

Q1. Write a program which takes the month number as an input and display number of days in that month.

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    int num;

    printf("Enter month number = ");
    scanf("%d", &num);

    switch (num)
    {
        case 1:
        case 3:
        case 5:
        case 8:
        case 10:
        case 12:
        {
            printf("31 Days");
        }
        break;

        case 2:
```

```
{  
    printf("28 or 29 Days");  
}  
break;  
  
case 4:  
case 6:  
case 9:  
case 11:  
{  
    printf("30 Days");  
}  
break;  
  
default:  
{  
    printf("Wrong input");  
}  
}  
  
return 0;  
}
```

Q2. Write a menu driven program with the following options:

a. Addition

b. Subtraction

c. Multiplication

d. Division

e. Exit

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <conio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    float a, b;
```

```
    char choice;
```

```
    while (1)
```

```
    {
```

```
        printf("a. Addition\n");
```

```
        printf("b. Subtraction\n");
```

```
        printf("c. Multiplication\n");
```

```
        printf("d. Division\n");
```

```
        printf("e. Exit\n\n");
```

```
        fflush(stdin);
```

```
printf("Enter Choice = ");
scanf("%c", &choice);

if ((choice == 'a') || (choice == 'b') || (choice == 'c') || (choice ==
'd'))
{
    printf("Enter two values for operation = ");
    scanf("%f %f", &a, &b);
}

switch (choice)
{
case 'a':
{
    printf("Addition = %.2f\n\n", a + b);
}
break;

case 'b':
{
    printf("Subtraction = %.2f\n\n", a - b);
}
break;
```

```
case 'c':  
{  
    printf("Multiplication = %.2f\n\n", a * b);  
}  
break;  
  
case 'd':  
{  
    printf("Division = %.2f\n\n", a / b);  
}  
break;  
  
case 'e':  
{  
    exit(1);  
}  
break;  
  
default:  
{  
    printf("Wrong input\n\n");  
}  
break;  
}  
}
```

```
return 0;
```

```
}
```

Q3. Write a program which takes the day number of a week and displays a unique greeting message for the day.

```
#include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    int day;
```

```
    printf("Enter day number = ");
```

```
    scanf("%d", &day);
```

```
    switch (day)
```

```
    {
```

```
        case 1:
```

```
        {
```

```
            printf("This is your day !!! Enjoy Your Day !!!");
```

```
        }
```

```
        break;
```

```
        case 2:
```

```
        {
```

```
            printf("Good Morning....This is Working Day");
```

```
        }
```

```
        break;
```

case 3:

```
{  
    printf("I hope you're having a wonderful day");  
}  
break;
```

case 4:

```
{  
    printf("Dont worry Be happy");  
}  
break;
```

case 5:

```
{  
    printf("You are the brightest star on Earth.");  
}  
break;
```

case 6:

```
{  
    printf("Kick the negative energy out");  
}  
break;
```


case 7:

```
{  
    printf("This is the best day of the week.");  
}  
break;
```

default:

```
{  
    printf("wrong input");  
}  
break;  
}  
return 0;  
}
```

Q4. Write a menu driven program with the following options:

a. Check whether a given set of three numbers are lengths of an isosceles triangle or not

b. Check whether a given set of three numbers are lengths of sides of a right angled triangle or not

c. Check whether a given set of three numbers are equilateral triangle or not

d. Exit

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <conio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    char choice;
```

```
    float a, b, c;
```

```
    do
```

```
    {
```

```
        printf("a. Check isosceles triangle or not\n");
```

```
        printf("b. Check right angled triangle or not\n");
```

```
        printf("c. Check equilateral triangle or not\n");
```

```
        printf("d. Exit\n\n");
```

```
        fflush(stdin);
```

```
printf("Enter choice = ");
scanf("%c", &choice);

if ((choice == 'a') || (choice == 'b') || (choice == 'c'))
{
    printf("Enter three values for triangle = ");
    scanf("%f %f %f", &a, &b, &c);
}

switch (choice)
{
case 'a':
{
    if ((a == b) && (a == c) && (b == c))
    {
        printf("This is not isosceles triangle");
        getch();
        system("cls");
    }
    else if ((a == b) || (a == c) || (b == c))
    {
        printf("This is isosceles triangle");
        getch();
        system("cls");
    }
}
```

```

    }
}
break;

case 'b':
{
    if ((a * a) + (b * b) == (c * c))
    {
        printf("This is right angle triangle");
        getch();
        system("cls");
    }
    else
    {
        printf("This is not right angle triangle");
        getch();
        system("cls");
    }
}
break;

case 'c':
{
    if ((a == b) && (a == c) && (b == c))
    {

```

```
        printf("This is equilateral triangle");
        getch();
        system("cls");
    }
    else
    {
        printf("This is not equilateral triangle");
        getch();
        system("cls");
    }
}
break;

case 'd':
{
    exit(1);
}
break;

default:
{
    printf("wrong input");
    getch();
    system("cls");
}
```

```
        break;
    }
} while (1);

return 0;
}
```

Q5.Convert the following if-else-if construct into switch case:

