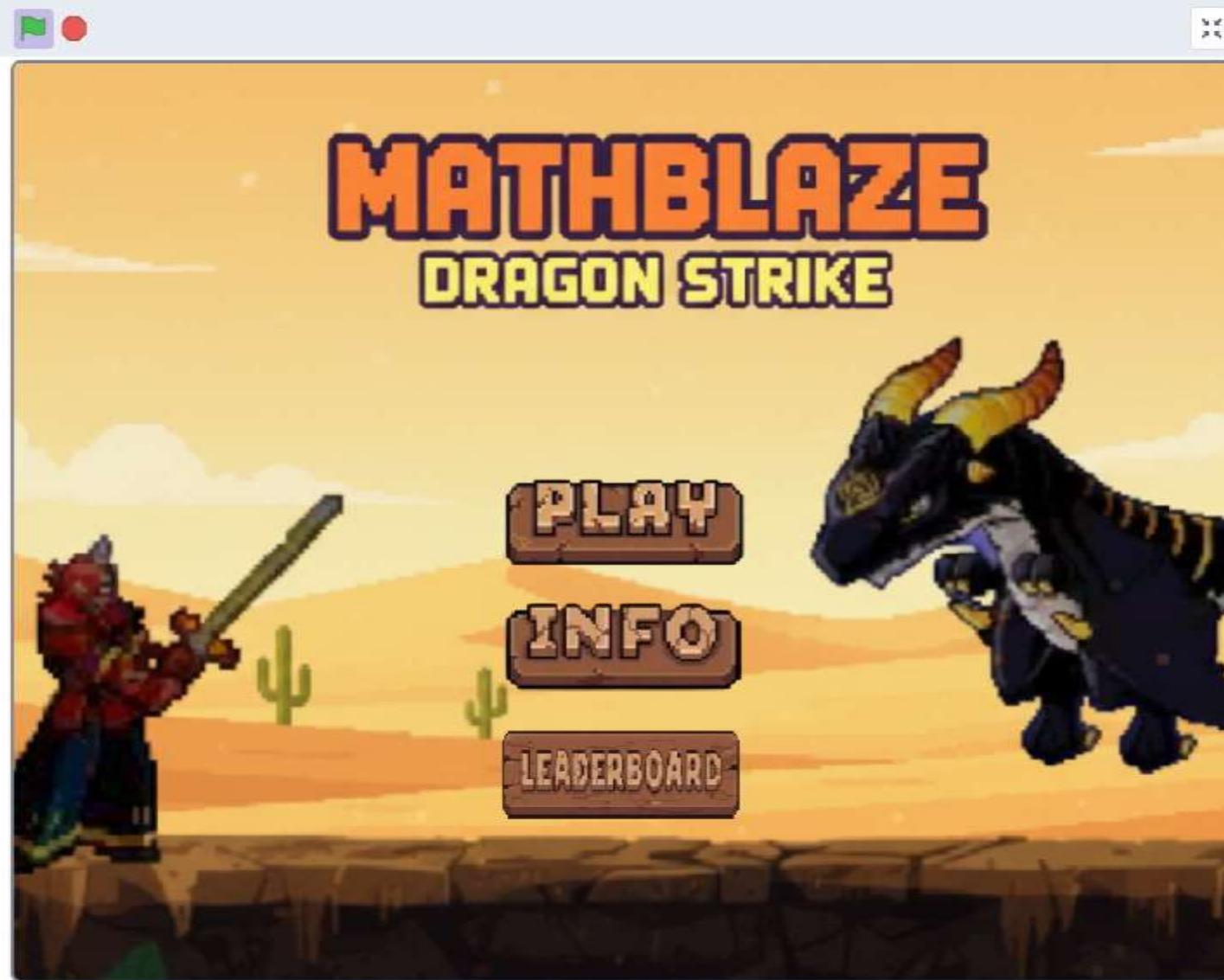


Main Menu



Info Section

The image shows a Scratch project window titled "MOTHRILOZZ". The title is displayed prominently at the top in large, orange, blocky letters. Below the title, there are two open cards representing pages of information.

