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SR.NO	Project NAME	Technology
1	Online E-Learning Platform Hub	React+Springboot+MySql
2	PG Mates / RoomSharing / Flat Mates	React+Springboot+MySql
3	Tour and Travel management System	React+Springboot+MySql
4	Election commition of India (online Voting System)	React+Springboot+MySql
5	HomeRental Booking System	React+Springboot+MySql
6	Event Management System	React+Springboot+MySql
7	Hotel Management System	React+Springboot+MySql
8	Agriculture web Project	React+Springboot+MySql
9	AirLine Reservation System / Flight booking System	React+Springboot+MySql
10	E-commerce web Project	React+Springboot+MySql
11	Hospital Management System	React+Springboot+MySql
12	E-RTO Driving licence portal	React+Springboot+MySql
13	Transpotation Services portal	React+Springboot+MySql
14	Courier Services Portal / Courier Management System	React+Springboot+MySql
15	Online Food Delivery Portal	React+Springboot+MySql
16	Muncipal Corporation Management	React+Springboot+MySql
17	Gym Management System	React+Springboot+MySql
18	Bike/Car ental System Portal	React+Springboot+MySql
19	CharityDonation web project	React+Springboot+MySql
20	Movie Booking System	React+Springboot+MySql

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21	Job Portal web project	React+Springboot+MySql
22	LIC Insurance Portal	React+Springboot+MySql
23	Employee Management System	React+Springboot+MySql
24	Payroll Management System	React+Springboot+MySql
25	RealEstate Property Project	React+Springboot+MySql
26	Marriage Hall Booking Project	React+Springboot+MySql
27	Online Student Management portal	React+Springboot+MySql
28	Resturant management System	React+Springboot+MySql
29	Solar Management Project	React+Springboot+MySql
30	OneStepService LinkLabourContractor	React+Springboot+MySql
31	Vehical Service Center Portal	React+Springboot+MySql
32	E-wallet Banking Project	React+Springboot+MySql
33	Blogg Application Project	React+Springboot+MySql
34	Car Parking booking Project	React+Springboot+MySql
35	OLA Cab Booking Portal	React+NextJs+Springboot+MySql
36	Society management Portal	React+Springboot+MySql
37	E-College Portal	React+Springboot+MySql
38	FoodWaste Management Donate System	React+Springboot+MySql
39	Sports Ground Booking	React+Springboot+MySql
40	BloodBank mangement System	React+Springboot+MySql

41	Bus Tickit Booking Project	React+Springboot+MySql
42	Fruite Delivery Project	React+Springboot+MySql
43	Woodworks Bed Shop	React+Springboot+MySql
44	Online Dairy Product sell Project	React+Springboot+MySql
45	Online E-Pharma medicine sell Project	React+Springboot+MySql
46	FarmerMarketplace Web Project	React+Springboot+MySql
47	Online Cloth Store Project	React+Springboot+MySql
48	Train Ticket Booking Project	React+Springboot+MySql
49	Quizz Application Project	JSP+Springboot+MySql
50	Hotel Room Booking Project	React+Springboot+MySql
51	Online Crime Reporting Portal Project	React+Springboot+MySql
52	Online Child Adoption Portal Project	React+Springboot+MySql
53	online Pizza Delivery System Project	React+Springboot+MySql
54	Online Social Complaint Portal Project	React+Springboot+MySql
55	Electric Vehical management system Project	React+Springboot+MySql
56	Online mess / Tiffin management System Project	React+Springboot+MySql
57		React+Springboot+MySql
58		React+Springboot+MySql
59		React+Springboot+MySql
		Reactispinigoodtiviysqi
60		React+Springboot+MySql

