

# **Introduction to Computer Vision**

## **Homography Matrix**

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### **Summary:**

In this assignment, we try to find homography matrix of size  $3 \times 3$  which can convert the coordinates of an image in one plane to different co-ordinates in a different plane.

In case1, homography matrix or h-matrix has 8 unknowns where the 9<sup>th</sup> unknown is 1. To find the 8 unknowns we need 8 or more equations. To get a minimum of 8 equations we need atleast 4 coordinate points in each image to compare.

In order to run the code, run the Runcode.m file and manipulate the image reading lines in the Runcode.m file to test the project on different images. The 4 different H-matrix values are displayed in console and stored in h\_values.mat file so that it can be used for later.

### **OBSERVATIONS:**

- ⇒ If the number of points are less than 4 i.e. ( $N < 4$ ), then some values in H-matrix become absolute Zero to satisfy the 6 or less equations which decreases the accuracy.
- ⇒ If the number of points are greater than 4 i.e. ( $N > 4$ ), then the values obtained in H-matrix are less accurate because these H values need to satisfy all these 10 or more equations equally correct.
- ⇒ I think the performance decreases if the value of  $N > 4$ . So,  $N = 4$  will be the best option and these 4 points on each side should be chosen with most accuracy to get the best-looking results.
- ⇒ If the more than 2 points are in a straight line, then this condition is similar to  $N < 4$  case and some of the values in the H-matrix will be absolute zero which is not an optimal solution that we want.

### **Code Explanation:**

- Runcode.m
- Precondition.m
- Normalization.m

### **Runcode:**

This is the main function that has to be run to start the process. The function reads two images and asks the user to plot N points on one image at a time. The value of N can be changed at the start of the code. The default value of N is 4 (assigned by me). We use `ginput(N)` function to collect the plotted points.

#### **CASE 1: IF $H_{33} = 1$**

- ⇒ After point collection, 'A' matrix of size  $2N \times 8$  is created just as mentioned in the slides.
- ⇒ Then we use the Pseudo Inverse function with A and b matrix to find the H-matrix.
- ⇒ Then we convert the  $8 \times 1$  H-matrix into  $3 \times 3$  H-matrix by keeping the last element ( $H_{33}$ ) as 1.

#### **CASE 2: IF $\|H\| = 1$**

- ⇒ After the point collection, we construct the 'A' Matrix of size  $2N \times 9$  just as mentioned in the slides.
- ⇒ Then we use the eigen function `[V, D] = eig (A' * A);`
- ⇒ The first-row values of the V matrix are considered as the values of H-matrix.
- ⇒ The H-matrix of size  $9 \times 1$  is reshaped to  $3 \times 3$  matrix.

### **Precondition:**

This function is run at the end of the main function to generate the both H-matrix values after normalization of the co-ordinates.

- ⇒ The Center of mass (COM) co-ordinates is calculated by finding the mean of the x and y co-ordinates.
- ⇒ The Center of mass is shifted to Origin and other points are shifted according to this point.
- ⇒ Then the scale value is calculated by finding the sum of distances of each point to origin and dividing  $\sqrt{2}$  with the sum of distance value.
- ⇒ Then each co-ordinate is multiplied with this scale value.
- ⇒ Then the same procedure is followed just as mentioned as above with the modified co-ordinates.

```
function [h_precondition,h_new_precondition ] = precondition( x,y,u,v )
```

### **Normalization:**

This function takes the whole X and Y co-ordinates and converts them into normalized coordinates and returns them back.

- ⇒ The co-ordinates are normalized as we mentioned in the precondition definition.
- ⇒ This function is called twice independently for both the image co-ordinates to get the normalized coordinates of both images.

```
function [x,y] = Normalization(x,y);
```