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SR.NO	Project NAME	Technology
1	Online E-Learning Platform Hub	React+Springboot+MySql
2	PG Mates / RoomSharing / Flat Mates	React+Springboot+MySql
3	Tour and Travel management System	React+Springboot+MySql
4	Election commition of India (online Voting System)	React+Springboot+MySql
5	HomeRental Booking System	React+Springboot+MySql
6	Event Management System	React+Springboot+MySql
7	Hotel Management System	React+Springboot+MySql
8	Agriculture web Project	React+Springboot+MySql
9	AirLine Reservation System / Flight booking System	React+Springboot+MySql
10	E-commerce web Project	React+Springboot+MySql
11	Hospital Management System	React+Springboot+MySql
12	E-RTO Driving licence portal	React+Springboot+MySql
13	Transpotation Services portal	React+Springboot+MySql
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16	Muncipal Corporation Management	React+Springboot+MySql
17	Gym Management System	React+Springboot+MySql
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21	Job Portal web project	React+Springboot+MySql
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23	Employee Management System	React+Springboot+MySql
24	Payroll Management System	React+Springboot+MySql
25	RealEstate Property Project	React+Springboot+MySql
26	Marriage Hall Booking Project	React+Springboot+MySql
27	Online Student Management portal	React+Springboot+MySql
28	Resturant management System	React+Springboot+MySql
29	Solar Management Project	React+Springboot+MySql
30	OneStepService LinkLabourContractor	React+Springboot+MySql
31	Vehical Service Center Portal	React+Springboot+MySql
32	E-wallet Banking Project	React+Springboot+MySql
33	Blogg Application Project	React+Springboot+MySql
34	Car Parking booking Project	React+Springboot+MySql
35	OLA Cab Booking Portal	React+NextJs+Springboot+MySql
36	Society management Portal	React+Springboot+MySql
37	E-College Portal	React+Springboot+MySql
38	FoodWaste Management Donate System	React+Springboot+MySql
39	Sports Ground Booking	React+Springboot+MySql
40	BloodBank mangement System	React+Springboot+MySql

41	Bus Tickit Booking Project	React+Springboot+MySql
42	Fruite Delivery Project	React+Springboot+MySql
43	Woodworks Bed Shop	React+Springboot+MySql
44	Online Dairy Product sell Project	React+Springboot+MySql
45	Online E-Pharma medicine sell Project	React+Springboot+MySql
46	FarmerMarketplace Web Project	React+Springboot+MySql
47	Online Cloth Store Project	React+Springboot+MySql
48	Train Ticket Booking Project	React+Springboot+MySql
49	Quizz Application Project	JSP+Springboot+MySql
50	Hotel Room Booking Project	React+Springboot+MySql
51	Online Crime Reporting Portal Project	React+Springboot+MySql
52	Online Child Adoption Portal Project	React+Springboot+MySql
53	online Pizza Delivery System Project	React+Springboot+MySql
54	Online Social Complaint Portal Project	React+Springboot+MySql
55	Electric Vehical management system Project	React+Springboot+MySql
56	Online mess / Tiffin management System Project	React+Springboot+MySql
57		React+Springboot+MySql
58		React+Springboot+MySql
59		React+Springboot+MySql
60		React+Springboot+MySql

Spring Boot + React JS + MySQL Project List

Sr.No	Project Name	YouTube Link
1	Online E-Learning Hub Platform Project	https://youtu.be/KMjyBaWmgzg?si=YckHuNzs7eC84-IW
2	PG Mate / Room sharing/Flat sharing	https://youtu.be/4P9clHg3wvk?si=4uEsi0962CG6Xodp
3	Tour and Travel System Project Version 1.0	https://youtu.be/-UHOBywHaP8?si=KHHfE_A0uv725f12
4	Marriage Hall Booking	https://youtu.be/VXz0kZQi5to?si=ILOS-QG3TpAFP5k7
5	Ecommerce Shopping project	https://youtu.be/vJ_C6LkhrZ0?si=YhcBylSErvdn7paq
6	Bike Rental System Project	https://youtu.be/FlzsAmIBCbk?si=7ujQTJqEgkQ8ju2H
7	Multi-Restaurant management system	https://youtu.be/pvV-pM2Jf3s?si=PgvnT-yFc8ktrDxB
8	Hospital management system Project	https://youtu.be/lynlouBZvY4?si=CXzQs3BsRkjKhZCw
9	Municipal Corporation system Project	https://youtu.be/cVMx9NVyl4I?si=qX0oQt-GT-LR_5jF
10	Tour and Travel System Project version 2.0	https://youtu.be/_4u0mB9mHXE?si=gDiAhKBowi2gNUKZ

Sr.No	Project Name	YouTube Link
11	Tour and Travel System Project version 3.0	https://youtu.be/Dm7nOdpasWg?si=P_Lh2gcOFhlyudug
12	Gym Management system Project	https://youtu.be/J8_7Zrkg7ag?si=LcxV51ynfUB7OptX
13	Online Driving License system Project	https://youtu.be/3yRzsMs8TLE?si=JRI_z4FDx4Gmt7fn
14	Online Flight Booking system Project	https://youtu.be/m755rOwdk8U?si=HURvAY2VnizlyJlh
15	Employee management system project	https://youtu.be/ID1iE3W_GRw?si=Y_jv1xV_BljhrD0H
16	Online student school or college portal	https://youtu.be/4A25aEKfei0?si=RoVgZtxMk9TPdQvD
17	Online movie booking system project	https://youtu.be/Lfjv_U74SC4?si=fiDvrhhrjb4KSIsm
18	Online Pizza Delivery system project	https://youtu.be/Tp3izreZ458?si=8eWAOzA8SVdNwlyM
19	Online Crime Reporting system Project	https://youtu.be/0UlzReSk9tQ?si=6vN0e70TVY1GOwPO
20	Online Children Adoption Project	https://youtu.be/3T5HC2HKyT4?si=bntP78niYH802I7N

Chapter: Linear Data Structures - List

1. Which of these best describes an array?

- A. A data structure that shows a hierarchical behaviour
- B. Container of objects of similar types
- C. Arrays are immutable once initialised
- D. Array is not a data structure

Answer» B. Container of objects of similar types

[discuss](#)

2. How do you initialize an array in C?

- A. `int arr[3] = (1,2,3);`
- B. `int arr(3) = {1,2,3};`
- C. `int arr[3] = {1,2,3};`
- D. `int arr(3) = (1,2,3);`

Answer» C. `int arr[3] = {1,2,3};`

[discuss](#)

3. How do you instantiate an array in Java?

- A. `int arr[] = new int(3);`
- B. `int arr[];`
- C. `int arr[] = new int[3];`
- D. `int arr() = new int(3);`

Answer» C. `int arr[] = new int[3];`

[discuss](#)

4. Which of the following is a correct way to declare a multidimensional array in Java?

- A. `int[] arr;`
- B. `int arr[][];`
- C. `int[][]arr;`
- D. `int [[]] arr;`

Answer» C. `int[][]arr;`

[discuss](#)

5. When does the `ArrayIndexOutOfBoundsException` occur?

- A. Compile-time

Answer» B. Run-time

5. When does the `ArrayIndexOutOfBoundsException` occur?

- B. Run-time
- C. Not an error
- D. Not an exception at all

Answer» B. Run-time

[discuss](#)

6. Which of the following concepts make extensive use of arrays?

- A. Binary trees
- B. Scheduling of processes
- C. Caching
- D. Spatial locality

Answer» D. Spatial locality

[discuss](#) ⁽¹⁾

7. What are the advantages of arrays?

- A. Objects of mixed data types can be stored
- B. Elements in an array cannot be sorted
- C. Index of first element of an array is 1
- D. Easier to store elements of same data type

Answer» D. Easier to store elements of same data type

[discuss](#)

8. What are the disadvantages of arrays?

- A. Data structure like queue or stack cannot be implemented
- B. There are chances of wastage of memory space if elements inserted in an array are lesser than the allocated size
- C. Index value of an array can be negative
- D. Elements are sequentially accessed

Answer» B. There are chances of wastage of memory space if elements inserted in an array are lesser than the allocated size

[discuss](#)

9. Assuming `int` is of 4bytes, what is the size of `int arr[15];`?

- A. 15
- B. 19
- C. 11
- D. 60

Answer» D. 60

10. In general, the index of the first element in an array is

- A. 0
- B. -1
- C. 2
- D. 1

Answer» A. 0

[discuss](#)

11. Elements in an array are accessed

- A. randomly
- B. sequentially
- C. exponentially
- D. logarithmically

Answer» A. randomly

[discuss](#)

12. Which of the following is not a disadvantage to the usage of array?

- A. Fixed size
- B. There are chances of wastage of memory space if elements inserted in an array are lesser than the allocated size
- C. Insertion based on position
- D. Accessing elements at specified positions

Answer» D. Accessing elements at specified positions

[discuss](#)

13. What is the time complexity of inserting at the end in dynamic arrays?

- A. $O(1)$
- B. $O(n)$
- C. $O(\log n)$
- D. Either $O(1)$ or $O(n)$

Answer» D. Either $O(1)$ or $O(n)$

[discuss](#)

14. Which of these is not an application of linked list?

- A. To implement file systems

Answer» D. Random Access of elements

14. Which of these is not an application of linked list?

- B. For separate chaining in hash-tables
- C. To implement non-binary trees
- D. Random Access of elements

Answer» D. Random Access of elements

[discuss](#)

15. Which of the following is false about a doubly linked list?

- A. We can navigate in both the directions
- B. It requires more space than a singly linked list
- C. The insertion and deletion of a node take a bit longer
- D. Implementing a doubly linked list is easier than singly linked list

Answer» D. Implementing a doubly linked list is easier than singly linked list

[discuss](#)

16. What is the worst case time complexity of inserting a node in a doubly linked list?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(1)$

Answer» C. $O(n)$

[discuss](#)

17. Which of the following application makes use of a circular linked list?

- A. Undo operation in a text editor
- B. Recursive function calls
- C. Allocating CPU to resources

Answer» C. Allocating CPU to resources

17. Which of the following application makes use of a circular linked list?

D. Implement Hash Tables

Answer» C. Allocating CPU to resources

[discuss](#)

18. Which of the following is false about a circular linked list?

A. Every node has a successor

B. Time complexity of inserting a new node at the head of the list is $O(1)$

C. Time complexity for deleting the last node is $O(n)$

D. We can traverse the whole circular linked list by starting from any point

Answer» B. Time complexity of inserting a new node at the head of the list is $O(1)$

[discuss](#)

19. A linear collection of data elements where the linear node is given by means of pointer is called?

A. Linked list

B. Node list

C. Primitive list

D. Unordered list

Answer» A. Linked list

[discuss](#)

20. In linked list each node contain minimum of two fields. One field is data field to store the data second field is?

A. Pointer to character

B. Pointer to integer

C. Pointer to node

D. Node

Answer» C. Pointer to node

[discuss](#)

21. What would be the asymptotic time complexity to add a node at the end of singly linked list, if the pointer is initially pointing to the head of the list?

- A. $O(1)$
- B. $O(n)$
- C. $\theta(n)$
- D. $\theta(1)$

Answer» C. $\theta(n)$

[discuss](#)

22. The concatenation of two list can performed in $O(1)$ time. Which of the following variation of linked list can be used?

- A. Singly linked list
- B. Doubly linked list
- C. Circular doubly linked list
- D. Array implementation of list

Answer» C. Circular doubly linked list

[discuss](#)

23. Which of the following c code is used to create new node?

- A. `ptr = (NODE*)malloc(sizeof(NODE));`
- B. `ptr = (NODE*)malloc(NODE);`
- C. `ptr = (NODE*)malloc(sizeof(NODE*));`
- D. `ptr = (NODE)malloc(sizeof(NODE));`

Answer» A. `ptr = (NODE*)malloc(sizeof(NODE));`

[discuss](#)

Chapter: Linear Data Structures -Stacks and Queues

24. Process of inserting an element in stack is called

- A. Create
- B. Push
- C. Evaluation
- D. Pop

Answer» B. Push

[discuss](#)

25. Process of removing an element from stack is called

- A. Create
- B. Push
- C. Evaluation
- D. Pop

Answer» D. Pop

[discuss](#)

26. In a stack, if a user tries to remove an element from empty stack it is called

- A. Underflow
- B. Empty collection
- C. Overflow
- D. Garbage Collection

Answer» A. Underflow

[discuss](#)

27. Pushing an element into stack already having five elements and stack size of 5, then stack becomes

- A. Overflow
- B. Crash
- C. Underflow
- D. User flow

Answer» A. Overflow

[discuss](#)

28. Entries in a stack are "ordered". What is the meaning of this statement?

- A. A collection of stacks is sortable
- B. Stack entries may be compared with the '<' operation

Answer» D. There is a Sequential entry that is one by one

28. Entries in a stack are "ordered". What is the meaning of this statement?

- C. The entries are stored in a linked list
- D. There is a Sequential entry that is one by one

Answer» D. There is a Sequential entry that is one by one

[discuss](#)

29. Which of the following is not the application of stack?

- A. A parentheses balancing program
- B. Tracking of local variables at run time
- C. Compiler Syntax Analyzer
- D. Data Transfer between two asynchronous process

Answer» D. Data Transfer between two asynchronous process

[discuss](#)

30. Consider the usual algorithm for determining whether a sequence of parentheses is balanced. Suppose that you run the algorithm on a sequence that contains 2 left parentheses and 3 right parentheses (in some order). The maximum number of parentheses that appear on the stack AT ANY ONE TIME during the computation?

- A. 1
- B. 2
- C. none
- D. none

Answer» B. 2

[discuss](#)

31. What is the value of the postfix expression 6 3 2 4 + - *?

- A. 1
- B. 40
- C. 74
- D. -18

Answer» D. -18

[discuss](#)

32. The postfix form of the expression $(A + B) * (C * D - E) * F / G$ is?

- A. $AB + CD * E - FG / **$
- B. $AB + CD * E - F ** G /$
- C. $AB + CD * E - * F * G /$

Answer» C. $AB + CD * E - * F * G /$

32. The postfix form of the expression $(A + B) * (C * D - E) * F / G$ is?

D. $AB + CDE * - * F * G /$

Answer» C. $AB + CD * E - * F * G /$

[discuss](#)

33. The data structure required to check whether an expression contains balanced parenthesis is?

- A. Stack
- B. Queue
- C. Array
- D. Tree

Answer» A. Stack

[discuss](#)

34. What data structure would you mostly likely see in a non recursive implementation of a recursive algorithm?

- A. Linked List
- B. Stack
- C. Queue
- D. Tree

Answer» B. Stack

[discuss](#)

35. The process of accessing data stored in a serial access memory is similar to manipulating data on a

- A. Heap
- B. Binary Tree
- C. Array
- D. Stack

Answer» D. Stack

[discuss](#)

36. The postfix form of $A*B+C/D$ is?

- A. $*AB/CD+$
- B. $AB*CD/+$
- C. $A*BC+/D$
- D. $ABCD+/*$

Answer» B. $AB*CD/+$

[discuss](#)

37. Which data structure is needed to convert infix notation to postfix notation?

- A. Branch
- B. Tree
- C. Queue
- D. Stack

Answer» D. Stack

[discuss](#)

38. The prefix form of $A-B/(C * D ^ E)$ is?

- A. $-/*^ACBDE$
- B. $-ABCD*^DE$
- C. $-A/B*C^DE$
- D. $-A/BC*^DE$

Answer» C. $-A/B*C^DE$

[discuss](#)

39. What is the result of the following operation? Top (Push (S, X))

- A. X
- B. $X+S$

Answer» A. X

39. What is the result of the following operation? Top (Push (S, X))

- C. S
- D. none

Answer» A. X

[discuss](#)

40. The prefix form of an infix expression $(p + q) - (r * t)$ is?

- A. $+pq - *rt$
- B. $- +pqr * t$
- C. $- +pq * rt$
- D. $- + * pqrt$

Answer» C. $- +pq * rt$

[discuss](#)

41. Which data structure is used for implementing recursion?

- A. Queue
- B. Stack
- C. Array
- D. List

Answer» B. Stack

[discuss](#)

42. When an operand is read, which of the following is done?

- A. It is placed on to the output
- B. It is placed in operator stack
- C. It is ignored
- D. Operator stack is emptied

Answer» A. It is placed on to the output

[discuss](#)

43. What should be done when a left parenthesis '(' is encountered?

- A. It is ignored
- B. It is placed in the output
- C. It is placed in the operator stack
- D. The contents of the operator stack is emptied

Answer» C. It is placed in the operator stack

[discuss](#)

44. Which of the following is an infix expression?

- A. $(a+b)*(c+d)$
- B. $ab+c^*$
- C. $+ab$
- D. $abc+^*$

Answer» A. $(a+b)*(c+d)$

[discuss](#)

45. What is the time complexity of an infix to postfix conversion algorithm?

- A. $O(N \log N)$
- B. $O(N)$
- C. $O(N^2)$
- D. $O(M \log N)$

Answer» B. $O(N)$

[discuss](#)

46. Which of the following statement is incorrect with respect to infix to postfix conversion algorithm?

- A. operand is always placed in the output
- B. operator is placed in the stack when the stack operator has lower precedence

Answer» C. parenthesis are included in the output

46. Which of the following statement is incorrect with respect to infix to postfix conversion algorithm?

- C. parenthesis are included in the output
- D. higher and equal priority operators follow the same condition

Answer» C. parenthesis are included in the output

[discuss](#)

47. In infix to postfix conversion algorithm, the operators are associated from?

- A. right to left
- B. left to right
- C. centre to left
- D. centre to right

Answer» B. left to right

[discuss](#)

48. A linear list of elements in which deletion can be done from one end (front) and insertion can take place only at the other end (rear) is known as a ?