## **Spring Boot + React JS + MySQL Project List**

Sr.No	Project Name	YouTube Link
1	Online E-Learning Hub Platform Project	https://youtu.be/KMjyBaWmgzg?si=YckHuNzs7eC84-IW
2	PG Mate / Room sharing/Flat sharing	https://youtu.be/4P9cIHg3wvk?si=4uEsi0962CG6Xodp
3	Tour and Travel System Project Version 1.0	https://youtu.be/-UHOBywHaP8?si=KHHfE_A0uv725f12
4	Marriage Hall Booking	https://youtu.be/VXz0kZQi5to?si=IIOS-QG3TpAFP5k7
5	<b>Ecommerce Shopping project</b>	https://youtu.be/vJ_C6LkhrZ0?si=YhcBylSErvdn7paq
6	Bike Rental System Project	https://youtu.be/FlzsAmIBCbk?si=7ujQTJqEgkQ8ju2H
7	Multi-Restaurant management system	https://youtu.be/pvV-pM2Jf3s?si=PgvnT-yFc8ktrDxB
8	Hospital management system Project	https://youtu.be/lynlouBZvY4?si=CXzQs3BsRkjKhZCw
9	Municipal Corporation system Project	https://youtu.be/cVMx9NVyI4I?si=qX0oQt-GT-LR_5jF
10	Tour and Travel System Project version 2.0	https://youtu.be/ 4u0mB9mHXE?si=gDiAhKBowi2gNUKZ

Sr.No	Project Name	YouTube Link
11	Tour and Travel System Project version 3.0	https://youtu.be/Dm7nOdpasWg?si=P_Lh2gcOFhlyudug
12	Gym Management system Project	https://youtu.be/J8_7Zrkg7ag?si=LcxV51ynfUB7OptX
13	Online Driving License system Project	https://youtu.be/3yRzsMs8TLE?si=JRI_z4FDx4Gmt7fn
14	Online Flight Booking system Project	https://youtu.be/m755rOwdk8U?si=HURvAY2VnizlyJlh
15	Employee management system project	https://youtu.be/ID1iE3W GRw?si=Y jv1xV BljhrD0H
16	Online student school or college portal	https://youtu.be/4A25aEKfei0?si=RoVgZtxMk9TPdQvD
17	Online movie booking system project	https://youtu.be/Lfjv_U74SC4?si=fiDvrhhrjb4KSlSm
18	Online Pizza Delivery system project	https://youtu.be/Tp3izreZ458?si=8eWAOzA8SVdNwlyM
19	Online Crime Reporting system Project	https://youtu.be/0UlzReSk9tQ?si=6vN0e70TVY1GOwPO
20	Online Children Adoption Project	https://youtu.be/3T5HC2HKyT4?si=bntP78niYH802I7N

<ol> <li>Which of the following is/ are the part of operating system?</li> <li>Kernel services</li> <li>Library services</li> <li>Application level services</li> <li>All of the above</li> </ol>
2. The system of generally ran one job at a time. These were called single stream batch processing. A) 40's B) 50's C) 60's D) 70's
3. In generation of operating system, operating system designers develop the concept of multiprogramming in which several jobs are in main memory at once.  A) First B) Second C) Third D) Fourth  4. State
True or False.  i) In spooling high speed device like a disk is interposed between running program and low-speed device in Input/output.  ii) By using spooling for example instead of writing directly to a printer, outputs are written to the disk.  A) i-True, ii-False  B) i-True, ii-True  C) i-False, ii-True  D) i-False, ii-False
5. Which of the following is/are the functions of operating system?  i) Sharing hardware among users.  ii) Allowing users to share data among themselves.  iii) Recovering from errors.  iv) Preventing users from interfering with one another.  v) Scheduling resources among users.  A) i, ii, iii and iv only  B) ii, iii, iv and v only  C) i, iii, iv and v only  D) All i, ii, iii, iv and v
Read Also: Solved MCQ of Operating System Theory set-3
6 executes must frequently and makes the fine grained decision of which process to execute the next. A) Long-term scheduling B) Medium-term scheduling C) Short-term scheduling D) None of the above
7. With

provides a larger sized of virtual memory but require virtual memory which provides multidimensional memory.  A) Paging method  B) Segmentation method  C) Paging and segmentation method  D) None of these	8.
<ul> <li>9 is a large kernel containing virtually the complete operating system, including, sche system, device drivers and memory management.</li> <li>A) Multilithic kernel</li> <li>B) Monolithic kernel</li> <li>C) Micro kernel</li> <li>D) Macro kernel</li> </ul>	eduling, file
10 is a large operating system core provides a wide range of services.  A) Multilithic kernel B) Monolithic kernel C) Micro kernel D) Macro kernel	
of the above 2. B) 50's 3. C) Third 4. B) i-True, ii-True 5. D) All i, ii, iii, iv and v 6. C) Short-term scheduling 7. A) demand paging 8. B) Segmentation method 9. B) Monolithic kernel 10.D) Macro kernel	1. D) All
cogen	

