - record
    - used for reading rows from table

```
TYPE T_TIME IS RECORD (minutes INTEGER, hours NUMBER(2));  
current_time_rec T_TIME;  
Current_time_rec.hours := 12;  
s_Name stud.sname%TYPE ;#data type similar to column  
sname.
```

# PL/SQL placeholders

```
DECLARE
  TYPE T_POPULATION IS TABLE OF NUMBER INDEX BY VARCHAR2 (64) ;
  l_city_population  T_POPULATION;
  l_i number;
BEGIN
  l_city_population('Smallville') := 2000;
  l_i:= l_city_population('Smallville') ;
END;
/
```

- Collections
  - **Associative Array**
  - 
  -

# PL/SQL placeholders

```
DECLARE
  TYPE T_FOURSOME IS VARRAY(4) OF VARCHAR2(15);
  l_team T_FOURSOME := T_FOURSOME('John', 'Mary', 'Alberto');
BEGIN
  l_team.EXTEND;                                -- Append one null element
  l_team(4) := 'Mike';                          -- Set 5th element element
  DBMS_OUTPUT.PUT_LINE( l_team( l_team.first ) ); -- Print first element
  DBMS_OUTPUT.PUT_LINE( l_team( l_team.last ) );  -- Print last element

END;
/
```

## □ Collections

□

## □ Variable-sized Array (VARRAY)

□

# PL/SQL placeholders

```
DECLARE
  TYPE T_ROSTER IS TABLE OF VARCHAR2(15);
  l_names T_ROSTER := T_ROSTER('D Caruso', 'J Hamil', 'D Piro', 'R Singh');
  l_i number;
BEGIN
  FOR l_i IN l_names.FIRST .. l_names.LAST LOOP  --For first to last
    element
      DBMS_OUTPUT.PUT_LINE(l_names(l_i));
  END LOOP;
END;
/
```

## □ Collections

□

□

## □ Nested Tables

# Attributes %TYPE & %ROWTYPE

- %TYPE references type of a variable or a database column
- %ROWTYPE references type of a record structure, table row or a cursor
- Advantages:
  - Actual type does not need to be known
  - referenced type had changed -> will be recompiled automatically

# %TYPE & %ROWTYPE

## Examples

### variable declarations

```
balance                NUMBER(7,2);  
minimum_balance        balance%TYPE := 10.00;  
my_dname                scott.dept.dname%TYPE;  
dept_rec                dept%ROWTYPE;
```

```
SELECT deptno, dname, loc INTO dept_rec  
FROM dept WHERE deptno = 30;
```

using record variable to read a row from a table

# PL/SQL Control Structures

## □ Conditional Control

### □ Using IF and CASE statements

```
DECLARE
    l_sales NUMBER(8,2) := 20000;
    l_bonus NUMBER(6,2);
BEGIN
    IF l_sales > 50000 THEN l_bonus := 1500;
        ELSEIF l_sales > 35000 THEN l_bonus := 500;
        ELSE l_bonus := 100;
    END IF;
    UPDATE employees SET salary = salary + l_bonus;
END;
```

JE('Excellent');  
JE('Very Good');  
JE('Good');  
JE('Fair');  
JE('Poor');  
ch grade');

```
END CASE;
```

```
END;
```

## □ Sequential Control

### □ Using GOTO statement



# PL/SQL Control Structures

- Iterative loops
  - Simple loop (infinite)
  - WHILE loop
  - FOR loop
    - Numeric range
      - Reversed
    - Cursor based

```
DECLARE
    l_i          NUMBER := 0;
BEGIN
    LOOP
        DBMS_OUTPUT.PUT_LINE (TO_CHAR(l_i));
        l_i:=l_i+1;
    END LOOP;

    WHILE l_i < 10 LOOP
        DBMS_OUTPUT.PUT_LINE (TO_CHAR(l_i));
        l_i := l_i + 1;
    END LOOP;

    FOR l_i IN 1..500 LOOP
        DBMS_OUTPUT.PUT_LINE (TO_CHAR(l_i));
    END LOOP;

    FOR l_i IN REVERSE 1..3 LOOP
        DBMS_OUTPUT.PUT_LINE (TO_CHAR(l_i));
    END LOOP;
END;
```