- A. Queue
- B. Stack
- C. Tree
- D. Linked list

Answer» A. Queue

[discuss](#)

49. The data structure required for Breadth First Traversal on a graph is?

- A. Stack
- B. Array
- C. Queue
- D. Tree

Answer» C. Queue

[discuss](#)

50. A queue follows

- A. FIFO (First In First Out) principle
- B. LIFO (Last In First Out) principle
- C. Ordered array
- D. Linear tree

Answer» A. FIFO (First In First Out) principle

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51. Circular Queue is also known as

- A. Ring Buffer
- B. Square Buffer
- C. Rectangle Buffer
- D. Curve Buffer

Answer» A. Ring Buffer

[discuss](#)

52. If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time, in what order will they be removed?

- A. ABCD
- B. DCBA
- C. DCAB
- D. ABDC

Answer» A. ABCD

[discuss](#)

53. A data structure in which elements can be inserted or deleted at/from both the ends but not in the middle is?

- A. Queue
- B. Circular queue
- C. Dequeue
- D. Priority queue

Answer» C. Dequeue

[discuss](#)

54. A normal queue, if implemented using an array of size MAX_SIZE, gets full when

- A. $\text{Rear} = \text{MAX_SIZE} - 1$
- B. $\text{Front} = (\text{rear} + 1) \bmod \text{MAX_SIZE}$
- C. $\text{Front} = \text{rear} + 1$
- D. $\text{Rear} = \text{front}$

Answer» A. $\text{Rear} = \text{MAX_SIZE} - 1$

[discuss](#)

55. Queues serve major role in

- A. Simulation of recursion
- B. Simulation of arbitrary linked list
- C. Simulation of limited resource allocation
- D. Simulation of heap sort

Answer» C. Simulation of limited resource allocation

[discuss](#)

56. Which of the following is not the type of queue?

- A. Ordinary queue
- B. Single ended queue
- C. Circular queue
- D. Priority queue

Answer» B. Single ended queue

[discuss](#)

57. With what data structure can a priority queue be implemented?

- A. Array
- B. List
- C. Heap
- D. Tree

Answer» D. Tree

[discuss](#)

58. Which of the following is not an application of priority queue?

- A. Huffman codes
- B. Interrupt handling in operating system
- C. Undo operation in text editors
- D. Bayesian spam filter

Answer» C. Undo operation in text editors

[discuss](#)

59. What is the time complexity to insert a node based on key in a priority queue?

- A. $O(n \log n)$
- B. $O(\log n)$

Answer» C. $O(n)$

59. What is the time complexity to insert a node based on key in a priority queue?

- C. $O(n)$
- D. $O(n^2)$

Answer» C. $O(n)$

[discuss](#)

60. What is not a disadvantage of priority scheduling in operating systems?

- A. A low priority process might have to wait indefinitely for the CPU
- B. If the system crashes, the low priority systems may be lost permanently
- C. Interrupt handling
- D. Indefinite blocking

Answer» C. Interrupt handling

[discuss](#)

61. Which of the following is not an advantage of priority queue?

- A. Easy to implement
- B. Processes with different priority can be efficiently handled
- C. Applications with differing requirements
- D. Easy to delete elements in any case

Answer» D. Easy to delete elements in any case

[discuss](#)

62. What is the time complexity to insert a node based on position in a priority queue?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» C. $O(n)$

[discuss](#)

63. What is a dequeue?

- A. A queue with insert/delete defined for both front and rear ends of the queue
- B. A queue implemented with a doubly linked list
- C. A queue implemented with both singly and doubly linked lists
- D. A queue with insert/delete defined for front side of the queue

Answer» A. A queue with insert/delete defined for both front and rear ends of the queue

[discuss](#)

64. What are the applications of dequeue?

- A. A-Steal job scheduling algorithm
- B. Can be used as both stack and queue
- C. To find the maximum of all sub arrays of size k
- D. To avoid collision in hash tables

Answer» D. To avoid collision in hash tables

[discuss](#)

65. Which of the following properties is associated with a queue?

- A. First In Last Out
- B. First In First Out
- C. Last In First Out
- D. Last In Last Out

Answer» B. First In First Out

[discuss](#)

66. In a circular queue, how do you increment the rear end of the queue?

- A. rear++
- B. (rear+1) % CAPACITY
- C. (rear % CAPACITY)+1
- D. rear--

Answer» B. (rear+1) % CAPACITY

[discuss](#)

67. What is the term for inserting into a full queue known as?

- A. overflow
- B. underflow
- C. null pointer exception
- D. program won't be compiled

Answer» A. overflow

[discuss](#)

68. What is the need for a circular queue?

- A. effective usage of memory
- B. easier computations

Answer» A. effective usage of memory

68. What is the need for a circular queue?

- C. to delete elements based on priority
- D. implement LIFO principle in queues

Answer» A. effective usage of memory

[discuss](#)

69. What is the space complexity of a linear queue having n elements?

- A. $O(n)$
- B. $O(n \log n)$
- C. $O(\log n)$
- D. $O(1)$

Answer» A. $O(n)$

[discuss](#)

Chapter: Non Linear Data Structures - Trees

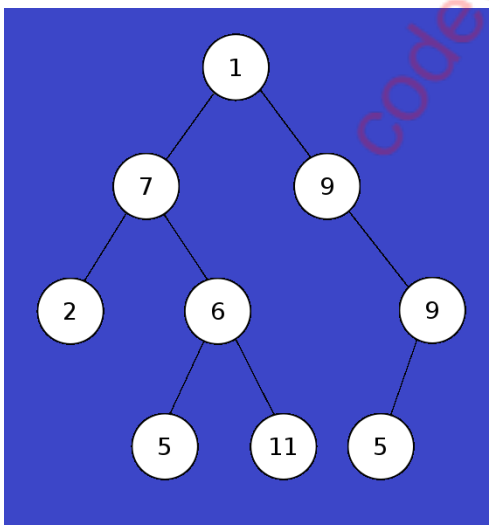
70. What is the maximum number of children that a binary tree node can have?

- A. 0
- B. 1
- C. 2
- D. 3

Answer» C. 2

[discuss](#)

71. The following given tree is an example for?



- A. Binary tree
- B. Binary search tree

Answer» A. Binary tree

C. Fibonacci tree

D. none

Answer» A. Binary tree

[discuss](#)

72. How many common operations are performed in a binary tree?

A. 1

B. 2

C. 3

D. 4

Answer» C. 3

[discuss](#)

73. What is the traversal strategy used in the binary tree?

A. depth-first traversal

B. breadth-first traversal

C. random traversal

D. Priority traversal

Answer» B. breadth-first traversal

[discuss](#)

74. How many types of insertion are performed in a binary tree?

A. 1

B. 2

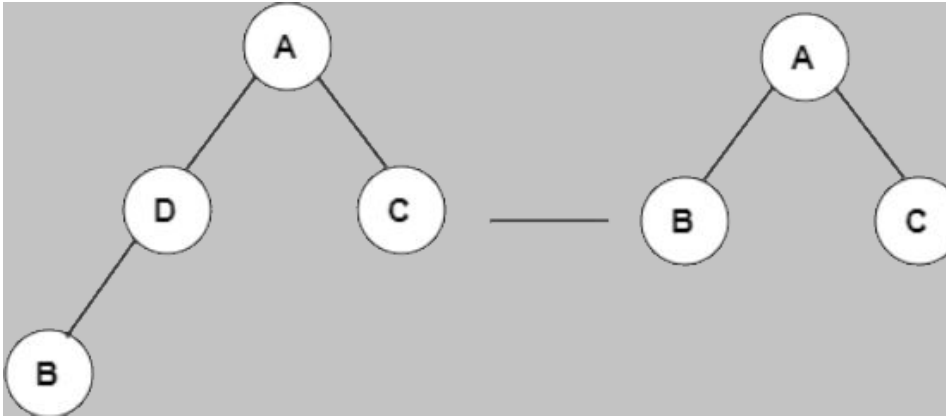
C. 3

D. 4

Answer» B. 2

[discuss](#)

75. What operation does the following diagram depict?



- A. inserting a leaf node
- B. inserting an internal node
- C. deleting a node with 0 or 1 child
- D. none

Answer» C. deleting a node with 0 or 1 child

[discuss](#)

76. How many bits would a succinct binary tree occupy?

- A. $n + O(n)$
- B. $2n + O(n)$
- C. $n/2$
- D. n

Answer» B. $2n + O(n)$

[discuss](#)

77. The average depth of a binary tree is given as?

- A. $O(N)$
- B. $O(\sqrt{N})$
- C. $O(N^2)$
- D. $O(\log N)$

Answer» D. $O(\log N)$

[discuss](#)

78. How many orders of traversal are applicable to a binary tree (In General)? 3

- A. 1
- B. 4
- C. 2

Answer» D. 3

78. How many orders of traversal are applicable to a binary tree (In General)? 3

D. 3

Answer» D. 3

[discuss](#)

79. If binary trees are represented in arrays, what formula can be used to locate a left child, if the node has an index i ?

A. $2i+1$

B. $2i+2$

C. $2i$

D. $4i$

Answer» A. $2i+1$

[discuss](#)

80. Using what formula can a parent node be located in an array?

A. $(i+1)/2$

B. $(i-1)/2$

C. $i/2$

D. $2i/2$

Answer» B. $(i-1)/2$

[discuss](#)

81. Which of the following properties are obeyed by all three tree – traversals?

A. Left subtrees are visited before right subtrees

B. Right subtrees are visited before left subtrees

C. Root node is visited before left subtree

D. Root node is visited before right subtree

Answer» A. Left subtrees are visited before right subtrees

[discuss](#)

82. For the tree below, write the pre-order traversal.

A. 2, 7, 2, 6, 5, 11, 5, 9, 4

B. 2, 7, 5, 2, 6, 9, 5, 11, 4

C. 2, 5, 11, 6, 7, 4, 9, 5, 2

D. none

Answer» A. 2, 7, 2, 6, 5, 11, 5, 9, 4

[discuss](#)

83. For the tree below, write the post-order traversal.

- A. 2, 7, 2, 6, 5, 11, 5, 9, 4
- B. 2, 7, 5, 2, 6, 9, 5, 11, 4
- C. 2, 5, 11, 6, 7, 4, 9, 5, 2
- D. none

Answer» C. 2, 5, 11, 6, 7, 4, 9, 5, 2

[discuss](#)

84. What is the time complexity of pre-order traversal in the iterative fashion?

- A. $O(1)$
- B. $O(n)$
- C. $O(\log n)$
- D. $O(n \log n)$

Answer» B. $O(n)$

[discuss](#)

85. What is the space complexity of the post-order traversal in the recursive fashion? (d is the tree depth and n is the number of nodes)

- A. $O(1)$
- B. $O(n \log d)$
- C. $O(\log d)$
- D. $O(d)$

Answer» D. $O(d)$

[discuss](#)

86. To obtain a prefix expression, which of the tree traversals is used?

- A. Level-order traversal
- B. Pre-order traversal
- C. Post-order traversal
- D. In-order traversal

Answer» B. Pre-order traversal

[discuss](#)

87. Consider the following data. The pre order traversal of a binary tree is A, B, E, C, D. The in order traversal of the same binary tree is B, E, A, D, C. The level order sequence for the binary tree is

- A. A, C, D, B, E

Answer» B. A, B, C, D, E

87. Consider the following data. The pre order traversal of a binary tree is A, B, E, C, D. The in order traversal of the same binary tree is B, E, A, D, C. The level order sequence for the binary tree is

B. A, B, C, D, E

C. A, B, C, E, D

D. D, B, E, A, C

Answer» B. A, B, C, D, E

[discuss](#)

88. What is the possible number of binary trees that can be created with 3 nodes, giving the sequence N, M, L when traversed in post-order.

A. 15

B. 3

C. 5

D. 8

Answer» C. 5

[discuss](#) ⁽¹⁾

89. The post-order traversal of a binary tree is O P Q R S T. Then possible pre-order traversal will be

A. T Q R S O P

B. T O Q R P S

C. T Q O P S R

D. T Q O S P R

Answer» C. T Q O P S R

[discuss](#)

90. A binary search tree contains values 7, 8, 13, 26, 35, 40, 70, 75. Which one of the following is a valid post-order sequence of the tree provided the pre-order sequence as 35, 13, 7, 8, 26, 70, 40 and 75?

A. 7, 8, 26, 13, 75, 40, 70, 35

B. 26, 13, 7, 8, 70, 75, 40, 35

C. 7, 8, 13, 26, 35, 40, 70, 75

D. 8, 7, 26, 13, 40, 75, 70, 35

Answer» D. 8, 7, 26, 13, 40, 75, 70, 35

[discuss](#)

91. Which of the following pair's traversals on a binary tree can build the tree uniquely?

A. post-order and pre-order

Answer» B. post-order and in-order

91. Which of the following pair's traversals on a binary tree can build the tree uniquely?

- B. post-order and in-order
- C. post-order and level order
- D. level order and preorder

Answer» B. post-order and in-order

[discuss](#)

92. A full binary tree can be generated using

- A. post-order and pre-order traversal
- B. pre-order traversal
- C. post-order traversal
- D. in-order traversal

Answer» A. post-order and pre-order traversal

[discuss](#)

93. The maximum number of nodes in a tree for which post-order and pre-order traversals may be equal is

- A. 3
- B. 1
- C. 2
- D. any number

Answer» B. 1

[discuss](#)

94. The pre-order and in-order are traversals of a binary tree are T M L N P O Q and L M N T O P Q. Which of following is post-order traversal of the tree?

- A. L N M O Q P T
- B. N M O P O L T
- C. L M N O P Q T
- D. O P L M N Q T

Answer» A. L N M O Q P T

[discuss](#)

95. Find the postorder traversal of the binary tree shown below.

- A. P Q R S T U V W X
- B. W R S Q P V T U X
- C. S W T Q X U V R P

Answer» C. S W T Q X U V R P

95. Find the postorder traversal of the binary tree shown below.

D. none

Answer» C. S W T Q X U V R P

[discuss](#)

96. For the tree below, write the in-order traversal.

A. 6, 2, 5, 7, 11, 2, 5, 9, 4

B. 6, 5, 2, 11, 7, 4, 9, 5, 2

C. 2, 7, 2, 6, 5, 11, 5, 9, 4

D. none

Answer» A. 6, 2, 5, 7, 11, 2, 5, 9, 4

[discuss](#)

97. For the tree below, write the level-order traversal.

A. 2, 7, 2, 6, 5, 11, 5, 9, 4

B. 2, 7, 5, 2, 11, 9, 6, 5, 4

C. 2, 5, 11, 6, 7, 4, 9, 5, 2

D. none

Answer» B. 2, 7, 5, 2, 11, 9, 6, 5, 4

[discuss](#)

98. What is the space complexity of the in-order traversal in the recursive fashion? (d is the tree depth and n is the number of nodes)

A. $O(1)$

B. $O(n \log d)$

C. $O(\log d)$

D. $O(d)$

Answer» D. $O(d)$

[discuss](#)

99. What is the time complexity of level order traversal?

A. $O(1)$

B. $O(n)$

C. $O(\log n)$

D. $O(n \log n)$

Answer» B. $O(n)$

[discuss](#)

100. Which of the following graph traversals closely imitates level order traversal of a binary tree?

- A. Depth First Search
- B. Breadth First Search
- C. Depth & Breadth First Search
- D. Binary Search

Answer» B. Breadth First Search

[discuss](#)

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101. In a binary search tree, which of the following traversals would print the numbers in the ascending order?

