

## Skills Summary

**Languages:** HTML, CSS, JS, C, C++, Java, JavaScript  
**Frameworks:** React JS, Node JS, Tailwind CSS, BootStraps, Three JS  
**Tools:** Excel, Powerpoint, GitHub, Blender 3D, Photoshop, Illustrator  
**Platforms:** VS Code, Google Colab, Py Charm  
**Soft Skills:** Communication, Teamwork, Problem-Solving, Time Management, Adaptability, Leadership, Critical Thinking

## Work Experience

**3D Artist & Frontend Web Developer** (Internship)  
Vidyalankar School of Information Technology, Wadala

October 2023 - April 2024

- Developed a 3D website for the college as part of an internship project
- Utilized ReactJS and CSS for frontend development to create an interactive and responsive user interface
- Created and integrated 3D models using Blender, enhancing the visual appeal and functionality of the website
- Collaborated with the design and development team to ensure a seamless user experience
- Tested and debugged website issues to maintain performance and usability
- Assisted in the design and deployment of new features based on user feedback

**3D Artist** (Internship)  
IVentors, Mumbai

February 2021 - May 2021

- Created detailed 3D models for an educational application, enhancing the learning experience for users
- Collaborated with the design and development team to ensure accurate and visually appealing 3D representations
- Utilized industry-standard software Blender to produce high-quality 3D assets
- Participated in the conceptualization and design phases to align 3D models with educational objectives
- Optimized 3D models for performance and integration within the application

**Graphic Designer** (Internship)  
Swachalay(NGO), Mumbai

October 2022 - November 2022

- Developed promotional materials such as posters, flyers, and social media graphics to raise awareness about the NGO’s activities
- Collaborated with the marketing team to ensure consistency in branding and messaging across all visual content
- Created infographics and illustrations to simplify complex information and engage the target audience
- Ensured all designs met the NGO’s guidelines and standards for visual communication

## Projects

**Virtual Campus**  
React JS, Three JS

October 2023 - April 2024

- Developed a virtual campus environment using 3D modeling tools and integrated it into a web platform for interactive and immersive user experiences.
- Collaborated with a multidisciplinary team to ensure the virtual campus met educational and aesthetic standards while maintaining responsive design for compatibility across various devices.

**Netflix Clone**  
React JS, Three JS

July 2024

- Developed a Netflix clone application using ReactJS, incorporating features such as user authentication, content browsing, and video playback.
- Implemented responsive design and dynamic UI components to ensure a seamless user experience across various devices.

## Education

<b>Vidyalankar School of Information Technology</b>	<b>Wadala</b>
MSc. Information Technology; GPA: 8.27	June 2022 - August 2024
<b>Vidyalankar School of Information Technology</b>	<b>Wadala</b>
BSc. Information Technology; GPA: 9.02	June 2019 - May 2022
<b>The DG Ruparel College of Science Commerce and Arts</b>	<b>Matunga</b>
HSC(Science); MSBSHSE Board ; Percentage: 52%	July 2018 - February 2019
<b>St Joseph High School</b>	<b>Dongri</b>
SSC; MSBSHSE Board ; Percentage: 81.40 %	July 2016 - March 2017