# PL/SQL Control Structures

- Iterative loops
  - Named loops
- Exiting loops
  - EXIT statement
- Loop skipping
  - CONTINUE

```
DECLARE
    l_i NUMBER := 0;
    l_j NUMBER := 0;
    l_s NUMBER := 0;
BEGIN
    <<outer_loop>>
    LOOP
        l_i := l_i + 1;
        <<inner_loop>>
        LOOP
            l_j := l_j + 1;
            l_s := l_s + l_i * l_j;
            EXIT inner_loop WHEN (l_j > 5);
            EXIT outer_loop WHEN ((l_i * l_j) > 15);
        END LOOP inner_loop;
        DBMS_OUTPUT.PUT_LINE('Sum: ' || TO_CHAR(l_s));
        IF l_s > 100 THEN EXIT;
        END IF;
    END LOOP outer_loop;
END;
```

# Accessing Data in the Database

- Selecting at most one row:

- SELECT INTO statement

```
SELECT COUNT(*) INTO variable FROM table;  
SELECT * INTO record FROM table WHERE ...;
```

- Selecting Multiple rows:

- Cursors

- Inserting and updating

```
INSERT INTO table VALUES (var1, var2, ...);
```

# Cursors

- Every SQL query produces a result set - cursor
  - set of rows that answer the query
  - resides on the server in the client process memory
- PL/SQL program can read the result set in interating fashion

Result Set

EMP_NO	EMP_NAME	EMP_JOB	EMP_HIREDATE	EMP_DEPTNO
380	KING	CLERK	1-JAN-1982	10
381	BLAKE	ANALYST	11-JAN-1982	30
392	CLARK	CLERK	1-FEB-1981	30
569	SMITH	CLERK	2-DEC-1980	20
566	JONES	MANAGER	5-JUL-1978	30
788	SCOTT	ANALYST	20-JUL-1981	10
876	ADAMS	CLERK	14-MAR-1980	10
902	FORD	ANALYST	25-SEP-1978	20

```
select
  emp_no
, emp_name
, emp_job
from employees
where emp_no > 500;
```

# Defining explicit cursors

- The simplest cursor:

```
CURSOR my_cursor IS SELECT * from table;
```

- Full cursor syntax

```
CURSOR name(parameter_list) RETURN rowtype IS SELECT ...;
```

- The SQL select statement is static (hardcoded)
  - But may be parameterized
- The return type clause is useful in packages
- Attributes
  - %FOUND, %NOTFOUND, %ROWCOUNT, %ISOPEN

# Using explicit cursors

## □ Fetching results of a query into RECORD

```
DECLARE
    l_employees employees%ROWTYPE;
    CURSOR l_c (p_low NUMBER DEFAULT 0, p_high NUMBER DEFAULT 99) is
        SELECT * FROM employees WHERE job_id > p_low AND job_id < p_high;
BEGIN
    OPEN l_c(3,20);
    LOOP
        FETCH l_c INTO l_employees;
        EXIT WHEN l_c%NOTFOUND;
        DBMS_OUTPUT.PUT_LINE(l_employees.last_name || l_employees.job_id );
    END LOOP;
    CLOSE l_c;
END;
```

# Implicit cursor

```
DECLARE
    l_rows number(5);
BEGIN
    UPDATE employee SET salary = salary + 1000;
    IF SQL%NOTFOUND THEN
        dbms_output.put_line('None of the salaries where updated');
    ELSIF SQL%FOUND THEN l_rows := SQL%ROWCOUNT;
    dbms_output.put_line('Salaries for ' || l_rows || 'employees are
updated');
    END IF;
END;
```

# Dynamic PL/SQL

- Execution of statement composed in strings
- For SQL which text is unknown at compiling time
  - Some parts of SQL cannot be bind by variables
    - table name
    - database link
    - ...
- Be aware of SQL injections!
- Use dynamic SQL when it is really needed



# Dynamic SQL & PL/SQL

## □ Inserting

```
sql_stmt := 'INSERT INTO payroll VALUES (:x, :x, :y, :x)';  
EXECUTE IMMEDIATE sql_stmt USING a, b; -- using variables
```

## □ Selecting data from dynamic table\_name

```
EXECUTE IMMEDIATE 'select id form '||table_name||' where name=:a '  
using job_name returning into job_id;
```

## □ Dynamic PL/SQL

```
plsql_block := 'BEGIN calc_stats(:x, :x, :y, :x); END;';  
EXECUTE IMMEDIATE plsql_block USING a, b;
```

# PL/SQL Subprograms

- Named block
  - stored in the database
  - can have set of parameters
  - invocation
    - from named block
    - from anonymous blocks
    - recursively
- Subprogram types
  - Procedures
    - complex data processing
  - Functions
    - frequent, simple operations
    - returns a value