- A. Level-order traversal
- B. Pre-order traversal
- C. Post-order traversal
- D. In-order traversal

Answer» D. In-order traversal

[discuss](#)

102. The number of edges from the root to the node is called of the tree.

- A. Height
- B. Depth
- C. Length
- D. Width

Answer» B. Depth

[discuss](#)

103. The number of edges from the node to the deepest leaf is called of the tree.

- A. Height
- B. Depth
- C. Length
- D. Width

Answer» A. Height

[discuss](#)

104. What is a full binary tree?

- A. Each node has exactly zero or two children
- B. Each node has exactly two children
- C. All the leaves are at the same level
- D. Each node has exactly one or two children

Answer» A. Each node has exactly zero or two children

[discuss](#)

105. What is a complete binary tree?

- A. Each node has exactly zero or two children
- B. A binary tree, which is completely filled, with the possible exception of the bottom level, which is filled from right to left
- C. A binary tree, which is completely filled, with the possible exception of the bottom level, which is filled from left to right
- D. A tree in which all nodes have degree 2

Answer» C. A binary tree, which is completely filled, with the possible exception of the bottom level, which is filled from left to right

[discuss](#)

106. What is the average case time complexity for finding the height of the binary tree?

- A. $h = O(\log \log n)$
- B. $h = O(n \log n)$
- C. $h = O(n)$
- D. $h = O(\log n)$

Answer» D. $h = O(\log n)$

[discuss](#)

107. Which of the following is not an advantage of trees?

- A. Hierarchical structure
- B. Faster search
- C. Router algorithms
- D. Undo/Redo operations in a notepad

Answer» D. Undo/Redo operations in a notepad

[discuss](#)

108. In a full binary tree if number of internal nodes is I, then number of leaves L are?

- A. $L = 2*I$
- B. $L = I + 1$
- C. $L = I - 1$
- D. $L = 2*I - 1$

Answer» B. $L = I + 1$

[discuss](#)

109. In a full binary tree if number of internal nodes is I, then number of nodes N are?

- A. $N = 2*I$
- B. $N = I + 1$

Answer» D. $N = 2*I + 1$

109. In a full binary tree if number of internal nodes is I , then number of nodes N are?

- C. $N = I - 1$
- D. $N = 2I + 1$

Answer» D. $N = 2I + 1$

[discuss](#)

110. In a full binary tree if there are L leaves, then total number of nodes N are?

- A. $N = 2L$
- B. $N = L + 1$
- C. $N = L - 1$
- D. $N = 2L - 1$

Answer» D. $N = 2L - 1$

[discuss](#)

111. Which of the following is incorrect with respect to binary trees?

- A. Let T be a binary tree. For every $k \geq 0$, there are no more than 2^k nodes in level k
- B. Let T be a binary tree with λ levels. Then T has no more than $2\lambda - 1$ nodes
- C. Let T be a binary tree with N nodes. Then the number of levels is at least $\text{ceil}(\log(N + 1))$
- D. Let T be a binary tree with N nodes. Then the number of levels is at least $\text{floor}(\log(N + 1))$

Answer» D. Let T be a binary tree with N nodes. Then the number of levels is at least $\text{floor}(\log(N + 1))$

[discuss](#)

112. Which of the following is false about a binary search tree?

- A. The left child is always lesser than its parent
- B. The right child is always greater than its parent
- C. The left and right sub-trees should also be binary search trees
- D. In order sequence gives decreasing order of elements

Answer» D. In order sequence gives decreasing order of elements

[discuss](#)

113. What is the speciality about the inorder traversal of a binary search tree?

- A. It traverses in a non increasing order
- B. It traverses in an increasing order
- C. It traverses in a random fashion
- D. It traverses based on priority of the node

Answer» B. It traverses in an increasing order

[discuss](#)

114. What are the worst case and average case complexities of a binary search tree?

- A. $O(n)$, $O(n)$
- B. $O(\log n)$, $O(\log n)$
- C. $O(\log n)$, $O(n)$
- D. $O(n)$, $O(\log n)$

Answer» D. $O(n)$, $O(\log n)$

[discuss](#)

115. What are the conditions for an optimal binary search tree and what is its advantage?

- A. The tree should not be modified and you should know how often the keys are accessed, it improves the lookup cost
- B. You should know the frequency of access of the keys, improves the lookup time
- C. The tree can be modified and you should know the number of elements in the tree before hand, it improves the deletion time
- D. The tree should be just modified and improves the lookup time

Answer» A. The tree should not be modified and you should know how often the keys are accessed, it improves the lookup cost

[discuss](#)

116. Which of the following is not the self balancing binary search tree?

- A. AVL Tree
- B. 2-3-4 Tree
- C. Red – Black Tree
- D. Splay Tree

Answer» B. 2-3-4 Tree

[discuss](#)

117. The binary tree sort implemented using a self – balancing binary search tree takes time is worst case.

- A. $O(n \log n)$
- B. $O(n)$
- C. $O(n^2)$
- D. $O(\log n)$

Answer» A. $O(n \log n)$

[discuss](#)

118. An AVL tree is a self – balancing binary search tree, in which the heights of the two child sub trees of any node differ by

- A. At least one

Answer» B. At most one

118. An AVL tree is a self – balancing binary search tree, in which the heights of the two child sub trees of any node differ by

- B. At most one
- C. Two
- D. At most two

Answer» B. At most one

[discuss](#)

119. Associative arrays can be implemented using

- A. B-tree
- B. A doubly linked list
- C. A single linked list
- D. A self balancing binary search tree

Answer» D. A self balancing binary search tree

[discuss](#)

120. Which of the following is a self – balancing binary search tree?

- A. 2-3 tree
- B. Threaded binary tree
- C. AA tree
- D. Treap

Answer» C. AA tree

[discuss](#)

121. A self – balancing binary search tree can be used to implement

- A. Priority queue
- B. Hash table
- C. Heap sort
- D. Priority queue and Heap sort

Answer» A. Priority queue

[discuss](#)

122. In which of the following self – balancing binary search tree the recently accessed element can be accessed quickly?

- A. AVL tree
- B. AA tree

Answer» C. Splay tree

122. In which of the following self – balancing binary search tree the recently accessed element can be accessed quickly?

- C. Splay tree
- D. Red – Black tree

Answer» C. Splay tree

[discuss](#)

123. The minimum height of self balancing binary search tree with n nodes is

- A. $\log_2(n)$
- B. n
- C. $2n + 1$
- D. $2n - 1$

Answer» A. $\log_2(n)$

[discuss](#)

124. What is an AVL tree?

- A. a tree which is balanced and is a height balanced tree
- B. a tree which is unbalanced and is a height balanced tree
- C. a tree with three children
- D. a tree with atmost 3 children

Answer» A. a tree which is balanced and is a height balanced tree

[discuss](#)

125. Why we need to a binary tree which is height balanced?

- A. to avoid formation of skew trees
- B. to save memory
- C. to attain faster memory access
- D. to simplify storing

Answer» A. to avoid formation of skew trees

[discuss](#)

126. What is the maximum height of an AVL tree with p nodes?

- A. p
- B. $\log(p)$
- C. $\log(p)/2$
- D. $P/2$

Answer» B. $\log(p)$

127. Given an empty AVL tree, how would you construct AVL tree when a set of numbers are given without performing any rotations?

- A. just build the tree with the given input
- B. find the median of the set of elements given, make it as root and construct the tree
- C. use trial and error
- D. use dynamic programming to build the tree

Answer» B. find the median of the set of elements given, make it as root and construct the tree

[discuss](#)

128. What maximum difference in heights between the leafs of a AVL tree is possible?

- A. $\log(n)$ where n is the number of nodes
- B. n where n is the number of nodes
- C. 0 or 1
- D. atmost 1

Answer» A. $\log(n)$ where n is the number of nodes

[discuss](#)

129. What is missing?

- A. Height(w-left), x-height
- B. Height(w-right), x-height
- C. Height(w-left), x
- D. Height(w-left)

Answer» A. Height(w-left), x-height

[discuss](#)

130. Why to prefer red-black trees over AVL trees?

- A. Because red-black is more rigidly balanced
- B. AVL tree store balance factor in every node which costs space
- C. AVL tree fails at scale
- D. Red black is more efficient

Answer» B. AVL tree store balance factor in every node which costs space

[discuss](#)

131. Which of the following is the most widely used external memory data structure?

- A. AVL tree
- B. B-tree
- C. Red-black tree
- D. Both AVL tree and Red-black tree

Answer» B. B-tree

[discuss](#)

132. B-tree of order n is a order- n multiway tree in which each non-root node contains

- A. at most $(n - 1)/2$ keys
- B. exact $(n - 1)/2$ keys
- C. at least $2n$ keys
- D. at least $(n - 1)/2$ keys

Answer» D. at least $(n - 1)/2$ keys

[discuss](#)

133. A B-tree of order 4 and of height 3 will have a maximum of keys.

- A. 255
- B. 63
- C. 127
- D. 188

Answer» A. 255

[discuss](#)

134. Five node splitting operations occurred when an entry is inserted into a B-tree. Then how many nodes are written?

- A. 14
- B. 7

Answer» C. 11

134. Five node splitting operations occurred when an entry is inserted into a B-tree. Then how many nodes are written?

- C. 11
- D. 5

Answer» C. 11

[discuss](#)

135. trees are B-trees of order 4. They are an isometric of trees.

- A. AVL
- B. AA
- C. 2-3
- D. Red-Black

Answer» D. Red-Black

[discuss](#)

136. What is the best case height of a B-tree of order n and which has k keys?

- A. $\log_n (k+1) - 1$
- B. nk
- C. $\log_k (n+1) - 1$
- D. $k \log n$

Answer» A. $\log_n (k+1) - 1$

[discuss](#)

137. Which of the following is true?

- A. larger the order of B-tree, less frequently the split occurs
- B. larger the order of B-tree, more frequently the split occurs
- C. smaller the order of B-tree, more frequently the split occurs
- D. smaller the order of B-tree, less frequently the split occurs

Answer» A. larger the order of B-tree, less frequently the split occurs

[discuss](#) ⁽¹⁾

138. In a max-heap, element with the greatest key is always in the which node?

- A. Leaf node
- B. First node of left sub tree
- C. root node
- D. First node of right sub tree

Answer» C. root node

139. The worst case complexity of deleting any arbitrary node value element from heap is

- A. $O(\log n)$
- B. $O(n)$
- C. $O(n \log n)$
- D. $O(n^2)$

Answer» A. $O(\log n)$

[discuss](#)

140. Heap can be used as

- A. Priority queue
- B. Stack
- C. A decreasing order array
- D. Normal Array

Answer» A. Priority queue

[discuss](#)

141. If we implement heap as min-heap, deleting root node (value 1) from the heap. What would be the value of root node after second iteration if leaf node (value 100) is chosen to replace the root at start.

- A. 2
- B. 100
- C. 17
- D. none

Answer» A. 2

[discuss](#)

142. An array consists of n elements. We want to create a heap using the elements. The time complexity of building a heap will be in order of

- A. $O(n * n * \log n)$
- B. $O(n * \log n)$
- C. $O(n * n)$
- D. $O(n * \log n * \log n)$

Answer» B. $O(n * \log n)$

[discuss](#)

143. Which of the following statements for a simple graph is correct?

- A. Every path is a trail
- B. Every trail is a path
- C. Every trail is a path as well as every path is a trail
- D. Path and trail have no relation

Answer» A. Every path is a trail

[discuss](#)

144. For the given graph(G), which of the following statements is true?

- A. G is a complete graph
- B. G is not a connected graph
- C. The vertex connectivity of the graph is 2
- D. none

Answer» C. The vertex connectivity of the graph is 2

[discuss](#)

145. What is the number of edges present in a complete graph having n vertices?

- A. $(n*(n+1))/2$
- B. $(n*(n-1))/2$
- C. n
- D. Information given is insufficient

Answer» B. $(n*(n-1))/2$

[discuss](#)

146. The given Graph is regular.

- A. True
- B. False
- C. none
- D. none

Answer» A. True

[discuss](#)

147. A connected planar graph having 6 vertices, 7 edges contains regions.

- A. 15
- B. 3

Answer» B. 3

147. A connected planar graph having 6 vertices, 7 edges contains regions.

- C. 1
- D. 11

Answer» B. 3

[discuss](#)

148. If a simple graph G , contains n vertices and m edges, the number of edges in the Graph G' (Complement of G) is

- A. $(n*n-n-2*m)/2$
- B. $(n*n+n+2*m)/2$
- C. $(n*n-n-2*m)/2$
- D. $(n*n-n+2*m)/2$

Answer» A. $(n*n-n-2*m)/2$

[discuss](#)

149. Which of the following properties does a simple graph not hold?

- A. Must be connected
- B. Must be unweighted
- C. Must have no loops or multiple edges
- D. Must have no multiple edges

Answer» A. Must be connected

[discuss](#)

150. What is the maximum number of edges in a bipartite graph having 10 vertices?

- A. 24
- B. 21
- C. 25
- D. 16

Answer» C. 25

[discuss](#)

Chapter: Non Linear Data Structures - Graphs

151. Which of the following is true?

- A. A graph may contain no edges and many vertices
- B. A graph may contain many edges and no vertices
- C. A graph may contain no edges and no vertices
- D. A graph may contain no vertices and many edges

Answer» B. A graph may contain many edges and no vertices

[discuss](#)

152. For a given graph G having v vertices and e edges which is connected and has no cycles, which of the following statements is true?

- A. $v=e$
- B. $v = e+1$
- C. $v + 1 = e$
- D. $v = e-1$

Answer» B. $v = e+1$

[discuss](#)

153. For which of the following combinations of the degrees of vertices would the connected graph be eulerian?

- A. 1,2,3
- B. 2,3,4
- C. 2,4,5
- D. 1,3,5

Answer» A. 1,2,3

[discuss](#)

154. A graph with all vertices having equal degree is known as a

- A. Multi Graph
- B. Regular Graph
- C. Simple Graph
- D. Complete Graph

Answer» B. Regular Graph

[discuss](#)

155. Which of the following ways can be used to represent a graph?

- A. Adjacency List and Adjacency Matrix
- B. Incidence Matrix
- C. Adjacency List, Adjacency Matrix as well as Incidence Matrix
- D. No way to represent

Answer» C. Adjacency List, Adjacency Matrix as well as Incidence Matrix

[discuss](#)

156. The number of possible undirected graphs which may have self loops but no multiple edges and have n vertices is

- A. $2((n*(n-1))/2)$
- B. $2((n*(n+1))/2)$
- C. $2((n-1)*(n-1))/2)$
- D. $2((n*n)/2)$

Answer» D. $2((n*n)/2)$

[discuss](#)

157. Given a plane graph, G having 2 connected component, having 6 vertices, 7 edges and 4 regions. What will be the number of connected components?

- A. 1
- B. 2
- C. 3
- D. 4

Answer» B. 2

[discuss](#)

158. Number of vertices with odd degrees in a graph having a eulerian walk is

- A. 0
- B. Can't be predicted
- C. 2
- D. either 0 or 2

Answer» D. either 0 or 2

[discuss](#)

159. How many of the following statements are correct?

- A. All cyclic graphs are complete graphs.

Answer» B. All complete graphs are cyclic graphs.

159. How many of the following statements are correct?

- B. All complete graphs are cyclic graphs.
- C. All paths are bipartite.
- D. All cyclic graphs are bipartite.

Answer» B. All complete graphs are cyclic graphs.

[discuss](#)

160. What is the number of vertices of degree 2 in a path graph having n vertices, here $n > 2$.

- A. $n-2$
- B. n
- C. 2
- D. 0

Answer» A. $n-2$

[discuss](#)

161. What would the time complexity to check if an undirected graph with V vertices and E edges is Bipartite or not given its adjacency matrix?

