

Assignment 5

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Simulation of distance vector Routing algorithm.

CODE:

```
#include<stdio.h>struct node{
    unsigned dist[20];
    unsigned from[20];}rt[10];int main(){
    int costmat[20][20];
    int nodes,i,j,k,count=0;
    printf("\nEnter the number of nodes : ");
    scanf("%d",&nodes);//Enter the nodes
    printf("\nEnter the cost matrix :\n");
    for(i=0;i<nodes;i++)
    {
        for(j=0;j<nodes;j++)
        {
            scanf("%d",&costmat[i][j]);
            costmat[i][i]=0;
            rt[i].dist[j]=costmat[i][j];//initialise the distance equal to cost matrix
            rt[i].from[j]=j;
        }
    }
    do
    {
```

```

        count=0;

        for(i=0;i<nodes;i++)//We choose arbitrary vertex k and we
        calculate the direct distance from the node i to k using the cost matrix

        //and add the distance from k to node j

        for(j=0;j<nodes;j++)

        for(k=0;k<nodes;k++)

            if(rt[i].dist[j]>costmat[i][k]+rt[k].dist[j])

            {//We calculate the minimum distance

                rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];

                rt[i].from[j]=k;

                count++;

            }

    }while(count!=0);

    for(i=0;i<nodes;i++)

    {

        printf("\n\n For router %d\n",i+1);

        for(j=0;j<nodes;j++)

        {

            printf("\t\nnode %d via %d Distance %d\n",j+1,rt[i].from[j]+1,rt[i].dist[j]);

        }

    }

    printf("\n\n");

}

```

OUTPUT:

Enter the number of nodes : 3

Enter the cost matrix :

1

2

3

4

5

6

7

8

7

8

8

For router 1

node 1 via 1 Distance 0

node 2 via 2 Distance 2

node 3 via 3 Distance 3

For router 2

node 1 via 1 Distance 4

node 2 via 2 Distance 0

node 3 via 3 Distance 6

For router 3

node 1 via 1 Distance 7

node 2 via 2 Distance 7

node 3 via 3 Distance 0