Page 1 of 4

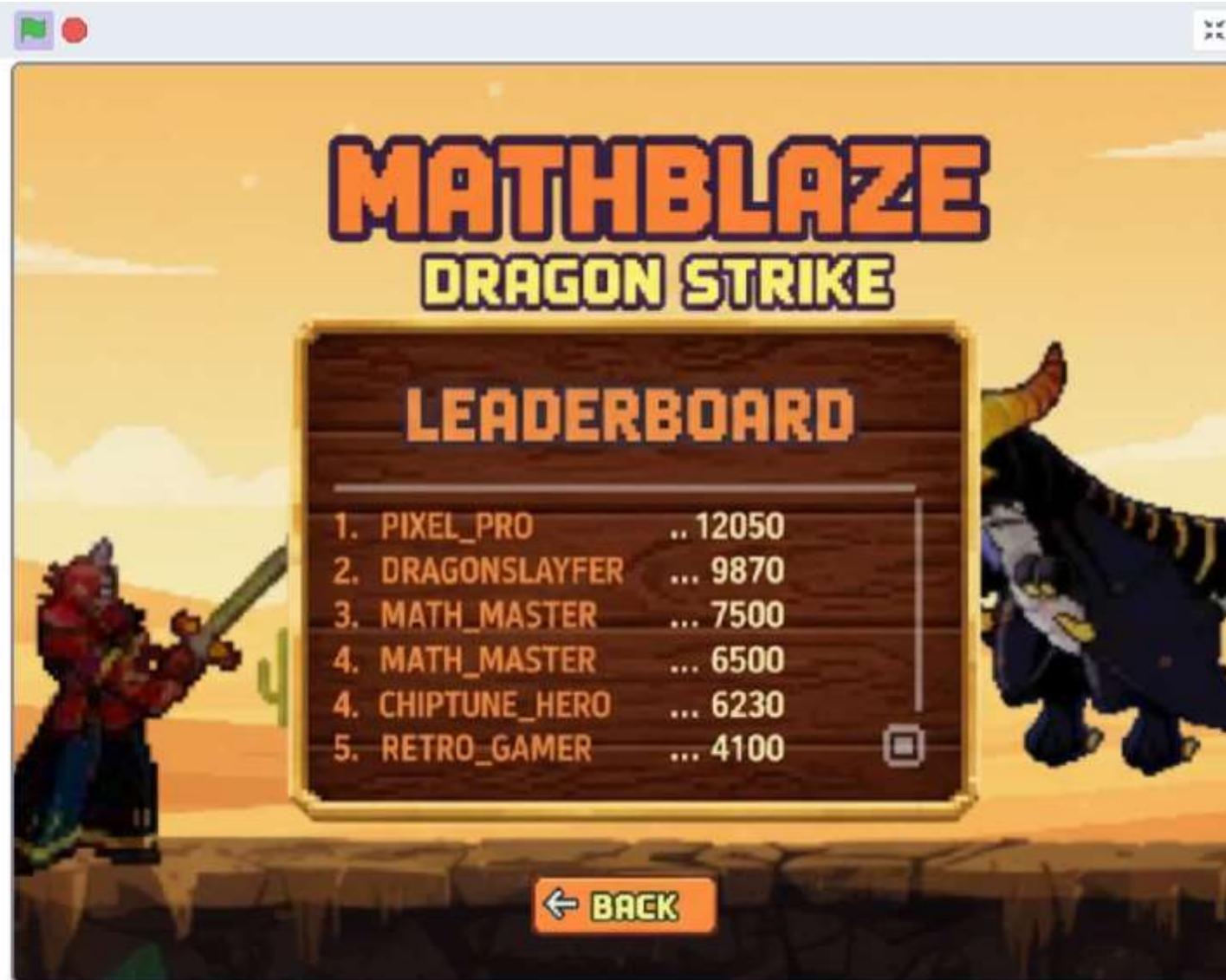
- Title:** MathBlaze: Dragon Strike
- version:** 1.0
- Engine:** Scratch
- Developer:** Yash Tambade

Page 2 of 4

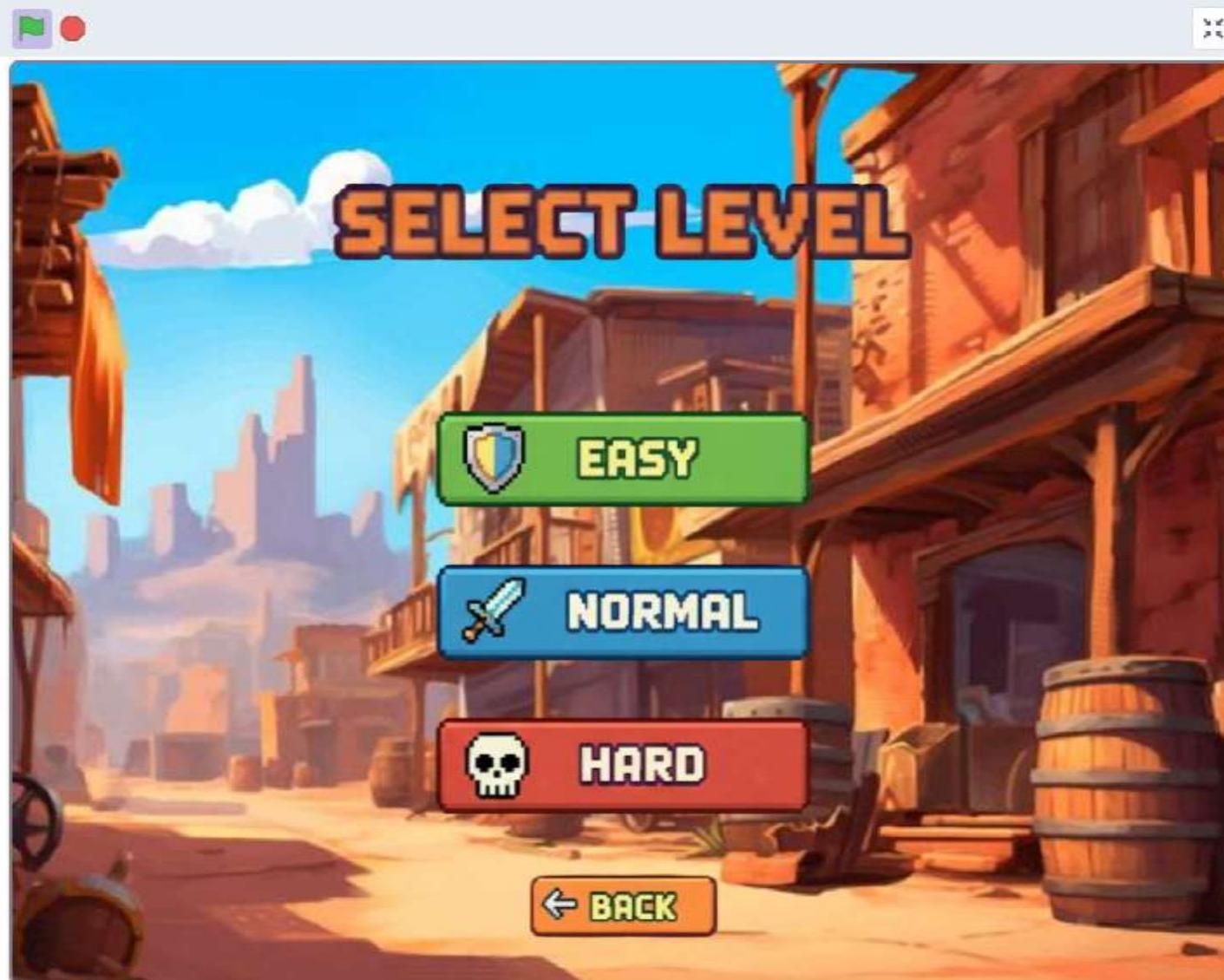
Game logic:

The math question system, angle challenges, level progression, lives system, damage system, and leaderboard were programmed by Yash, ensuring smooth gameplay and increasing difficulty.

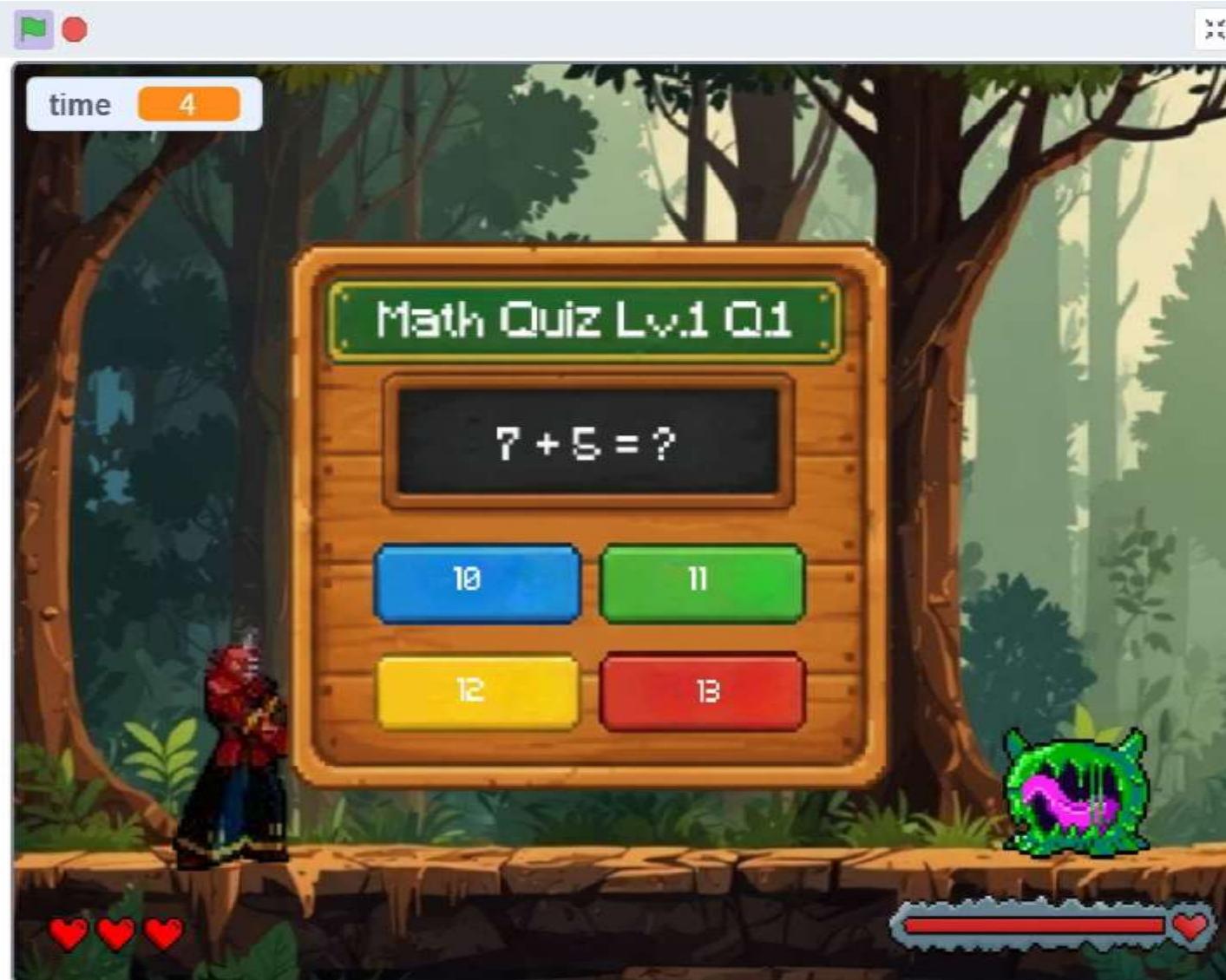
Lederboard