- A. $O(E \cdot E)$
- B. $O(V \cdot V)$
- C. $O(E)$
- D. $O(V)$

Answer» B. $O(V \cdot V)$

[discuss](#)

162. With V (greater than 1) vertices, how many edges at most can a Directed Acyclic Graph possess?

- A. $(V \cdot (V-1))/2$
- B. $(V \cdot (V+1))/2$
- C. $(V+1)C_2$
- D. $(V-1)C_2$

Answer» A. $(V \cdot (V-1))/2$

[discuss](#)

163. The topological sorting of any DAG can be done in time.

- A. cubic
- B. quadratic
- C. linear

Answer» C. linear

163. The topological sorting of any DAG can be done in time.

D. logarithmic

Answer» C. linear

[discuss](#)

164. If there are more than 1 topological sorting of a DAG is possible, which of the following is true.

- A. Many Hamiltonian paths are possible
- B. No Hamiltonian path is possible
- C. Exactly 1 Hamiltonian path is possible
- D. Given information is insufficient to comment anything

Answer» B. No Hamiltonian path is possible

[discuss](#)

165. Which of the given statement is true?

- A. All the Cyclic Directed Graphs have topological sortings
- B. All the Acyclic Directed Graphs have topological sortings
- C. All Directed Graphs have topological sortings
- D. All the cyclic directed graphs have non topological sortings

Answer» D. All the cyclic directed graphs have non topological sortings

[discuss](#)

166. What is the value of the sum of the minimum in-degree and maximum out-degree of an Directed Acyclic Graph?

- A. Depends on a Graph
- B. Will always be zero
- C. Will always be greater than zero
- D. May be zero or greater than zero

Answer» B. Will always be zero

[discuss](#)

Chapter: Searching, Sorting and Hashing Techniques

167. What is the best case for linear search?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(1)$

Answer» D. $O(1)$

168. What is the worst case for linear search?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(1)$

Answer» C. $O(n)$

[discuss](#)

169. What is the best case and worst case complexity of ordered linear search?

- A. $O(n \log n)$, $O(\log n)$
- B. $O(\log n)$, $O(n \log n)$
- C. $O(n)$, $O(1)$
- D. $O(1)$, $O(n)$

Answer» D. $O(1)$, $O(n)$

[discuss](#)

170. Which of the following is a disadvantage of linear search?

- A. Requires more space
- B. Greater time complexities compared to other searching algorithms
- C. Not easy to understand
- D. Not easy to implement

Answer» B. Greater time complexities compared to other searching algorithms

[discuss](#)

171. What is the advantage of recursive approach than an iterative approach?

- A. Consumes less memory
- B. Less code and easy to implement
- C. Consumes more memory
- D. More code has to be written

Answer» B. Less code and easy to implement

[discuss](#)

172. Given an input arr = {2,5,7,99,899}; key = 899; What is the level of recursion?

- A. 5

Answer» C. 3

172. Given an input arr = {2,5,7,99,899}; key = 899; What is the level of recursion?

- B. 2
- C. 3
- D. 4

Answer» C. 3

[discuss](#)

173. Given an array arr = {45,77,89,90,94,99,100} and key = 99; what are the mid values(corresponding array elements) in the first and second levels of recursion?

- A. 90 and 99
- B. 90 and 94
- C. 89 and 99
- D. 89 and 94

Answer» A. 90 and 99

[discuss](#)

174. What is the worst case complexity of binary search using recursion?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» B. $O(\log n)$

[discuss](#)

175. What is the average case time complexity of binary search using recursion?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» B. $O(\log n)$

[discuss](#)

176. Which of the following is not an application of binary search?

- A. To find the lower/upper bound in an ordered sequence
- B. Union of intervals
- C. Debugging

Answer» D. To search in unordered list

176. Which of the following is not an application of binary search?

D. To search in unordered list

Answer» D. To search in unordered list

[discuss](#)

177. Binary Search can be categorized into which of the following?

A. Brute Force technique

B. Divide and conquer

C. Greedy algorithm

D. Dynamic programming

Answer» B. Divide and conquer

[discuss](#)

178. Given an array arr = {5,6,77,88,99} and key = 88; How many iterations are done until the element is found?

A. 1

B. 3

C. 4

D. 2

Answer» D. 2

[discuss](#)

179. Given an array arr = {45,77,89,90,94,99,100} and key = 100; What are the mid values(corresponding array elements) generated in the first and second iterations?

A. 90 and 99

B. 90 and 100

C. 89 and 94

D. 94 and 99

Answer» A. 90 and 99

[discuss](#)

180. What is the time complexity of binary search with iteration?

A. $O(n \log n)$

B. $O(\log n)$

C. $O(n)$

D. $O(n^2)$

Answer» B. $O(\log n)$

[discuss](#)

181. What is an external sorting algorithm?

- A. Algorithm that uses tape or disk during the sort
- B. Algorithm that uses main memory during the sort
- C. Algorithm that involves swapping
- D. Algorithm that are considered 'in place'

Answer» A. Algorithm that uses tape or disk during the sort

[discuss](#)

182. What is an internal sorting algorithm?

- A. Algorithm that uses tape or disk during the sort
- B. Algorithm that uses main memory during the sort
- C. Algorithm that involves swapping
- D. Algorithm that are considered 'in place'

Answer» B. Algorithm that uses main memory during the sort

[discuss](#)

183. What is the worst case complexity of bubble sort?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» D. $O(n^2)$

[discuss](#)

184. What is the average case complexity of bubble sort?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» D. $O(n^2)$

[discuss](#)

185. Which of the following is not an advantage of optimised bubble sort over other sorting techniques in case of sorted elements?

- A. It is faster
- B. Consumes less memory

Answer» C. Detects whether the input is already sorted

185. Which of the following is not an advantage of optimised bubble sort over other sorting techniques in case of sorted elements?

- C. Detects whether the input is already sorted
- D. Consumes less time

Answer» C. Detects whether the input is already sorted

[discuss](#)

186. The given array is $arr = \{1, 2, 4, 3\}$. Bubble sort is used to sort the array elements. How many iterations will be done to sort the array?

- A. 4
- B. 2
- C. 1
- D. 0

Answer» A. 4

[discuss](#)

187. What is the best case efficiency of bubble sort in the improvised version?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» C. $O(n)$

[discuss](#)

188. The given array is $arr = \{1, 2, 4, 3\}$. Bubble sort is used to sort the array elements. How many iterations will be done to sort the array with improvised version?

- A. 4
- B. 2
- C. 1
- D. 0

Answer» B. 2

[discuss](#)

189. What is an in-place sorting algorithm?

- A. It needs $O(1)$ or $O(\log n)$ memory to create auxiliary locations
- B. The input is already sorted and in-place

Answer» A. It needs $O(1)$ or $O(\log n)$ memory to create auxiliary locations

189. What is an in-place sorting algorithm?

- C. It requires additional storage
- D. It requires additional space

Answer» A. It needs $O(1)$ or $O(\log n)$ memory to create auxiliary locations

[discuss](#)

190. In the following scenarios, when will you use selection sort?

- A. The input is already sorted
- B. A large file has to be sorted
- C. Large values need to be sorted with small keys
- D. Small values need to be sorted with large keys

Answer» C. Large values need to be sorted with small keys

[discuss](#)

191. What is the worst case complexity of selection sort?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» D. $O(n^2)$

[discuss](#)

192. What is the advantage of selection sort over other sorting techniques?

- A. It requires no additional storage space
- B. It is scalable
- C. It works best for inputs which are already sorted
- D. It is faster than any other sorting technique

Answer» A. It requires no additional storage space

[discuss](#)

193. What is the average case complexity of selection sort?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» D. $O(n^2)$

[discuss](#)

194. What is the disadvantage of selection sort?

- A. It requires auxiliary memory
- B. It is not scalable
- C. It can be used for small keys⁸
- D. It takes linear time to sort the elements

Answer» B. It is not scalable

[discuss](#)

195. The given array is arr = {3,4,5,2,1}. The number of iterations in bubble sort and selection sort respectively are,

- A. 5 and 4
- B. 4 and 5
- C. 2 and 4
- D. 2 and 5

Answer» A. 5 and 4

[discuss](#)

196. The given array is arr = {1,2,3,4,5}. (bubble sort is implemented with a flag variable) The number of iterations in selection sort and bubble sort respectively are,

- A. 5 and 4
- B. 1 and 4
- C. 0 and 4
- D. 4 and 1

Answer» D. 4 and 1

[discuss](#)

197. What is the best case complexity of selection sort?

- A. $O(n \log n)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Answer» D. $O(n^2)$

[discuss](#)

198. Shell sort is also known as

- A. diminishing decrement sort

Answer» B. diminishing increment sort

198. Shell sort is also known as

- B. diminishing increment sort
- C. partition exchange sort
- D. diminishing insertion sort

Answer» B. diminishing increment sort

[discuss](#)

199. Statement 1: Shell sort is a stable sorting algorithm. Statement 2: Shell sort is an in-place sorting algorithm.

- A. Both statements are true
- B. Statement 2 is true but statement 1 is false
- C. Statement 2 is false but statement 1 is true
- D. none

Answer» B. Statement 2 is true but statement 1 is false

[discuss](#)

200. Shell sort is applied on the elements 27 59 49 37 15 90 81 39 and the chosen decreasing sequence of increments is (5,3,1). The result after the first iteration will be

- A. 27 59 49 37 15 90 81 39
- B. 27 59 37 49 15 90 81 39
- C. 27 59 39 37 15 90 81 49
- D. 15 59 49 37 27 90 81 39

Answer» C. 27 59 39 37 15 90 81 49

[discuss](#)

201. Shell sort is an improvement on

- A. insertion sort
- B. selection sort
- C. binary tree sort
- D. quick sort

Answer» A. insertion sort

[discuss](#)

202. An array that is first 7-sorted, then 5-sorted becomes

- A. 7-ordered
- B. 5-ordered
- C. both 2-ordered and 5-ordered
- D. both 7-ordered and 5-ordered

Answer» D. both 7-ordered and 5-ordered

[discuss](#)

203. If Hibbard increments ($h_1 = 1, h_2 = 3, h_3 = 7, \dots, h_k = 2^k - 1$) are used in a Shell sort implementation, then the best case time complexity will be

- A. $O(n \log n)$
- B. $O(n)$
- C. $O(n^2)$
- D. $O(\log n)$

Answer» A. $O(n \log n)$

[discuss](#)

204. Records $R_1, R_2, R_3, \dots, R_N$ with keys $K_1, K_2, K_3, \dots, K_N$ are said to be h-ordered, if

- A. $K_i \leq K_{i+h}$ for $1 \leq i \leq N-h$
- B. $K_h \leq K_{i+h}$ for $1 \leq i \leq N$
- C. $K_i \leq K_h$ for $1 \leq i \leq h$
- D. $K_i \leq K_{i+h}$ for $1 \leq i \leq N-h$

Answer» D. $K_i \leq K_{i+h}$ for $1 \leq i \leq N-h$

[discuss](#)

205. Which of the following is true?

- A. Shell sort's passes completely sort the elements before going on to the next-smallest gap while Comb sort's passes do not completely sort the elements
- B. Shell sort's passes do not completely sort the elements before going on to the next-smallest gap like in Comb sort
- C. Comb sort's passes completely sort the elements before going on to the next-smallest gap like in Shell sort
- D. Shell sort's passes do not completely sort the elements before going on to the next-smallest gap while Comb sort's passes completely sort the elements

Answer» A. Shell sort's passes completely sort the elements before going on to the next-smallest gap while Comb sort's passes do not completely sort the elements

[discuss](#)

206. Which of the following is the distribution sort?

- A. Heap sort
- B. Smooth sort
- C. Quick sort
- D. LSD radix sort

Answer» D. LSD radix sort

[discuss](#)

207. What is the worst case time complexity of LSD radix sort?

- A. $O(n \log n)$
- B. $O(wn)$
- C. $O(n)$
- D. $O(n + w)$

Answer» B. $O(wn)$

[discuss](#)

208. LSD radix sort requires passes to sort N elements.

- A. $(w/\log R)$
- B. $N(w/\log R)$
- C. $(w/\log(RN))$
- D. $(wN/\log(N))$

Answer» A. $(w/\log R)$

[discuss](#)

209. Which of the following is false?

- A. LSD radix sort is an integer sorting algorithm

Answer» B. LSD radix sort is a comparison sorting algorithm

209. Which of the following is false?

- B. LSD radix sort is a comparison sorting algorithm
- C. LSD radix sort is a distribution sort
- D. LSD radix sort uses bucket sort

Answer» B. LSD radix sort is a comparison sorting algorithm

[discuss](#)

210. Which of the following sorting algorithm is stable?

- A. Heap sort
- B. Selection sort
- C. In-place MSD radix sort
- D. LSD radix sort

Answer» D. LSD radix sort

[discuss](#)

211. Which of the following should be used to sort a huge database on a fixed-length key field?

- A. Insertion sort
- B. Merge sort
- C. LSD radix sort
- D. Quick sort

Answer» C. LSD radix sort

[discuss](#)

212. Which of the following is a combination of LSD and MSD radix sorts?

- A. Forward radix sort
- B. 3-way radix quick sort
- C. Trie base radix sort
- D. Flash sort

Answer» A. Forward radix sort

[discuss](#)

213. Which of the following is true for the LSD radix sort?

- A. works best for variable length strings
- B. accesses memory randomly
- C. inner loop has less instructions

Answer» B. accesses memory randomly

213. Which of the following is true for the LSD radix sort?

- D. sorts the keys in left-to-right order

Answer» B. accesses memory randomly

[discuss](#)

214. Which scheme uses a randomization approach?

- A. hashing by division
- B. hashing by multiplication
- C. universal hashing
- D. open addressing

Answer» C. universal hashing

[discuss](#)

215. Which hash function satisfies the condition of simple uniform hashing?

- A. $h(k) = \text{lowerbound}(km)$
- B. $h(k) = \text{upperbound}(mk)$
- C. $h(k) = \text{lowerbound}(k)$
- D. $h(k) = \text{upperbound}(k)$

Answer» A. $h(k) = \text{lowerbound}(km)$

[discuss](#)

216. What is the hash function used in the division method?

- A. $h(k) = k/m$
- B. $h(k) = k \bmod m$
- C. $h(k) = m/k$
- D. $h(k) = m \bmod k$

Answer» B. $h(k) = k \bmod m$

[discuss](#)

217. What can be the value of m in the division method?

- A. Any prime number
- B. Any even number
- C. $2p - 1$
- D. $2p$

Answer» A. Any prime number

[discuss](#)

218. Which scheme provides good performance?

- A. open addressing
- B. universal hashing
- C. hashing by division
- D. hashing by multiplication

Answer» B. universal hashing

[discuss](#)

219. Using division method, in a given hash table of size 157, the key of value 172 be placed at position

- A. 19
- B. 72
- C. 15
- D. 17

Answer» C. 15

[discuss](#)

220. How many steps are involved in creating a hash function using a multiplication method?

- A. 1
- B. 4
- C. 3
- D. 2

Answer» D. 2

[discuss](#)

221. What is the hash function used in multiplication method?

- A. $h(k) = \text{floor}(m(kA \bmod 1))$
- B. $h(k) = \text{ceil}(m(kA \bmod 1))$
- C. $h(k) = \text{floor}(kA \bmod m)$
- D. $h(k) = \text{ceil}(kA \bmod m)$

Answer» A. $h(k) = \text{floor}(m(kA \bmod 1))$

[discuss](#)

222. What is the advantage of the multiplication method?

- A. only 2 steps are involved
- B. using constant

Answer» C. value of m not critical

222. What is the advantage of the multiplication method?

- C. value of m not critical
- D. simple multiplication

Answer» C. value of m not critical

[discuss](#)

223. What is the table size when the value of p is 7 in multiplication method of creating hash functions?

- A. 14
- B. 128
- C. 49
- D. 127

Answer» B. 128

[discuss](#)

224. What is the average retrieval time when n keys hash to the same slot?

- A. $\Theta(n)$
- B. $\Theta(n^2)$
- C. $\Theta(n \log n)$
- D. $\text{Big-Oh}(n^2)$

Answer» A. $\Theta(n)$

[discuss](#)

More MCQs

225. Which if the following is/are the levels of implementation of data structure

- A. abstract level
- B. application level
- C. implementation level
- D. all of the above

Answer» D. all of the above

[discuss](#)

226. A binary search tree whose left subtree and right subtree differ in height by at most 1 unit is called

- A. avl tree
- B. red-black tree
- C. lemma tree
- D. none of the above

Answer» A. avl tree

227. Stack is also called as

- A. last in first out
- B. first in last out
- C. last in last out
- D. first in first out

Answer» A. last in first out

[discuss](#)

228. is not the component of data structure.

- A. operations
- B. storage structures
- C. algorithms
- D. none of above

Answer» D. none of above

[discuss](#)

229. Which of the following is not the part of ADT description?

- A. data
- B. operations
- C. both of the above
- D. none of the above

Answer» D. none of the above

[discuss](#)

230. Is a pile in which items are added at one end and removed from the other.

- A. stack
- B. queue
- C. list
- D. none of the above

Answer» B. queue

[discuss](#)

231. is very useful in situation when data have to stored and then retrieved in reverse order.

- A. stack

Answer» A. stack

231. is very useful in situation when data have to stored and then retrieved in reverse order.

- B. queue
- C. list
- D. link list

Answer» A. stack

[discuss](#)

232. Which data structure allows deleting data elements from and inserting at rear?

- A. stacks
- B. queues
- C. dequeues
- D. binary search tree

Answer» B. queues

[discuss](#)

233. Which of the following data structure can't store the non-homogeneous data elements?

- A. arrays
- B. records
- C. pointers
- D. stacks

Answer» A. arrays

[discuss](#)

234. A is a data structure that organizes data similar to a line in the supermarket, where the first one in line is the first one out.

