Ash Goyal challenge 45 - 60 days

Set matrix zeroes



Given an m x n integer matrix matrix, if an element is 0, set its entire row and column to 0's.

You must do it in place.

Example 1:

1	1	1	1	0	1
1	0	1	0	0	0
1	1	1	1	0	1

Input: matrix = [[1,1,1],[1,0,1],[1,1,1]]

Output: [[1,0,1],[0,0,0],[1,0,1]]

where ever we found o in the matrix then column and Row of that o will convert to o

Apponoch 1: (Borute Josice)

- 1) First we will traverse the notatix using 2 loops and a heart if we got zero
- 2) Y we got zeno then month all cell in now i and column with -1 except O
- 3) Then Run another loop to Change value of -1 to 0 so that we avoid other nows and column for being converted

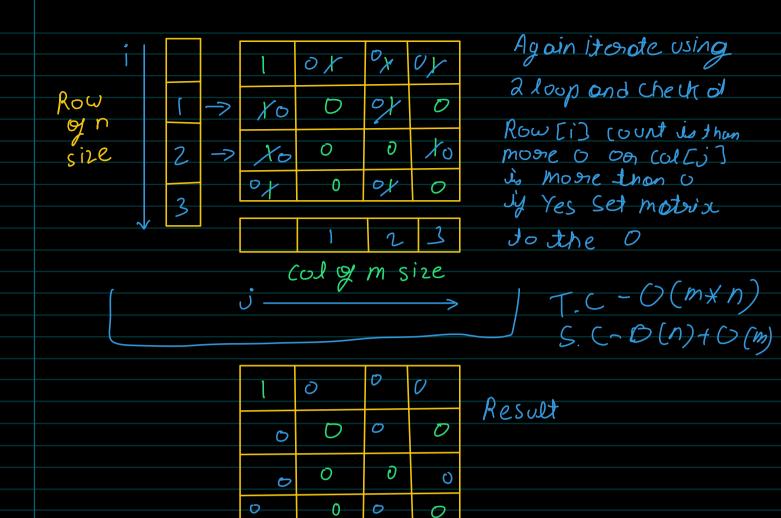
```
why we are not multing it zero?
So consider this example we will mork every now and column
 O at one quined coordinates,
at index (0,0) =1, (0,1)=1, (0,2)=1; (0,3)=1, (1,0)=1
 at index (1,1)=0
             convert whole Row of column to D
at index (1,2) = 0 (again)
                                         at index (1,3) =0
  Heane everything become zero so we need another Number to replace
Code :-
 Void set mot ( ve don 2 ve ton 2 int >> ) Matoria ) [
          int n= materia. size() // Rows
         int m= matrix [0], size /Kolumns
         Josn (Row Ci)) // Rows
             Josi (Column (3)) // cals
                   ij ( Matorix[1][j] == 0){
                           monkcol (matrix, j,n)
                           mark now ( materix, i, m)
        void monk (of ( Vector/Vetor/int >> motrix, int; , int n)
                         JOS ( int 1 = 0; 1 > 0; 11++) 5
                                  ij ( materisc [K][j]=0)
```

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motorax [h] [j]= -1;

marknow (vector < vector Lint >>> matrix, int i, int m) { void Jos (int K=0; K>0; K++) iy (materix [i][n]]=0) { Materia CIJEKJ: -1; $\int C = O(N + m)^3$ Jon (now(i)) JONC col (j)) ij (matoix [13 Ei] == -1) matrix [i][j]=0 Better approch: (2 Set approch) This approch we will create 2 unordered_set which will keep the track of Zeros in column.) Trow Troverse through the motorix and y we encounter Row 2000 then most Row and size calumn with the value of i of the Joop Colog m size T.C-D(mxn)