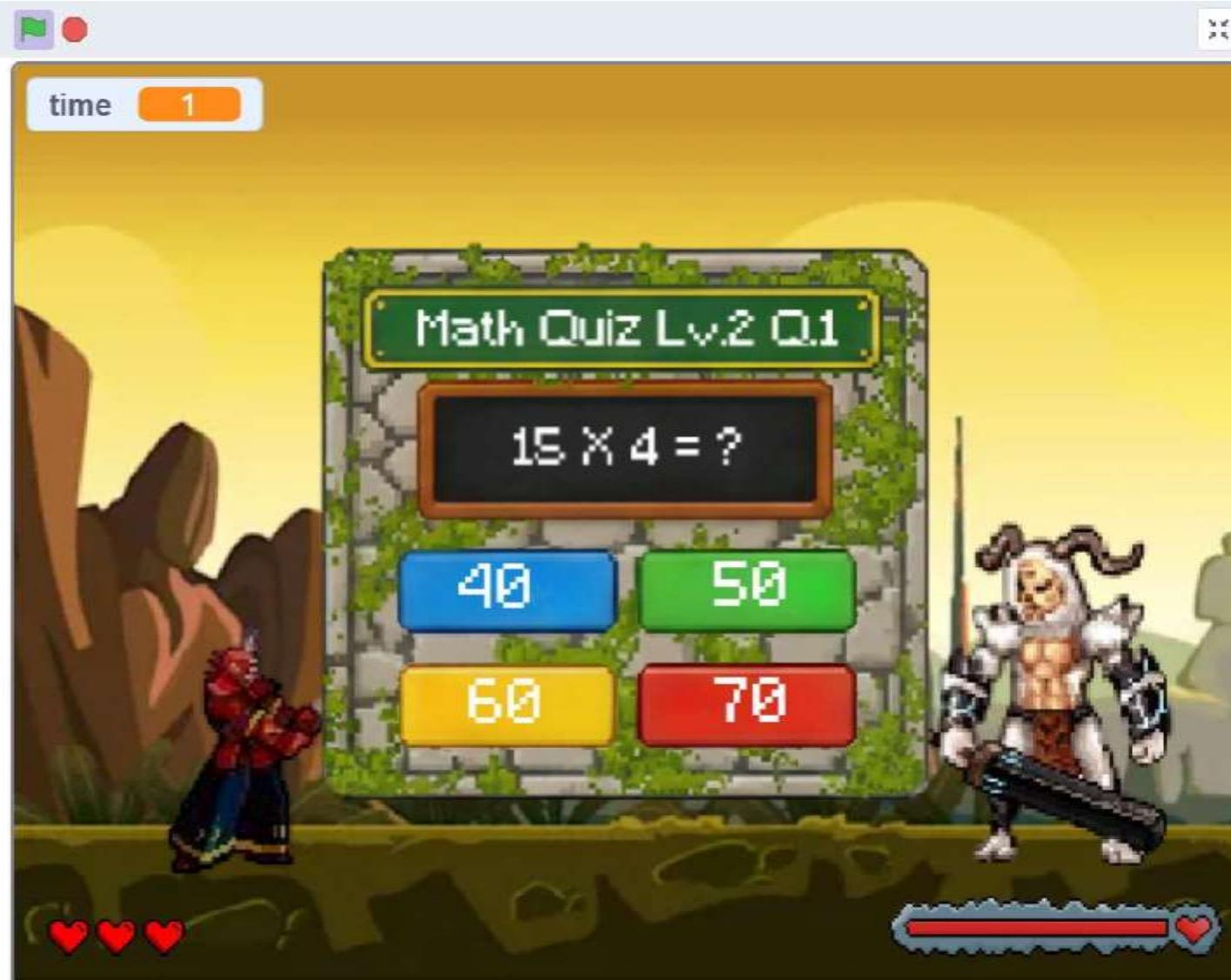
Level Selection



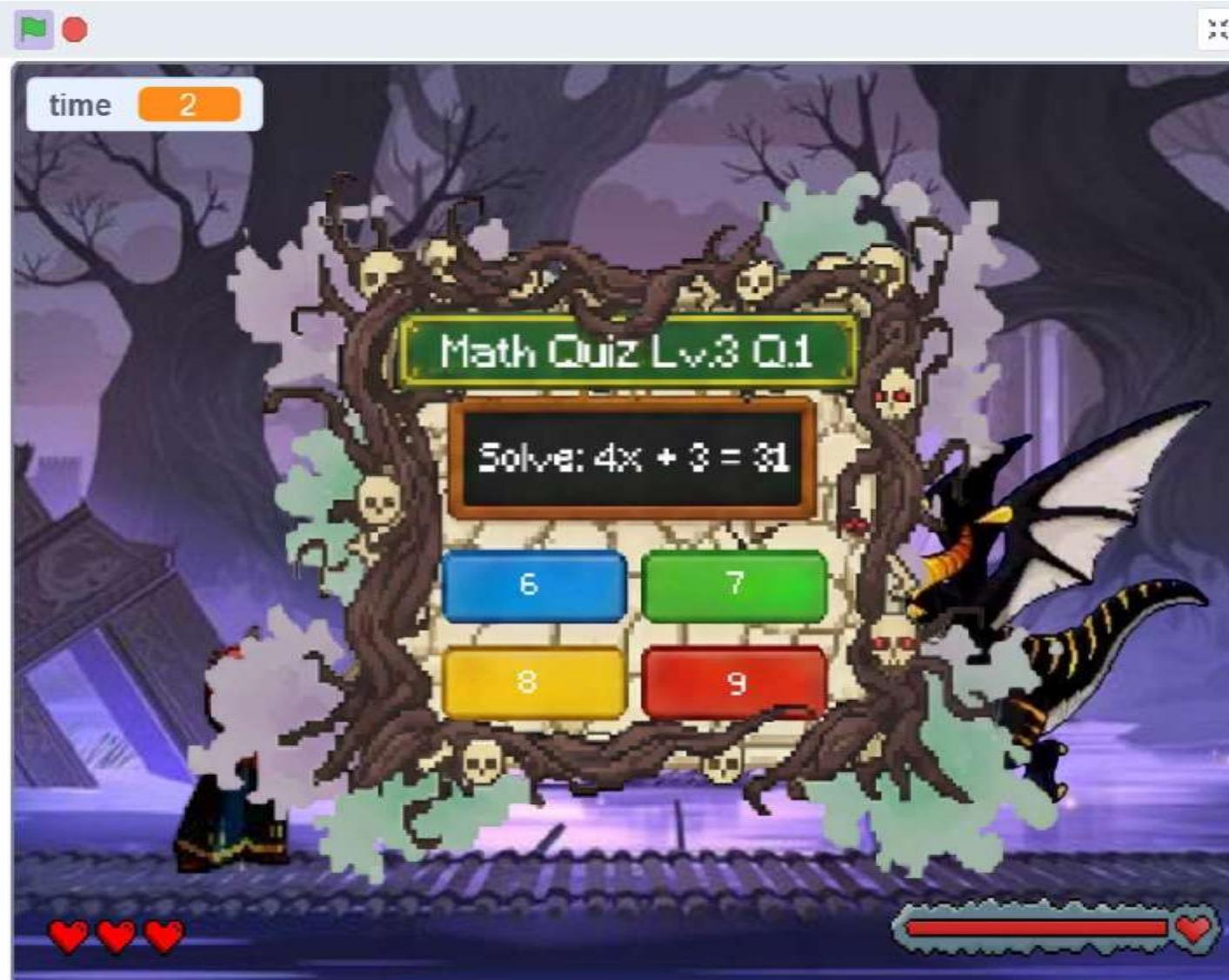
Easy Level



