# CSCI567 Machine Learning (Spring 2021)

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University of Southern California

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## Outline

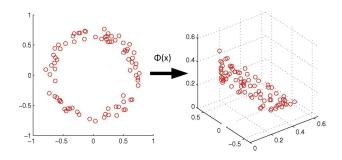
Review of Last Lecture

- 2 Linear Classifier and Surrogate Losses
- Perceptron

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- 2 Linear Classifier and Surrogate Losses
- 3 Perceptron

## Regression with nonlinear basis



**Model:**  $f(\boldsymbol{x}) = \boldsymbol{w}^{\mathrm{T}} \boldsymbol{\phi}(\boldsymbol{x})$  where  $\boldsymbol{w} \in \mathbb{R}^{M}$ 

Similar least square solution:  $oldsymbol{w}^* = \left( oldsymbol{\Phi}^{\mathrm{T}} oldsymbol{\Phi} \right)^{-1} oldsymbol{\Phi}^{\mathrm{T}} oldsymbol{y}$ 

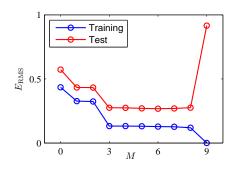
# **Underfitting and Overfitting**

 $M \leq 2$  is *underfitting* the data

- large training error
- large test error

 $M \geq 9$  is *overfitting* the data

- small training error
- large test error



How to prevent overfitting? more data + regularization

$$\boldsymbol{w}^* = \operatorname*{argmin} \left( \mathrm{RSS}(\boldsymbol{w}) + \lambda \|\boldsymbol{w}\|_2^2 \right) = \left( \boldsymbol{\Phi}^{\mathrm{T}} \boldsymbol{\Phi} + \lambda \boldsymbol{I} \right)^{-1} \boldsymbol{\Phi}^{\mathrm{T}} \boldsymbol{y}$$

# General idea to derive ML algorithms

Step 1. Pick a set of models  $\mathcal{F}$ 

- ullet e.g.  $\mathcal{F} = \{f(oldsymbol{x}) = oldsymbol{w}^{\mathrm{T}} oldsymbol{x} \mid oldsymbol{w} \in \mathbb{R}^{\mathsf{D}} \}$
- ullet e.g.  $\mathcal{F} = \{f(oldsymbol{x}) = oldsymbol{w}^{\mathrm{T}} oldsymbol{\Phi}(oldsymbol{x}) \mid oldsymbol{w} \in \mathbb{R}^{\mathsf{M}} \}$

Step 2. Define **error/loss** L(y', y)

Step 3. Find empirical risk minimizer (ERM):

$$f^* = \underset{f \in \mathcal{F}}{\operatorname{argmin}} \sum_{n=1}^{N} L(f(x_n), y_n)$$

or regularized empirical risk minimizer:

$$f^* = \underset{f \in \mathcal{F}}{\operatorname{argmin}} \sum_{n=1}^{N} L(f(x_n), y_n) + \lambda R(f)$$

ML becomes optimization

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## Classification

### Recall the setup:

- ullet input (feature vector):  $oldsymbol{x} \in \mathbb{R}^{\mathsf{D}}$
- output (label):  $y \in [C] = \{1, 2, \cdots, C\}$
- ullet goal: learn a mapping  $f:\mathbb{R}^{\mathsf{D}} o [\mathsf{C}]$

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- Number of classes: C=2
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### We have discussed **nearest neighbor classifier**:

- require carrying the training set
- more like a heuristic

Let's follow the recipe:

**Step 1**. Pick a set of models  $\mathcal{F}$ .

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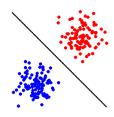
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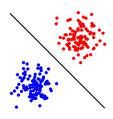
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*Sign* of  $w^{\mathrm{T}}x$  predicts the label:

$$\mathsf{sign}(\boldsymbol{w}^{\mathrm{T}}\boldsymbol{x}) = \left\{ \begin{array}{ll} +1 & \text{if } \boldsymbol{w}^{\mathrm{T}}\boldsymbol{x} > 0 \\ -1 & \text{if } \boldsymbol{w}^{\mathrm{T}}\boldsymbol{x} \leq 0 \end{array} \right.$$

(Sometimes use sgn for sign too.)