<ul> <li>1. The first batch operating system was developed in the</li></ul>
<ul><li>2. Process is</li></ul>
3 is a facility that allows programmers to address memory from a logical point of view, without regard to the main memory, physically available.  A) Visual memory B) Real memory C) Virtual memory D) Secondary memory
is a large kernel, including scheduling file system, networking, device drivers, memory management and more.  A) Monolithic kernel  B) Micro kernel  C) Macro kernel  D) Mini kernel
<ul> <li>5. A</li></ul>
Read Also: Solved Objective Questions on Operating System
<ul> <li>6. State whether true or false.</li> <li>i) Multi-threading is useful for application that perform a number of essentially independent tasks that do not be serialized.</li> <li>ii) An example of multi-threading is a database server that listens for and process numerous client request.</li> <li>A) i-True, ii-False</li> <li>B) i-True, ii-True</li> <li>C) i-False, ii-True</li> <li>D) i-False, ii-False</li> </ul>
7. With only one process can execute at a time; meanwhile all other process are waiting for the processor. With more than one process can be running simultaneously each on a different processor.  A) Multiprocessing, Multi-programming  B) Multi-programming, Uni-processing  C) Multi-programming, Multiprocessing  D) Uni-programming, Multiprocessing
8. The

A) Multi-programming and Distributed processing B) Multi-programming and Central Processing C) Single Programming and Distributed processing D) None of above 9. ..... refers to the ability of multiple process (or threads) to share code, resources or data in such a way that only one process has access to shared object at a time. A) Synchronization B) Mutual Exclusion C) Dead lock D) Starvation 10. ..... is the ability of multiple process to co-ordinate their activities by exchange of information Jessing in an in a sessing in a A) Synchronization B) Mutual Exclusion C) Dead lock D) Starvation Answers: 1. B) mid 1950's 2. D) All of the above. 3. C) Virtual memory 4. A) Monolithic kernel 5. B) Micro kernel 6. B) i-True, ii-True 7. C) Multi-programming, Multiprocessing 8. A) Multi-programming and Distributed processing 9. B) Mutual Exclusion 10. A) Synchronization

<ol> <li>Which of the followin</li> <li>File management</li> <li>Low-level memory</li> <li>Inter-process commoder</li> <li>I/O interrupts management</li> </ol>	munication
ií) Hold and wait b	a) A process may hold allocated resources while waiting assignment. b) No resource can be forcibly removed from a process holding it. c) Only one process may use a resource at a time.
<ul><li>3. A direct method of one</li><li>A) Mutual exclusion</li><li>B) Hold and wait</li><li>C) Circular waits</li><li>D) No preemption</li></ul>	deadlock prevention is to prevent the occurrences of
methods or algorithms v A) Disk performing B) Disk scheduling C) Disk storing D) Disk extending	which are used to increase the performance of disk storage sub-system is called
5 is the A) Seek time B) Rotational delay C) Latency time D) Access time	time required to move the disk arm to the required track.
Read Also: MCQ Que	estions on Operating System
6. Thepol A) SCAN B) C-SCAN C) N-Step SCAN D) Both A and B	licy restricts scanning to one direction only.
7 policy scurrent position. A) FSCAN B) SSTF C) SCAN D) C-SCAN	selects the disk I/O request that requires the least movement of the disk arm from its
refers to A) Multi-threading B) Multiprocessing C) Multi-executing D) Bi-threading	8. the ability of an operating system to support multiple threads of execution with a single process.

