

Assignment 5

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11.02.15

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1 Report on Question 1

We are asked to generate 1000 standard normal variates using standard Double-exponential distribution by acceptance-rejection method.

$f(x)$ is the pdf of standard normal

$g(x)$ is the pdf of standard Double exponential distribution

$\frac{f(x)}{g(x)} \leq c$ Here c comes out to be 1.3159

The R language code for the above question is as follows:

```
f<-function(x)
{
    return (exp(-x*x/2)*(1/(2*pi))^(1/2));
}
g<-function(x)
{
    return (exp(-abs(x))/2);
}
h<-function(x)
{
    if(x>=0.5)
        return (-log(2*(1-x)))
    else
        return (log(2*x))
}
c<-sqrt(2*exp(1)/pi);
m<-2^13;
a<-113;
b<-83;
x<-4;
y<-91;
count<-0.0;
```

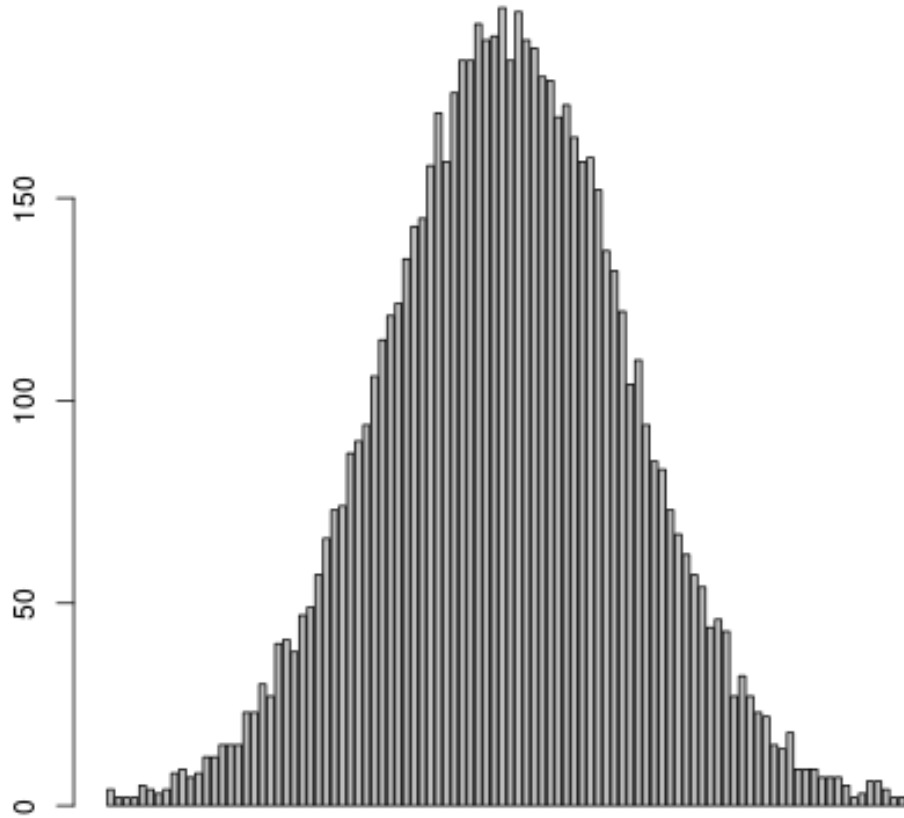
```

sum<-0.0;
sqsum<-0.0;
freq<-array(0,100);
for(i in 1:10000)
{
    x<-(a*x+b)%m;
    u<-as.double(x)/m;
    y<-(a*y+b+80)%m;
    v<-as.double(y)/m;
    Y<-h(v);
    if(c*g(Y)*u<=f(Y))
    {
        if(v>=0.00001)
        {
            count<-count+1;
            sum<-sum+Y;
            freq[Y*15+51]<-freq[Y*15+51]+1;
        }
    }
}
mean<-sum/10000;
for(i in 1:100)
    sqsum<-sqsum+freq[i]*(mean-(as.double(i-51)/15))^2;
var<-sqsum/10000;
cat("Mean: ",mean,"\n");
cat("Standard Deviation: ",sqrt(var),"\n");
cat("Observed Acceptance probability: ",(count/10000),"\n");
cat("Theoretical Acceptance probability: ",(1/c),"\n");
png("plot1.png")
barplot(freq);
dev.off()

