

# Hardware Project

AI1110: Probability and Random Variables  
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## Abstract

Using shift registers to create a random number generator for this assignment.

## COMPONENTS USED

Component	Value	Quantity
Breadboard		1
Seven Segment Display	Common Anode	1
Decoder	7447	1
Flip Flop	7474	2
X-OR Gate	7486	1
555 IC		1
Resistor	1 K $\Omega$	1
Capacitor	100 nF	1
Capacitor	10 nF	1
Jumper Wires		

TABLE 0  
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## PROCEDURE

- 1) Connecting the 555 timer circuit like the figure 7(Connection in 555 timer circuit)
- 2) Then, coupling the 555 timer's clock output to the D-flip flops' clock signal.
- 3) Now, making the circuit for shift registers using a 4 D-Flip flops (using two 7474 IC's)
- 4) Then connecting XOR gate (7486 IC) according to the figure 7 (Connection in XOR gate)
- 5) Then connecting the decoder (7447 IC) and connecting its A,B,C,D with  $Q_0, Q_1, Q_2, Q_3$  respectively as per the figure 7(Connection in Decoder Gate)
- 6) Then, in accordance with the table, connecting the seven segmented display and the dceoder (7447 IC) 7(Connection of seven segmented display with decoder) and the figure 7(Seven segmented display)
- 7) Linking all of the independent components, Before connecting the power supply.

## OUTPUT

Random numbers are generated on the display.



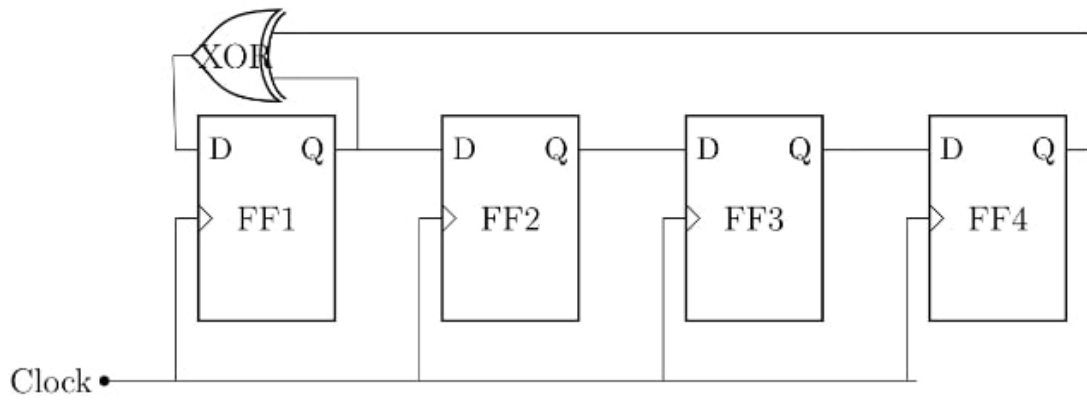


Fig. 7. Connection in XOR gate



Fig. 7. Connection in Decoder gate

7447	$\bar{a}$	$\bar{b}$	$\bar{c}$	$\bar{d}$	$\bar{e}$	$\bar{f}$	$\bar{g}$
Display	a	b	c	d	e	f	g

