Flowchart drawing guide for LeCode_Flowchart2C++

For the flowchart which can be processed by LeCode_Flowchart2C++, there are some constraints:

- 1. We use circles as the start point and end point, the start point circle should be in the top of your flowchart and with no other shape in the same level/height. Also, please make sure your circle is pretty round and as big as other shapes in the flowchart, or the app may identify your circle as other shapes.
- 2. For the if node (diamond), in order to let the app know where the if code and else code ends, please connect the if code to the left of the diamond, else code to the right of the diamond, and the code after if node right below the diamond, like this:

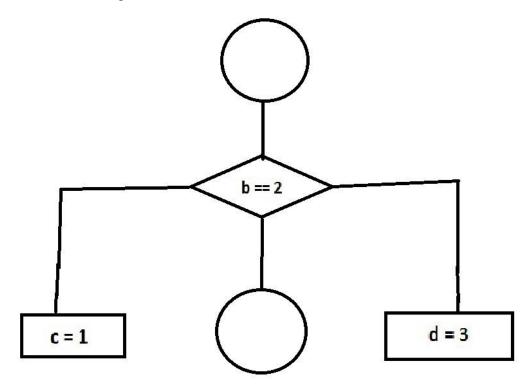


Fig 1. Example of if/else flowchart construction

If you don't have else code, please just put an empty rectangle connect to the right of the diamond.

3. For the while loop node (hexagon), in order to let the app know where the while loop ends, please connect the in-loop code to the right of the hexagon and connect the code after while loop right below the hexagon, like this:

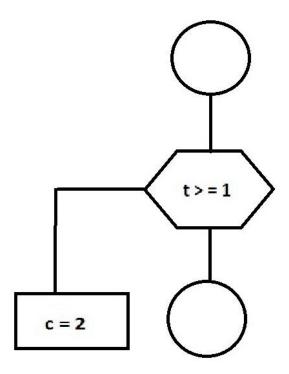


Fig 2. Example of while loop flowchart construction

- 4. The text you use in the flowchart should be big and clear enough, but not fulfill the shape, to increase the accuracy of text recognition.
- 5. We really suggest you draw the flowchart on your computer with paint or other painting software, print the image and use our app to do the converting. Use hand draw is fine too, but will possibly have accuracy problems.

Thank you for using our app, hope it will help you!

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