BCA

VI SEMESTER MOBILE APPLICATION DEVELOPMENT LAB

Total Teaching Hours: 20 Hours/Week: 4

Max Marks: 40 Credits: 4

- 1. Develop an application that uses GUI components, Font and Colors
- 2. Develop an application that uses Layout Managers and event listeners.
- 3. Develop a native calculator application.
- 4. Write an application that draws basic graphical primitives on the screen.
- 5. Develop an application that makes use of database.

1. Develop an application that uses GUI components, Font and Colors.

Algorithm:

- 1. Create a New Android Project
 - a. Click New in the toolbar.
 - b. In the window that appears, open the Android folder, select Android Application Project, and click next.
 - c. Provide the application name and the project name and then finally give the desired package name.
 - d. Choose a launcher icon for your application and then select Blank Activity and then click Next
 - e. Provide the desired Activity name for your project and then click Finish.
- 2. Create a New AVD (Android Virtual Device):
 - a. Click Android Virtual Device Manager from the toolbar.
 - b. In the Android Virtual Device Manager panel, click New.
 - c. Fill in the details for the AVD. Give it a name, a platform target, an SD card size, and a skin (HVGA is default).
 - d. Click Create AVD and Select the new AVD from the Android Virtual Device Manager and click Start
- 3. Design the graphical layout with a text view and two command buttons.
- 4. Run the application.
- 5. On pressing the change color button, color of the text gets changed.
- 6. On pressing the change font size button, the size of the font gets altered.
- 7. Close the Android project.

MainActivity.java

```
package com.example.mobileapplicationbca;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.app.Activity;
import android.graphics.Typeface;
import android.graphics.Color;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  float font = 24;
  int i = 1;
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    final TextView t1 = (TextView)findViewById(R.id.textView1);
    Button b1 = (Button)findViewById(R.id.button1);
    b1.setOnClickListener(new View.OnClickListener(){
       public void onClick(View view) {
         t1.setTextSize(font);
         font = font+4;
         if(font==40)
            font = 20;
       }});
    Button b2 = (Button)findViewById(R.id.button2);
```

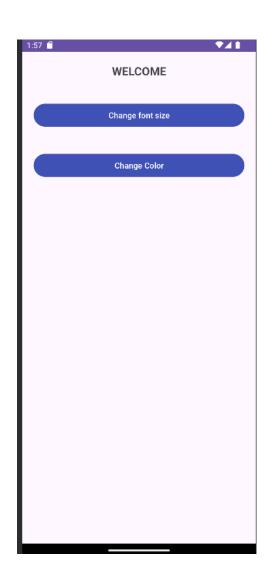
```
b2.setOnClickListener(new View.OnClickListener(){
       public void onClick(View view) {
         switch(i)
         {
            case 1:
              t1.setTextColor(Color.parseColor("#0000FF"));
              break;
            case 2:
              t1.setTextColor(Color.parseColor("#00FF00"));
              break;
            case 3:
              t1.setTextColor(Color.parseColor("#FF0000"));
              break;
            case 4:
              t1.setTextColor(Color.parseColor("#800000"));
              break;
         }
         i++;
         if(i==5)
           i = 1;
    });
}
```

```
acitivity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical">
  <TextView
    android:id="@+id/textView1"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout margin="20sp"
    android:gravity="center"
    android:text="@string/welcome"
    android:textSize="20sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/button1"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:layout margin="20sp"
    android:gravity="center"
    android:text="@string/change font size"
    android:backgroundTint="#3F51B5"/>
    <Button
    android:id="@+id/button2"
    android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
android:gravity="center"
android:layout_margin="20sp"
android:text="@string/change_color"
android:backgroundTint="#3F51B5"/>
</LinearLayout>
```

Output:



2.Develop an application that uses Layout Managers and event Listeners.

Alogorithm:

- 1. Create a New Android Project:
 - a. Click New in the toolbar.
 - b. In the window that appears, open the Android folder, select Android Application Project, and click next.
 - c. Provide the application name and the project name and then finally give the desired package name.
 - d. Choose a launcher icon for your application and then select Blank Activity and then click Next
 - e. Provide the desired Activity name for your project and then click Finish
- 2. Create a New AVD (Android Virtual Device):
 - a. click Android Virtual Device Manager from the toolbar.
 - b. In the Android Virtual Device Manager panel, click New.
 - c. Fill in the details for the AVD. Give it a name, a platform target, an SD card size, and a skin (HVGA is default).
 - d. Click Create AVD and Select the new AVD from the Android Virtual Device Manager and click Start.
- 3. Design the graphical layout with buttons, edit text and text view.
- 4. Run the application.
- 5. Provide the required inputs to perform the desired arithmetic operation.
- 6. Display the result.
- 7. Close the Android project.

MainActivity.java:

```
package com.example.pgm2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.app.Activity;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText txtData1,txtData2;
  float num1,num2,result1,result2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Button add = (Button)findViewById(R.id.button1);
    add.setOnClickListener(new OnClickListener(){
       public void onClick(View v){
         try
         {
           txtData1 = (EditText)findViewById(R.id.editText1);
           txtData2 = (EditText)findViewById(R.id.editText2);
           num1 = Float.parseFloat(txtData1.getText().toString());
           num2 = Float.parseFloat(txtData2.getText().toString());
           result1 = num1 + num2;
Toast.makeText(getBaseContext(),"ANSWER:"+result1,Toast.LENGTH SHO
RT).show();
         catch(Exception e)
```

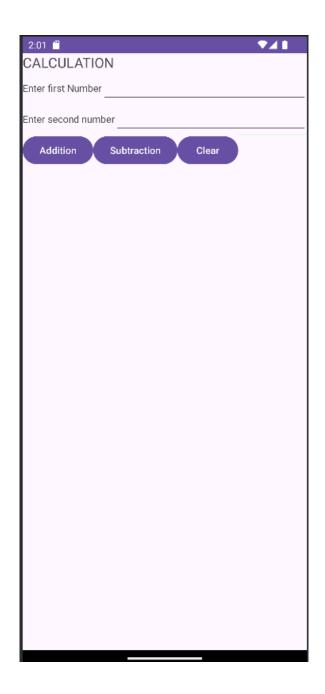
```
Toast.makeText(getBaseContext(),e.getMessage(),Toast.LENGTH SHORT).sh
ow();
    });
    Button sub = (Button)findViewById(R.id.button3);
    sub.setOnClickListener(new OnClickListener(){
       public void onClick(View v)
       {
         try
           txtData1 = (EditText)findViewById(R.id.editText1);
           txtData2 = (EditText)findViewById(R.id.editText2);
           num1 = Float.parseFloat(txtData1.getText().toString());
           num2 = Float.parseFloat(txtData2.getText().toString());
           result2 = num1-num2;
Toast.makeText(getBaseContext(),"ANSWER:"+result2,Toast.LENGTH SHO
RT).show();
         catch(Exception e)
Toast.makeText(getBaseContext(),e.getMessage(),Toast.LENGTH SHORT).sh
ow();
    });
    Button clear = (Button)findViewById(R.id.button2);
    clear.setOnClickListener(new OnClickListener() {
       public void onClick(View v)
       {
         try
           txtData1.setText("");
           txtData2.setText("");
         catch(Exception e)
```