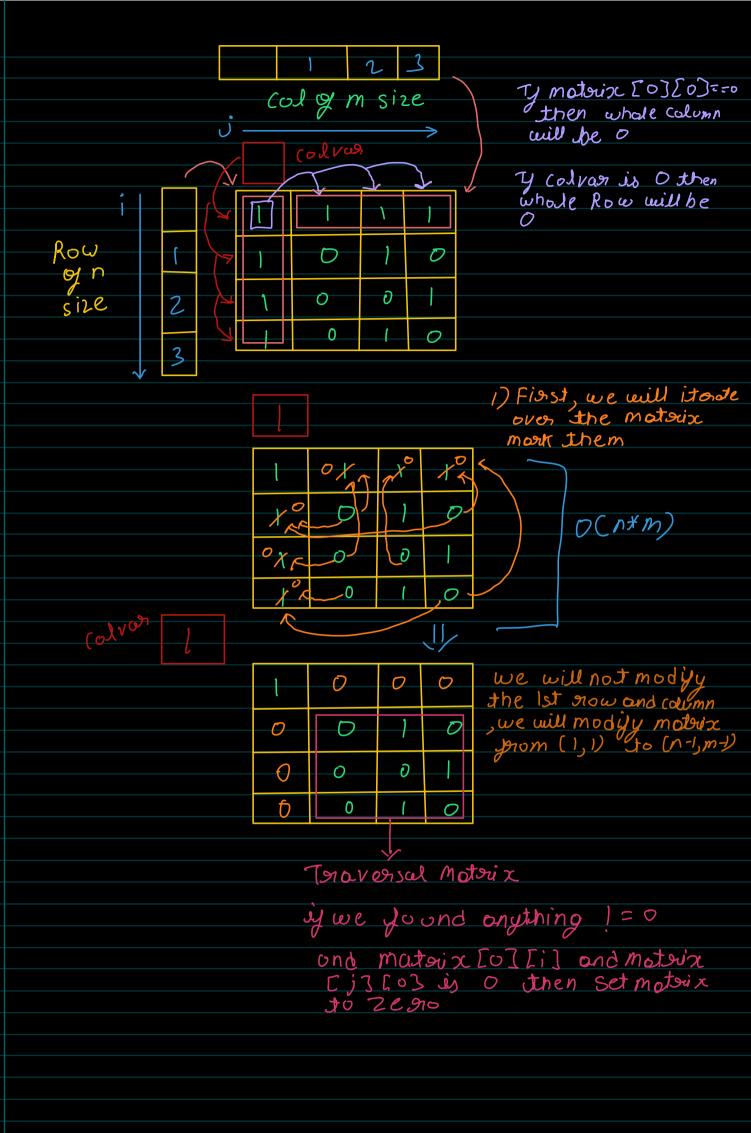


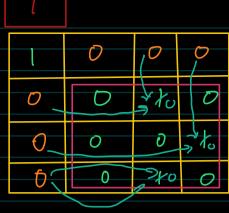
$$7. C \rightarrow (2 \times m \times n)$$

$$5. C \rightarrow (n) + O(m)$$

Optimizing Space:

To optimize the space we one going to use motion it sely to track zero.





Now if colver is 0 then Run a loop and most whole Ruw to 0 motoix [i][o]

To motoix [0][o] is 0 then most motoix [0][i]

The steps are as follows:

- First, we will traverse the matrix and mark the proper cells of 1st row and 1st column with 0 accordingly. The
 marking will be like this: if cell(i, j) contains 0, we will mark the i-th row i.e. matrix[i][0] with 0 and we will mark jth column i.e. matrix[0][j] with 0.
- If i is 0, we will mark matrix[0][0] with 0 but if j is 0, we will mark the **col0** variable with 0 instead of marking matrix[0][0] again.
- After step 1 is completed, we will modify the cells from (1,1) to (n-1, m-1) using the values from the 1st row, 1st column, and col0 variable.
 - We will not modify the 1st row and 1st column of the matrix here as the modification of the rest of the matrix(i.e. From (1,1) to (n-1, m-1)) is dependent on that row and column.
- Finally, we will change the 1st row and column using the values from matrix[0][0] and col0 variable. Here also we will change the row first and then the column.
 - If matrix[0][0] = 0, we will change all the elements from the cell (0,1) to (0, m-1), to 0.
 - If col0 = 0, we will change all the elements from the cell (0,0) to (n-1,0), to 0.

Observations: Why in the second step, we are first marking the matrix from the cell (1,1) to (n-1, m-1) and not from (0,0):

Let's understand this using the following example:

Given matrix:

1	1	1	1
1	0	1	1
1	1	0	1
0	1	1	1

Now, we will try to apply step 1 in the above matrix, **col0 will be 0** as (3,0) contains 0 and it will look like the following:

1	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1

Now, in the second step we will try to start modifying the cells with value 0 from (0,0). First, we will change the value of (0,0) to 0 as col0 is marked with 0. After that, while checking for cell (0, 3) we will find that the value of (0,0) is 0. And we will again modify the cell (0,3) with 0. But this should not happen as (0,0) was initially 1 and that is why

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Takeyou
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jor Better
Understonding

Code Brute force

```
class Solution {
public:
    void MarkCol(vector<vector<int>>& matrix,int j,int m){
            for(int k=0;k<m;k++)
                if(matrix[k][j]!=0)
                    matrix[k][j]=-2147483602;
    void Markrow(vector<vector<int>>& matrix,int i,int n){
        for(int j=0;j<n;j++){
            if(matrix[i][j]!=0)
                matrix[i][j]=-2147483602;
        }
    void setZeroes(vector<vector<int>>& matrix) {
        int n=matrix.size();//row
        int m=matrix[0].size();//col
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(matrix[i][j]==0){
                    MarkCol(matrix,j ,n);
                    Markrow(matrix,i,m);
            }
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(matrix[i][j]==-2147483602){
                    matrix[i][j]=0;
            }
       }
};
```

Code Better approach

```
class Solution {
public:
    void setZeroes(vector<vector<int>>& matrix) {
        int n=matrix.size();//row
        int m=matrix[0].size();//col
        unordered_set<int> row;
        unordered_set<int> col;
        for(int i=0;i<n;i++){
            for(int j=0;j< m;j++){
                if(matrix[i][j]==0){
                    row.insert(i);
                    col.insert(j);
            }
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                if(row.count(i)>0 | col.count(j)>0){
                    matrix[i][j]=0;
            }
       }
    }
};
```

Code optimal approach

```
class Solution {
public:
    void setZeroes(vector<vector<int>>& matrix) {
        int n=matrix.size();
        int m=matrix[0].size();
        int Colvar=1;
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                 if(matrix[i][j]==0){
                     matrix[i][0]=0;
                     if(j!=0){
                         matrix[0][j]=0;
                     else{
                         Colvar=0;
                }
            }
        for(int i=1;i<n;i++){
            for(int j=1;j<m;j++){
                 if(matrix[i][j]!=0){
                     if(matrix[i][0]==0 ||matrix[0][j]==0){
                         matrix[i][j]=0;
                 }
            }
        if(matrix[0][0]==0){
            for(int j=0;j<m;j++) matrix[0][j]=0;
        if(Colvar==0){
            for(int i=0;i<n;i++) matrix[i][0]=0;
    }
};
```