The set of (separating) hyperplanes:

$$\mathcal{F} = \{ f(\boldsymbol{x}) = \operatorname{sgn}(\boldsymbol{w}^{\mathrm{T}}\boldsymbol{x}) \mid \boldsymbol{w} \in \mathbb{R}^{\mathsf{D}} \}$$

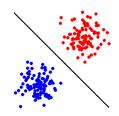
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Good choice for *linearly separable* data, i.e.,  $\exists w$  s.t.

$$\operatorname{sgn}(\boldsymbol{w}^{\mathrm{T}}\boldsymbol{x}_{\boldsymbol{n}}) = y_n$$

for all  $n \in [N]$ .



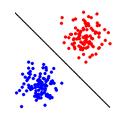
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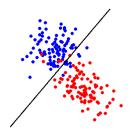
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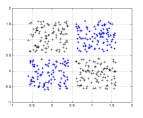
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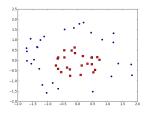


Still makes sense for "almost" linearly separable data

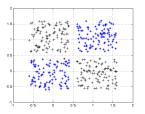


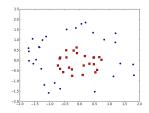
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Again can apply a **nonlinear mapping**  $\Phi$ :

$$\mathcal{F} = \{f(oldsymbol{x}) = \mathsf{sgn}(oldsymbol{w}^{\mathrm{T}}oldsymbol{\Phi}(oldsymbol{x})) \mid oldsymbol{w} \in \mathbb{R}^{\mathsf{M}}\}$$

More discussions in the next two lectures.

## 0-1 Loss

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Most natural one for classification: **0-1 loss**  $L(y',y) = \mathbb{I}[y' \neq y]$ 

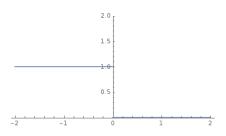
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For classification, more convenient to look at the loss as a function of  $yw^Tx$  (see ESL 4.5). That is, with

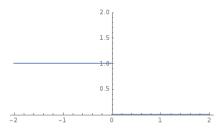
$$\ell_{\text{0-1}}(z) = \mathbb{I}[z \leq 0]$$



the loss for hyperplane  $\boldsymbol{w}$  on example  $(\boldsymbol{x},y)$  is  $\ell_{0\text{--}1}(y\boldsymbol{w}^{\mathrm{T}}\boldsymbol{x})$ 

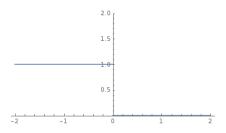
# Minimizing 0-1 loss is hard

However, 0-1 loss is *not convex*.



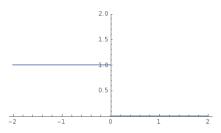
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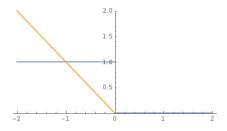


Even worse, minimizing 0-1 loss is NP-hard in general.

## Solution: find a convex surrogate loss

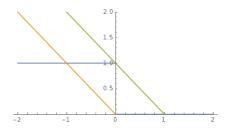


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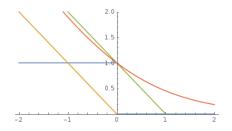
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- hinge loss  $\ell_{\text{hinge}}(z) = \max\{0, 1-z\}$  (used in SVM and many others)
- logistic loss  $\ell_{\text{logistic}}(z) = \log(1 + \exp(-z))$  (used in logistic regression; the base of  $\log$  doesn't matter)

### Step 3. Find ERM:

$$\boldsymbol{w}^* = \operatorname*{argmin}_{\boldsymbol{w} \in \mathbb{R}^{\mathsf{D}}} \sum_{n=1}^{N} \ell(y_n \boldsymbol{w}^{\mathsf{T}} \boldsymbol{x}_n) = \operatorname*{argmin}_{\boldsymbol{w} \in \mathbb{R}^{\mathsf{D}}} \frac{1}{N} \sum_{n=1}^{N} \ell(y_n \boldsymbol{w}^{\mathsf{T}} \boldsymbol{x}_n)$$

where  $\ell(\cdot)$  can be perceptron/hinge/logistic loss

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Note: minimizing perceptron loss does not really make sense (try w=0), but the algorithm derived from this perspective does.