Toast.makeText(getBaseContext(),e.getMessage(),Toast.LENGTH_SHORT).sh

```
ow();
    });
 }
acitivity main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="fill parent"
  android:layout height="fill parent"
  tools:context=".MainActivity"
  android:id="@+id/relativeLayout1">
 <LinearLayout
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:id="@+id/linearLayout1"
   android:layout alignParentStart="true"
   android:layout alignParentEnd="true"
   android:layout alignParentTop="true"
   android:orientation="horizontal">
   <TextView
     android:layout width="wrap content"
     android:layout height="wrap content"
      android:text="@string/calculation"
     android:layout gravity="center"
     android:textSize="20sp">
   </TextView>
 </LinearLayout>
  <LinearLayout
    android:id="@+id/linearLayout2"
    android:layout width="wrap content"
```

```
android:layout height="wrap content"
    android:layout alignParentStart="true"
    android:layout alignParentEnd="true"
    android:layout below="@+id/linearLayout1">
    <TextView
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/enter first number" />
    <EditText
       android:id="@+id/editText1"
       android:layout width="0dp"
       android:layout height="wrap content"
       android:layout weight="0.20"
       android:inputType="number">
    </EditText>
  </LinearLayout>
  <LinearLayout
    android:id="@+id/linearLayout3"
    android:layout width="wrap content"
android:layout height="wrap content"
    android:layout alignParentStart="true"
    android:layout_alignParentEnd="true"
    android:layout below="@+id/linearLayout2">
    <TextView
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="@string/enter no 2" />
    <EditText
       android:id="@+id/editText2"
       android:layout width="0dp"
       android:layout height="wrap content"
       android:layout weight="0.20"
       android:inputType="number">
    </EditText>
  </LinearLayout>
  <LinearLayout
    android:id="@+id/linearLayout4"
    android:layout width="fill parent"
```

```
android:layout height="wrap content"
    android:layout alignParentStart="true"
    android:layout alignParentEnd="true"
    android:layout below="@+id/linearLayout3"
    android:orientation="horizontal">
    <Button
       android:id="@+id/button1"
       android:layout width="wrap content"
      android:layout height="wrap content"
       android:layout gravity="center"
       android:text="Addition"
       />
    <Button
       android:id="@+id/button3"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout gravity="center"
      android:text="@string/subtraction" />
    <Button
       android:id="@+id/button2"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout gravity="center"
       android:text="@string/clear" />
    <View
       android:id="@+id/linearLayout5"
      android:layout width="fill parent"
      android:layout height="2dp"
       android:background="#DDFFDD" />
  </LinearLayout>
</RelativeLayout>
```



3. Develop a native calculator application

AIM: To develop a calculator android application.

ALGORITHM:

- 1. Create a New Android Project:
 - Click New in the toolbar.
 - In the window that appears, open the Android folder, select Android Application Project, and click next.
 - Provide the application name and the project name and then finally give the desired package name.
 - Choose a launcher icon for your application and then select Blank Activity and then click Next
 - Provide the desired Activity name for your project and then click Finish.
- 2. Create a New AVD (Android Virtual Device):
 - click Android Virtual Device Manager from the toolbar.
 - In the Android Virtual Device Manager panel, click New.
 - Fill in the details for the AVD. Give it a name, a platform target, an SD card size, and a skin (HVGA is default).
 - Click Create AVD and Select the new AVD from the Android Virtual Device Manager and click Start.
- 3. Run the application.
- 4. Provide any two input numbers.
- 5. Choose any arithmetic operations of your choice and the output gets displayed on the display screen of the calculator application.
- 6. Close the Android project.

Program Code:

MainActivity.java:

```
package com.example.pgm2 nativecalculator;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity implements
OnClickListener {
  //Defining the Views
  EditText Num1;
  EditText Num2:
  Button Add;
  Button Sub;
  Button Mul;
  Button Div;
  TextView Result;
  Button clearButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    //Referring the Views
    Num1 = (EditText) findViewById(R.id.editText1);
    Num2 = (EditText) findViewById(R.id.editText2);
    Add = (Button) findViewById(R.id.Add);
    Sub = (Button) findViewById(R.id.Sub);
    Mul = (Button) findViewById(R.id.Mul);
    Div = (Button) findViewById(R.id.Div);
    Result = (TextView) findViewById(R.id.ResultView);
```

```
clearButton = findViewById(R.id.clearButton);
     // set a listener
     Add.setOnClickListener(this);
     Sub.setOnClickListener(this);
     Mul.setOnClickListener(this);
     Div.setOnClickListener(this);
     clearButton.setOnClickListener(this);
  }
  @SuppressLint("SetTextI18n")
  public void onClick(View v) {
     float num1 = 0;
     float num2 = 0;
     float result = 0;
     String oper = "";
     // check if the fields are empty
     if (TextUtils.isEmpty(Num1.getText().toString()) ||
TextUtils.isEmpty(Num2.getText().toString()))
       return:
     // read EditText and fill variables with numbers
     num1 = Float.parseFloat(Num1.getText().toString());
     num2 = Float.parseFloat(Num2.getText().toString());
     // defines the button that has been clicked and performs the corresponding
operation
     // write operation into oper, we will use it later for output
     int id = v.getId();
     if (id == R.id.Add) {
       oper = "+";
       result = num1 + num2;
     \} else if (id == R.id.Sub) {
       oper = "-";
       result = num1 - num2;
     } else if (id == R.id.Mul) {
       oper = "*";
       result = num1 * num2;
     } else if (id == R.id.Div) {
       oper = "/";
```

```
result = num1 / num2;
    }
    // form the output line
    Result.setText(num1 + " " + oper + " " + num2 + " = " + result);
    //Clear the textfields
    if(id == R.id.clearButton) {
       Num1.setText("");
       Num2.setText("");
       Result.setText("");
    }
  }
activity main.xml:
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  tools:context=".MainActivity">
  <LinearLayout
    android:id="@+id/linearLayout1"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout margin="20dp">
    <EditText
       android:id="@+id/editText1"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:layout weight="1"
       android:inputType="numberDecimal"
       android:hint="Enter first number"
       android:textSize="18sp" />
    <EditText
```

```
android:id="@+id/editText2"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_weight="1"
android:inputType="numberDecimal"
android:hint="Enter second number"
android:textSize="18sp"/>
```