```
if(var == 1)
```

```
    System.out.println("good");
```

```
else if(var == 2)
```

```
    System.out.println("better");
```

```
else if(var == 3)
```

```
    System.out.println("best");
```

```
else
```

```
    System.out.println("invalid")
```

```
#include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    int var;
```

```
    printf("Enter input = ");
```

```
    scanf("%d", &var);
```

```
    switch (var)
```

```
{
```

```
    case 1:
```

```
        printf("good");
```

```
        break;
```

case 2:

printf("better");

break;

case 3:

printf("best");

break;

default:

printf("invalid");

break;

}

return 0;

}

Q6.Program to check whether a year is a leap year or not. Using switchstatement

```
#include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    int year, reminder;
```

```
    printf("Enter year = ");
```

```
    scanf("%d", &year);
```

```
    switch (year % 4)
```

```
    {
```

```
        case 0:
```

```
            printf("leap year");
```

```
            break;
```

```
        default:
```

```
            printf("not a leap year");
```

```
            break;
```

```
    }
```

```
    return 0;
```

```
}
```

Q7. Program to take the value from the user as input electricity unit charges

and calculate total electricity bill according to the given condition .

Using

the switch statement.

For the first 50 units Rs. 0.50/unit

For the next 100 units Rs. 0.75/unit

For the next 100 units Rs. 1.20/unit

For units above 250 Rs. 1.50/unit

An additional surcharge of 20% is added to the bill.

```
float unit, charges = 0;
```

```
int i; #include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    printf("Enter unit = ");
```

```
    scanf("%f", &unit);
```

```
    switch (unit <= 50)
```

```
    {
```

```
        case 1:
```

```
        {
```

```
            charges = unit * 0.50;
```

```
}  
break;
```

```
case 0:
```

```
{  
    switch (unit <= 150)  
    {  
        case 1:  
        {  
            charges = 25 + ((unit - 50) * 0.75);  
        }  
        break;
```

```
case 0:
```

```
{  
    switch (unit <= 250)  
    {  
        case 1:  
        {  
            charges = 100 + ((unit - 150) * 1.20);  
        }  
        break;
```

```
case 0:
```

```
{
```

```
        charges = 220 + ((unit - 250) * 1.50);
    }
    break;
}
}
break;
}
}
break;
}
printf("Total charges = %.2f", ((20 * charges) / 100)+charges);

return 0;
}
```

Q8.Program to convert a positive number into a negative number and negative number into a positive number using a switch statement.

```
#include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    int num;
```

```
    printf("Enter number = ");
```

```
    scanf("%d", &num);
```

```
    int i = num > 0;
```

```
    switch (i)
```

```
    {
```

```
    case 1:
```

```
        printf("number convert into negative = %d", num * -1);
```

```
        break;
```

```
    case 0:
```

```
        printf("number convert into positive = %d", num * -1);
```

```
        break;
```

```
    default:
```

```
        printf("invalid input");
```

```
break;
```

```
}
```

```
return 0;
```

```
}
```

Q9.Program to Convert even number into its upper nearest odd number using Switch Statement.

```
#include <stdio.h>
```

```
int main(int argc, char *argv[])
```

```
{
```

```
    int num;
```

```
    printf("Enter number = ");
```

```
    scanf("%d", &num);
```

```
    int i = ((num % 2) ^ ((num > 0)&&(num!=0)));
```

```
    switch (i)
```

```
    {
```

```
        case 0:
```

```
            printf("Enter even number");
```

```
            break;
```

```
        case 1:
```

```
            printf("nearest odd number = %d", num + 1);
```

```
            break;
```

```
        default:
```

```
    printf("invalid input");  
    break;  
}  
  
return 0;  
}
```


Q10.C program to find all roots of a quadratic equation using switch case

```
#include <stdio.h>

#include <math.h>

int main(int argc, char *argv[])
{
    int a, b, c, root1, root2, disc, i;

    printf("Enter value of a, b, c = ");
    scanf("%d %d %d", &a, &b, &c);

    disc = (b * b) - (4 * a * c);

    if (disc > 0)
        i = 0;
    else if (disc == 0)
        i = 1;
    else
        i = 2;

    switch (i)
    {
        case 0:
```

```
{  
    root1 = (-b + sqrt(disc)) / (2 * a);  
    root2 = (-b - sqrt(disc)) / (2 * a);  
    printf("Roots are real and distinct\n");  
    printf("Root1 = %d\nRoot2 = %d", root1, root2);  
}  
break;
```

case 1:

```
{  
    root1 = -b / (2 * a);  
    printf("Both roots are equal\n");  
    printf("root1 and root2 = %d", root1);  
}  
break;
```

case 2:

```
{  
    printf("roots are imaginary");  
}  
break;
```

default:

```
{  
    printf("invalid input");  
}
```

```
}
```

```
break;
```

```
}
```

```
return 0;
```

```
}
```