

PRACTICAL NO: 01

Practical Related Questions

/ Write a C++ program to evaluate the following expressions:*

$$X = \frac{-b - (b^2 - 4ac)}{2a}$$

*Name: yash ajay magar */*

```
#include <iostream>
```

```
#include <conio.h>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    // Variable Declaration
```

```
    int a, b, c, x;
```

```
    cout << "Enter values of a, b and c: " << endl;
```

```
    cin >> a >> b >> c;
```

```
    x = (-b - (b * b - 4 * a * c)) / 2 * a;
```

```
    cout << "\nValue of x: " << x << endl;
```

```
    return 0;
```

```
}
```

```
Enter values of a, b and c:
```

```
12 34 56
```

```
Value of x: 8988
```

PRACTICAL NO: 02

Practical Related Questions

/* Write a C++ program to access the global variable using scope resolution operator.

Name: yash ajay magar */

```
#include<iostream>

using namespace std;
```

```
int y = 100;
```

```
int main()
{
    //Variable declaration
    int y = 10;

    cout << "\nValue of local y: " << y << endl;
    cout << "\nValue of globle y: " << ::y << endl;
```

```
    return 0;
```

```
}
```

```
Value of local y: 10
```

```
Value of globle y: 100
```

/* Format the following statement using manipulators.

Name: yash ajay magar */

```
#include <iostream>

#include <iomanip>

using namespace std;
```

```
int main()
```

```
{
```

```
    int Rate = 412345, period = 35, year = 2024;
```

```
    cout << setw(8) << Rate << endl;
```

```
    cout << setw(8) << period << endl;
```

```
    cout << setw(8) << year << endl;
```

```
    return 0;
```

```
}
```

```
412345
```

```
35
```

```
2024
```

PRACTICAL NO: 03

Practical Related Questions

/* Calculate average of two numbers using explicit type casting

Name: yash ajay magar */

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    //Variable Declaration
```

```
    int one, two;
```

```
    float avg;
```

```
    //Reading inputs
```

```
    cout << "Enter two numbers: ";
```

```
    cin >> one >> two;
```

```
    //Performing implicate typecasting
```

```
    avg = static_cast<float>(one + two) / 2;
```

```
    // Display the result
```

```
    cout << "\n-----  
-----" << endl;
```

```
    cout << "The two numbers you entered are: " <<  
one << " and " << two << endl;
```

```
    cout << "There accurate average is: " << avg << endl;
```

```
    cout << "-----  
-----" << endl;
```

```
    return 0;}
```

```
Enter two numbers: 23 56
```

```
-----  
The two numbers you entered are: 23 and 56
```

```
There accurate average is: 39.5  
-----
```

/* Write a program which display the percentage of students which accept marks of three

subjects from user.(Show the use of Implicit type casting)

Name: yash ajay magar */

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    // Variable declaration
```

```
    int sub1, sub2, sub3, total;
```

```
    // Reading the marks
```

```
    cout << "\nEnter the marks in three subjects: ";
```

```
    cin >> sub1 >> sub2 >> sub3;
```

```
    cout << "\nEnter total marks: ";
```

```
    cin >> total;
```

```
    // Performing implicate typecasting
```

```
    float per = ((sub1 + sub2 + sub3) / (float)total) *  
100;
```

```
    // Printing outputs
```

```
    cout << "\n*****" << endl;
```

```
    cout << "You scored: " << per << " %";
```

```
    cout << "\n*****" << endl;
```

```
    return 0;
```

```
Enter the marks in three subjects: 30 45 50
```

```
Enter total marks: 150
```

```
*****
```

```
You scored: 83.3333 %
```

```
*****
```

PRACTICAL NO: 04

Practical Related Questions

/* Define a class Room with data members length, breadth and height. Member function

calculate_area () and calculate_volume(). Calculate the area and volume of room. Define the

member function inside the class.

Name: yash ajay magar */

```
#include <iostream>
```

```
using namespace std;
```

```
// Class Declaration
```

```
class Room
```

```
{
```

```
public:
```

```
    // Required data members
```

```
    float lenght, breadth, height;
```

```
    // Required member functions
```

```
    float calculate_area(float lenght, float breadth)
```

```
    {
```

```
        return lenght * breadth;
```

```
    }
```

```
    float calculate_volume(float lenght, float breadth,  
    float height)
```

```
    {
```

```
        return lenght * breadth * height;
```

```
    }
```

```
};
```

```
int main()
```

```
{
```

```
    // Object declaration
```

```
    Room n1;
```

```
// Variable Declaration
```

```
float a, b, c;
```

```
// Reading values of H, B, L
```

```
cout << "\nEnter the Lenght of Room(in meters): ";
```

```
cin >> a;
```

```
cout << "\nEnter the breadth of Room(in meters):  
";
```

```
cin >> b;
```

```
cout << "\nEnter the Height of Room(in meters): ";
```

```
cin >> c;
```

```
// Printing the results
```

```
cout << "\n-----"  
<< endl;
```

```
cout << "Area of Room is " << n1.calculate_area(a,  
b) << " sq meters" << endl;
```

```
cout << "Volume of Room is " <<  
n1.calculate_volume(a, b, c) << " cubic meters";
```

```
cout << "\n-----"  
<< endl;
```

```
return 0;
```

```
}
```

```
Enter the Lenght of Room(in meters): 45
```

```
Enter the breadth of Room(in meters): 50
```

```
Enter the Height of Room(in meters): 20
```

```
-----  
● Area of Room is 2250 sq meters  
Volume of Room is 45000 cubic meters  
-----
```