9. State whether the following statement is true. i) It takes less time to terminate a thread than a process. ii) Threads enhance efficiency in communication between different executing programs. A) i-True, ii-False B) i-True, ii-True C) i-False, ii-True D) i-False, ii-False 10. ..... is a special type of programming language used to provide instructions to the monitor simple batch processing schema. A) Job control language (JCL) B) Processing control language (PCL) C) Batch control language (BCL) codewitharrays in a codewitharrays in a codewitharray in a codewitharr D) Monitor control language (MCL) **Answers:** 1. A) File management 2. D) i-c, ii-a, iii-b 3. C) Circular waits 4. B) Disk scheduling 5. A) Seek time 6. B) C-SCAN 7. B) SSTF 8. A) Multi-threading 9. B) i-True, ii-True 10. A) Job control language (JCL)

1. The unit of dispatching is usually referred to as a
<ul> <li>2</li></ul>
3. State true or false. i) Unix, support multiple user process but only support one thread per process. ii) A java run time environment is an example of a system of one process with multiple threads. A) True, False B) True, True C) False, True D) False, False
4 are very effective because a mode switch is not required to switch from one thread to another.
<ul> <li>5 is a condition in which there is a set of concurrent processes, only one of which is able to access a given resource or perform a given function at any time.</li> <li>A) Mutual Exclusion</li> <li>B) Busy Waiting</li> <li>C) Deadlock</li> <li>D) Starvation</li> </ul>
Read Also: MCQ on Operating System Fundamental

<ol> <li>Techniques can be used to resolve conflicts, such as competition for resolve synchronize processes so that they can cooperate.</li> <li>Mutual Exclusion</li> <li>Busy Waiting</li> <li>Deadlock</li> <li>Starvation</li> </ol>	urces, and to
7	
800115921914	
arrays.III	8. The
following conditions of policy must be present for a deadlock to be possible.  i) Mutual exclusion ii) Hold and wait  iii) No preemption iv) Circular wait  A) i, ii and iii only  B) ii, iii and iv only  C) i, iii and iv only  D) All i, ii, iii and iv	o. The
<ul><li>9. A direct method of deadlock prevention is to prevent the occurrence of</li><li>A) Mutual exclusion</li><li>B) Hold and wait</li><li>C) Circular waits</li><li>D) No preemption</li></ul>	
10. State true or false. i) With paging, each process is divided into relatively small, fixed-size pages. ii) Segmentation provides for the use of pieces of varying size. A) True, False B) True, True C) False, True D) False	

**Answers:** 

A and B

2. B) MS-DOS

3. A) True, False

4. B) User-level threads

5. A) Mutual Exclusion

6. A) Mutual Exclusion

7. A) Deadlock

8. D) All i, ii, iii and iv

9. C) Circular waits

10. B) True, True

1. D) Both

<ol> <li>more refers to a situation in which a process is ready to execute but is continuously denied a processor in deference to other processes.</li> <li>Synchronization</li> <li>Mutual Exclusion</li> <li>Dead lock</li> <li>Starvation</li> </ol>	d access to
<ul><li>2. Which of the following is not the approach to dealing with deadlock?</li><li>A) Prevention</li><li>B) Avoidance</li><li>C) Detection</li><li>D) Deletion</li></ul>	
3. Which of the following are the states of a five state process model? i) Running ii) Ready iii) New iv) Exit v) Destroy A) i, ii, iii and v only B) i, ii, iv and v only C) i, ii, iii, and iv only D) All i, ii, iii, iv and v	
which statement is true for Suspended process?  i) The process is not immediately available for execution.  ii) The process may be removed from suspended state automatically without removal order.  A) i only B) ii only C) i and ii only D) None	4. State
<ul> <li>5. Following is/are the reasons for process suspension.</li> <li>A) Swapping parent process</li> <li>B) Inter request</li> <li>C) Timing</li> <li>D) All of the above</li> </ul>	
Read Also: Interview Questions on Operating System Basis	
6. The different types of tables maintained by the operating system are	
<ul> <li>7. Which of the following information not included in memory table?</li> <li>A) The allocation of main memory to process.</li> <li>B) The allocation of secondary memory to process</li> <li>C) Any information needed to manage virtual memory</li> <li>D) Any information about the existence of file</li> </ul>	
Management function of an operating system kernel includes.  A) Process creation and termination.  B) Process scheduling and dispatching  C) Process switching  D) All of the above	8. Process