# PL/SQL Subprograms

- The header specifies:
  - Name and parameter list
  - Return type (function headers)
- Parameters:
  - Any of them can have a default value
  - Parameter input modes:
    - IN (default)
      - Passes value to that cannot be changed by the subprogram
    - OUT
      - Return value. Should be initialized in the subprogram
    - IN OUT
      - Passes a value and returns updated one by subprogram

# PL/SQL Procedures

## □ Procedure definition

```
CREATE OR REPLACE PROCEDURE EXE$RAISE_SALARY (p_emp_id  IN NUMBER
, p_amount IN NUMBER) IS
BEGIN
    UPDATE employees SET salary = salary + p_amount
    WHERE employee_id = p_emp_id;
END EXE$RAISE_SALARY;
```

## □ Procedure invocation

```
EXE$RAISE_SALARY(emp_num, bonus);
EXE$RAISE_SALARY(l_amount => bonus, l_emp_id => emp_num);
EXE$RAISE_SALARY(emp_num, l_amount => bonus);
```

# PL/SQL Functions

## □ Function definition

```
CREATE OR REPLACE FUNCTION STF$HALF_OF_SQUARE (p_original NUMBER)
RETURN NUMBER IS
BEGIN
    RETURN (p_original * p_original)/2 + (p_original * 4);
END STF$HALF_OF_SQUARE;
```

## □ Function invocation

```
square INTEGER := STF$HALF_OF_SQUARE(25);
```

```
select STF$HALF_OF_SQUARE( a ) from squers;
```

# Subprograms privileges

- ❑ Creator/owner has full privileges on stored objects
- ❑ Invoker that is not an owner has to have EXECUTE privilege granted

```
-- USER1

create or replace function my_fuction1 is...
grant execute on my_procedure1 to user2;

-- USER2

execute user1.myprocedure;
```

- ❑ Granted privs can be checked in  
USER\_TAB\_PRIVS

# Subprograms rights

- Definer rights (default for named blocks)

```
create or replace procedure procedure_name    [authid definer]  
is...
```

- Invoker rights

```
create or replace function procedure_name authid current_user  
is...
```

- Anonymous blocks have always invoker rights!

# Error Handling

- An error interrupts the execution of the program
  - An exception is raised
- Exception to be handled
  - in the exception section or
  - will be propagated to the enclosing block
- After the exception is handled, the control passes to the enclosing block



# PL/SQL Exceptions

- The programmer can create, name and raise exception
- Exceptions can be caught and handled by the user's code
- Exceptions do not rollback or commit changes!
- Categories
  - Internally defined (without name, just error code)
  - Predefined (with name and error code)
  - **User-defined** (with name, raised always explicitly)

# PL/SQL Exceptions

```
DECLARE
    l_out_of_stock  EXCEPTION;
    l_number_on_handNUMBER := 0;
BEGIN
    IF l_number_on_hand < 1 THEN
        RAISE l_out_of_stock;
    END IF;

    EXCEPTION

    WHEN l_out_of_stock THEN
        DBMS_OUTPUT.PUT_LINE ( 'Encountered out of stock error' );
    WHEN OTHERS THEN
        DBMS_OUTPUT.PUT_LINE ( 'Houston we''ve got a problem!' );
    END;
END;
```

# Packages

- Group logically related PL/SQL types, items and modules
- 2 parts:
  - Specification  $\equiv$  public interface
  - Body  $\equiv$  private implementation
- Packages are global
  - Cannot be called, parameterized, or nested.
  - Package state persist for the duration of the database session

# Why use Packages

- ❑ Modularity
- ❑ Encapsulation of data and functionality
- ❑ Clear specifications independent of the implementation
- ❑ Easier development
- ❑ Added functionality:
  - ❑ global variables
  - ❑ global types
- ❑ Better performance

# Package Specification

- Header
- Declarations of global types and variables
- Specification of cursors
  - With RETURN clause, but no SELECT statement
- Specification of public modules

# Package Specification

```
CREATE OR REPLACE PACKAGE KNL_EMP_ADM AS  
    TYPE T_EMPRECTYP IS RECORD (emp_id NUMBER, sal NUMBER);  
    CURSOR desc_salary RETURN T_EMPRECTYP ;  
    invalid_salary EXCEPTION;  
  
    PROCEDURE EXE$FIRE_EMPLOYEE (p_emp_id NUMBER);  
    PROCEDURE EXE$RAISE_SALARY (p_emp_id NUMBER,p_amount NUMBER);  
    FUNCTION STF$HIGHEST_SALARY (p_n NUMBER) RETURN T_EMPRECTYP;  
END KNL_EMP_ADM;
```