PRACTICAL NO: 05

Practical Related Questions

/* Write a program to find area of circle such that the class circle must have three functions

namely:

a)read() to accept the radius from user.

b)compute() for calculating the area

c)display() for displaying the result.(Use Scope resolution operator)

Name: yash ajay magar */

```
#include <iostream>
```

```
using namespace std;
```

```
// Declaring pi as a constant
```

```
const float pi = 3.14159265359;
```

```
// Class Declaration
```

```
class circle
```

```
{
```

```
private:
```

```
    float radius, area;
```

```
public:
```

```
    void read(float r);
```

```
    float compute();
```

```
    void display();
```

```
};
```

```
int main()
```

```
{
```

```
    // Obeject declaration
```

```
    circle c1;
```

```
// Variable delcaration
```

```
float radius;
```

```
// Reading radius
```

```
cout << "\nEnter the radius(in meters): ";
```

```
cin >> radius;
```

```
// Function calling
```

```
c1.read(radius);
```

```
c1.compute();
```

```
c1.display();
```

```
    return 0;
```

```
}
```

```
void circle::read(float r)
```

```
{
```

```
    radius = r;
```

```
}
```

```
float circle::compute()
```

```
{
```

```
    area = radius * radius * pi;
```

```
    return area;
```

```
}
```

```
void circle::display()
```

```
{
```

```
    cout << "\n-----" << endl;
```

```
    cout << "Area of the circle is " << area << " sq meters";
```

```
    cout << "\n-----" << endl;
```

```

}
    Enter the radius(in meters): 30

    -----
    Area of the circle is 2827.43 sq meters
    -----
    • -----

/* Define a class complex with data members real and
imaginary, member function read()
and write(). Write a program to perform the addition
of two complex number and display the
result.

Name: Srushti Sidram salunke */

#include <iostream>

using namespace std;

class Complex {
    int real, imag;

public:
    void read();
    void write();
    void add(Complex, Complex);
};

void Complex::read() {
    cout << "Enter real part: ";
    cin >> real;
    cout << "Enter imaginary part: ";
    cin >> imag;
}

void Complex::add(Complex c1, Complex c2) {
    real = c1.real + c2.real;
    imag = c1.imag + c2.imag;
}

```

```

}

void Complex::write() {
    cout << "\nSum = " << real << " + " << imag << "i" <<
endl;
}

// Main function
int main() {
    Complex c1, c2, result;

    cout << "\nEnter first complex number:" << endl;
    c1.read();

    cout << "\nEnter second complex number:" << endl;
    c2.read();

    result.add(c1, c2);

    result.write();    //Display result

    return 0;
}

Enter first complex number:
Enter real part: 34
Enter imaginary part: 43

Enter second complex number:
Enter real part: 23
Enter imaginary part: 32

Sum = 57 + 75i

```

PRACTICAL NO: 06

Practical Related Questions

/* Write a C++ program to calculate area of Rectangle using Inline function.

Name: yash ajay magar */

```
#include <iostream>
```

```
using namespace std;
```

```
class rectangle
```

```
{
```

```
private:
```

```
    float lenght, breadth, area;
```

```
public:
```

```
    void read()
```

```
{
```

```
    cout << "\nEnter Length and breadth of  
rectangle(in meters): ";
```

```
    cin >> lenght >> breadth;
```

```
}
```

```
    inline float Area()
```

```
{
```

```
        area = lenght * breadth;
```

```
}
```

```
    void display()
```

```
{
```

```
        cout << "\n-----" <<  
endl;
```

```
        cout << "Area of the rectangle is " << area << "sq  
meters";
```

```
        cout << "\n-----" <<  
endl;
```

```
}
```

```
};
```

```
int main()
```

```
{
```

```
    // Object declaration
```

```
    rectangle s1;
```

```
    // Function calling
```

```
    s1.read();
```

```
    s1.Area();
```

```
    s1.display();
```

```
    return 0;
```

```
}
```

```
Enter Length and breadth of rectangle(in meters): 24 27
```

```
-----  
Area of the rectangle is 648sq meters  
-----
```

PRACTICAL NO: 07

Practical Related Questions

/* WAP to declare a class calculation. Display addition, subtraction, multiplication, division of two numbers. Use friend function.

Name: yash ajay magar */

```
#include <iostream>
```

```
#include <iomanip>
```

```
using namespace std;
```

```
class calculation
```

```
{  
    // Variable declaration  
    int a, b;
```

```
public:
```

```
    void getdata()  
    {  
        cout << "\nEnter two numbers: ";  
        cin >> a >> b;  
    }  
    friend void operations(calculation c);  
};
```

```
// For calculating and to display outputs
```

```
void operations(calculation c)  
{  
    // For decorating output  
    cout << setw(60) << setfill('*') << "" << endl;  
    cout << "Addition is: " << c.a + c.b << endl;  
    cout << "Substraction is: " << c.a - c.b << endl;  
    cout << "Multiplication is: " << c.a * c.b << endl;
```

```
    if (c.a == 0)  
    {  
        cout << "Dividing to '0' is not allowed in maths"  
        << endl;  
    }  
    else  
    {  
        cout << "Division is: " << c.a / c.b << endl;  
    }  
    cout << setw(60) << setfill('*') << "" << endl;  
}
```

```
int main()  
{  
    // Object creation  
    calculation o1;  
  
    // Function calling  
    o1.getdata();  
    operations(o1);  
  
    return 0;  
}
```

```
Enter two numbers: 0 23  
*****  
Addition is: 23  
Substraction is: -23  
Multiplication is: 0  
Dividing to '0' is not allowed in maths.  
*****
```