9. The typical elements of process in i) User data ii) System Data A) i, iii and iv only B) i, ii, and iv only C) ii, iii, and iv only D) All i, ii, iii, and iv		iv) System stack
10. Match the following mechanisms i) Interrupt a) Call to an opcii) Trap b) Reaction to iii) Supervisor Call c) Handling of a A) i-a, ii-b, iii-c B) i-c, ii-a, iii-b C) i-b, ii-c, iii-a D) i-a, ii-c, iii-b	erating system function an asynchronous external ev	vent
Answers:  1. D) Starvation 2. D) Deletion 3. C) i, ii, iii, and iv only 4. A) i only 5. D) All of the above 6. C) memory, I/O, file, process 7. D) Any information of file 8. D) All of the above 9. A) i, iii and iv only 10. C) i-b, ii-c, iii-a		301/201/201/2
codenii		

<ol> <li>Involves treating main memory as a resource to be allocated to and shared among a number of active processes.</li> <li>Partition management</li> <li>Memory management</li> <li>Disk management</li> <li>All of the above</li> </ol>	
2. A process that execute only in main memory is referred to as	
3. In process scheduling,	
process scheduling,	
process scheduling,	4. In
<ul> <li>5. The sum of the seek time, and the rotational delay is called the</li></ul>	
Read Also: Solved MCQ of Operating System Theory	

<ul> <li>6. The policy segments the disks request queue into sub queues of the length N.</li> <li>A) SCAN</li> <li>B) C-SCAN</li> <li>C) N-Step SCAN</li> <li>D) FSCAN</li> </ul>	
7. Which of the following are the functions of operating system? i) recovering from errors ii) facilitating input/output iii) facilitating parallel operation iv) sharing hardware among users v) implementing user interface A) i, ii, ii, and v only B) i, ii, iii, and iv only C) ii, iii, iv and v only D) All i, ii, iii, iv and v	
	8. File
management function of the operating system includes i) File creation and deletion iii) Directory creation iv)  Mapping file in secondary storage.  A) i, ii and iii only B) i, iii and iv only C) ii, iii and iv only D) All i, ii, iii and iv	o. The
<ul> <li>9. The Determines when a page should be brought into main memory.</li> <li>A) Fetch policy</li> <li>B) Placement policy</li> <li>C) Replacement policy</li> <li>D) Resident set management</li> </ul>	
<ul> <li>10. With</li></ul>	

**Answers:** 

codewitharrays.in 1. B) Memory management 2. C) real . virtual memory 3. A) long term scheduling 4. C) short term scheduling 5. B) access time 6. C) N-Step SCAN 7. D) All i, ii, iii, iv and v 8. B) i, iii and iv only 9. A) Fetch policy 10.B) demand cleaning

A small program which loads OS into the memory is called as  A) ROM B) bootstrap loader C) BIOS D) RAM	
2. Virtual memory is	
3. A special-purpose register that is set to the highest address occupied by the OS code is	4. As OS
program module that selects the next job to be admitted for execution is called as  A) scheduler B) compiler C) throughput D) dispatcher	4. As OS
<ul> <li>5. Multiprogramming systems</li></ul>	
Table of Contents == +	
Read Also: MCQ on Operating System Fundamental  6. SSTF stands for	
<ul> <li>7. The program is known as which interacts with the inner part of called kernel.</li> <li>A) compiler</li> <li>B) device driver</li> <li>C) protocol</li> <li>D) shell</li> </ul>	
Semaphore can be used for solving  A) wait & signal  B) deadlock  C) synchronization	8.

D) priority

A) output B) throughput C) efficiency D) capacity
10. On what principle does Distributed OS work? A) File foundation 3) Single system image C) Multi-system image D) Networking image
Answers:
1. A small program which loads OS into the memory is called as B) bootstrap loader
memory is
B. A special-purpose register that is set to the highest address occupied by the OS code is
4. As an OS program module that selects the next job to be admitted for execution is called A) scheduler
5. Multiprogramming systems C) execute more jobs at the same time.
6. SSTF stands for C) Shortest Seek Time First
7. The program is known as which interacts with the inner part of called kernel.  D) shell
B. Semaphore can be used for solving
9. The number of processes completed per unit time is known as
10. On what principle does Distributed OS work? 3) Single system image