# Package Body

- Header
- Additional declarations of types and variables
- Specification and SELECT statements of cursors
- Specification and body of modules
- Initialization code
  - Execution and exception sections
  - Executed once when the package is first accessed

# Package Body

```
CREATE OR REPLACE PACKAGE BODY KNL_EMP_ADM AS
```

```
    number_hired NUMBER;
```

```
    CURSOR desc_salary RETURN T_EMPRECTYP IS
```

```
        SELECT employee_id, salary FROM employees ORDER BY salary DESC;
```

```
    PROCEDURE EXE$FIRE_EMPLOYEE (p_emp_id NUMBER) IS
```

```
    BEGIN
```

```
        DELETE FROM employees WHERE employee_id = p_emp_id;
```

```
    END EXE$FIRE_EMPLOYEE;
```

```
    PROCEDURE EXE$RAISE_SALARY (p_emp_id NUMBER, p_amount NUMBER) IS
```

```
    ...
```

```
    BEGIN
```

```
        INSERT INTO emp_audit VALUES (SYSDATE, USER, 'EMP_ADMIN');
```

```
        number_hired := 0;
```

```
    END;
```

```
END KNL_EMP_ADM;
```



# Oracle Supplied Packages

- Extend the functionality of the database
- Some example packages:
  - DBMS\_JOB: for task scheduling
  - DBMS\_PIPE: for communication between sessions
  - DBMS\_OUTPUT: display messages to the session output device
  - UTL\_HTTP: makes HTTP callouts.
  - Many others...

# Triggers

- Stored procedure
- Execute automatically when:
  - data modification (DML Trigger)
    - INSERT, UPDATE, UPDATE column or DELETE
  - schema modification (DDL Trigger)
  - system event, user logon/logoff (System Trigger)
- Basic DML triggers types:
  - BEFORE statement
  - BEFORE each row modification
  - AFTER each row modification
  - AFTER statement
  - INSTEAD OF - to enable data modification by views

# When To Use Triggers

- Automatic data generation
  - Auditing (logging), statistics
  - Derived data
  - Data replication
- Special referential constraints
  - Complex logic
  - Distributed constraints
  - Time based constraints
- Updates of complex views
- Triggers may introduce hard to spot interdependencies to the database schema

# Trigger Body

- Built like a PL/SQL procedure
- Additionally:
  - Type of the triggering event can be determined inside the trigger using conditional predicates  
`IF inserting THEN ... END IF;`
  - Old and new row values are accessible via `:old` and `:new` qualifiers (record type variables)

# Trigger Example

```
CREATE OR REPLACE TRIGGER audit_sal
BEFORE UPDATE OF salary ON employees
FOR EACH ROW
BEGIN
    INSERT INTO emp_audit
VALUES( :old.employee_id, SYSDATE, :new.salary, :old.salary );
    COMMIT;
END;
```

# Jobs

- Job
  - Schedule
  - PL/SQL subprogram (but not only)
- Many possibilities for the scheduling
- Creation
  - Using DBMS\_SCHEDULER internal package
    - Alternative DBMS\_JOB is old and should be avoided
  - Privileges needed
    - **execute** on DBMS\_SCHEDULER
    - **create job**

# Jobs example

- Daily execution (everyday at 12) of *my\_saved\_procedure*

```
BEGIN
DBMS_SCHEDULER.CREATE_JOB (
    job_name           => 'my_new_job1',
    program_name       => 'my_saved_procedure',
    repeat_interval    => 'FREQ=DAILY;BYHOUR=12',
    comments           => 'Daily at noon');
END;
/
```

# Advantages of PL/SQL

- Tightly integrated with SQL
- Reduced network traffic
- Portability - easy deployment and distribution
- Data layer separated from client language
  - Modification without changing of application code
  - Can be shared by many platform
- Server-side periodical data maintenance (jobs)



# References

- Oracle Documentation
  - <http://www.oracle.com/pls/db112/homepage>
- PL/SQL language reference
  - [http://docs.oracle.com/cd/E11882\\_01/appdev.112/e25519/toc.htm](http://docs.oracle.com/cd/E11882_01/appdev.112/e25519/toc.htm)
- PL/SQL packages refernece
  - [http://docs.oracle.com/cd/E11882\\_01/appdev.112/e25788/toc.htm](http://docs.oracle.com/cd/E11882_01/appdev.112/e25788/toc.htm)