

Documentation

Number Guessing Game Documentation

Description

This is a simple number guessing game implemented in Python. The game allows a user to input an upper bound, and then guess a random number generated between 1 and the upper bound. The game provides feedback on whether the guess is too high or too low and counts the number of guesses.

How the Code Works:

1. **Welcome Screen:**
 - A welcome message is displayed using print statements to make the game feel more interactive.
2. **Upper Bound Input:**
 - The user is asked to provide a number as an upper bound for the random number to guess. If the input is not a number, the program quits.
3. **Generating a Random Number:**
 - The program uses Python's random module to generate a random number between 1 and the upper bound provided by the user.
4. **Game Loop:**
 - The user is prompted to guess the number.
 - If the guess is incorrect, feedback is given ("too low" or "too high"), and the number of guesses is tracked.
 - If the guess is correct, the game ends with a congratulatory message showing the number of attempts taken.
5. **Input Validation:**
 - The game ensures that the user's input is a valid number.
6. **End of Game:**
 - The program prints the total number of guesses the user made before getting the correct answer.

Code Breakdown:

- `import random`: Imports the random module to generate random numbers.
- `input()`: Takes user input for the upper bound and guesses.

- `random.randint(0, top_of_range)`: Generates a random integer between 1 and the upper bound.
- `while True`: Creates an infinite loop that continues until the user guesses correctly.
- `if __name__ == "__main__":`: Ensures the game runs only if the script is executed directly.

Instructions to Run the Game:

1. Clone this repository:

bash

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`git clone <repository-url>`

`cd <repository-directory>`

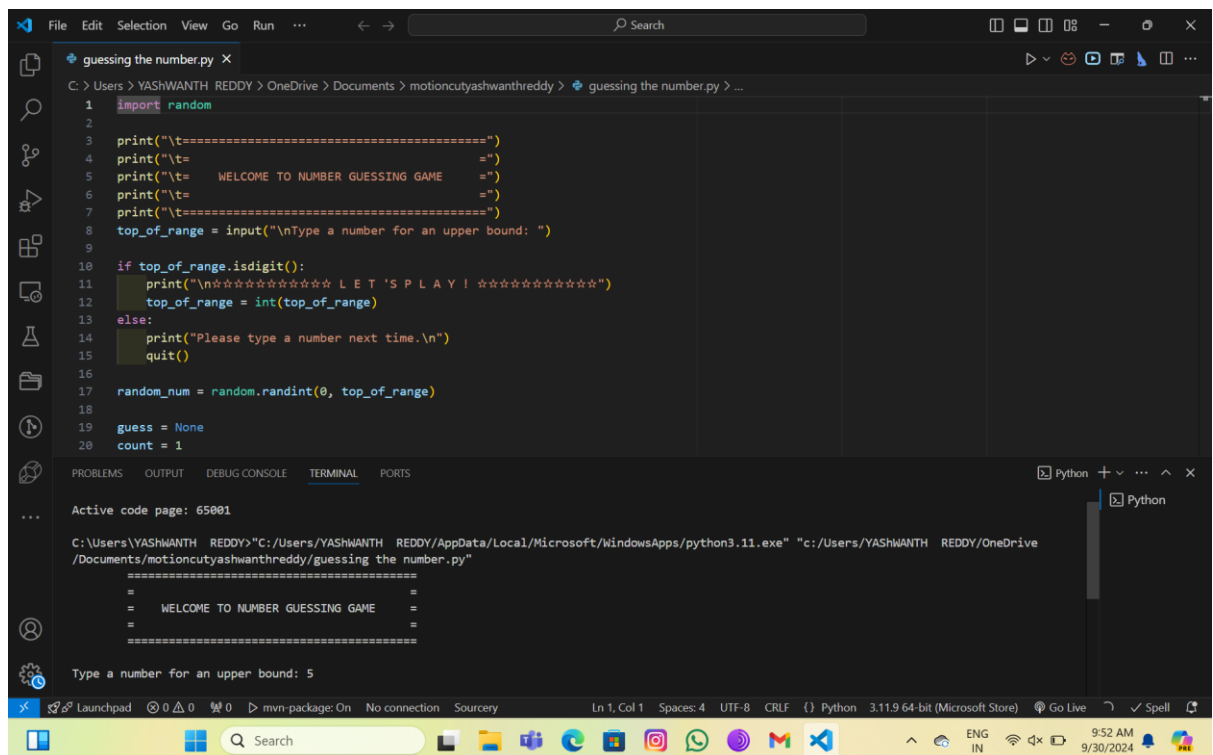
2. Ensure you have Python installed (preferably Python 3.x).
3. Run the Python script:

bash

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`python number_guessing_game.py`

4. Follow the prompts in the terminal to play the game.



The screenshot shows a Windows IDE with a Python script named `guessing the number.py` open. The script is a number guessing game that prompts the user for an upper bound, generates a random number, and allows the user to guess until they are correct. The terminal output shows the game's execution, including the welcome message and the prompt for the upper bound, which has been entered as 5.

```
1 import random
2
3 print("\t=====")
4 print("\t=
5 print("\t=  WELCOME TO NUMBER GUESSING GAME  =
6 print("\t=
7 print("\t=====")
8 top_of_range = input("\nType a number for an upper bound: ")
9
10 if top_of_range.isdigit():
11     print("\n***** L E T ' S   P L A Y ! *****")
12     top_of_range = int(top_of_range)
13 else:
14     print("Please type a number next time.\n")
15     quit()
16
17 random_num = random.randint(0, top_of_range)
18
19 guess = None
20 count = 1
```

Terminal Output:

```
=====
=
=  WELCOME TO NUMBER GUESSING GAME  =
=
=====
Type a number for an upper bound: 5
```