<ol> <li>Operating System means</li></ol>
2. The basic types of OS are
3. The simplest way of deadlock is to A) preempt a resource B) rollback C) kill one of the processes D) lock one of the processes  4. Throughput of a system is A) Number of programs processed by it per unit time
Throughput of a system is A) Number of programs processed by it per unit time B) Number of times the program is invoked by the system C) Number of requests made to a program by the system D) None of the above
5. Which of the following is not OS layer? A) Kernel B) Shell C) Application Programs D) Critical Section
Table of Contents
Read Also: Solved MCQ on Operating System Basis  6. Round robin scheduling is essentially the preemptive version of
<ul> <li>7. The process that are residing in the main memory and are waiting to execute are kept on a list called the</li></ul>
8. Which of the following describes the ability of an OS to support multiple, concurrent paths of execution within a single process?  A) Multithreading  B) Multiprocessing  C) Multitasking  D) Multiprogramming

9. Virtual memory is A) an extremely large main memory B) an extremely large secondary memory C) an illusion of extremely large main memory D) a type of memory used in super computers
10. A thread is a process. A) heavy weight B) multiprocess C) inter thread D) light weight
Answers:
1. Operating System means
2. The pasic types of OS are
3. The simplest way of deadlock is to C) kill one of the processes
4. Throughput of a system is A) Number of programs processed by it per unit time
5. Which of the following is not OS layer? D) Critical Section
6. Round robin scheduling is essentially the preemptive version of A) first in first out
7. The process that are residing in the main memory and are waiting to execute are kept on a list called the
B) ready queue
3. Which of the following describes the ability of an OS to support multiple, concurrent paths of execution within a single process?  A) Multithreading
9. Virtual memory is C) an illusion of extremely large main memory
10. A thread is a process. D) light weight

1) The process is  A. an instance of a program in execution  B. a program only  C. a processor state  D. the kernel state	
<ul> <li>2) The mechanism that brings a page into memory only when it is needed is called</li> <li>A. segmentation</li> <li>B. fragmentation</li> <li>C. demand paging</li> <li>D. page replacement</li> </ul>	
	3) The
two paradigms of IPC are	
4) A program is passive while a process is  A. inactive  B. spontaneous  C. active  D. impulse	
5) FIFO scheduling is A. preemptive scheduling B. non-preemptive scheduling C. deadline scheduling D. fair share scheduling	
6) ensures that once the transaction completes successively, the results of the operation permanent.  A. serializability  B. synchronizability  C. atomicity  D. durability	is become

process is created and is initially put in the  A. ready queue
B. device queue C. i/o queue D. waiting queue
8) Which directory implementation is used in most the Operating System? A. single-level directory structure B. two-level directory structure C. tree directory structure D. acyclic directory structure
9) Isolation property is also known as
10) A thread is a A. task B. process C. program D. lightweight process
11) The interval from the fine submission of a process to the time of completion is the  A. waiting time  B. blocked time

C. turnaround time D. response time

7) A

term "Operating System" means  A. a set of programs that controls computer working  B. the way a computer operator works  C. conversion of a high-level language into a machine-level language  D. the way a floppy disk drive operates
13) Generally we have user-level threads and
14) To ensure that the condition never occurs in the system, we must guarantee that, whenever a process requests a resource, it does not have any other resource.  A. mutual exclusion B. no-preemption C. circular waits D. hold and wait
15) Resource locking A. allows multiple tasks to simultaneously use resource B. forces only on task to use any resource at any time C. can easily cause a deadlock condition D. is not used for disk drives
<ul> <li>16) A program responsible for assigning the CPU to the process that has been selected by the short-term scheduler is known as</li> <li>A. scheduler</li> <li>B. dispatcher</li> <li>C. debugger</li> <li>D. compiler</li> </ul>
<ul> <li>17) The instruct the Kernel to do various operations of the calling program and exchange data between the Kernel at the program.</li> <li>A. shell</li> <li>B. editors</li> <li>C. system calls</li> <li>D. commands</li> </ul>

18) Which of the following buffering strategies are used in interprocess communication?

