

Command Window

```
>> s = tf('s');  
G = 4/(s+2);  
step(G), grid on  
stepinfo(G)
```

ans =

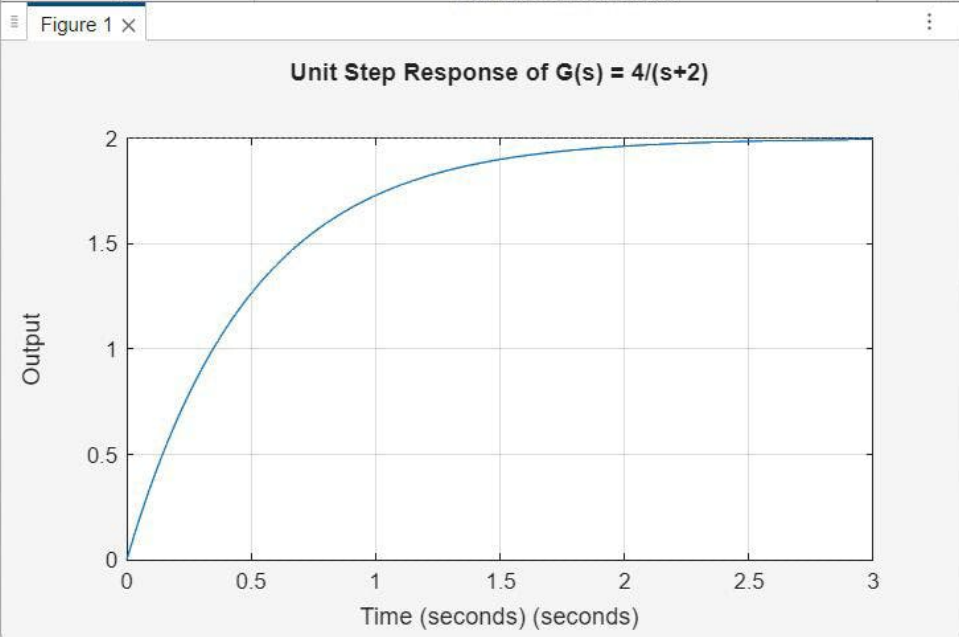
struct with fields:

```
RiseTime: 1.0985  
TransientTime: 1.9560  
SettlingTime: 1.9560  
SettlingMin: 1.8090  
SettlingMax: 1.9987  
Overshoot: 0  
Undershoot: 0  
Peak: 1.9987  
PeakTime: 3.6611
```

```
>> G = tf(4,[1 2]);  
figure;  
step(G);  
grid on;
```

```
% Labels  
title('Unit Step Response of G(s) = 4/(s+2)');  
xlabel('Time (seconds)');  
ylabel('Output');  
>>
```

Figures



Ans 1

$$1.2 \quad G(s) = \frac{4}{s+2} = \frac{2}{\frac{s}{2} + 1}$$

$$\tau = 0.5 \text{ sec}$$

$$t_r = 2.2\tau = 1.1 \text{ sec}$$

$$t_s = 4\tau = 2 \text{ sec}$$

$$\text{final value : } y_{ss} = \lim_{s \rightarrow 0} s Y(s)$$

$$= \lim_{s \rightarrow 0} s \frac{4}{s(s+2)} = 2$$

$$e_{ss} = r(\infty) - y(\infty) = -1$$

$$1.3 \text{ final value using formula: } \lim_{s \rightarrow \infty} G(s) = 2$$

$$\text{final value using MATLAB} = 2$$

Notes

Date

/

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Ans 2

2.1 Type 1, 1 integrator $G(s) = \frac{10}{s(s+5)}$

2.2

$$e_{ss} = \lim_{s \rightarrow 0} 1 - G(s)$$

$$= 1 - \frac{10}{s(s+5)} = -\infty$$

2.3 It should overshoot

Notes

Ans 3

$$3.1 \quad \frac{4}{a} < 1.2 \Rightarrow a > 3.33$$

$$e_{ss} = \frac{1}{1+k} - \frac{1}{10} \Rightarrow \underline{k=9}$$

$$e.g. \quad G(s) = \frac{9}{s+5}$$

$$3.2 \quad G(s) = \frac{9}{s+5}$$

$$3.3 \quad \tau = 1/5 = 0.2 \text{ sec} < 0.5 \text{ sec.}$$

\therefore system is faster

$$\text{final value} = \lim_{s \rightarrow 0} s \frac{9}{(s+5)s} = \frac{9}{5} = 1.8$$

less than quesl.

Notes

Date / /

Ans 4

$$4.1 \quad T(s) = \frac{3k(s+z)}{(s+1)(s+1+3k(s+z))}$$

to reduce rise time, $\boxed{z=1}$

$$T(s) = \frac{3k}{3k+1}$$

$$y_{ss} = 0.8 = \frac{4}{5} = \frac{3k}{3k+1} \Rightarrow 3k=4$$

$$\boxed{k = \frac{4}{3}}$$

$$M_p = e^{-\left(\frac{8\pi}{\sqrt{1-\delta^2}}\right)} < \frac{1}{10}$$

$$\frac{8\pi}{\sqrt{1-\delta^2}} > \ln 10$$

$$\delta > \frac{\ln 10}{\sqrt{(\ln 10)^2 + \pi^2}}$$

4.2 $T(s) = 0.8$

4.3 \rightarrow No change

$\rightarrow y_{ss} = \frac{3k}{3k+1}$ increase when k increases

$$= 1 - \frac{1}{3k+1}$$

\rightarrow as $t_s < 2s$ response is faster.

Ans 5

5.1 if ^{close}~~open~~ loop, $T(s) = \frac{C(s)G(s)}{(s+1 + 3k(2+s))} = \frac{3k(s+2)}{(s+1 + 3k(2+s))}$: type 0

(No integrator)

open
if ~~close~~ loop,

$$T(s) = C(s)G(s) = \frac{3k(s+2)}{(s+1)}$$

Type 0
no integrator

2.

$$e_{ss} = \lim_{s \rightarrow 0} s \left(\frac{1}{s^2} - \frac{T(s)}{s^2} \right) = \infty$$

(cant be tracked)

3. Done.

4. No effect.