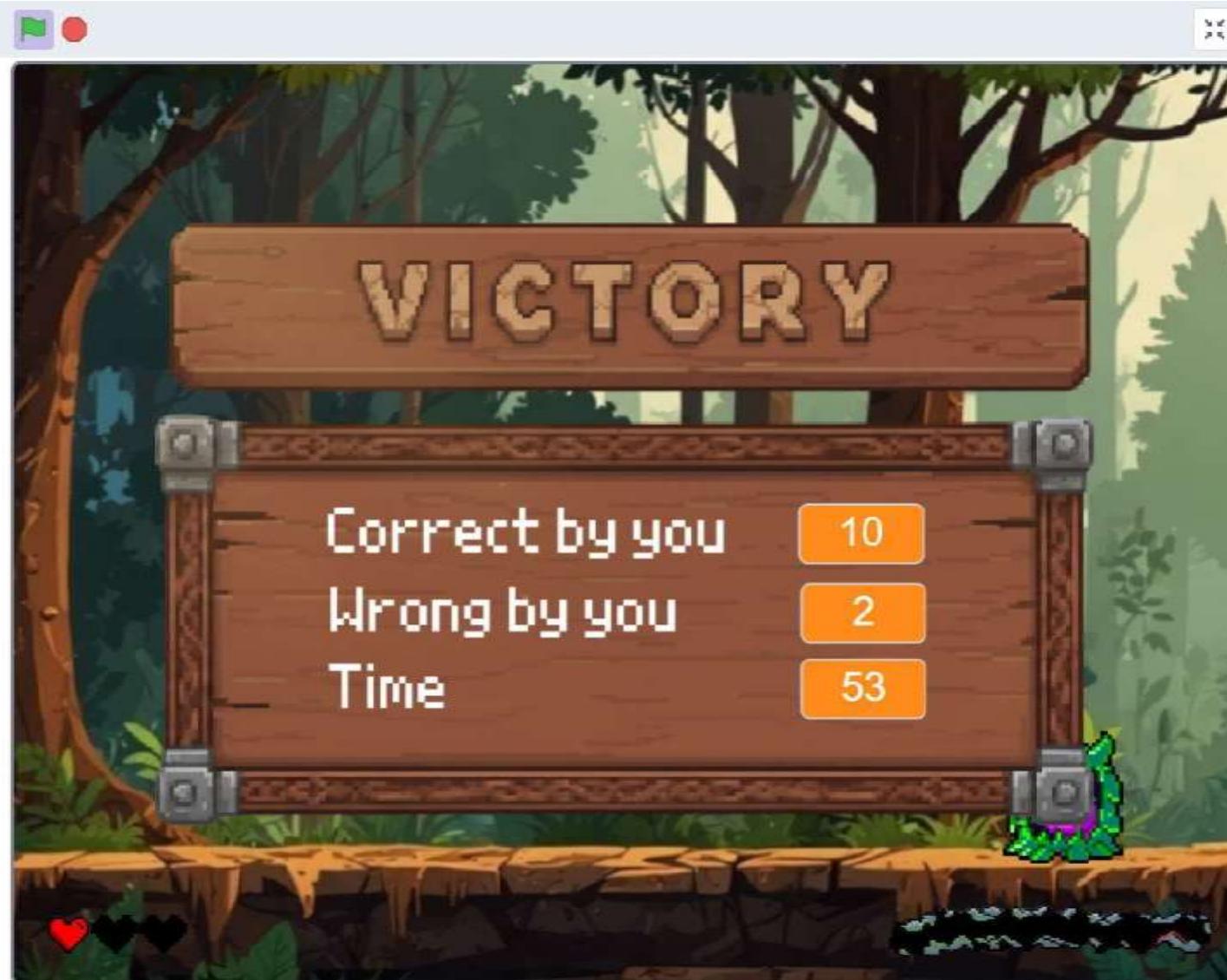
Medium Level



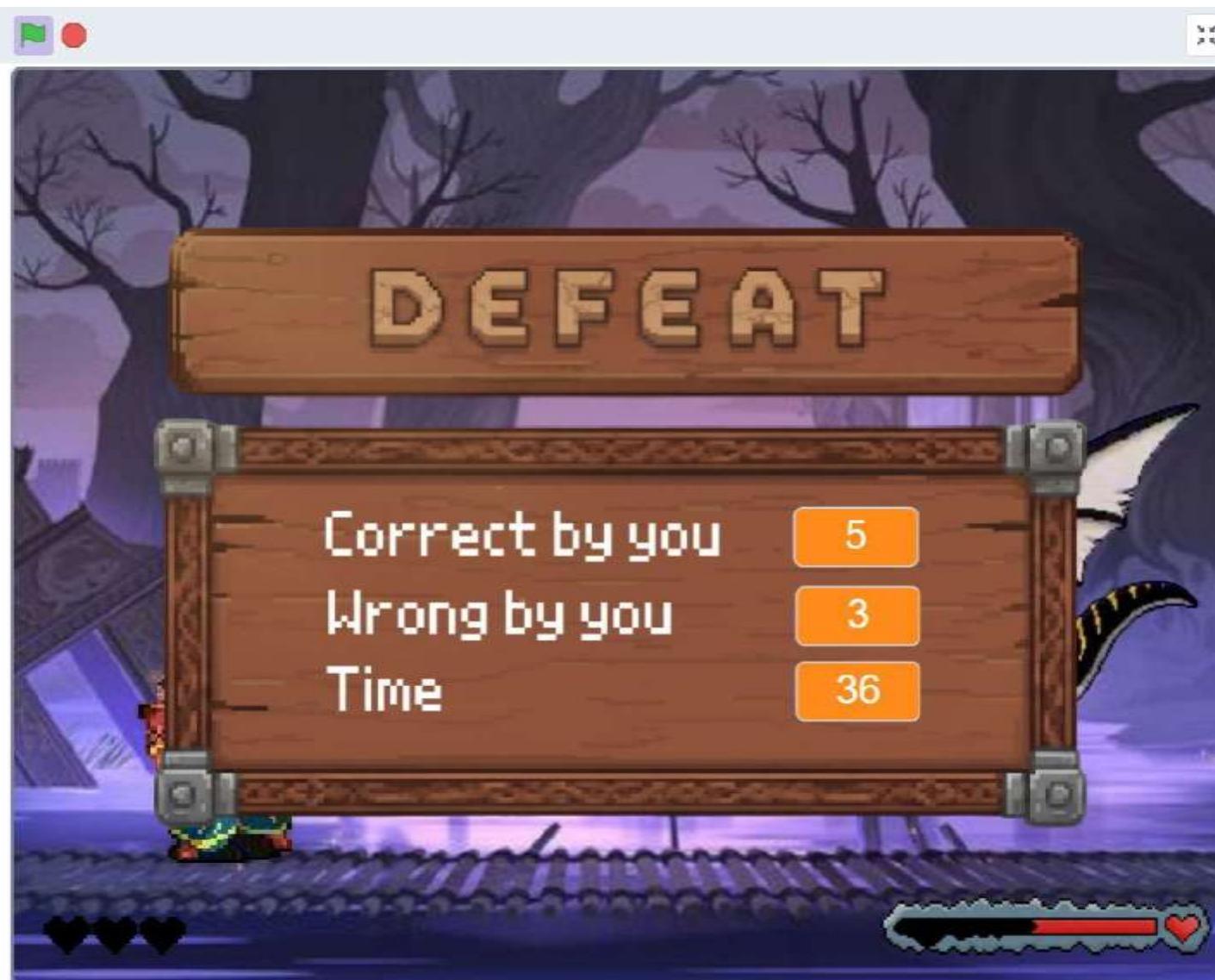
Hard Level