```

1.1 Observations

The generated standard normal variates are plotted and the graph is as follows:



The theoretically calculated acceptance probability is $1/c$ which is 0.7601735 and the simulated acceptance probability is 0.7614. They are approximately equal. So the generated random numbers are correct

2 Report on Question 2

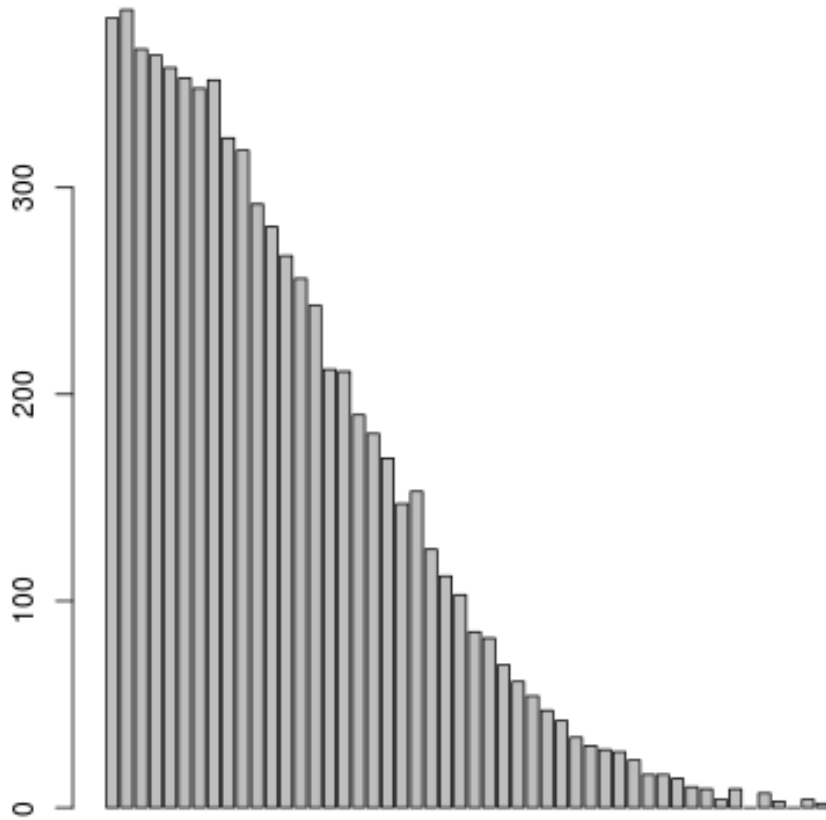
We are asked to generate random numbers from half-standard normal distribution using exponential distribution with mean 1 by acceptance rejection

method . The R language code for this question is as follows:

```
f<-function(x)
{
  return (exp(-x*x/2)*(2/pi)^(1/2));
}
g<-function(x)
{
  return (exp(-x));
}
h<-function(x)
{
  return (-log(1-x))
}
c<-1.4;
m<-2^13;
a<-113;
b<-83;
x<-4;
y<-91;
freq<-array(0,50);
for(i in 1:10000)
{
  x<-(a*x+b)%m;
  u<-as.double(x)/m;
  y<-(a*y+b+80)%m;
  v<-as.double(y)/m;
  Y<-h(v);
  if(c*g(Y)*u<=f(Y))
    freq[Y*15+1]<-freq[Y*15+1]+1;
}
png("plot2.png")
barplot(freq);
dev.off()
```

2.1 Observations

The generated random numbers are plotted and the plot is as follows:



3 Report on Question 3

3.1 part a

We are asked to use inverse transform method of generating random numbers from discrete distribution defined on finite number of points. The R language code for this question is as follows:

```

m<-2^13;
a<-113;
b<-91;
x<-70;
p<-c(0.05,0.25,0.45,0.15,0.10);
c<-cumsum(p);
sum<-0;
sqsum<-0;
freq<-array(0,5);
for(i in 1:10)
{
    x<-(a*x+b)%m;
    u<-as.double(x)/m;
    for(j in 1:5)
        if(u<c[j])
        {
            freq[j]<-freq[j]+1;
            sum<-sum+j;
            break;
        }
}
mean<-as.double(sum)/10;
for(i in 1:5)
    sqsum<-sqsum+freq[i]*(mean-i)^2;
var<-as.double(sqsum)/10;
cat("Mean_: ",mean,"\n");
cat("Variance_: ",var,"\n");
png("plot3a.png");
barplot(freq);
dev.off();

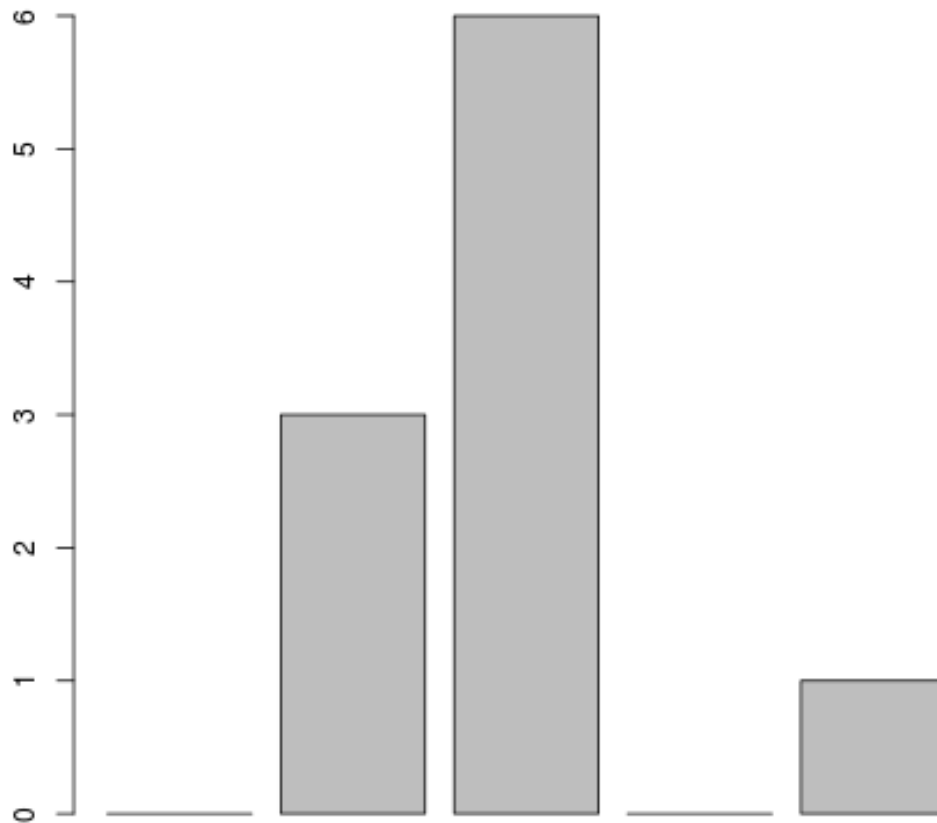
```

3.1.1 Observations

Mean of generated numbers = 2.9

Variance of generated numbers = 0.69

The random numbers generated are plotted as follows:



3.2 part b

We are asked to use acceptance rejection principle to generate the random numbers. The R language code for this question is as follows:

```
f<-function(x)
{
  p<-c(0.05,0.25,0.45,0.15,0.10)
  return (p[x])
}
m<-2^13
a<-113
b<-83
```



```

x<-50
y<-60
cg<-0.5
sum<-0
sqsum<-0
count<-0
freq<-array(0,5)
while(count!=10)
{
    x<-(a*x+b)%m
    u<-as.double(x)/m
    y<-(a*y+b+80)%m
    v<-as.double(y)/m
    Y<-as.integer(v*5)+1
    if(cg*u<f(Y))
    {
        freq[Y]<-freq[Y]+1
        sum<-sum+Y
        count<-count+1
    }
}
mean<-as.double(sum)/10
for(i in 1:5)
    sqsum<-sqsum+freq[i]*(mean-i)^2;
var<-as.double(sqsum)/10
cat("Mean: ",mean,"\n")
cat("Variance: ",var,"\n")
png("plot3b.png")
barplot(freq)
dev.off()

```

3.2.1 Observations

Mean of generated numbers is 3.1

Variance of generated numbers is 0.89

The random numbers generated are plotted as follows:

