

Command Window

```
>> s = tf('s');
G = 4/(s+2);
step(G), grid on
stepinfo(G)

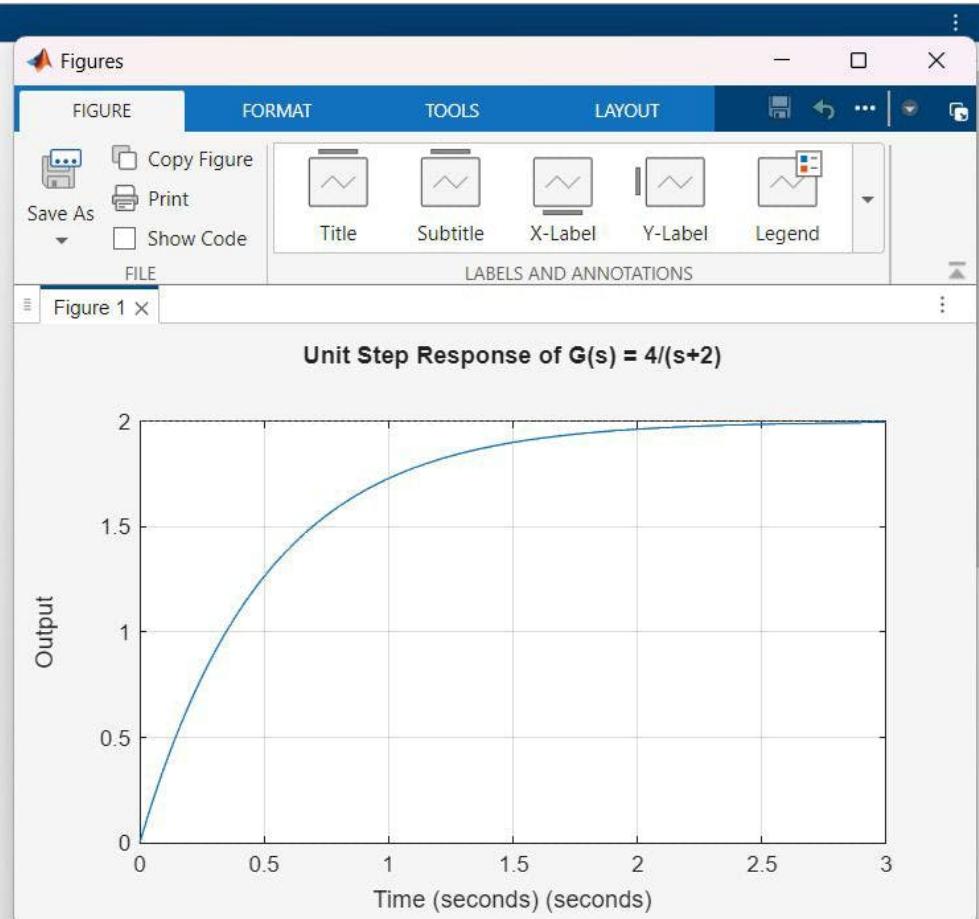
ans =

struct with fields:

    RiseTime: 1.0985
    TransientTime: 1.9560
    SettlingTime: 1.9560
    SettlingMin: 1.8090
    SettlingMax: 1.9987
    Overshoot: 0
    Undershoot: 0
    Peak: 1.9987
    PeakTime: 3.6611

>> G = tf(4,[1 2]);
figure;
step(G);
grid on;

% Labels
title('Unit Step Response of G(s) = 4/(s+2)');
xlabel('Time (seconds)');
ylabel('Output');
>>
```



Notes

Date / /

Ans1

$$1.2 \quad G(s) = \frac{4}{s+2} \quad \text{Time constant } \tau = \frac{2}{\omega_n^2} = \frac{2}{4} = 0.5 \text{ sec}$$

$$\tau = 0.5 \text{ sec}$$

$$t_r = 2.2\tau = 1.1 \text{ sec}$$

$$t_s = 4\tau = 2 \text{ sec}$$

$$\text{final value : } y_{ss} = \lim_{s \rightarrow 0} s Y(s)$$
$$= \lim_{s \rightarrow 0} \frac{s \cdot 4}{s(s+2)} = 2$$

$$e_{ss} = y(\infty) - y(\infty) = -1$$

$$1.3 \text{ final value using formula: } \lim_{s \rightarrow \infty} G(s) = 2$$

final value using MATLAB = 2

Notes

Date / /

Ans 2

2.1 Type I, 1 integrator $G(s) = \frac{10}{s(s+5)}$

2.2

$$e_{ss} = \lim_{s \rightarrow 0} 1 - G(s)$$

$$= 1 - \frac{10}{s(s+5)} = \frac{5}{s+5}$$

2.3 It should overshoot

Notes

Ans 3

$$3.1 \frac{y}{a} < 1.2 \Rightarrow a > 3.33$$

$$e_{ss} = \frac{1+5}{1+k} - \frac{1}{10} \Rightarrow k = 9$$

$$\text{eg } G(s) = \frac{9}{s+5}$$

$$3.2 \text{ eg } G(s) = \frac{9}{s+5}$$

$$3.3 \tau = 1/5 = 0.2 \text{ sec} < 0.5 \text{ sec.}$$

\therefore system is faster

$$\text{final value} = \lim_{s \rightarrow 0} s \frac{9}{(s+5)s} = \frac{9}{5} = 1.8$$

(less than quest)

Notes

Date /

Ans 4

$$4.1 \quad T(s) = \frac{3k(s+z)}{(s+1)(s+1 + 3k(s+z))}$$

to reduce rise time, $\boxed{z=1}$

$$T(s) = \frac{3k}{3k+1} P = (2)P$$

$$y_{ss} = 0.8 = \frac{4}{5} = \frac{3k}{3k+1} \Rightarrow 3k = 4 \quad \boxed{k = \frac{4}{3}}$$

$$M_p = 2 \cdot e^{-\frac{8\pi}{\sqrt{1-8^2}}} \approx \frac{1}{10} \approx 0.1$$

$$\frac{8\pi}{\sqrt{1-8^2}} > \ln 10$$

$$\frac{P}{Z} - s > \frac{P \ln 10}{\sqrt{(\ln 10)^2 + \pi^2}}$$

$$4.2 \quad T(s) = 0.8$$

\rightarrow No change

(Amplitude stays)

$$\rightarrow Y_{ss} = \frac{3k}{3k+1} \text{ increase when } k \text{ increases}$$

$$= 1 - \frac{1}{3k+1}$$

\rightarrow as $t_s < 2s$ response is faster.

Ans 5

5.1 if ~~open~~ close loop, $T(s) = \frac{C(s)G(s)}{(s+1 + 3k(2+s))G(s)} =$

$$= \frac{3k}{(s+1 + 3k(2+s))} \text{ type 0}$$

(No integrator)

if ~~close~~ open loop,

$$T(s) = C(s) G(s) = \frac{3k}{(s+1)} (s+2) :$$

Type 0

no integrator

2.

$$\lim_{s \rightarrow 0} s \left(\frac{1}{s^2} - \frac{T(s)}{s^2} \right) = \infty$$

(can't be tracked)

3. Done.

4. No effect.