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  - Numerical optimization
  - Applying (S)GD to perceptron loss

## The Perceptron Algorithm

In one sentence: Stochastic Gradient Descent applied to perceptron loss

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i.e. find the minimizer of

$$F(\boldsymbol{w}) = \frac{1}{N} \sum_{n=1}^{N} \ell_{\mathsf{perceptron}}(y_n \boldsymbol{w}^{\mathsf{T}} \boldsymbol{x}_n)$$
$$= \frac{1}{N} \sum_{n=1}^{N} \max\{0, -y_n \boldsymbol{w}^{\mathsf{T}} \boldsymbol{x}_n\}$$

using SGD

# A detour of numerical optimization methods

We describe two simple yet extremely popular methods

- Gradient Descent (GD): simple and fundamental
- Stochastic Gradient Descent (SGD): faster, effective for large-scale problems

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- Gradient Descent (GD): simple and fundamental
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Gradient is sometimes referred to as *first-order* information of a function. Therefore, these methods are called *first-order methods*.

**Goal**: minimize F(w)

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Start from some  $\boldsymbol{w}^{(0)}$ . For  $t=0,1,2,\ldots$ 

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where  $\eta>0$  is called step size or learning rate

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- ullet in theory  $\eta$  should be set in terms of some parameters of F
- in practice we just try several small values

Example: 
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• until  $F(w^{(t)})$  does not change much

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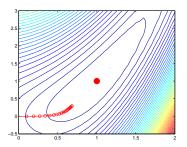
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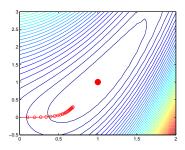
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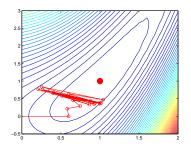
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but large  $\eta$  is unstable

# Stochastic Gradient Descent (SGD)

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where  $\tilde{\nabla} F(\boldsymbol{w}^{(t)})$  is a random variable (called **stochastic gradient**) s.t.

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Key point: it could be much faster to obtain a stochastic gradient!

# Convergence Guarantees

Many for both GD and SGD on convex objectives.

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They tell you at most how many iterations you need to achieve

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Even for *nonconvex objectives*, many recent works show effectiveness of GD/SGD.

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$$\nabla F(\boldsymbol{w}) = \frac{1}{N} \sum_{n=1}^{N} -\mathbb{I}[y_n \boldsymbol{w}^{\mathrm{T}} \boldsymbol{x}_n \leq 0] y_n \boldsymbol{x}_n$$

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Slow: each update makes one pass of the entire training set!

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One common trick: pick one example  $n \in [N]$  uniformly at random, let

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#### SGD update:

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Fast: each update touches only one data point!

How to construct a stochastic gradient?

One common trick: pick one example  $n \in [N]$  uniformly at random, let

$$\tilde{\nabla} F(\boldsymbol{w}^{(t)}) = -\mathbb{I}[y_n \boldsymbol{w}^{\mathrm{T}} \boldsymbol{x}_n \leq 0] y_n \boldsymbol{x}_n$$

clearly unbiased (convince yourself).

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**Exercise**: try SGD to minimize RSS for linear regression.

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#### Note:

ullet w is always a *linear combination* of the training examples

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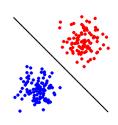
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Thus it is more likely to get it right after the update.

# Any theory?

### (HW 1) If training set is linearly separable

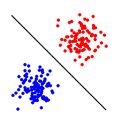
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# Any theory?

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- Perceptron converges in a finite number of steps
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There are also guarantees when the data are not linearly separable.