</LinearLayout>

<LinearLayout android:id="@+id/linearLayout2" android:layout_width="match_parent" android:layout_height="wrap_content" android:layout_margin="20dp">

<Button

```
android:id="@+id/Add"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_weight="1"
android:text="+"
android:textSize="30sp"
android:backgroundTint="#A09CA6"/>
```

<Button

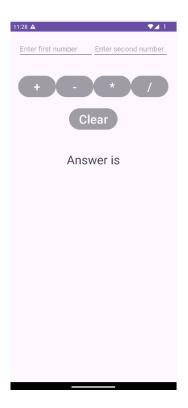
```
android:id="@+id/Sub"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_weight="1"
android:text="-"
android:textSize="30sp"
android:backgroundTint="#A09CA6"/>
```

<Button

```
android:id="@+id/Mul"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_weight="1"
android:text="*"
```

```
android:textSize="30sp"
      android:backgroundTint="#A09CA6"/>
    <Button
      android:id="@+id/Div"
      android:layout width="match parent"
      android:layout height="wrap content"
      android:layout weight="1"
      android:text="/"
      android:textSize="30sp"
      android:backgroundTint="#A09CA6"/>
  </LinearLayout>
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="vertical"
    android:gravity="center">
    <Button
      android:id="@+id/clearButton"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:text="Clear"
      android:textSize="30sp"
      android:backgroundTint="#A09CA6"/>
  </LinearLayout>
  <TextView
    android:id="@+id/ResultView"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout marginTop="50dp"
    android:text="Answer is"
    android:textSize="30sp"
    android:gravity="center"/>
</LinearLayout>
```

Output:





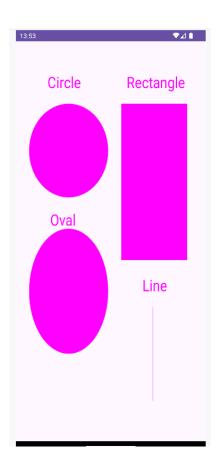
4. Write an application that draws basic graphical primitives on the screen

```
Program Code:
activity main.xml:
Mainactivity.java:
package com.example.pgm4;
import android.app.Activity;
import android.graphics.Bitmap;
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Mesh;
import android.graphics.Paint;
import android.graphics.drawable.BitmapDrawable;
import android.os.Bundle;
import android.widget.ImageView;
public class MainActivity extends Activity {
  @Override
  public void onCreate(Bundle savedInstanceState)
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    //Creating a Bitmap
    Bitmap bg = Bitmap.createBitmap(720, 1280,
Bitmap.Config.ARGB 8888);
    //Setting the Bitmap as background for the ImageView
    ImageView i = (ImageView) findViewById(R.id.imageView);
    i.setBackgroundDrawable(new BitmapDrawable(bg));
    //Creating the Canvas Object
    Canvas canvas = new Canvas(bg);
    //Creating the Paint Object and set its color & TextSize
    Paint paint = new Paint();
    paint.setColor(Color.MAGENTA);
    paint.setTextSize(50);
```

```
Paint paint1 = new Paint();
    paint1.setColor(Color.YELLOW);
    paint1.setTextSize(25);
    //To draw a Rectangle
    canvas.drawText("Rectangle", 420, 150, paint);
    canvas.drawRect(400, 200, 650, 700, paint);
    //To draw a Circle
    canvas.drawText("Circle", 120, 150, paint);
    canvas.drawCircle(200, 350, 150, paint);
    //To draw a Oval
    canvas.drawText("Oval", 130, 590, paint);
    canvas.drawOval(50,600,350,1000,paint);
    //To draw a Line
    canvas.drawText("Line", 480, 800, paint);
    canvas.drawLine(520, 850, 520, 1150, paint);
  }
}
activity main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <ImageView
    android:layout width="match parent"
    android:layout height="match parent"
    android:id="@+id/imageView"
```

