YASH SHAH

yashshah12.github.io | github.com/yashshah12 | ca.linkedin.com/in/yashshah12 | Google Play ybshah12@gmail.com | 226-808-1651

SKILLS

Languages: Java, C, HTML, CSS/SCSS, Javascript, React, Ruby, jQuery

Framework: Android, Ruby on Rails, Bootstrap, Foundation **Operating Systems:** Windows, Mac OS X, Linux (Raspbian, Debian)

WORK EXPERIENCE

Chalk.com May 2015 - Aug 2015
Software Developer

Software Developer

Kitchener, Ontario

Remodelled their Ruby on Rails web and Markboard from Rackbone to Boast to entimize speed

- Remodelled their Ruby on Rails web app, Markboard from Backbone to React to optimize speed improvements
- Developed the front-end with MVC design methodology using React, HTML and SCSS and maintained the back-end using Ruby
- Iterated with designers to improve user experience by rapidly creating prototypes to test out program flow
- Involved in code review to create high efficient, reusable code

PROJECTS

STARTUP FINDER, Android

July 2015 - Sept 2015

- Developed an app to allow students to find startups across the Kitchener-Waterloo region and view a startup's info, products, latest activity and job openings
- Implemented Google Maps API, Twitter API through Fabric and Firebase Database
- Created this as a side project during my full-time job at Chalk to learn about Android Development.

SPACE RUN, Android Feb 2014 - Present

- Assembled a side scroller game utilizing the open source engine, LibGDX
- Implemented object oriented programming design principles
- Worked successfully with a partner by task delegation and communication to achieve a mark of 96%

PERSONAL WEBSITE Sept 2015 - Present

• Designed using HTML, CSS, jQuery and Bootstrap

EDUCATION

Candidate for Honours Bachelor of Mathematics University of Waterloo

2015 - Present

Bachelor of Computing (CO-OP)

2014 - 2015

University of Guelph

• Cumulative Average of 91.2% Sep 2014 - May 2015

AWARDS

Highest Mark Achieved

Jan 2015 - May 2015

University of Guelph

Achieved 100% in computer science course (CIS2500)