

## C#.NET Programming MCQs [set-2]

**26. The size of integer is\_\_\_\_\_.**

- A. 8 bits
- B. 16 bits
- C. 32 bits
- D. 64 bits

Answer: A

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**27. An instance of a value type variable is allocated memory on\_\_\_\_\_.**

- A. Stack
- B. Heap
- C. Both a&b
- D. None of these

Answer: A

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**28. An instance of a reference type variable is allocated memory on\_\_\_\_\_.**

- A. Stack
- B. Heap
- C. Both a&b
- D. None of these

Answer: B

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**29. The size of long is\_\_\_\_\_.**

- A. 8 bits
- B. 16 bits
- C. 32 bits
- D. 64 bits

Answer: D

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**30. \_\_\_\_\_ access modifier is applied to a method or a data member, it can be accessed by all classes in the same namespace and derived class in other namespace.**

- A. Public

- B. Protected
- C. Internal
- D. Protected internal

Answer: D

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**31. The first type of streams is specially used to represent \_\_\_\_\_**

- A. Binary data
- B. text
- C. data
- D. derived

Answer: B

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**32. The second type of streams is used to represent \_\_\_\_\_**

- A. Data
- B. text
- C. binary data
- D. derived

Answer: C

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**33. All IO classes that represent streams are derived from the \_\_\_\_\_ class.**

- A. Data
- B. Stream
- C. another
- D. none

Answer: B

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**34. The stream class has been designed to provide functional features for \_\_\_\_\_ and \_\_\_\_\_.**

- A. Creating, manipulating
- B. displaying, manipulating
- C. Creating, displaying
- D. printing, creating

Answer: A

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**35. The file steam class is designed specifically for reading and writing \_\_\_\_\_ files.**

- A. Class files

- B. binary data
- C. program
- D. none

Answer: B

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**36. A buffer is a block of bytes in memory used to \_\_\_\_\_**

- A. Class data
- B. binary data
- C. cache data
- D. data

Answer: C

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**37. The Buffered Stream class is a \_\_\_\_\_ of the Stream class.**

- A. Base class
- B. binary class
- C. Derived class
- D. class

Answer: C

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**38. The text files are helpful in \_\_\_\_\_ and \_\_\_\_\_ textual data.**

- A. Storing, displaying
- B. storing, retrieving
- C. Retrieving, displaying
- D. displaying, retrieving

Answer: B

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**39. A machine on a network is called \_\_\_\_\_**

- A. Node
- B. data
- C. address
- D. store

Answer: A

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**40. The node is also called as \_\_\_\_\_**

- A. Data
- B. class
- C. host

D. cache

Answer: C

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**41. The various possible values of dock property are\_\_\_\_\_**

- A. TOP, Left
- B. Fill, right
- C. Side, upright
- D. Both (a) and (B)

Answer: D

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**42. The ADO.NET provides greater case of \_\_\_\_\_**

- A. Programming
- B. higher dependency
- C. Improve data source
- D. both (a) and (b)

Answer: D

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**43. Only \_\_\_\_\_ amount of processing time is needed for data conversion.**

- A. Large
- B. small
- C. none
- D. allocated time

Answer: B

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**44. A Managed provider can be considered as a set of objects that mediate between a \_\_\_\_\_ and \_\_\_\_\_**

- A. Data source
- B. VB.NET program
- C. data
- D. both (a) and (b)

Answer: D

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**45. The main ASP.NET page class is derived from the \_\_\_\_\_ class**

- A. Page
- B. base
- C. derived
- D. main

Answer: A

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**46. We can attach \_\_\_\_\_ validation control to an input control**

- A. One
- B. less than one
- C. more than one
- D. almost one

Answer: C

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**47. The validation control has \_\_\_\_\_ control.**

- A. Up level
- B. down level
- C. both
- D. bottom level

Answer: C

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**48. The up level browser will perform validation on the client, using the \_\_\_\_\_ and \_\_\_\_\_**

- A. HTML, ASP
- B. DHTML, java script
- C. Both (a) and (b)
- D. none

Answer: B

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**49. For client-side custom validation, the name of the custom function must be identified in the \_\_\_\_\_ function property**

- A. Client Validation
- B. on client validation
- C. On server validation
- D. server validation

Answer: A

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**50. For server-side custom validation, the name of the custom function must be identified in the \_\_\_\_\_ function property**

- A. Client Validation
- B. on client validation
- C. On server validation
- D. server validation

Answer: C

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