android:contentDescription="@string/todo" />

</RelativeLayout>



5. Develop an application that makes use of database

MainActivity.java:

```
package com.example.pgm5;
import android.app.Activity;
import android.app.AlertDialog.Builder;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
public class MainActivity extends Activity implements OnClickListener {
  EditText Rollno, Name, Marks;
  Button Insert, Delete, Update, View, View All, Clear;
  SQLiteDatabase db;
  /** Called when the activity is first created. */
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Rollno=(EditText)findViewById(R.id.Rollno);
    Name=(EditText)findViewById(R.id.Name);
    Marks=(EditText)findViewById(R.id.Marks);
    Insert=(Button)findViewById(R.id.Insert);
    Delete=(Button)findViewById(R.id.Delete);
    Update=(Button)findViewById(R.id.Update);
    View=(Button)findViewById(R.id.View);
    ViewAll=(Button)findViewById(R.id.ViewAll);
    Clear=(Button)findViewById(R.id.Clear);
    Insert.setOnClickListener(this);
    Delete.setOnClickListener(this);
    Update.setOnClickListener(this);
    View.setOnClickListener(this);
    ViewAll.setOnClickListener(this);
    Clear.setOnClickListener(this);
```

```
// Creating database and table
    db=openOrCreateDatabase("StudentDB", Context.MODE PRIVATE,
null);
    db.execSQL("CREATE TABLE IF NOT EXISTS student(rollno
VARCHAR,name VARCHAR,marks VARCHAR);");
  @Override
  public void onClick(View view){
    // Inserting a record to the Student table
    if(view==Insert)
       // Checking for empty fields
       if(Rollno.getText().toString().trim().length()==0||
           Name.getText().toString().trim().length()==0||
           Marks.getText().toString().trim().length()==0)
       {
         showMessage("Error", "Please enter all values");
         return;
       db.execSQL("INSERT INTO student
VALUES(""+Rollno.getText()+"",""+Name.getText()+
           "",""+Marks.getText()+"");");
       showMessage("Success", "Record added");
       clearText();
    // Deleting a record from the Student table
    if(view==Delete)
    // Checking for empty roll number
       if(Rollno.getText().toString().trim().length()==0)
         showMessage("Error", "Please enter Rollno");
         return;
       Cursor c=db.rawQuery("SELECT * FROM student WHERE
rollno=""+Rollno.getText()+""", null);
       if(c.moveToFirst())
       {
         db.execSQL("DELETE FROM student WHERE
```

```
rollno=""+Rollno.getText()+""");
         showMessage("Success", "Record Deleted");
       }
       else
         showMessage("Error", "Invalid Rollno");
       clearText();
    // Updating a record in the Student table
    if(view==Update)
    // Checking for empty roll number
       if(Rollno.getText().toString().trim().length()==0)
       {
         showMessage("Error", "Please enter Rollno");
         return;
       Cursor c=db.rawQuery("SELECT * FROM student WHERE
rollno=""+Rollno.getText()+""", null);
       if(c.moveToFirst()) {
         db.execSQL("UPDATE student SET name="" + Name.getText() +
"',marks="" +
              Marks.getText() +
              "" WHERE rollno=""+Rollno.getText()+""");
         showMessage("Success", "Record Modified");
       else {
         showMessage("Error", "Invalid Rollno");
       clearText();
    // Display a record from the Student table
    if(view==View)
    // Checking for empty roll number
       if(Rollno.getText().toString().trim().length()==0)
       {
         showMessage("Error", "Please enter Rollno");
         return;
```

```
}
       Cursor c=db.rawQuery("SELECT * FROM student WHERE
rollno=""+Rollno.getText()+""", null);
       if(c.moveToFirst())
         Name.setText(c.getString(1));
         Marks.setText(c.getString(2));
       }
       else
         showMessage("Error", "Invalid Rollno");
         clearText();
       }
    // Displaying all the records
    if(view==ViewAll)
       Cursor c=db.rawQuery("SELECT * FROM student", null);
       if(c.getCount()==0)
       {
         showMessage("Error", "No records found");
         return;
       StringBuffer buffer=new StringBuffer();
       while(c.moveToNext())
         buffer.append("Rollno: "+c.getString(0)+"\n");
         buffer.append("Name: "+c.getString(1)+"\n");
         buffer.append("Marks: "+c.getString(2)+"\n\n");
       showMessage("Student Details", buffer.toString());
    if(view==Clear) {
       Rollno.setText("");
       Name.setText("");
       Marks.setText("");
       Rollno.requestFocus();
```

```
public void showMessage(String title,String message) {
    Builder builder = new Builder(this);
    builder.setCancelable(true);
    builder.setTitle(title);
    builder.setMessage(message);
    builder.show();
  }
  public void clearText()
    Rollno.setText("");
    Name.setText("");
    Marks.setText("");
    Rollno.requestFocus();
  }
activity main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="wrap content"
  android:layout height="match parent"
  android:orientation="horizontal"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/title"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout centerHorizontal="true"
    android:layout marginTop="10dp"
    android:text="@string/student details"
    android:textColor="#FF5722"
    android:textSize="35sp" />
  <TextView
    android:id="@+id/LabelRno"
    android:layout width="wrap content"
```

```
android:layout height="wrap content"
  android:layout marginStart="20dp"
  android:layout marginTop="110dp"
  android:text="Enter Rollno:"
  android:textColor="#000000"
  android:textSize="20sp" />
<TextView
  android:id="@+id/LabelName"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:layout below="@+id/LabelRno"
  android:layout marginStart="20dp"
  android:layout marginTop="25dp"
  android:text="Name:"
  android:textColor="#000000"
  android:textSize="20sp" />
<TextView
  android:id="@+id/LabelMarks"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:layout below="@+id/LabelName"
  android:layout marginStart="20dp"
  android:layout marginTop="30dp"
  android:text="Marks:"
  android:textColor="#000000"
  android:textSize="20sp" />
<EditText
  android:id="@+id/Rollno"
  android:layout width="fill parent"
  android:layout height="40dp"
  android:layout marginTop="100dp"
  android:layout toRightOf="@+id/LabelRno"
  android:hint="Enter Roll No" />
<EditText
```

