

5. Develop a C program to simulate Bankers Algorithm for Dead Lock Avoidance.

ALGORITHM:

1. Active:= Running U Blocked;

for k=1...r

New_request[k]:= Requested_resources[requesting_process, k];

2. Simulated_allocation:= Allocated_resources;

for k=1....r //Compute projected allocation state

Simulated_allocation [requesting _process, k]:= Simulated_allocation [requesting _process, k] + New_request[k];

3. feasible:= true;

for k=1....r // Check whether projected allocation state is feasible

0 seconds of 0 secondsVolume 0% if

Total_resources[k]< Simulated_total_alloc [k] then feasible:= false;

4. if feasible= true

then // Check whether projected allocation state is a safe allocation state

while set Active contains a process P1 such that

For all k, Total _resources[k] – Simulated_total_alloc[k]>= Max_need [l ,k]-Simulated_allocation[l, k]

Delete P1 from Active;

for k=1.....r

Simulated_total_alloc[k]:= Simulated_total_alloc[k]- Simulated_allocation[l, k];

5. If set Active is empty

then // Projected allocation state is a safe allocation state

for k=1....r // Delete the request from pending requests

Requested_resources [requesting_process, k]:=0;

for k=1....r // Grant the request

Allocated_resources [requesting_process, k]:= Allocated_resources[requesting_process, k] + New_request[k];

Total_alloc[k]:= Total_alloc[k] + New_request[k];

CODE:

```
#include<stdio.h>
int main()

{
    int n,r,i,j,k,p,u=0,s=0,m;
    int block[10],run[10],active[10],newreq[10];
    int max[10][10],resalloc[10][10],resreq[10][10];
    int totalloc[10],totext[10],simalloc[10];

    printf("Enter the no of processes:");
    scanf("%d",&n);
    printf("Enter the no of resource classes:");
    scanf("%d",&r);
    printf("Enter the total existed resource in each class:");

    for(k=1; k<=r; k++)
    {
        scanf("%d",&totext[k]);
        printf("Enter the allocated resources:");

        for(i=1; i<=n; i++)
        {
            for(k=1; k<=r; k++)
            {
                scanf("%d",&resalloc[i][k]);
                ("Enter the process making the new request:");
                scanf("%d",&p);
                printf("Enter the requested resource:");

                for(k=1; k<=r; k++)
                    scanf("%d",&newreq[k]);
                printf("Enter the process which are n blocked or running:");

                for(i=1; i<=n; i++)
                {
                    if(i!=p)
                    {
                        printf("process %d:\n",i+1);
                        scanf("%d%d",&block[i],&run[i]);
                    }
                }
                block[p]=0;
                run[p]=0;
                for(k=1; k<=r; k++)
                {
                    j=0;

                    for(i=1; i<=n; i++)
```

```

    {
        totalloc[k]=j+resalloc[i][k];
        j=totalloc[k];
    }
}
for(i=1; i<=n; i++)
{
    if(block[i]==1||run[i]==1)
        active[i]=1;
    else
        active[i]=0;
}
for(k=1; k<=r; k++)
{
    resalloc[p][k]+=newreq[k];
    totalloc[k]+=newreq[k];
}
for(k=1; k<=r; k++)
{
    if(totext[k]-totalloc[k]<0)
    {
        u=1;
        break;
    }
}

if(u==0)
{
    for(k=1; k<=r; k++)
        simalloc[k]=totalloc[k];
    for(s=1; s<=n; s++)
        for(i=1; i<=n; i++)
        {
            if(active[i]==1)
            {
                j=0;
                for(k=1; k<=r; k++)
                {
                    if(((totext[k]-simalloc[k])<(max[i][k]-resalloc[i][k])))
                    {
                        j=1;
                        break;
                    }
                }
            }
        }

        if(j==0)
        {
            active[i]=0;
            for(k=1; k<=r; k++)

```

```
        simalloc[k]=resalloc[i][k];
    }
}
m=0;
for(k=1; k<=r; k++)
    resreq[p][k]=newreq[k];
    printf("Deadlock willn't occur");
}

else
{
    for(k=1; k<=r; k++)
    {
        resalloc[p][k]=newreq[k];
        totalloc[k]=newreq[k];
    }
    printf("Deadlock will occur");
}
return 0;
}
```

OUTPUT:

```
Enter the no of processes:4
Enter the no of resource classes:3
Enter the total existed resource in each class:3 2 2
Enter the allocated resources:1 0 0 5 1 1 2 1 1 0 0 2
Enter the process making the new request:2
Enter the requested resource:1 1 2
Enter the process which are n blocked or running:process 2:
1 2
process 4:
1 0
process 5:
1 0
Deadlock will occur
```