A. null pointer

D. all of the above

B. single message bufferC. multiple message buffer

12) The

19) The process of splitting of data into equal size partitions over multiple disks is known as ..... A. data stripping B. array of disks C. RAID D. SCAN 20) Pipes allow the transfer of data between processors in a ......... manner. A. last in first out B. shortest job first C. multilevel queue D. first in first out **Answers:** 80011292101 1) A. an instance of a program in execution 2) C. demand paging 3) B. shared memory, message passing 4) C. active 5) B. non-preemptive scheduling 6) D. durability 7) A. ready queue 8) C. tree directory structure 9) B. Serializability 10) D. lightweight process 11) C. turnaround time 12) A. a set of programs that controls computer working 13) B. kernel-level thread any tin 14) D. hold and wait 15) B. forces only on task to use any resource at any time 16) B. dispatcher 17) C. system calls 18) D. all of the above 19) A. data stripping 20) D. first in first out

<ol> <li>The process of storing extra or duplicate information used for rebuilding the lost information in event of disk failure is known as</li> <li>A. stripping</li> <li>B. redundancy</li> <li>C. disk array</li> <li>D. RAID</li> </ol>
2) A thread that is to be canceled is often referred to as the  A. target thread  B. thread cancellation  C. asynchronous cancellation  D. defined cancellation
3) ensures that every message sent to a group of receivers will be delivered to either all of them or none of them.  A. Ordered delivery  B. Atomicity  B. Survivability  D. Reliability
arrangement of records in a sequence in which they arrive is known as a
5) also known as monitor mode. A. User mode B. System mode C. Unprivileged mode D. Process mode
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6) The technique, for sharing the time of a computer among several jobs, which switches jobs so rapidly such that each job appears to have the computer to itself, is called  A. time-sharing B. time out C. time domain D. multitasking
7) For batch and payroll applications which of the following file organization is better  A. random file B. sequential file C. indexed file D. hashed file
8) Name the scheduler that selects among the processes that are ready to execute and allocates the CPU to one of them.  A. Long-term scheduler  B. Medium-term scheduler  C. Job scheduler

D. Short-term scheduler

A. loss of request transfer unit B. single datagram messages C. multi datagram messages D. message passing
<ul><li>10) The process of direct mapping by using some faster algorithms is called</li><li>A. hashing</li><li>B. searching</li><li>C. sorting</li><li>D. indexing</li></ul>
Also: Solved Objective Questions on Operating System set-8
11) Name the system in which the processors do not share memory and each processor that its own local memory.  A. Tightly coupled system  B. Parallel processing system  C. Loosely coupled system  D. Batch processing system
12) Which technique was introduced because a single job could not keep both the CPU and I/O devices busy?  A. Time-sharing B. Spooling C. preemptive scheduling D. Multiprogramming
13) Those directories in which the root directory has all system files and no other sub-directory is known as A. flat directory B. single directory C. hierarchical directory D. indexed directory
14) Which is responsible for maintaining all the important abstractions of the operating system?  A. Kernel B. System libraries C. System utilities D. Daemons
15) A four-message reliable IPC protocol for client-server communication works as  A. request, reply, acknowledgment  B. reply, acknowledgment, request, acknowledgment  C. request, acknowledgment, reply, acknowledgment  D. request, reply, acknowledgment
Read Also: MCQ Questions on Operating System set-7
16) A path name that starts at the root directory is A. absolute B. relative C. hybrid D. hierarchical
17) Where does the problem of fragmentation occur?  A. Static storage allocation

3. Static allocation storage C. Stack allocation with dynamic binding D. Heap allocation
18) Idempotency basically means A. reliability 3. repeatability C. Survivability D. flexibility
19) All path names are specified relative to the working directory A. absolute path name B. relative path name C. hybrid path name D. hierarchical path name
20) The time taken by the disk arm to locate the specific address of a sector for getting information is called
A. rotational latency B. seek time C. search time D. response time  Answers:
Answers:
1) B. redundancy 2) A. target thread 3) B. Atomicity 4) A. pile 5) B. System mode 6) A. time-sharing 7) B. sequential file 8) D. Short-term scheduler 9) B. single datagram messages 10) A. hashing 11) C. Loosely coupled system 12) D. Multiprogramming 13) A. flat directory 14) A. Kernel 15) C. request, acknowledgment, reply, acknowledgment 16) A. absolute 17) D. Heap allocation 18) B. repeatability 19) B. relative path name 20) B. seek time