Fig. 7. Connection of seven segmented display with decoder

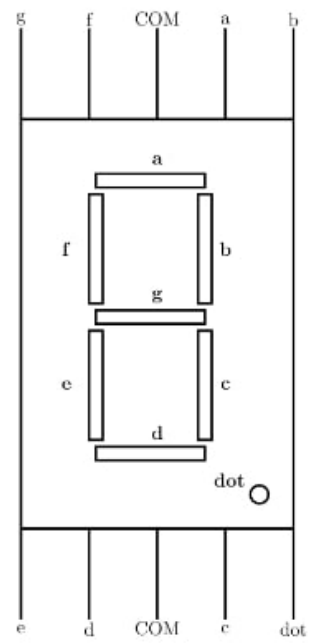


Fig. 7. Seven segmented display

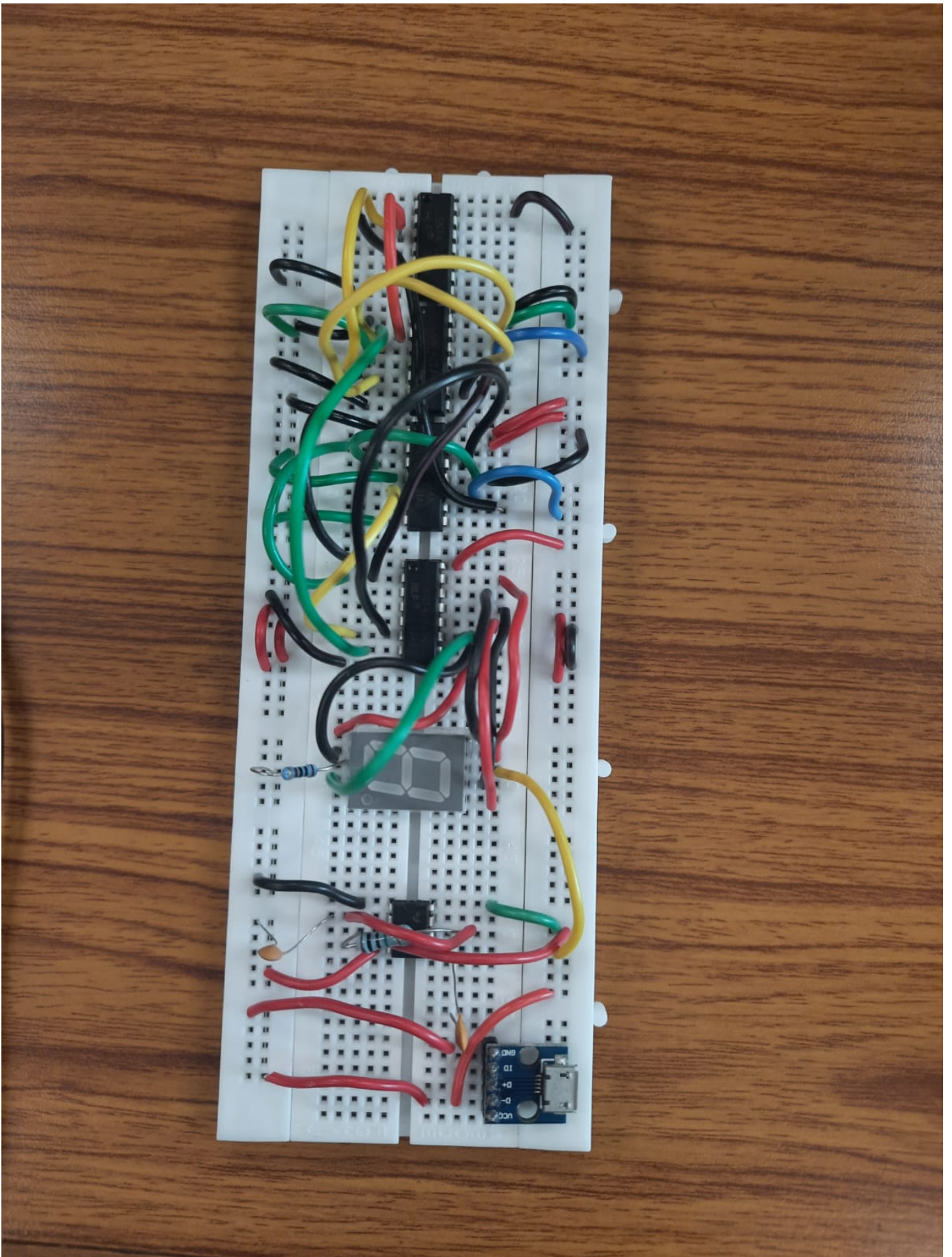


Fig. 7. output