- A. queue linked list
- B. stacks linked list
- C. both of them
- D. neither of them

Answer» A. queue linked list

[discuss](#)

235. Which of the following is non-linear data structure?

- A. stacks
- B. list
- C. strings

Answer» D. trees

235. Which of the following is non-linear data structure?

D. trees

Answer» D. trees

[discuss](#)

236. Herder node is used as sentinel in

- A. graphs
- B. stacks
- C. binary tree
- D. queues

Answer» C. binary tree

[discuss](#)

237. Which data structure is used in breadth first search of a graph to hold nodes?

- A. stack
- B. queue
- C. tree
- D. array

Answer» B. queue

[discuss](#)

238. Identify the data structure which allows deletions at both ends of the list but insertion at only one end.

- A. input restricted dequeue
- B. output restricted dequeue
- C. priority queues
- D. stack

Answer» A. input restricted dequeue

[discuss](#)

239. Which of the following data structure is non linear type?

- A. strings
- B. lists
- C. stacks
- D. graph

Answer» D. graph

[discuss](#)

240. Which of the following data structure is linear type?

- A. graph
- B. trees
- C. binary tree
- D. stack

Answer» D. stack

[discuss](#)

241. To represent hierarchical relationship between elements, Which data structure is suitable?

- A. dequeue
- B. priority
- C. tree
- D. graph

Answer» C. tree

[discuss](#) ⁽¹⁾

242. A directed graph is if there is a path from each vertex to every other vertex in the digraph.

- A. weakly connected
- B. strongly connected
- C. tightly connected
- D. linearly connected

Answer» B. strongly connected

[discuss](#)

243. In the traversal we process all of a vertex's descendants before we move to an adjacent vertex.

- A. depth first
- B. breadth first
- C. with first
- D. depth limited

Answer» A. depth first

[discuss](#)

244. The number of comparisons done by sequential search is

- A. $(n/2)+1$
- B. $(n+1)/2$

Answer» B. $(n+1)/2$

244. The number of comparisons done by sequential search is

- C. $(n-1)/2$
- D. $(n+2)/2$

Answer» B. $(n+1)/2$

[discuss](#)

245. In, search starts at the beginning of the list and checks every element in the list.

- A. linear search
- B. binary search
- C. hash search
- D. binary tree search

Answer» A. linear search

[discuss](#)

246. Which of the following is not an internal sort?

- A. insertion sort
- B. bubble sort
- C. merge sort
- D. heap sort

Answer» C. merge sort

[discuss](#)

247. A graph is said to be if the vertices can be split into two sets V_1 and V_2 such that there are no edges between two vertices of V_1 or two vertices of V_2 .

- A. partite
- B. bipartite
- C. rooted
- D. bisects

Answer» B. bipartite

[discuss](#)

248. In a queue, the initial values of front pointer f and rear pointer r should be and respectively.

- A. 0 and 1
- B. 0 and -1
- C. -1 and 0
- D. 1 and 0

Answer» B. 0 and -1

249. In a circular queue the value of r will be ..

- A. $r=r+1$
- B. $r=(r+1)\% [\text{queue_size} - 1]$
- C. $r=(r+1)\% \text{queue_size}$
- D. $r=(r-1)\% \text{queue_size}$

Answer» C. $r=(r+1)\% \text{queue_size}$

[discuss](#)

250. The advantage of is that they solve the problem of sequential storage representation. But disadvantage in that is they are sequential lists.

- A. lists
- B. linked lists
- C. trees
- D. queues

Answer» B. linked lists

[discuss](#)

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More MCQs

251. What will be the value of top, if there is a size of stack STACK_SIZE is 5

- A. 5
- B. 6
- C. 4
- D. none

Answer» C. 4

[discuss](#)

252. is not the operation that can be performed on queue.

- A. insertion
- B. deletion
- C. retrieval
- D. traversal

Answer» D. traversal

[discuss](#)

253. There is an extra element at the head of the list called a

- A. antinel
- B. sentinel
- C. list header
- D. list head

Answer» B. sentinel

[discuss](#)

254. A graph is a collection of nodes, called And line segments called arcs or that connect pair of nodes.

- A. vertices, edges
- B. edges, vertices
- C. vertices, paths
- D. graph node, edges

Answer» A. vertices, edges

[discuss](#)

255. A is a graph that has weights of costs associated with its edges.

- A. network
- B. weighted graph
- C. both a and b
- D. none a and b

Answer» C. both a and b

[discuss](#)

256. In general, the binary search method needs no more than comparisons.

- A. $\lceil \log_2 n \rceil - 1$
- B. $\lceil \log n \rceil + 1$
- C. $\lceil \log_2 n \rceil$
- D. $\lceil \log_2 n \rceil + 1$

Answer» D. $\lceil \log_2 n \rceil + 1$

[discuss](#)

257. Which of the following is not the type of queue?

- A. ordinary queue
- B. single ended queue
- C. circular queue
- D. priority queue

Answer» B. single ended queue

[discuss](#)

258. The property of binary tree is

- A. the first subset is called left subtree
- B. the second subtree is called right subtree
- C. the root cannot contain null
- D. the right subtree can be empty

Answer» D. the right subtree can be empty

[discuss](#)

259. Any node is the path from the root to the node is called

- A. successor node
- B. ancestor node

Answer» B. ancestor node

259. Any node is the path from the root to the node is called

- C. internal node
- D. none of the above

Answer» B. ancestor node

[discuss](#)

260. Which is/are the application(s) of stack

- A. function calls
- B. large number arithmetic
- C. evaluation of arithmetic expressions
- D. all of the above

Answer» D. all of the above

[discuss](#)

261. A is an acyclic digraph, which has only one node with indegree 0, and other nodes have in-degree 1.

- A. directed tree
- B. undirected tree
- C. dis-joint tree
- D. direction oriented tree

Answer» A. directed tree

[discuss](#)

262. Is a directed tree in which outdegree of each node is less than or equal to two.

- A. unary tree
- B. binary tree
- C. trinary tree
- D. both b and c

Answer» B. binary tree

[discuss](#)

263. Which of the following data structure is non-linear type?

- A. strings
- B. lists
- C. stacks
- D. tree

Answer» D. tree

264. Which of the following data structure is linear type?

- A. array
- B. tree
- C. graphs
- D. hierarchy

Answer» A. array

[discuss](#)

265. The logical or mathematical model of a particular organization of data is called a

- A. data structure
- B. data arrangement
- C. data configuration
- D. data formation

Answer» A. data structure

[discuss](#)

266. The simplest type of data structure is

- A. multidimensional array
- B. linear array
- C. two dimensional array
- D. three dimensional array

Answer» B. linear array

[discuss](#)

267. Linear arrays are also called

- A. straight line array
- B. one-dimensional array
- C. vertical array
- D. horizontal array

Answer» B. one-dimensional array

[discuss](#)

268. Arrays are best data structures

- A. for relatively permanent collections of data

Answer» A. for relatively permanent collections of data

268. Arrays are best data structures

- B. for the size of the structure and the data in the structure are constantly changing
- C. for both of above situation
- D. for none of the above

Answer» A. for relatively permanent collections of data

[discuss](#)

269. Which of the following data structures are indexed structures?

- A. linear arrays
- B. linked lists
- C. graphs
- D. trees

Answer» A. linear arrays

[discuss](#)

270. Each node in a linked list has two pairs of and

- A. link field and information field
- B. link field and avail field
- C. avail field and information field
- D. address field and link field

Answer» A. link field and information field

[discuss](#)

271. A does not keep track of address of every element in the list.

- A. stack
- B. string
- C. linear array
- D. queue

Answer» C. linear array

[discuss](#)

272. When does top value of the stack changes?

- A. before deletion
- B. while checking underflow
- C. at the time of deletion

Answer» D. after deletion

272. When does top value of the stack changes?

D. after deletion

Answer» D. after deletion

[discuss](#)

273. Arrays are best data structures

- A. for relatively permanent collections of data.
- B. for the size of the structure and the data in the structure are constantly changing
- C. for both of above situation
- D. for none of the above

Answer» A. for relatively permanent collections of data.

[discuss](#)

274. Arrays are best data structures

- A. for relatively permanent collections of data
- B. for the size of the structure and the data in the structure are constantly changing
- C. for both of above situation
- D. for none of above situation

Answer» A. for relatively permanent collections of data

[discuss](#)

275. A linear list in which each node has pointers to point to the predecessor and successors nodes is called as ..

- A. singly linked list
- B. circular linked list
- C. doubly linked list
- D. linear linked list

Answer» C. doubly linked list

[discuss](#)

276. A is a linear list in which insertions and deletions are made to from either end of the structure.

- A. circular queue
- B. random of queue
- C. priority
- D. dequeue

Answer» D. dequeue

[discuss](#)

277. In a priority queue, insertion and deletion takes place at

- A. front, rear end
- B. only at rear end
- C. only at front end
- D. any position

Answer» D. any position

[discuss](#)

278. The time complexity of quick sort is

- A. $O(n)$
- B. $O(n^2)$
- C. $O(n \log n)$
- D. $O(\log n)$

Answer» C. $O(n \log n)$

[discuss](#)

279. Which of the following is an application of stack?

- A. finding factorial
- B. tower of hanoi
- C. infix to postfix conversion
- D. all of the above

Answer» B. tower of hanoi

[discuss](#)

280. The data structure which is one ended is

- A. queue
- B. stack
- C. tree
- D. graph

Answer» B. stack

[discuss](#)

281. A list which displays the relationship of adjacency between elements is said to be

- A. linear
- B. non linear

Answer» A. linear

281. A list which displays the relationship of adjacency between elements is said to be

- C. linked list
- D. trees

Answer» A. linear

[discuss](#)

282. level is where the model becomes compatible executable code

- A. abstract level
- B. application level
- C. implementation level
- D. all of the above

Answer» C. implementation level

[discuss](#)

283. Which of the following data structure is not linear data structure?

- A. arrays
- B. linked lists
- C. both of the above
- D. none of the above

Answer» D. none of the above

[discuss](#)

284. Inserting an item into the stack when stack is not full is called Operation and deletion of item form the stack, when stack is not empty is calledoperation.

- A. push, pop
- B. pop, push
- C. insert, delete
- D. delete, insert

Answer» A. push, pop

[discuss](#)

285. Each array declaration need not give, implicitly or explicitly, the information about

- A. the name of array
- B. the data type of array
- C. the first data from the set to be stored
- D. the index set of the array

Answer» C. the first data from the set to be stored

286. The elements of an array are stored successively in memory cells because

- A. by this way computer can keep track only the address of the first element and the addresses of other elements can be calculated
- B. the architecture of computer memory does not allow arrays to store other than serially
- C. both of above
- D. none of above

Answer» A. by this way computer can keep track only the address of the first element and the addresses of other elements can be calculated

[discuss](#)

287. Linked lists are best suited

- A. for relatively permanent collections of data
- B. for the size of the structure and the data in the structure are constantly changing
- C. for both of above situation
- D. for none of above situation

Answer» B. for the size of the structure and the data in the structure are constantly changing

[discuss](#)

288. Finding the location of the element with a given value is:

- A. traversal
- B. search
- C. sort
- D. none of above

Answer» B. search

[discuss](#)

289. The operation of processing each element in the list is known as

- A. sorting
- B. merging
- C. inserting
- D. traversal

Answer» D. traversal

[discuss](#)

290. Arrays are best data structures

- A. for relatively permanent collections of data
- B. for the size of the structure and the data in the structure are constantly changing
- C. for both of above situation
- D. for none of above situatio

Answer» A. for relatively permanent collections of data

[discuss](#)

291. Which of the following statement is true?

- i) Using singly linked lists and circular list, it is not possible to traverse the list backwards.
- ii) To find the predecessor, it is required to traverse the list from the first node in case of singly linked list.

- A. i-only
- B. ii-only
- C. both i and ii
- D. none of the above

Answer» C. both i and ii

[discuss](#)

292. What will be the value of top, if there is a size of stack STACK_SIZE is 5

- A. 5
- B. 6
- C. 4
- D. none of the above

Answer» C. 4

[discuss](#)

293. is not the operation that can be performed on queue.

- A. insertion
- B. deletion
- C. retrieval
- D. traversal

Answer» D. traversal

[discuss](#)

294. A data structure where elements can be added or removed at either end but not in the middle is called ...

- A. linked lists

Answer» D. dequeue

294. A data structure where elements can be added or removed at either end but not in the middle is called ...

- B. stacks
- C. queue
- D. dequeue

Answer» D. dequeue

[discuss](#)

295. Which of the following name does not relate to stacks?

- A. fifo lists
- B. lifo list
- C. piles
- D. push-down lists

Answer» A. fifo lists

[discuss](#)

296. The term "push" and "pop" is related to the

- A. array
- B. lists
- C. stacks
- D. all of the above

Answer» C. stacks

[discuss](#)

297. Which data structure allows deleting data elements from front and inserting at rear?

- A. stacks
- B. queue
- C. dequeue
- D. binary search tree

Answer» B. queue

[discuss](#)

298. `node.next -> node.next.next;` will make

- A. `node.next` inaccessible
- B. `node.next.next` inaccessible
- C. this node inaccessible
- D. none of the above

Answer» A. `node.next` inaccessible

299. A circular linked list can be used for

- A. stack
- B. queue
- C. both stack & queue
- D. neither stack or queue

Answer» C. both stack & queue

[discuss](#)

300. In doubly linked lists

- A. a pointer is maintained to store both next and previous nodes.
- B. two pointers are maintained to store next and previous nodes.
- C. a pointer to self is maintained for each node.
- D. none of the above

Answer» B. two pointers are maintained to store next and previous nodes.

[discuss](#)

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More MCQs

301. A linear list in which each node has pointers to point to the predecessor and successors nodes is called as

- A. singly linked list
- B. circular linked list
- C. doubly linked list
- D. linear linked list

Answer» C. doubly linked list

[discuss](#)

302. The situation when in a linked list START=NULL is

- A. underflow
- B. overflow
- C. housefull
- D. saturated

Answer» A. underflow

[discuss](#)

303. In doubly linked lists, traversal can be performed?

- A. only in forward direction
- B. only in reverse direction
- C. in both directions
- D. none of the above

Answer» C. in both directions

[discuss](#)

304. How do you count the number of elements in the circular linked list?

- A.

```
public int length(node head) { int length = 0; if( head == null) return 0; node temp = head.getNext(); while(temp != head) { temp = temp.getNext(); length++; } return length; }
```
- B.

```
public int length(node head) { int length = 0; if( head == null) return 0; node temp = head.getNext(); while(temp != null) { temp = temp.getNext(); length++; } return length; }
```
- C.

```
public int length(node head) { int length = 0; if( head == null) return 0; node temp = head.getNext(); while(temp != head && temp != null) { temp = head.getNext(); length++; } return length; }
```
- D.

```
public int length(node head) { int length = 0; if( head == null) return 0; node temp = head.getNext(); while(temp != head && temp == null) { temp = head.getNext(); length++; } return length; }
```

Answer» A.

```
public int length(node head) { int length = 0; if( head == null) return 0; node temp = head.getNext(); while(temp != head) { temp = temp.getNext(); length++; } return length; }
```

[discuss](#)

305. public int function()

```
{
    if(head == null)
        return Integer.MIN_VALUE;
    int var;
    Node temp = head;
    while(temp.getNext() != head)
        temp = temp.getNext();
    if(temp == head)
    {
        var = head.getItem();
        head = null;
        return var;
    }
    temp.setNext(head.getNext());
    var = head.getItem();
    head = head.getNext();
    return var;
}
```

} What is the functionality of the following code? Choose the most appropriate answer.

