

Yashwanth Cherukuru

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CAREER OBJECTIVE

To develop into a highly capable end-to-end developer with strong backend foundations, the ability to design scalable systems, and the skills to deliver reliable, user-focused applications while continuously improving my technical knowledge and problem-solving abilities.

EDUCATION

B.Tech, Computer Science & Engineering

2025 - 2029

K L University

PORTFOLIO

[GitHub link ↗](#)

[Portfolio link ↗](#)

PROJECTS

[Java Console-based Banking System ↗](#)

Nov 2025

A Java console-based banking application that simulates core functionalities of a real bank account system. The project includes secure login using account number and password, along with features such as checking balance, depositing money, withdrawing funds with validation (including a ₹20,000 withdrawal limit), viewing account holder information, updating the user name, changing the account password, and fetching complete account details.

The system is built using object-oriented programming concepts like classes, encapsulation, and method-level modularity. It uses Java's Scanner class for input handling and implements input validation, conditional checks, and menu-driven program flow. This project demonstrates practical understanding of OOP, user authentication, and building interactive command-line applications that mimic real-world workflows.

[Student-Teacher Marks Management Website ↗](#)

Nov 2025

A simple multi-page web application built using HTML, CSS, and JavaScript.

The project includes separate login interfaces for students and teachers, along with pages to enter or view marks. It uses simulated data instead of a database, demonstrating my ability to design clean UI, create responsive layouts, and implement basic JavaScript logic for form validation and page navigation.

SKILLS

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| • Java | • Python | • HTML |
| • JavaScript | • Git | • GitHub |
| • SQL | | |