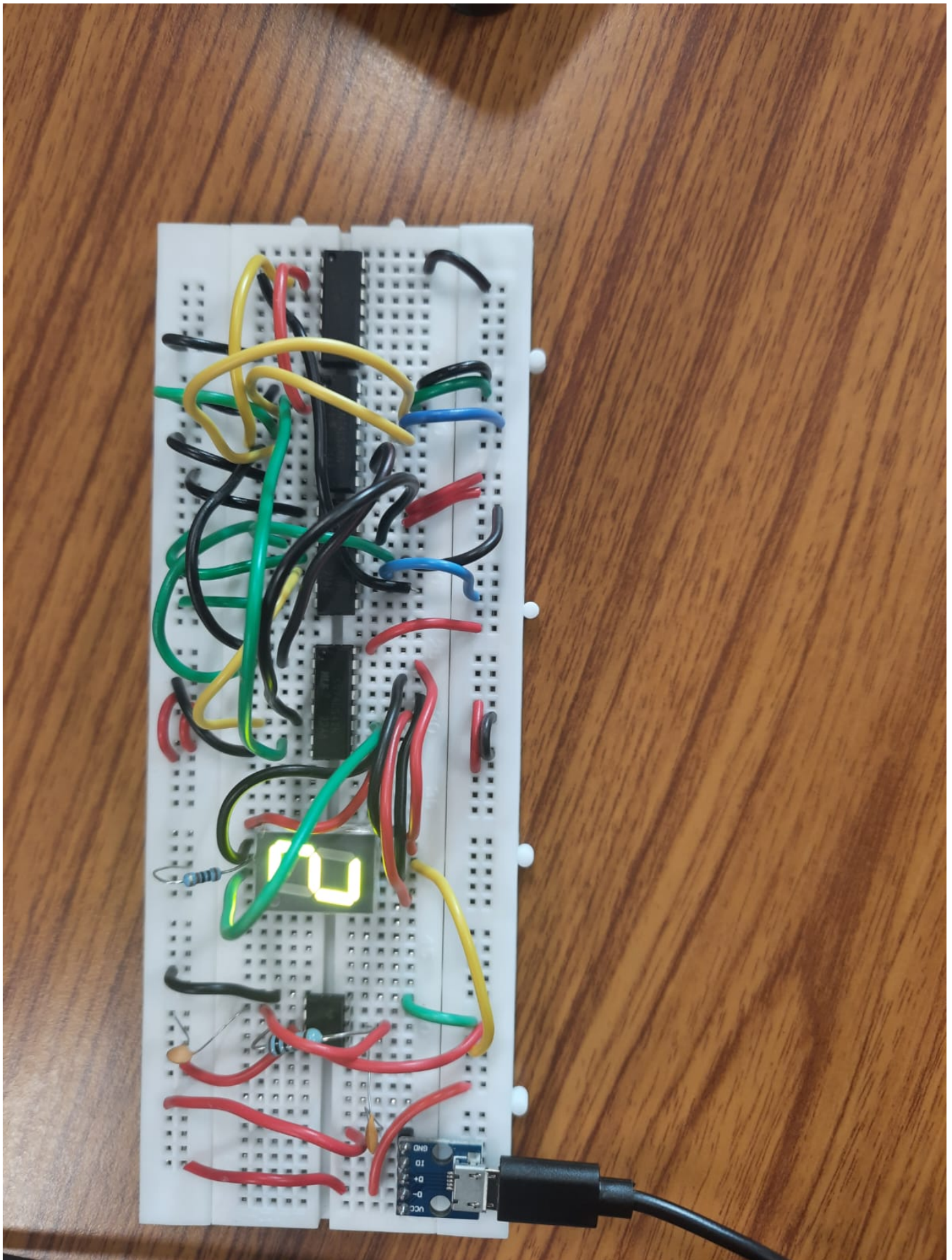


Fig. 7. output

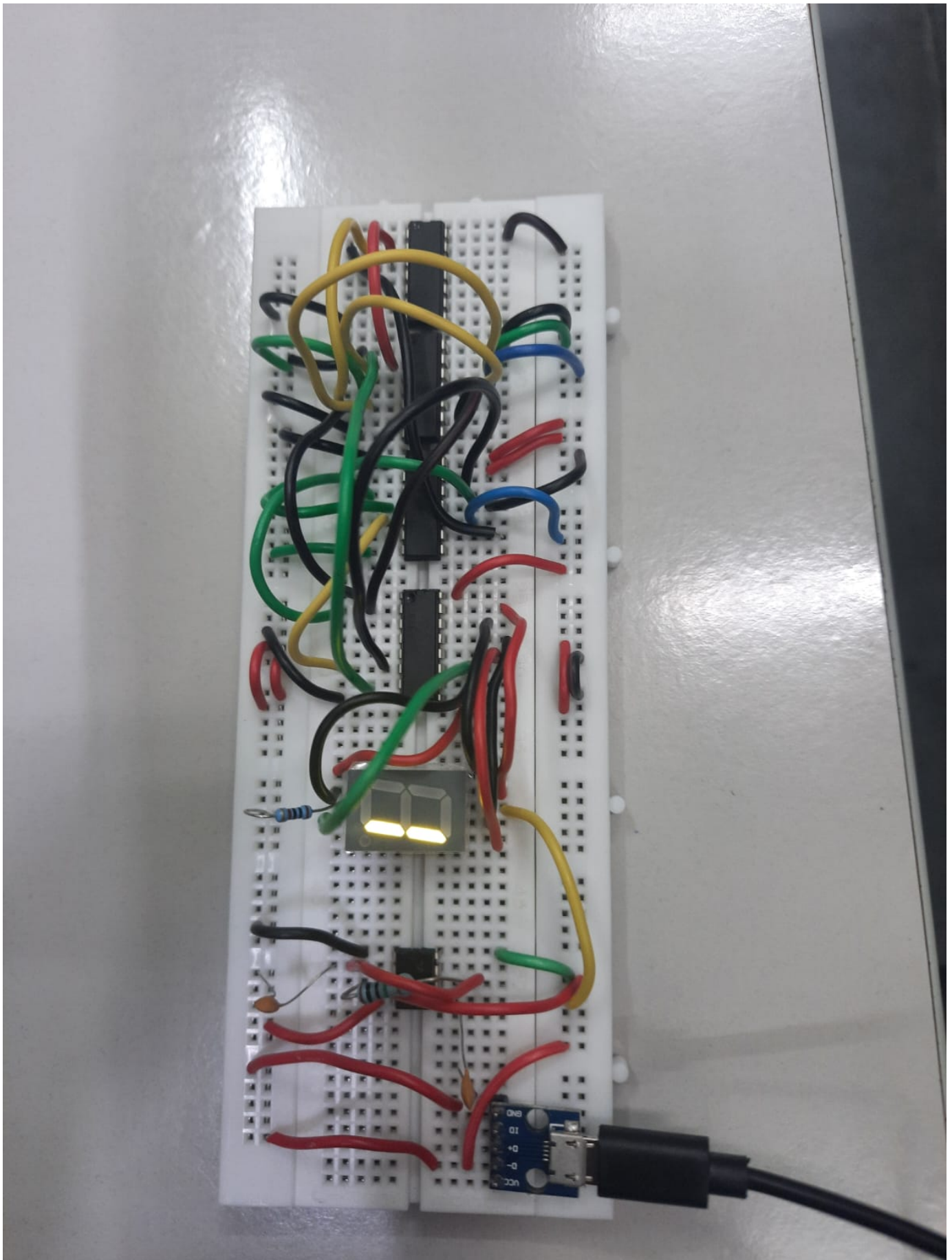


Fig. 7. output