

## Stack using Scanner class

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```
import java.util.Scanner;
```

```
public class Stack_Scanner {
```

```
    static final int PUSH = 1;
```

```
    static final int POP = 2;
```

```
    static final int PEEK = 3;
```

```
    static final int DISPLAY = 4;
```

```
    static final int EXIT = 5;
```

```
    public static void main(String[] args) {  
        Scanner sc = new Scanner(System.in);
```

```
        System.out.println("Enter the maximum size of the stack:");
```

```
        int maxSize = sc.nextInt();
```

```
        int[] stack = new int[maxSize];
```

```
        int top = -1;
```

```
        while (true) {
```

```
            System.out.println("Choose an operation:");
```

```
            System.out.println(PUSH + ". PUSH");
```

```
            System.out.println(POP + ". POP");
```

```
            System.out.println(PEEK + ". PEEK");
```

```
            System.out.println(DISPLAY + ". DISPLAY");
```

```
            System.out.println(EXIT + ". EXIT");
```

```
            System.out.println("Enter your choice:");
```

```
            int choice = sc.nextInt();
```



```
switch (choice) {
```

```
    case PUSH :
```

```
        top = push (sc, stack, top, maxsize);  
        break;
```

```
    case POP;
```

```
        top = pop (stack, top);  
        break;
```

```
    case PEEK :
```

```
        peek (stack, top);  
        break;
```

```
    case DISPLAY:
```

```
        display (stack, top);  
        break;
```

```
    case EXIT:
```

```
        System.out.println("Exiting Program...");  
        sc.close();  
        return;
```

```
    default:
```

```
        System.out.println("Invalid choice");
```

```
    }
```

```
}
```

```
}
```



```
static int push(Scanner sc, int[] stack, int top, int maxsize){
    if (top == maxsize - 1){
        System.out.println("Stack Overflow! Cannot push");
    } else {
        System.out.print("Enter value to push:");
        int value = sc.nextInt();
        stack[++top] = value;
        System.out.print("Pushed : " + value);
    }
    return top;
}
```

```
static int pop(int[] stack, int top){
    if (top == -1){
        System.out.println("Stack Underflow!");
    } else {
        System.out.println("Popped : " + stack[top]);
        top--;
    } return top;
}
```

```
static void peek(int[] stack, int top){
    if (top == -1){
        System.out.println("Stack is empty.");
    } else {
        System.out.println("Top element : " + stack[top]);
    }
}
```



```
static void display (int [] stack, int top) {  
    if (top == -1) {  
        System.out.println ("stack is empty.");  
    } else {  
        System.out.println ("stack elements:");  
        for (int i = 0; i <= top; i++) {  
            System.out.print (stack[i] + " ");  
        }  
    }  
}
```