- A. return data from the end of the list
- B. returns the data and deletes the node at the end of the list
- C. returns the data from the beginning of the list
- D. returns the data and deletes the node from the beginning of the list

Answer» D. returns the data and deletes the node from the beginning of the list

[discuss](#)

306. What is the functionality of the following code? Choose the most appropriate answer. `public int function()`

```
{
    if(head == null)
        return Integer.MIN_VALUE;
    int var;
    Node temp = head;
    Node cur;
    while(temp.getNext() != head)
    {
        cur = temp;
        temp = temp.getNext();
    }
    if(temp == head)
    {
        var = head.getItem();
        head = null;
        return var;
    }
    var = temp.getItem();
    cur.setNext(head);
    return var;
}
```

- A. return data from the end of the list
- B. returns the data and deletes the node at the end of the list
- C. returns the data from the beginning of the list
- D. returns the data and deletes the node from the beginning of the list

Answer» B. returns the data and deletes the node at the end of the list

[discuss](#)

307. How do you insert a node at the beginning of the list?

- A. `public class insertfront(int data) { node node = new node(data, head, head.getNext()); node.getNext().setprev(node); head.setnext(node); size++; }`
- B. `public class insertfront(int data) { node node = new node(data, head, head); node.getNext().setprev(node); head.setnext(node); size++; }`
- C. `public class insertfront(int data) { node node = new node(data, head, head.getNext()); node.getNext().setprev(head); head.setnext(node); size++; }`
- D. `public class insertfront(int data) { node node = new node(data, head, head.getNext()); node.getNext().setprev(node); head.setnext(node.getNext()); size++; }`

Answer» A. `public class insertfront(int data) { node node = new node(data, head, head.getNext()); node.getNext().setprev(node); head.setnext(node); size++; }`

[discuss](#)

308. What is a dequeue?

- A. a queue with insert/delete defined for both front and rear ends of the queue
- B. a queue implemented with a doubly linked list
- C. a queue implemented with both singly and doubly linked lists
- D. a queue with insert/delete defined for front side of the queue

Answer» A. a queue with insert/delete defined for both front and rear ends of the queue

[discuss](#)

309. Suppose a circular queue of capacity $(n - 1)$ elements is implemented with an array of n elements. Assume that the insertion and deletion operation are carried out using REAR and FRONT as array index variables, respectively. Initially, $\text{REAR} = \text{FRONT} = 0$. The conditions to detect queue full and queue empty are

- A. full: $(\text{rear} + 1) \bmod n == \text{front}$, empty: $\text{rear} == \text{front}$
- B. full: $(\text{rear} + 1) \bmod n == \text{front}$, empty: $(\text{front} + 1) \bmod n == \text{rear}$
- C. full: $\text{rear} == \text{front}$, empty: $(\text{rear} + 1) \bmod n == \text{front}$
- D. full: $(\text{front} + 1) \bmod n == \text{rear}$, empty: $\text{rear} == \text{front}$

Answer» A. full: $(\text{rear} + 1) \bmod n == \text{front}$, empty: $\text{rear} == \text{front}$

[discuss](#)

310. Suppose implementation supports an instruction REVERSE, which reverses the order of elements on the stack, in addition to the PUSH and POP instructions. Which one of the following statements is TRUE with respect to this modified stack?

- A. a queue cannot be implemented using this stack.
- B. a queue can be implemented where enqueue takes a single instruction and dequeue takes a sequence of two instructions.
- C. a queue can be implemented where enqueue takes a sequence of three instructions and dequeue takes a single instruction.
- D. a queue can be implemented where both enqueue and dequeue take a single instruction each.

Answer» C. a queue can be implemented where enqueue takes a sequence of three instructions and dequeue takes a single instruction.

[discuss](#)

311. Suppose you are given an implementation of a queue of integers. The operations that can be performed on the queue are:

- i. isEmpty (Q) — returns true if the queue is empty, false otherwise.
- ii. delete (Q) — deletes the element at the front of the queue and returns its value.
- iii. insert (Q, i) — inserts the integer i at the rear of the queue.

Consider the following function:

```
void f (queue Q) {  
    int i ;  
    if (!isEmpty(Q)) {  
        i = delete(Q);  
        f(Q);  
        insert(Q, i);  
    }  
}
```

What operation is performed by the above function f ?

- A. leaves the queue q unchanged
- B. reverses the order of the elements in the queue q
- C. deletes the element at the front of the queue q and inserts it at the rear keeping the other elements in the same order
- D. empties the queue q

Answer» B. reverses the order of the elements in the queue q

[discuss](#)

312. Consider the following statements:
i. First-in-first out types of computations are efficiently supported by STACKS.

ii. Implementing LISTS on linked lists is more efficient than implementing LISTS on an array for almost all the basic LIST operations.

iii. Implementing QUEUES on a circular array is more efficient than implementing QUEUES on a linear array with two indices.

iv. Last-in-first-out type of computations are efficiently supported by QUEUES. Which of the following is correct?

- A. (ii) and (iii) are true
- B. (i) and (ii) are true
- C. (iii) and (iv) are true
- D. (ii) and (iv) are true

Answer» A. (ii) and (iii) are true

[discuss](#)

313. Which of the following option is not correct?

- A. if the queue is implemented with a linked list, keeping track of a front pointer, only rear pointer s will change during an insertion into an non-empty queue.

Answer» C. queue data structure can be used to implement quick sort algorithm but not least recently used (lru) page fault algorithm.

313. Which of the following option is not correct?

- B. queue data structure can be used to implement least recently used (lru) page fault algorithm and quick short algorithm.
- C. queue data structure can be used to implement quick short algorithm but not least recently used (lru) page fault algorithm.
- D. both (a) and (c)

Answer» C. queue data structure can be used to implement quick short algorithm but not least recently used (lru) page fault algorithm.

[discuss](#)

314. Consider a standard Circular Queue 'q' implementation (which has the same condition for Queue Full and Queue Empty) whose size is 11 and the elements of the queue are q[0], q[1], q[2].....,q[10]. The front and rear pointers are initialized to point at q[2] . In which position will the ninth element be added?

- A. q[0]
- B. q[1]
- C. q[9]
- D. q[10]

Answer» A. q[0]

[discuss](#)

315. Overflow condition in linked list may occur when attempting to

- A. create a node when free space pool is empty
- B. traverse the nodes when free space pool is empty
- C. create a node when linked list is empty
- D. none of these

Answer» A. create a node when free space pool is empty

[discuss](#)

316. Which of the following is not a type of Linked List ?

- A. doubly linked list
- B. singly linked list
- C. circular linked list
- D. hybrid linked list

Answer» D. hybrid linked list

[discuss](#)

317. Linked list is generally considered as an example of _____ type of memory allocation.

- A. static

Answer» B. dynamic

317. Linked list is generally considered as an example of _____ type of memory allocation.

- B. dynamic
- C. compile time
- D. none of these

Answer» B. dynamic

[discuss](#)

318. Each Node contain minimum two fields one field called data field to store data. Another field is of type _____.

- A. pointer to class
- B. pointer to an integer
- C. pointer to character
- D. pointer to node

Answer» D. pointer to node

[discuss](#)

319. If in a linked list address of first node is 1020 then what will be the address of node at 5th position ?

- A. 1036
- B. 1028
- C. 1038
- D. none of these

Answer» D. none of these

[discuss](#)

320. In Circular Linked List insertion of a node involves the modification of ____ links.

- A. 3
- B. 4
- C. 1
- D. 2

Answer» D. 2

[discuss](#)

321. If a list contains no elements it is said to be

- A. hollow
- B. empty
- C. finite

Answer» B. empty

321. If a list contains no elements it is said to be

D. infinite

Answer» B. empty

[discuss](#)

322. Linked list uses

A. random memory allocation

B. static memory allocation

C. fixed memory allocation

D. dynamic memory allocation

Answer» D. dynamic memory allocation

[discuss](#)

323. Standard approach for implementation of a list is/are of

A. 1 type

B. 2 type

C. 3 type

D. 4 type

Answer» B. 2 type

[discuss](#)

324. First link node of list is accessed from a pointer named

A. tail

B. head

C. terminator

D. initiator

Answer» B. head

[discuss](#)

325. A linked list is made up of a set of objects known as

A. nodes

B. arrays

C. entities

D. instances

Answer» A. nodes

[discuss](#)

326. How do you calculate the pointer difference in a memory efficient double linked list?

- A. head xor tail
- B. pointer to previous node xor pointer to next node
- C. pointer to previous node – pointer to next node
- D. pointer to next node – pointer to previous node

Answer» B. pointer to previous node xor pointer to next node

[discuss](#)

327. A is a linear list in which insertions and deletions are made to from either end of the structure.

- A. circular queue
- B. random of queue
- C. priority
- D. dequeue

Answer» D. dequeue

[discuss](#)

328. Which of the following name does not relate to stacks?

- A. fifo lists
- B. lifo list
- C. piles
- D. push-down lists

Answer» A. fifo lists

[discuss](#)

329. A data structure where elements can be added or removed at either end but not in the middle is called ...

- A. arrays
- B. stacks
- C. queues
- D. deque

Answer» D. deque

[discuss](#)

330. The postfix form of the expression $(A + B) * (C * D - E) * F / G$ is

- A. $ab + cd * e - fg / **$
- B. $/ ab + cd * e - f ** g /$

Answer» A. $ab + cd * e - fg / **$

330. The postfix form of the expression $(A + B) * (C * D - E) * F / G$ is

- C. $ab + cd * e - * f * g /$
- D. $ab + cde * - * f * g /$

Answer» A. $ab + cd * e - fg / **$

[discuss](#)

331. What is the postfix form of the following prefix expression $-A/B * C \$ D E$?

- A. $abcde \$ */ -$
- B. $a - bcde \$ */ -$
- C. $abc \$ ed \$ */ -$
- D. $a - bcde \$ */$

Answer» A. $abcde \$ */ -$

[discuss](#)

332. The data structure required to evaluate a postfix expression is

- A. queue
- B. stacks
- C. array
- D. linked-list

Answer» B. stacks

[discuss](#)

333. What is the postfix form of the following prefix: $* + ab - cd$

- A. $ab + cd - *$
- B. $abc + * -$
- C. $ab + * cd -$
- D. $ab + * cd -$

Answer» A. $ab + cd - *$

[discuss](#)

334. A queue is a,

- A. fifo (first in first out) list
- B. lifo (last in first out) list
- C. ordered array
- D. linear tree

Answer» A. fifo (first in first out) list

[discuss](#)

335. In stack terminology, the _____ operations are known as push and pop operations respectively.

- A. delete
- B. insert
- C. both (a) and (b)
- D. none of the above

Answer» C. both (a) and (b)

[discuss](#)

336. A common example of a queue is people waiting in line at a_____.

- A. bus stop
- B. movie hall
- C. shopping mall
- D. none of the above

Answer» A. bus stop

[discuss](#)

337. What is one of the common examples of a stack?

- A. a pile of books
- B. bus stop
- C. a basket of fruits
- D. a carat of eggs

Answer» A. a pile of books

[discuss](#)

338. When a stack is organized as an array, a variable named Top is used to point to the top element of the stack. Initially, the value of Top is set to _____ to indicate an empty stack.

- A. -1
- B. 0
- C. 1
- D. x

Answer» A. -1

[discuss](#)

339. What happens when the stack is full and there is no space for a new element, and an attempt is made to push a new element?

- A. overflow

Answer» A. overflow

339. What happens when the stack is full and there is no space for a new element, and an attempt is made to push a new element?

- B. underflow
- C. top
- D. none of the above

Answer» A. overflow

[discuss](#)

340. The total number of elements in a stack at a given point of time can be calculated from the value of ____.

- A. overflow
- B. top
- C. queues
- D. underflow

Answer» B. top

[discuss](#)

341. When the push operation is performed on stack the value of TOS will be ____

- A. decrement
- B. increment
- C. one
- D. none of these

Answer» B. increment

[discuss](#)

342. A double linked list contains reference to ____

- A. previous node
- B. next node
- C. current node
- D. both a & b

Answer» D. both a & b

[discuss](#)

343. Data Structure that are created by user as per their requirement are known as

- A. primitive data structure
- B. non-primitive data structure
- C. both a & b

Answer» A. primitive data structure

343. Data Structure that are created by user as per their requirement are known as

D. none of these

Answer» A. primitive data structure

[discuss](#)

344. To insert element at start, the previous pointer of newly added node would point to ____

A. null

B. next node

C. new node

D. head node

Answer» A. null

[discuss](#)

345. In linked list implementation, a node carries information regarding

A. the data

B. the link

C. both a & b

D. none of these

Answer» C. both a & b

[discuss](#)

346. Which of the following data structure is linear type?

A. strings

B. stack

C. queue

D. all of these

Answer» D. all of these

[discuss](#)

347. Stack is ____ type of data structure.

A. lifo

B. fifo

C. both a & b

D. none of these

Answer» A. lifo

[discuss](#)

348. In stack deletion operation is referred as ____

- A. push
- B. pop
- C. peek
- D. none of these

Answer» B. pop

[discuss](#)

349. Queue is ____ type of data structure.

- A. lifo
- B. fifo
- C. both a & b
- D. none of these

Answer» B. fifo

[discuss](#)

350. Data structre is divided into ____ parts.

- A. 4
- B. 3
- C. 2
- D. 1

Answer» C. 2

[discuss](#)

More MCQs

351. In __ Data Structure data can be processed one by one sequentially

- A. array
- B. linked list
- C. tree
- D. none of these

Answer» B. linked list

[discuss](#)

352. When we insert an element in Queue, which pointer is increased by one?

- A. front
- B. rear
- C. both a & b
- D. none of these

Answer» B. rear

[discuss](#)

353. Which of the following is not the possible operation on stack?

- A. push
- B. pop
- C. display
- D. enqueue

Answer» D. enqueue

[discuss](#)

354. Which of the following is a possible operation on queue?

- A. push
- B. pop
- C. display
- D. enqueue

Answer» D. enqueue

[discuss](#)

355. In stack, to display the lastly inserted element without removing it, which function is used?

- A. push

Answer» D. peek

355. In stack, to display the lastly inserted element without removing it, which function is used?

- B. pop
- C. display
- D. peek

Answer» D. peek

[discuss](#)

356. if there are no nodes in linked list then start pointer will point at which value?

- A. null
- B. garbage
- C. 1
- D. 2

Answer» A. null

[discuss](#)

357. Worst space complexity of queue data structure is

- A. $O(n)$
- B. $O(\log(n))$
- C. $O(1)$
- D. n/a

Answer» A. $O(n)$

[discuss](#)

358. Worst space complexity of stack data structure is

- A. $O(\log(n))$
- B. $O(1)$
- C. n/a
- D. $O(n)$

Answer» D. $O(n)$

[discuss](#)

359. A _____ refers to a single unit of values.

- A. data value.
- B. attribute value.
- C. data item.

Answer» C. data item.

359. A _____ refers to a single unit of values.

D. elementary.

Answer» C. data item.

[discuss](#)

360. Data items that are divided into subitems are called _____.

A. single items.

B. group items.

C. elementary items.

D. entity items.

Answer» B. group items.

[discuss](#)

361. Which of these best describes an array?

A. A data structure that shows a hierarchical behavior

B. Container of objects of similar types

C. Container of objects of mixed types

D. All of the mentioned

Answer» B. Container of objects of similar types

[discuss](#)

362. In _____ all the records contain the same data items with the same amount of space.

A. variable-length records.

B. fixed-length records.

C. subscripted variable.

D. superscripted variable.

Answer» B. fixed-length records.

[discuss](#)

363. The logical or mathematical model of a particular organization of data is called a _____.

A. data structure.

B. algorithms.

C. structure.

D. logic structure.

Answer» A. data structure.

[discuss](#)

364. Arrays are best data structures for _____.

- A. relatively permanent collections of data.
- B. the size of the structure and the data in the structure are constantly changing.
- C. both of above situation.
- D. None of the above.

Answer» A. relatively permanent collections of data.

[discuss](#)

365. How do the nested calls of the function get managed?

- A. Through Queues.
- B. Through Stacks.
- C. Through Trees.
- D. Through Graphs.

Answer» B. Through Stacks.

[discuss](#)

366. _____ is combining the records in two different sorted files in to a single sorted file.

- A. Sorting.
- B. Searching.
- C. Listing.
- D. Merging.

Answer» D. Merging.

[discuss](#)

367. In linear search algorithm the Worst case occurs when _____.

- A. The item is somewhere in the middle of the array.
- B. The item is not in the array at all.
- C. The item is the last element in the array.
- D. The item is the last element in the array or is not there at all.

Answer» D. The item is the last element in the array or is not there at all.

[discuss](#)

368. The complexity of Binary search algorithm is _____.

- A. $O(n)$.
- B. $O(\log n)$.
- C. $O(n^2)$.

Answer» B. $O(\log n)$.

368. The complexity of Binary search algorithm is _____.

D. $O(n \log n)$.

Answer» B. $O(\log n)$.

[discuss](#)

369. The complexity of Bubble sort algorithm is _____.

A. $O(n)$.

B. $O(\log n)$.

C. $O(n^2)$.

D. $O(n \log n)$.

Answer» C. $O(n^2)$.

[discuss](#)

370. Inorder traversal of binary search tree will produce _____.

A. unsorted list.

B. sorted list.

C. reverse of input.

D. none of these.

Answer» B. sorted list.

[discuss](#)

371. Sub algorithms fall into two basic categories: function sub algorithms and _____ sub algorithms.

A. procedure.

B. argument.

C. processor.

D. methods.

Answer» A. procedure.

[discuss](#)

372. Two main measures for the efficiency of an algorithm are _____.

A. Processor and memory.

B. Complexity and capacity.

C. Time and space.

D. Data and space.

Answer» C. Time and space.

[discuss](#)

373. New data are to be inserted into a data structure, but there is no available space; this situation is usually called_____.

- A. Underflow.
- B. Overflow.
- C. Houseful.
- D. Saturated.

Answer» B. Overflow.

[discuss](#)

374. Which of the following data structure is linear data structure?

- A. Tree.
- B. Graph.
- C. Array.
- D. Linked list.

Answer» C. Array.