Which of the following is crucial time while accessing data on the disk?     A. Seek time     B. Rotational time     C. Transmission time     Weiting time	
D. Waiting time	
<ul><li>2) What is the primary job of the operating system is a computer?</li><li>A. Command resources</li><li>B. Manage resources</li><li>C. Provide utilities</li><li>D. Be user friendly</li></ul>	
3) The is a user process that initiates a remote procedure call.  A. client  B. server	
C. network	
D. operating system	
	4) Which
of the following memory allocation scheme suffers from external fragmentation?	i) willen
A. Segmentation B. Pure demand paging	
C. Swapping	
D. Paging	
5) Which of the following is used to remove of process from active contention of the CPU and	l reintroduce
them into memory later?	
A. Interrupt B. Swapping	
C. Signal	
D. Thread	
Read Also: MCQ on Operating System Fundamental set-10	
6) The operating system manages	
A. memory	
B. processor C. disk and I/O devices	
D. all of the above	
Information about a process is maintained in a	7)
A. stack	
B. translation looks like a side buffer	
C. process control block D. program control block	
8) Paging	
A. solves the memory fragmentation problem	
B. allows modular programming	
C. allows structured programming D. avoids deadlock	
D. avoido doddioon	
9) Which is not the layer of the Operating system?	
A. Kernel B. Shell	
D. Ollon	

C. Application program D. Critical Section
<ul><li>10) Distributed OS works on the principle.</li><li>A. file foundation</li><li>B. single system image</li><li>C. multi-system image</li><li>D. networking image</li></ul>
Also: Solved MCQ on Operating System Basis set-9
11) The collection of processes on the disk that is waiting to be brought into memory for execution forms the  A. ready queue  B. device queue  C. input queue  D. priority queue
12) In condition, processes are allowed to request new resources without releasing the resources that they are currently holding.  A. Mutual exclusion  B. Hold and wait  C. No preemption  D. Circular wait
13) The time taken by the disk arm to locate the specific address of a sector for getting information is called
A. rotational delay B. seek time C. search time D. response time
14) The principle of locality of reference justifies the use of  A. virtual memory  B. interrupts  C. main memory  D. cache memory
15) In condition, a resource that has been allocated to a process becomes available for allocation to another process only after it has been voluntarily released by the process holding it.  A. Mutual exclusion  B. Hold and wait  C. No preemption  D. Circular wait
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16) Identify the odd thing in the services of the operating system A. Accounting B. Protection C. Error detection and correction D. Deadlock handling
17) Multiprocessing A. makes the operating system simpler B. allows multiple processes to run simultaneously

- C. is completely understood by all major computer vendors
- D. allows the same computer to have the multiple processors
- 18) In ...... condition, two or more processes must form a circular chain in which each process is waiting for a resource that is held by the next member of the chain.
- A. Mutual exclusion
- B. Hold and wait
- C. No preemption
- D. Circular wait
- 19) Which of the following is not the advantage of multiprogramming?
- A. Increased throughput
- B. Shorter response time
- C. Decreased operating system overhead
- D. Ability to assign priorities of jobs
- 20) Which is not a state of the process?
- A. Blocked
- B. Running
- C. Ready
- D. Privileged

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## Answers:

- 1) A. Seek time
- 2) B. Manage resources
- 3) A. client
- 4) A. Segmentation
- 5) B. Swapping
- 6) D. all of the above
- 7) C. process control block
- 8) A. solves the memory fragmentation problem
- 9) D. Critical Section
- 10) B. single system image
- 11) C. input queue
- 12) B. Hold and wait
- 13) B. seek time
- 14) D. cache memory
- 15) C. No preemption
- 16) C. Error detection and correction
- 17) D. allows the same computer to have the multiple processors
- 18) D. Circular wait
- 19) C. Decreased operating system overhead
- 20) D. Privileged



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