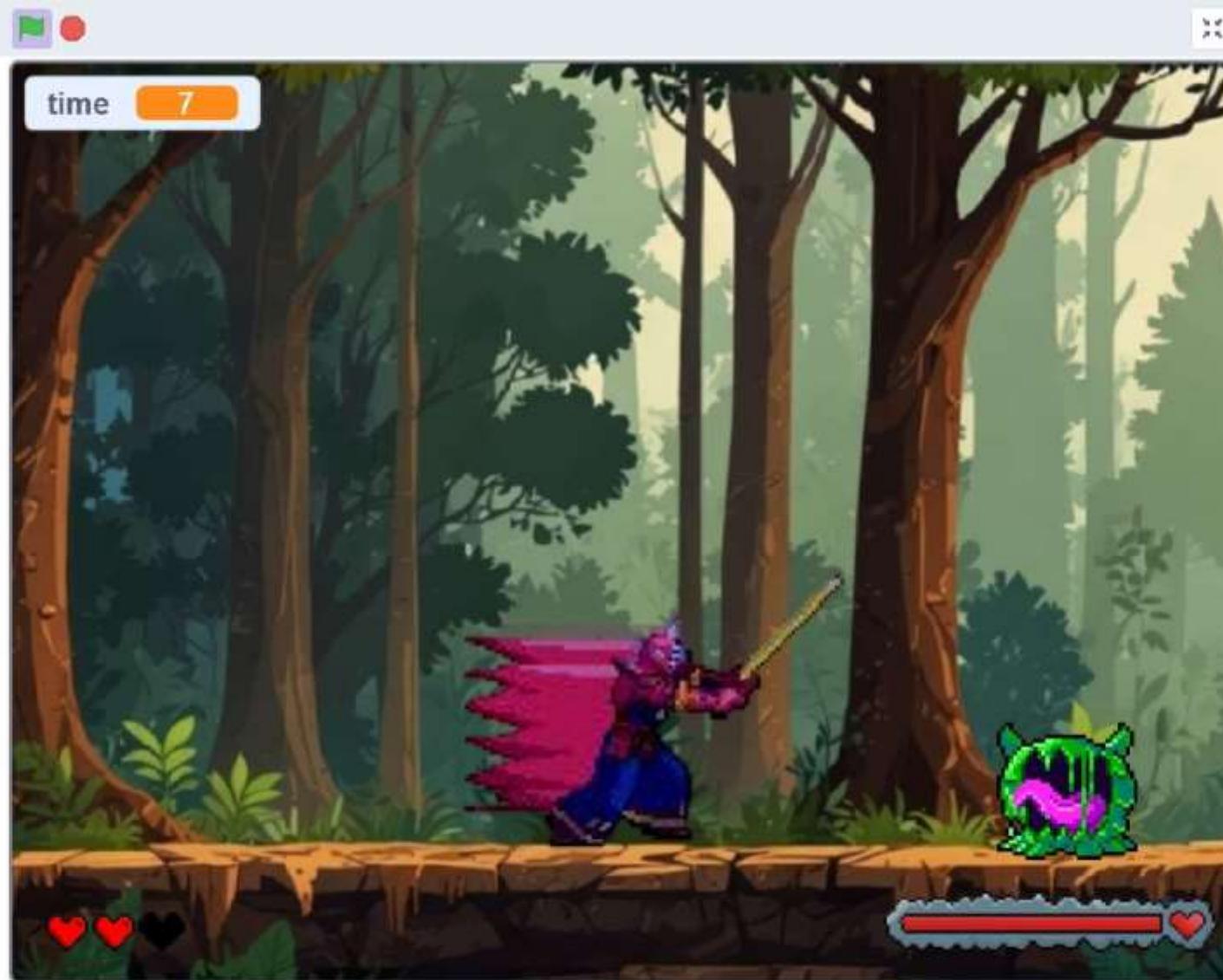
Victory board



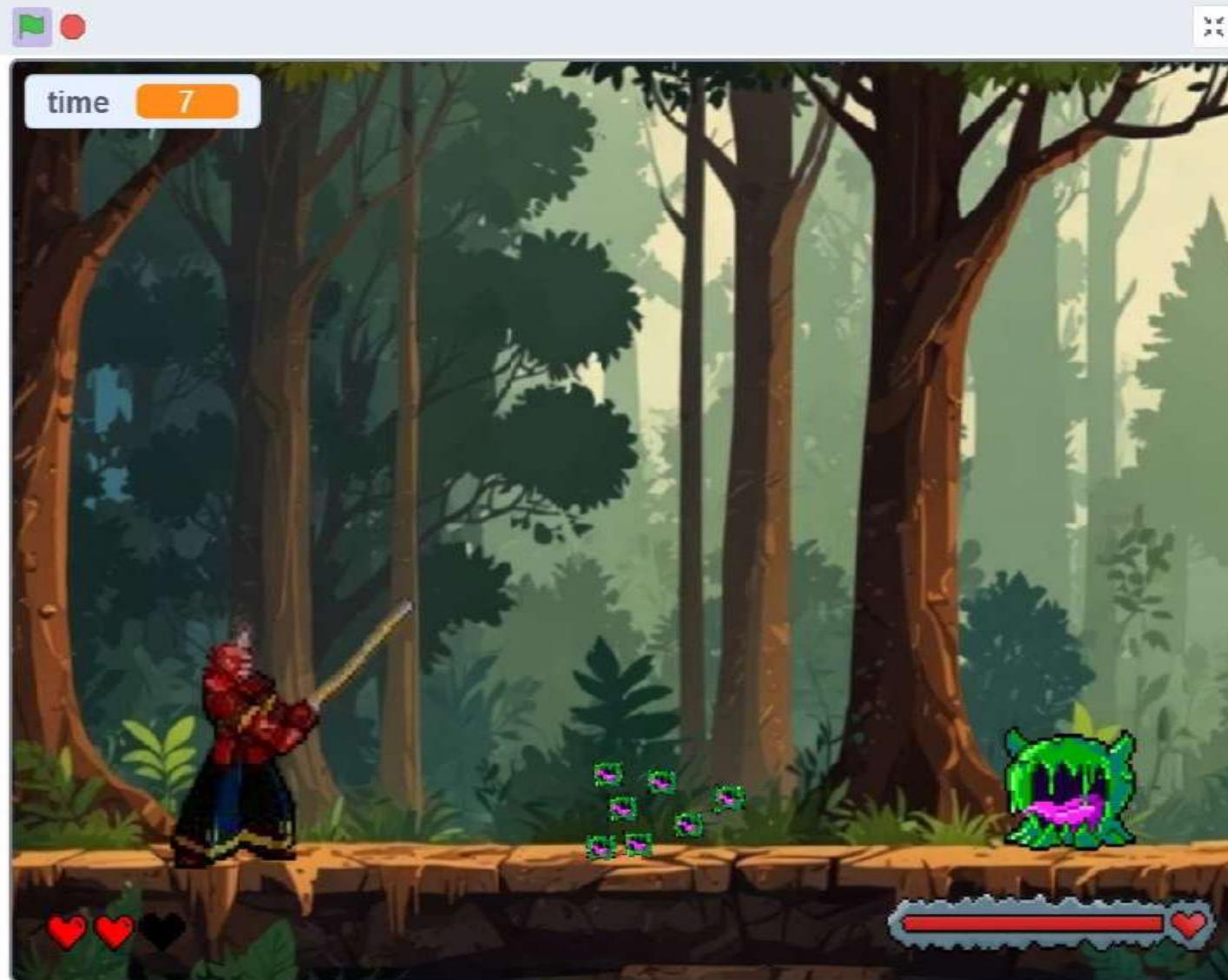
Defeat board



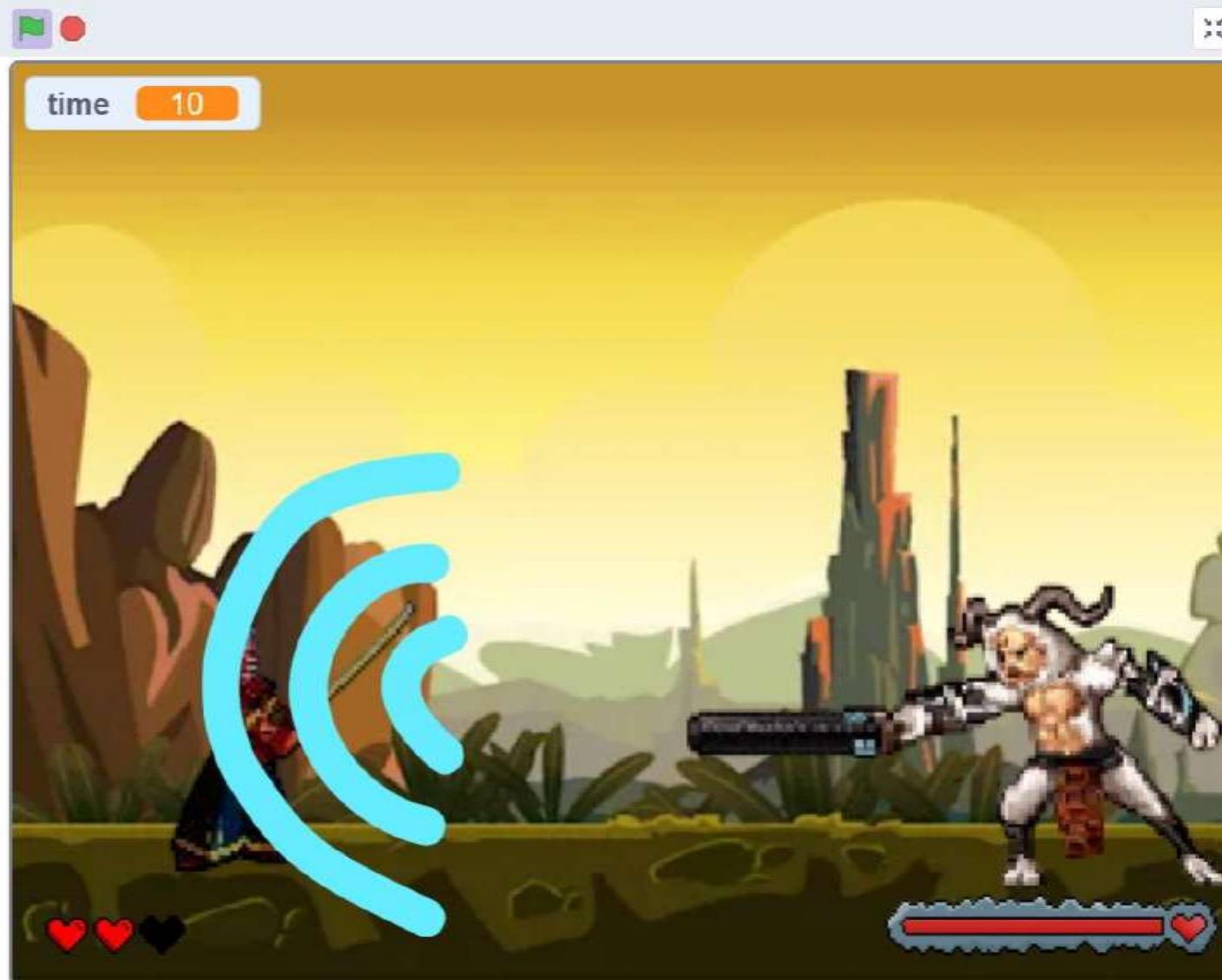
Player sword attack



attack Animation (Easy)



attack Animation (Medium)



attack Animation (Hard)