[discuss](#)

375. Which of the following is an example of dynamic programming approach?

- A. Fibonacci Series
- B. Tower of Hanoi
- C. Dijkstra Shortest Path
- D. All of the above

Answer» D. All of the above

[discuss](#)

376. The memory address of the first element of an array is called_____.

- A. floor address.
- B. foundation address.
- C. first address.
- D. base address.

Answer» D. base address.

[discuss](#)

377. Which data structure allows deleting data elements from front and inserting at rear?

- A. Stacks.
- B. Queues.

Answer» B. Queues.

377. Which data structure allows deleting data elements from front and inserting at rear?

- C. Dequeues.
- D. Binary search tree.

Answer» B. Queues.

[discuss](#)

378. Binary search algorithm cannot be applied to _____ concept.

- A. unsorted linked list.
- B. sorted binary trees.
- C. sorted linear array.
- D. pointer array.

Answer» A. unsorted linked list.

[discuss](#)

379. Graph traversal is different from a tree traversal, because

- A. trees are not connected.
- B. graphs may have loops.
- C. trees have root.
- D. None is true as tree is a subset of graph.

Answer» C. trees have root.

[discuss](#)

380. Linked lists are suitable for which of the following problems?

- A. Insertion sort
- B. Binary search
- C. Radix sort
- D. dequeue.

Answer» B. Binary search

381. Identify the data structure which allows deletions at both ends of the list but insertion at only one end_____.

- A. Input-restricted dequeue.
- B. Output-restricted dequeue.
- C. Priority queues.
- D. Data structure.

Answer» A. Input-restricted dequeue.

[discuss](#)

382. Which of the following data structure is non-linear type?

- A. Strings.
- B. Lists.
- C. Stacks.
- D. Hierarchical.

Answer» D. Hierarchical.

[discuss](#)

383. To represent hierarchical relationship between elements, which data structure is suitable?

- A. Dequeue.
- B. Priority.
- C. Tree.
- D. Binary tree.

Answer» C. Tree.

[discuss](#)

384. When does the ArrayIndexOutOfBoundsException occur?

- A. Compile-time
- B. Run-time
- C. Not an error
- D. None of the mentioned

Answer» B. Run-time

[discuss](#)

385. The depth of a complete binary tree is given by_____.

- A. $D_n = n \log_2 n$.
- B. $D_n = n \log_2 n + 1$.
- C. $D_n = \log_2 n$.
- D. $D_n = \log_2 n + 1$.

Answer» D. $D_n = \log_2 n + 1$.

[discuss](#)

386. When converting binary tree into extended binary tree, all the original nodes in binary tree are_____.

- A. internal nodes on extended tree.
- B. external nodes on extended tree.
- C. vanished on extended tree.
- D. post order traversal.

Answer» A. internal nodes on extended tree.

[discuss](#)

387. Which of the following conditions checks available free space in avail list?

- A. Avail=Top
- B. Null=Avail
- C. Avail=NULL
- D. Avail=Max stack

Answer» C. Avail=NULL

[discuss](#)

388. Which of the following sorting algorithm is of divide-and-conquer type?

- A. Bubble sort.
- B. Insertion sort.
- C. Quick sort.
- D. Algorithm.

Answer» C. Quick sort.

[discuss](#)

389. STACK is also called as _____.

- A. FIFO
- B. LIFO

Answer» B. LIFO

389. STACK is also called as _____.

- C. FOLI
- D. FOFI

Answer» B. LIFO

[discuss](#)

390. Collection of related data items is called _____.

- A. files
- B. fields
- C. attributes.
- D. records.

Answer» D. records.

[discuss](#)

391. Breadth First search is used in _____.

- A. binary tree.
- B. stacks.
- C. graphs.
- D. both a and c.

Answer» C. graphs.

[discuss](#)

392. A variable whose size is determined at compile time and cannot be changed at run time is _____.

- A. static variable.
- B. dynamic variable.
- C. not a variable.
- D. data variable.

Answer» A. static variable.

[discuss](#)

393. Process of inserting an element in stack is called _____.

- A. Create
- B. Push
- C. Evaluation
- D. Pop

Answer» B. Push

[discuss](#)

394. Length of linear array can be found by using the formula_____

- A. $UB-LB+1$
- B. $LB+UB$
- C. $LB-UB$
- D. $LB-UB+1$

Answer» A. $UB-LB+1$

[discuss](#)

395. The average number of key comparisons done in a successful sequential search in a list of length n is_____.

- A. $\log n$
- B. $n-1/2$.
- C. $n/2$.
- D. $n+1/2$.

Answer» D. $n+1/2$.

[discuss](#)

396. A technique for direct search is _____.

- A. Binary Search
- B. Linear Search
- C. Tree Search
- D. Hashing

Answer» D. Hashing

[discuss](#)

397. Base address is the address of_____.

- A. first element
- B. middle element
- C. last element
- D. pivot element

Answer» A. first element

[discuss](#)

398. A _____ list is a list where the last node contains null pointer.

- A. circular header.
- B. grounded header.

Answer» B. grounded header.

398. A _____ list is a list where the last node contains null pointer.

- C. rounded header.
- D. linked header.

Answer» B. grounded header.

[discuss](#)

399. _____ are used to facilitate the processing of information in an array.

- A. Pointers.
- B. Memory location.
- C. Records.
- D. Variables.

Answer» A. Pointers.

[discuss](#)

400. The comparison tree is also called as _____.

- A. decision tree.
- B. binary tree.
- C. sequential tree.
- D. b+ tree.

Answer» A. decision tree.

[discuss](#)

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More MCQs

401. A linked list whose last node points back to the list node instead of containing the null pointer_____.

- A. circular list.
- B. linked list.
- C. circular doubly linked list.
- D. doubly linked list.

Answer» A. circular list.

[discuss](#)

402. _____ is a header list where the last node contains the null pointer.

- A. Circular Header linked list
- B. Grounded Header Linked list
- C. Linked list
- D. Linear Array

Answer» B. Grounded Header Linked list

[discuss](#)

403. Which of the following case does not exist in complexity theory

- A. Best case
- B. Worst case
- C. Average case
- D. Null case

Answer» D. Null case

[discuss](#)

404. The _____ for a linked list is a pointer variable that locates the beginning of the list.

- A. anchor.
- B. base.
- C. footer.
- D. header.

Answer» D. header.

[discuss](#)

405. The time factor when determining the efficiency of algorithm is measured by_____.

- A. counting microseconds.

Answer» B. counting the number of key operations.

405. The time factor when determining the efficiency of algorithm is measured by_____.

- B. counting the number of key operations.
- C. counting the number of statements.
- D. counting the kilobytes of algorithm.

Answer» B. counting the number of key operations.

[discuss](#)

406. The space factor when determining the efficiency of algorithm is measured by_____.

- A. counting the maximum memory needed by the algorithm.
- B. counting the minimum memory needed by the algorithm.
- C. counting the average memory needed by the algorithm.
- D. counting the maximum disk space needed by the algorithm.

Answer» A. counting the maximum memory needed by the algorithm.

[discuss](#)

407. The Worst case occur in linear search algorithm when_____.

- A. item is somewhere in the middle of the array.
- B. item is not in the array at all.
- C. item is the last element in the array.
- D. item is the last element in the array or is not there at all.

Answer» D. item is the last element in the array or is not there at all.

[discuss](#)

408. The complexity of linear search algorithm is_____.

- A. $O(\log n)$.
- B. $O(n)$.
- C. $O(n^2)$.
- D. $O(n \log n)$.

Answer» B. $O(n)$.

[discuss](#)

409. The time required in best case for search operation in binary tree is _____.

- A. $O(n)$.
- B. $O(2n)$.
- C. $O(\log n)$.

Answer» C. $O(\log n)$.

409. The time required in best case for search operation in binary tree is _____.

D. $O(\log 2n)$.

Answer» C. $O(\log n)$.

[discuss](#)

410. Which of the following way follows in Post order traversal?

A. Root -> Left sub tree -> Right sub tree.

B. Root -> Right sub tree -> Left sub tree.

C. Left sub tree -> Root -> Right sub tree.

D. Left sub tree -> Right sub tree -> Root.

Answer» D. Left sub tree -> Right sub tree -> Root.

[discuss](#)

411. A _____ is a linked list which always contains a special node called the header node, at the beginning of the list.

A. Doubly Linked List.

B. Circular List.

C. Header Linked List.

D. None.

Answer» C. Header Linked List.

[discuss](#)

412. _____ is a header list where the last node points back to the header node.

A. Doubly header List.

B. Singly header List.

C. Grounder Header List.

D. Circular Header List.

Answer» D. Circular Header List.

[discuss](#)

413. The advantage of a two-way list and a circular header list is combined into a _____.

A. two-way circular header list.

B. two-way circular list.

C. two-way header circular list.

D. None.

Answer» A. two-way circular header list.

[discuss](#)

414. The pointer of the last node contains a special value called_____.

- A. null pointer.
- B. index pointer.
- C. pointer link.
- D. address pointer.

Answer» B. index pointer.

[discuss](#)

415. The OS of a computer may periodically collect all the deleted space onto the free storage list. This technique is called_____.

- A. buffering.
- B. garbage collection.
- C. deal location.
- D. buffer collection.

Answer» B. garbage collection.

[discuss](#)

416. Important part of any compiler is the construction and maintenances of a dictionary, this types of dictionary are called_____.

- A. symbol table.
- B. index table.
- C. grammar table.
- D. pointer table.

Answer» A. symbol table.

[discuss](#)

417. The data structure required to check whether an expression contains balanced parenthesis is?

- A. queue
- B. stack
- C. linked list
- D. file

Answer» B. stack

[discuss](#)

418. What are the advantages of arrays?

- A. Easier to store elements of same data type

Answer» D. All of the mentioned

418. What are the advantages of arrays?

- B. Used to implement other data structures like stack and queue
- C. Convenient way to represent matrices as a 2D array
- D. All of the mentioned

Answer» D. All of the mentioned

[discuss](#)

419. The number of possible ordered trees with three nodes A,B,C is?

- A. 16
- B. 12.
- C. 10
- D. 6

Answer» B. 12.

[discuss](#)

420. The earliest use of _____ sorting was in conjunction with network analysis.

- A. topological.
- B. bubble.
- C. radix.
- D. heap.

Answer» A. topological.

[discuss](#)

421. _____ is not the operation that can be performed on Queue.

- A. Traversal.
- B. Insertion.
- C. Deletion.
- D. Retrieval.

Answer» A. Traversal.

[discuss](#)

422. A tree is a finite set of _____.

- A. loops.
- B. domains.
- C. functions.

Answer» D. nodes.

422. A tree is a finite set of_____.

D. nodes.

Answer» D. nodes.

[discuss](#)

423. Stack can be represented by means of _____.

A. Tree.

B. Graph.

C. One-way List.

D. None.

Answer» C. One-way List.

[discuss](#)

424. The hashing file space is divided into_____.

A. nodes and roots.

B. roots and slots.

C. buckets and slots.

D. slots and nodes.

Answer» C. buckets and slots.

[discuss](#)

425. Matrices with a relatively high proportion of zero entries are called _____ matrices.

A. sparse.

B. Null.

C. Zero.

D. worse.

Answer» A. sparse.

[discuss](#)

426. The Postfix equivalent of the Prefix Notation $* + ab - cd$ is

A. $ab + cd - *$

B. $abcd +-*$

C. $ab+cd*-$

D. $ab+-cd*$

Answer» A. $ab + cd - *$

[discuss](#)

427. Data structure which is capable of expressing more complex relationship than that of physical adjacency is called_____.

- A. linear data structure.
- B. linked list.
- C. non linear data Structure
- D. data structure.

Answer» C. non linear data Structure

[discuss](#)

428. A tree is a data structure which represents hierarchical relationship between individual _____.

- A. data items.
- B. fields.
- C. nodes.
- D. linked list.

Answer» A. data items.

[discuss](#)

429. In a directed tree any node which has out degree 0 is called a terminal node or_____.

- A. a tree.
- B. a list.
- C. a node.
- D. a leaf.

Answer» D. a leaf.

[discuss](#)

430. In a directed tree if the ordering of the nodes at each level is prescribed then such a tree is called_____ tree.

- A. directed.
- B. structure.
- C. ordered.
- D. degree of.

Answer» C. ordered.

[discuss](#)

431. _____ a tree means processing it in such a way that each node is visited only once.

- A. Traversing.

Answer» A. Traversing.

431. _____ a tree means processing it in such a way that each node is visited only once.

- B. Implement.
- C. Partition.
- D. Node.

Answer» A. Traversing.

[discuss](#)

432. The length of the path is the number of _____ on the path.

- A. nodes.
- B. fields.
- C. data.
- D. edges.

Answer» D. edges.

[discuss](#)

433. The children node of same parent is called _____.

- A. binary tree.
- B. tree.
- C. sibling.
- D. list.

Answer» C. sibling.

[discuss](#)

434. The situation in linked list $START = NULL$ is called _____

- A. Overflow
- B. Underflow
- C. Zero
- D. None of the above

Answer» B. Underflow

[discuss](#)

435. A code which deals about short form of a program is called _____ code.

- A. program.
- B. data.
- C. pseudo.

Answer» C. pseudo.

435. A code which deals about short form of a program is called _____ code.

D. derived.

Answer» C. pseudo.

[discuss](#)

436. Which of the application may use a stack?

- A. Expression Evaluation
- B. Keeping track of local variables at run time.
- C. Syntax analyzer for a compiler
- D. All of the above.

Answer» A. Expression Evaluation

[discuss](#)

437. The queue which wraps around upon reaching the end of the array is called as _____.

- A. circular queue.
- B. linked queue.
- C. doubly linked list.
- D. representation of queue.

Answer» A. circular queue.

[discuss](#)

438. A _____ is a reference to a memory location, which is used to store data that is described in a data type.

- A. element.
- B. variable.
- C. pointer.
- D. memory.

Answer» B. variable.

[discuss](#)

439. If the elements A, B, C and D are placed in a stack and are deleted one at a time, what is the order of removal?

- A. ABCD
- B. DCBA
- C. DCAB
- D. ABDC

Answer» B. DCBA

440. _____ has certain attributes or properties which may be assigned values.

- A. field system.
- B. record.
- C. entity.
- D. files.

Answer» C. entity.

[discuss](#)

441. The number of interchanges required to sort 5, 1, 6, 2 4 in ascending order using Bubble Sort is _____.

- A. 6
- B. 5
- C. 7
- D. 8

Answer» B. 5

[discuss](#)

442. Maximum degree in any vector in a graph with n vertices is _____.

- A. n .
- B. $n-1$.
- C. $n+1$.
- D. $2n+1$.

Answer» B. $n-1$.

[discuss](#)

443. If `FRONT = NULL` then _____.

- A. queue full
- B. queue empty
- C. dequeue
- D. priority queue

Answer» B. queue empty

[discuss](#)

444. _____ is a solution to a problem independent of programming language.

- A. Efficient.
- B. Linked list.
- C. Data structure.
- D. Algorithm.

Answer» D. Algorithm.

[discuss](#)

445. _____ is the situation where data-structure is empty.

- A. Overflow.
- B. Underflow.
- C. Null.
- D. Empty.

Answer» B. Underflow.

[discuss](#)

446. When elements are deleted the nodes go to _____.

- A. registers.
- B. free pool.
- C. recycle bin.
- D. gets deleted permanently.

Answer» B. free pool.

[discuss](#)

447. Expression into postfix expression: $(A - B) * (D / E)$

- A. ABDE - * /
- B. - * / ABDE
- C. A B - D E * /
- D. * - A B / D E

Answer» D. * - A B / D E

[discuss](#)

448. Each data item in a record may be a group item composed of sub-items; those items which are indecomposable are called _____

- A. elementary items.
- B. atoms.

Answer» D. structure.

448. Each data item in a record may be a group item composed of sub-items; those items which are indecomposable are called _____

- C. scalars.
- D. structure.

Answer» D. structure.

[discuss](#)

449. Quick sort uses ____ for implementation.

- A. recursion.
- B. traversal.
- C. heaps.
- D. queues.

Answer» A. recursion.

[discuss](#)

450. What is the worst-case time for heap sort to sort an array of n elements?

- A. $O(\log n)$.
- B. $O(n)$.
- C. $O(n \log n)$.
- D. $O(n^2)$.

Answer» C. $O(n \log n)$.

[discuss](#)

More MCQs

451. The _____ denotes the greatest integer.

- A. ceiling.
- B. time.
- C. space.
- D. floor.

Answer» A. ceiling.

[discuss](#)

452. A binary tree of depth "d" is an almost complete binary tree if _____.

- A. each leaf in the tree is either at level.
- B. for any node.
- C. both a and b.
- D. None.

Answer» C. both a and b.

[discuss](#)

453. Program module contains its own list of variables called _____.

- A. global.
- B. scope.
- C. local.
- D. external.

Answer» C. local.