android:id="@+id/Name"

```
android:layout width="fill parent"
    android:layout height="60dp"
    android:layout below="@+id/Rollno"
    android:layout centerVertical="true"
    android:layout toRightOf="@+id/LabelName"
    android:hint="Name" />
  <EditText
    android:id="@+id/Marks"
    android:layout width="fill parent"
    android:layout height="60dp"
    android:layout below="@+id/Name"
    android:layout centerVertical="true"
    android:layout toRightOf="@+id/LabelMarks"
    android:hint="Marks" />
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:layout marginTop="270dp"
  android:layout centerHorizontal="true">
  <Button
    android:id="@+id/Insert"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Insert"
    android:backgroundTint="#3F51B5"
    android:textColor="@color/white"/>
  <Button
    android:id="@+id/Delete"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginLeft="15dp"
    android:text="Delete"
    android:backgroundTint="#3F51B5"
    android:textColor="@color/white"/>
</LinearLayout>
```

```
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:layout marginTop="320dp"
  android:layout centerHorizontal="true">
  <Button
  android:id="@+id/Update"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Update"
    android:backgroundTint="#3F51B5"
    android:textColor="@color/white"/>
  <Button
    android:id="@+id/View"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginLeft="15dp"
    android:text="View"
    android:backgroundTint="#3F51B5"
    android:textColor="@color/white"/>
</LinearLayout>
<LinearLayout
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:orientation="horizontal"
  android:layout marginTop="370dp"
  android:layout centerHorizontal="true">
<Button
  android:id="@+id/ViewAll"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="ViewAll"
  android:backgroundTint="#3F51B5"
  android:textColor="@color/white"/>
  <Button
    android:id="@+id/Clear"
```

android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_marginLeft="15dp"
android:text="Reset"
android:backgroundTint="#3F51B5"
android:textColor="@color/white"/>
</LinearLayout>
</RelativeLayout>