[discuss](#)

454. The number of nodes in a complete binary tree of level 5 is _____.

- A. 15.
- B. 20.
- C. 63.
- D. 31.

Answer» D. 31.

[discuss](#)

455. The string with zero characters is called _____.

- A. null string.

Answer» D. empty string.

455. The string with zero characters is called_____.

- B. zero string.
- C. one string.
- D. empty string.

Answer» D. empty string.

[discuss](#)

456. The unit equal to the number of bits needed to represent a character is called a _____.

- A. byte.
- B. bit.
- C. mega bytes.
- D. kilo bytes.

Answer» A. byte.

[discuss](#)

457. The number of swapping needed to sort numbers 8,22,7,9,31,19,5,13 in ascending order using bubble sort is ?

- A. 11
- B. 12
- C. 13
- D. 14

Answer» D. 14

[discuss](#)

458. In variable length storage two dollar signs are used to signal the _____.

- A. end of the string.
- B. beginning of the string.
- C. mid-level of the string.
- D. index.

Answer» A. end of the string.

[discuss](#)

459. The initial configuration of the queue is a,b,c,d (a is the front end). To get the configuration d,c,b,a one needs a minimum of ?

- A. 2 deletions and 3 additions
- B. 3 additions and 2 deletions

Answer» C. 3 deletions and 3 additions

459. The initial configuration of the queue is a,b,c,d (a is the front end). To get the configuration d,c,b,a one needs a minimum of ?

- C. 3 deletions and 3 additions
- D. 3 deletions and 4 additions

Answer» C. 3 deletions and 3 additions

[discuss](#)

460. Each node in a singly linked lists have _____ fields

- A. 2
- B. 3
- C. 4
- D. 5

Answer» A. 2

[discuss](#)

461. Quotation marks are also called as _____.

- A. string delimiters.
- B. period.
- C. stopper.
- D. string.

Answer» A. string delimiters.

[discuss](#)

462. A string `s` consists of x, y and if x is an empty string then y is called as_____.

- A. initial substring.
- B. substring of s.
- C. node of the string.
- D. index.

Answer» A. initial substring.

[discuss](#)

463. The length of the string can be listed as an additional item in _____.

- A. base pointer.
- B. pointer array.
- C. node.
- D. record.

Answer» B. pointer array.

464. Who invented Quick sort procedure?

- A. Hoare.
- B. Sedgewick.
- C. Mellroy.
- D. Coreman.

Answer» A. Hoare.

[discuss](#)

465. For the heap sort, access to nodes involves simple _____ operations.

- A. binary.
- B. arithmetic
- C. algebraic
- D. logarithmic

Answer» B. arithmetic

[discuss](#)

466. The maximum number of nodes on level i of a binary tree is _____.

- A. 2^{i-1} .
- B. 3^{i-1} .
- C. $i+1$.
- D. 2^{i+1} .

Answer» A. 2^{i-1} .

[discuss](#)

467. The number of edges in a regular graph of degree d and n vertices is _____.

- A. maximum of n, d .
- B. $n+d$.
- C. nd .
- D. $nd/2$.

Answer» C. nd .

[discuss](#)

468. Which of the following is useful in traversing a given graph by Breadth first search?

- A. Stack.

Answer» D. Queue.

468. Which of the following is useful in traversing a given graph by Breath first search?

- B. Set.
- C. List.
- D. Queue.

Answer» D. Queue.

[discuss](#)

469. What is an external sorting algorithm?

- A. Algorithm that uses tape or disk during the sort
- B. Algorithm that uses main memory during the sort
- C. Algorithm that involves swapping
- D. Algorithm that are considered in place

Answer» A. Algorithm that uses tape or disk during the sort

[discuss](#)

470. Allocating memory for arrays during program compilation is_____.

- A. dynamic memory allocation.
- B. memory allocation.
- C. static allocation.
- D. random allocation.

Answer» C. static allocation.

[discuss](#)

471. The elements of an array are allocated in spaces_____.

- A. successively.
- B. randomly.
- C. alternately.
- D. on any order.

Answer» A. successively.

[discuss](#)

472. Accessing and processing each array elements is called _____.

- A. sorting.
- B. traversing.
- C. searching.

Answer» B. traversing.

472. Accessing and processing each array elements is called _____.

D. merging.

Answer» B. traversing.

[discuss](#)

473. An $m \times n$ array has _____ number of elements.

A. m.

B. n.

C. m^2 .

D. $m \times n$.

Answer» D. $m \times n$.

[discuss](#)

474. The sequence (1,1) (2,1) (3,1) (1,2) (2,2) (3,2) . . . represents _____.

A. row major order.

B. column major order.

C. random order.

D. successive order.

Answer» B. column major order.

[discuss](#)

475. _____ is not a technique of tree traversal.

A. pre-order

B. post-order

C. prefix

D. in-order

Answer» C. prefix

[discuss](#)

476. Selection sort and quick sort both fall into the same category of sorting algorithms. _____ is that category.

A. $O(n \log n)$ sorts.

B. Divide-and-conquer sorts.

C. Interchange sorts.

D. Average time is quadratic.

Answer» C. Interchange sorts.

[discuss](#)

477. The possibility of two different keys k_1 & k_2 yielding the same hash address is called_____.

- A. merge.
- B. obstacle.
- C. overlapping.
- D. collision.

Answer» C. overlapping.

[discuss](#)

478. Uniform distribution of the hash address throughout the given set L is _____.

- A. reduce the number of collision.
- B. increase the number of collision.
- C. totally avoid collision.
- D. manage address.

Answer» A. reduce the number of collision.

[discuss](#)

479. An edge E is called _____ if it has identical endpoints.

- A. multiple edges.
- B. loops.
- C. finite.
- D. digraph.

Answer» B. loops.

[discuss](#)

480. _____ involves maintaining two tables in memory.

- A. Arranging.
- B. Bonding.
- C. Combing.
- D. Chaining.

Answer» D. Chaining.

[discuss](#)

481. An _____ is a well defined list of steps for solving a problem.

- A. Algorithm.
- B. Program.

Answer» A. Algorithm.

481. An _____ is a well defined list of steps for solving a problem.

C. Procedure.

D. Process.

Answer» A. Algorithm.

[discuss](#)

482. The data items in a record form a _____ structure which can be described by means of level numbers.

A. hierarchical.

B. procedural.

C. indexed.

D. leveled.

Answer» A. hierarchical.

[discuss](#)

483. A path P of length n from a node u to a node v is defined as a sequence of _____ nodes.

A. n.

B. $n+1$.

C. $n+2$.

D. $n-1$.

Answer» B. $n+1$.

[discuss](#)

484. A vertex of degree one is called _____.

A. pudent

B. isolated vertex

C. null vertex

D. colored vertex

Answer» A. pudent

[discuss](#)

485. A connected graph T without any cycles is called _____.

A. a tree graph.

B. free tree.

C. a tree.

D. all of the above.

Answer» D. all of the above.

[discuss](#)

486. If every node u in G is adjacent to every other node v in G , A graph is said to be _____.

- A. isolate.
- B. complete.
- C. finite.
- D. Strongly connected.

Answer» B. complete.

[discuss](#)

487. In a graph G if $e=(u,v)$, then u and v are called _____.

- A. endpoints.
- B. adjacent nodes.
- C. neighbours.
- D. all of the above.

Answer» D. all of the above.

[discuss](#)

488. Which of the following is true while inserting a new node in the list?

- A. Check there is node in the list.
- B. Check in the free node in the pool.
- C. There is no node.
- D. Underflow.

Answer» B. Check in the free node in the pool.

[discuss](#)

489. Which of the following data structures are indexed structures?

- A. Linear arrays.
- B. Linked lists.
- C. Arrays.
- D. First address.

Answer» A. Linear arrays.

[discuss](#)

490. The efficiency of a BFS algorithm is dependent on _____.

- A. Algorithm.
- B. Tree.

Answer» D. Graph.

490. The efficiency of a BFS algorithm is dependent on _____.

- C. Problem.
- D. Graph.

Answer» D. Graph.

[discuss](#)

491. The average number of key comparisons done in a successful sequential search in a list of length n is _____.

- A. $\log n$.
- B. $n-1/2$.
- C. $n/2$.
- D. $n+1/2$.

Answer» D. $n+1/2$.

[discuss](#)

492. Divide and conquer is an important algorithm design paradigm based on _____.

- A. multi-branched recursion.
- B. single-branched recursion.
- C. two-way recursion.
- D. None.

Answer» A. multi-branched recursion.

[discuss](#)

493. The correctness of a divide and conquer algorithm is usually proved by _____.

- A. mathematical theorem.
- B. de-Morgan's law.
- C. mathematical induction.
- D. none.

Answer» C. mathematical induction.

[discuss](#)

494. The _____ is used in an elegant sorting algorithm.

- A. Heap sort.
- B. Quick sort.
- C. Merge sort.
- D. Radix sort.

Answer» A. Heap sort.

495. _____ is finding a path/tour through the graph such that every vertex is visited exactly once.

- A. Travelling Salesman tour.
- B. Eulerian tour.
- C. Hamiltonian tour.
- D. None.

Answer» C. Hamiltonian tour.

[discuss](#)

496. _____ data structure is used to implement Depth First search.

- A. Array.
- B. Linked list.
- C. Queue.
- D. Stack.

Answer» D. Stack.

[discuss](#)

497. The binary tree that has n leaf nodes. The number of nodes of degree 2 in this tree is

- A. $\log_2 N$
- B. $n-1$
- C. n
- D. None of the above

Answer» B. $n-1$

[discuss](#)

498. Each entry in a linked list is called a _____.

- A. Link.
- B. Node.
- C. Data Structure.
- D. Avail.

Answer» B. Node.

[discuss](#)

499. Which of the following is two way lists?

- A. Grounded header list.

Answer» D. List traversed in two directions.

499. Which of the following is two way lists?

- B. Circular header list.
- C. Linked list with header and trailer nodes.
- D. List traversed in two directions.

Answer» D. List traversed in two directions.

[discuss](#)

500. A list that has no nodes is called_____.

- A. End list.
- B. Zero list.
- C. Null list.
- D. Sentinel list.

Answer» C. Null list.

[discuss](#)

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More MCQs

501. The special list which consists of unused memory space is called _____.

- A. Free space.
- B. Empty space.
- C. Available space.
- D. Free storage list.

Answer» D. Free storage list.

[discuss](#)

502. To insert a new node in linked list free node will be available in _____.

- A. Available list.
- B. Avail list.
- C. Free node list.
- D. Memory space list.

Answer» B. Avail list.

[discuss](#)

503. A _____ list is a header list where the node points back to the header node.

- A. Circular header.
- B. Grounded header.
- C. Two way header.
- D. One way header.

Answer» A. Circular header.

[discuss](#)

504. How many pointers are necessarily changed for the insertion in a Linked List?

- A. 1.
- B. 2.
- C. 3.
- D. 5.

Answer» B. 2.

[discuss](#)

505. An algorithm that calls itself directly or indirectly is known as _____.

- A. Sub algorithm. .

Answer» B. Recursion.

505. An algorithm that calls itself directly or indirectly is known as _____.

- B. Recursion.
- C. Polish notation.
- D. Traversal algorithm.

Answer» B. Recursion.

[discuss](#)

506. Minimum number of fields in each node of a doubly linked list is ____

- A. 2
- B. 3
- C. 4
- D. None of the above

Answer» B. 3

[discuss](#)

507. A graph in which all vertices have equal degree is known as ____

- A. Complete graph
- B. Regular graph
- C. Multi graph
- D. Simple graph

Answer» A. Complete graph

[discuss](#)

508. A vertex of in-degree zero in a directed graph is called a/an

- A. Root vertex
- B. Isolated vertex
- C. Sink
- D. Articulation point

Answer» C. Sink

[discuss](#)

509. A graph is a tree if and only if graph is

- A. Directed graph
- B. Contains no cycles
- C. Planar

Answer» B. Contains no cycles

509. A graph is a tree if and only if graph is

D. Completely connected

Answer» B. Contains no cycles

[discuss](#)

510. The elements of a linked list are stored

A. In a structure

B. In an array

C. Anywhere the computer has space for them

D. In contiguous memory locations

Answer» C. Anywhere the computer has space for them

[discuss](#)

511. A parentheses checker program would be best implemented using

A. List

B. Queue

C. Stack

D. Any of the above

Answer» C. Stack

[discuss](#)

512. To perform level-order traversal on a binary tree, which of the following data structure will be required?

A. Hash table

B. Queue

C. Binary search tree

D. Stack

Answer» B. Queue

[discuss](#)

513. Which of the following data structure is required to convert arithmetic expression in infix to its equivalent postfix notation?

A. Queue

B. Linked list

C. Binary search tree

D. None of above

Answer» D. None of above

[discuss](#)

514. A binary tree in which all its levels except the last, have maximum numbers of nodes, and all the nodes in the last level have only one child it will be its left child. Name the tree.

- A. Threaded tree
- B. Complete binary tree
- C. M-way search tree
- D. Full binary tree

Answer» B. Complete binary tree

[discuss](#)

515. Which of following data structure is more appropriate for implementing quick sort iteratively?

- A. Deque
- B. Queue
- C. Stack
- D. Priority queue

Answer» C. Stack

[discuss](#)

516. The number of edges in a complete graph of n vertices is

- A. $n(n+1)/2$
- B. $n(n-1)/2$
- C. $n^2/2$
- D. n

Answer» B. $n(n-1)/2$

[discuss](#)

517. If two trees have same structure and but different node content, then they are called ____

- A. Synonyms trees
- B. Joint trees
- C. Equivalent trees
- D. Similar trees

Answer» D. Similar trees

[discuss](#)

518. If two trees have same structure and node content, then they are called ____

- A. Synonyms trees
- B. Joint trees

Answer» C. Equivalent trees

518. If two trees have same structure and node content, then they are called ____

- C. Equivalent trees
- D. Similar trees

Answer» C. Equivalent trees

[discuss](#)

519. Finding the location of a given item in a collection of items is called

- A. Discovering
- B. Finding
- C. Searching
- D. Mining

Answer» C. Searching

[discuss](#)

520. Quick sort is also known as

- A. merge sort
- B. tree sort
- C. shell sort
- D. partition and exchange sort

Answer» D. partition and exchange sort

[discuss](#)

521. sorting is good to use when alphabetizing a large list of names.

- A. Merge
- B. Heap
- C. Radix
- D. Bubble

Answer» C. Radix

[discuss](#)

522. The total number of comparisons in a bubble sort is

- A. $O(n \log n)$
- B. $O(2n)$
- C. $O(n^2)$
- D. $O(n)$

Answer» A. $O(n \log n)$

[discuss](#)

523. form of access is used to add and remove nodes from a queue.

- A. LIFO, Last In First Out
- B. FIFO, First In First Out
- C. Both a and b
- D. None of these

Answer» B. FIFO, First In First Out

[discuss](#)

524. New nodes are added to the of the queue.

- A. Front
- B. Back
- C. Middle
- D. Both A and B

Answer» B. Back

[discuss](#)

525. The term push and pop is related to

- A. Array
- B. Lists
- C. Stacks
- D. Trees

Answer» C. Stacks

[discuss](#)

526. Which of the following is an application of stack?

- A. finding factorial
- B. tower of Hanoi
- C. infix to postfix
- D. all of the above

Answer» D. all of the above

[discuss](#)

527. The operation of processing each element in the list is known as

- A. sorting
- B. merging

Answer» D. traversal

527. The operation of processing each element in the list is known as

- C. inserting
- D. traversal

Answer» D. traversal

[discuss](#)

528. The situation when in a linked list START=NULL is

- A. Underflow
- B. Overflow
- C. Houseful
- D. Saturated

Answer» A. Underflow

[discuss](#)

529. Which of the following are two-way lists?

- A. Grounded header list
- B. Circular header list
- C. Linked list with header and trailer nodes
- D. List traversed in two directions

Answer» D. List traversed in two directions

[discuss](#)

530. Which is the pointer associated with the availability list?

- A. FIRST
- B. AVAIL
- C. TOP
- D. REAR

Answer» B. AVAIL

[discuss](#)

531. Which of the following data structure can't store the non-homogeneous data elements?

- A. Arrays
- B. Records
- C. Pointers
- D. Stacks

Answer» A. Arrays

[discuss](#)

532. Which of the following is non-linear data structure?

- A. Stacks
- B. List
- C. Strings
- D. Trees

Answer» D. Trees

[discuss](#)

533. To represent hierarchical relationship between elements, which data structure is suitable?

- A. Dequeue
- B. Priority
- C. Tree
- D. Graph

Answer» C. Tree

[discuss](#)

534. Identify the data structure which allows deletions at both ends of the list but insertion at only one end.

- A. Input restricted dequeue
- B. Output restricted queue
- C. Priority queues
- D. Stack

Answer» A. Input restricted dequeue

[discuss](#)



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